

# Intel<sup>®</sup> Quark™ microcontroller D2000

**Datasheet** 

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# **Revision History**

| Date     | Revision | Description                       |
|----------|----------|-----------------------------------|
| Jan 2016 | 002      | Initial public release            |
| Dec 2015 | 001      | Internal release available by NDA |

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The Intel® Quark™ microcontroller D2000 is an ultra-low power Intel Architecture (IA) SoC that integrates an Intel® Quark processor core, Memory Subsystem with ondie volatile and non-volatile storage, and I/O interfaces into a single low-cost system-on-chip solution.

Figure 1 shows the system level block diagram of the SoC. Refer to the subsequent chapters for detailed information on the individual functional blocks.

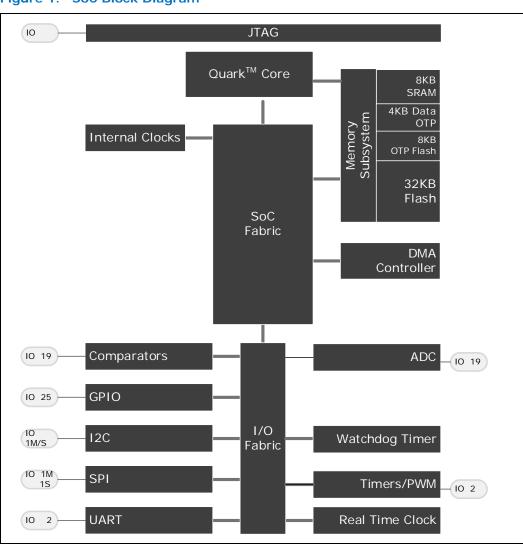


Figure 1. SoC Block Diagram

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#### 1.1 Feature Overview

#### 1.1.1 Clock Oscillators

- 32 MHz Clock (system clock) generated by on-die Hybrid Oscillator which works in either:
  - Silicon mode (external crystal not needed) (generates 4/8/16/32 MHz clock output as configured) or
    - Crystal mode (external 32MHz crystal required).
- 32.768 kHz RTC Clock generated by on-die RTC Crystal oscillator (external 32.768kHz crystal required). SoC is designed to work without RTC clock, if there is no use-case for RTC clock.

#### 1.1.2 Quark Processor Core

- 32 MHz Clock Frequency
- 32-bit Address Bus
- Pentium 586 ISA Compatible without x87 Floating Point Unit
- Integrated Local APIC and I/O APIC
- 1 32-bit timer in Local APIC running with system/core clock

#### 1.1.3 Memory Subsystem

- 32 KB of 64b wide on-die Flash
- Supports Page Erase and Program cycles
- Supports configurable wait states to allow Flash to run at various frequencies. At 32MHz, 2-wait-states are introduced for all accesses
- 4 configurable Protection regions for Flash access control
- 8 KB Code OTP with independent read-disable of the two 4KB regions
- 4 KB Data OTP (One-time-programmable) memory
- 8 KB of on-die SRAM with 64b interface with 0-wait state in case of no arbitration conflict
- 4 configurable Protection regions for SRAM access control

#### 1.1.4 I<sup>2</sup>C

- One I<sup>2</sup>C Interface
- Three I<sup>2</sup>C speeds supported: Standard Mode (100 Kbps), Fast Mode (400 Kbps) and Fast Mode Plus (1 Mbps)
- 7-bit and 10-bit Addressing Modes Supported
- Supports Master or Slave operation
- FIFO mode support (16B TX and RX FIFO's)
- Supports HW DMA with configurable FIFO thresholds

#### 1.1.5 **UART**

- Two 16550 compliant UART interfaces
- Supports baud rates from 300 to 2M with less than 2% frequency error
- Support for hardware and software flow control
- FIFO mode support (16B TX and RX FIFO's)

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Datasheet



- Supports HW DMA with configurable FIFO thresholds
- Supports 9-bit serial operation mode
- Supports RS485
- Support for DTR/DCD/DSR/RI Modem Control Pins through GPIO pins controlled by Software

#### 1.1.6 SPI

- One SPI Master Interfaces with support for SPI clock frequencies up to 16 MHz
- One SPI Slave Interface with support for SPI clock frequencies up to 3.2 MHz
- Support for 4-bit up to 32-bit Frame Size
- Up to four Slave Select pins per Master interface
- FIFO mode support (Independent 32B TX and RX FIFO's)
- Supports HW DMA with configurable FIFO thresholds

#### 1.1.7 DMA Controller

- Provides 2 Unidirectional Channels
- Provides support for 16 HW Handshake Interfaces
  - o tx and rx channels of I<sup>2</sup>C controller, SPI Slave controller, SPI Master controller, two UART controllers use this interface
- Supports Memory to Memory, Peripheral to Memory, Memory to Peripheral and Peripheral to Peripheral transfers
- Dedicated Hardware Handshaking interfaces with peripherals plus Software Handshaking Support
- Supports Single and Multi-Block Transfers

#### 1.1.8 GPIO Controller

- Provides 25 independently configurable GPIO
- All GPIOs are interrupt capable supporting level sensitive and edge triggered modes
- Debounce logic for interrupt source
- All 25 GPIOs are Always-on interrupt and wake capable

#### **1.1.9** Timers

- Two 32-bit Timers running at system clock (running in timer mode or PWM mode)
- Supports an additional 32-bit Always-On Counter running with 32.768 kHz clock
- Supports an additional 32-bit Always-On Periodic Timer running with 32.768 kHz clock and with interrupt and wake capability

#### 1.1.10 Pulse Width Modulation (PWM)

 Two 32-bit Timers running at system clock can be configured to generate two PWM outputs



#### 1.1.11 Watchdog Timer

 Configurable Watchdog timer with support to trigger an interrupt and/or a system reset upon timeout

#### 1.1.12 Real Time Clock (RTC)

- 32-bit Counter running from 1Hz up to 32.768 kHz
- Supports interrupt and wake event generation upon match of programmed value
- Only requires 32.768 kHz clock to be running to generate interrupt and wake events

#### 1.1.13 Analog to Digital Convertor (ADC)

- 19 Analog Input channels
- Selectable 6/8/10/12-bit resolution
- Supports maximum of 2.28 Mega Samples Per Second (MSps) at 12-bit resolution and 4 MSps at 6-bit resolution)
- Differential Non-Linearity DNL of +/- 1.0 LSB
- Integral Non-Linearity INL of +/- 2.0 LSB
- SINAD of 68 dBFS
- Offset Error of +/- 2 LSB (calibration enabled), +/- 64 LSB (calibration disabled)
- Full-scale input range of 0 to AVDD.

## 1.1.14 Analog Comparators

- Provides 19 Analog Comparators
- Six high performance comparators
- 13 low power comparators
- Configurable polarity
- Interrupt and Wake Event capable

## 1.1.15 Interrupt Routing

- Configurable Routing of SoC Interrupts with capability to route to the Interrupt Controller of the Quark Processor.
- SoC events can be routed as: Interrupts to the Quark Processor, debug break events to the Quark Processor or SoC Warm Reset requests.

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## 1.1.16 Power Management

- SoC System States: RUN, Low Power Compute, HALT, Low Power Wait, Deep Sleep (RTC or NORTC) state.
- Processor States : C0 C2
- Supports Coin-cell Battery source (2.0V to 3.6V range)

| Scenario  | Max Current Draw |
|---|------------------|
| Active/RUN state: All SoC components including ADC, Comparators, clock oscillators, peripheral enabled and core running at 32MHz  | < 30 mA          |
| Idle/Sleep state: Most SoC components such as ADC, hybrid oscillator, RTC oscillator, peripherals are powered down or clock gated. Core halted. Only 1 low power-comparator enabled for wake. | < 3.5 μΑ         |

## 1.1.17 **Package**

40-pin Quad Flat No-Leads (QFN) package.

§



# 2 Physical Interfaces

## 2.1 Pin States Through Reset

All functional IOs will come up in input mode after reset except JTAG TDO output which is kept tristated.

All Digital IO include a configurable pullup (49K ohm typ; 34K-74Kohm range) with pull-up disabled by default, except for F\_20, F\_22, F\_23 pins (TRST\_N, TMS, TDI)) where pull-up is enabled by default.

The state of all IOs is retained whenever SoC goes into low power states.

## 2.2 External Interface Signals

The following table gives the definition of external interface signals of Intel<sup>®</sup> Quark<sup>TM</sup> microcontroller D2000. Not all interfaces are available simultaneously through external pins of Intel<sup>®</sup> Quark<sup>TM</sup> microcontroller D2000. For pin multiplexing options, refer to Chapter 3.

Table 1. List of User Mode External Interfaces

| Interface | Pin Name | Туре   | Description   |
|-----------|----------|--------|---|
| Power     | VSS      | Ground | QFN package ground plane  |
|           | PVDD     | Supply | 2.0-3.6 V unregulated battery supply rail input (can lower to 1.8V if analog comparators are not used). This rail is used only by internal voltage regulator. There is a mechanism to disable internal voltage regulator and feed IOVDD/AVDD/DVDD by platform directly. PVDD is to be supplied even if Internal voltage regulator is not enabled as internal VR is used to generate internal voltage reference for comparators. |
|           | AVDD     | Supply | 2.0-3.6V Analog Voltage Rail Input powering both ADC and Comparator - ADC supports 1.8V to 3.3V range, but Comparator only supports 2V to 3.3V. AVDD can be an AC isolated version of PVDD.   |

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| Interface | Pin Name  | Туре         | Description  |
|-----------|-----------|--------------|--|
|           | IOVDD     | Supply       | Analog (Driver) side Voltage Rail Input for IO ring (1.8V to 3.3V Nominal +/- 10%). All digital IO pads use IOVDD only. IOVDD can be an AC isolated version of PVDD but is not required.             |
|           | VSENSE    | Analog input | Voltage Regulator Voltage<br>Sense Input - Feedback of Load<br>side of inductor.   |
|           | GSENSE    | Analog input | core power ground sense  |
|           | LX        | Supply       | Core voltage regulator output  |
|           | VREN      | Analog input | Internal Voltage regulator enable:  PVDD = enable  VSS/GND = disable  VREN cannot be dynamically changed. VREN has to be stable/static when PVDD becomes stable.                                     |
|           | DVDD      | Supply       | 1.8 V (nominal) +/- 10% regulated core power supply. In Deep Sleep state, it can be configured to go to 1.35V (nominal) +/- 10% to reduce sleep/leakage power.                                       |
|           | DVDD_2    | Supply       | 1.8 V (nominal) +/- 10% regulated core power supply. Connected to same source as DVDD pin. In Deep Sleep state, it can be configured to go to 1.35V (nominal) +/- 10% to reduce sleep/leakage power. |
| Clocking  | HYB_XTALI | Logic input  | Crystal/oscillator input for<br>System Clock. If no external<br>XTAL is connected, keep these<br>pins as no-connect.   |
|           | HYB_XTALO | Logic output | Crystal output for System clock. If no external XTAL is connected, keep these pins as no-connect.  |
|           | RTC_XTALI | Logic input  | 32.768 kHz Crystal/oscillator input for RTC clock. If RTC XTAL is not connected, this pin has to be grounded (to 0).   |



| Interface | Pin Name    | Туре         | Description  |
|-----------|-------------|--------------|--|
|           | RTC_XTALO   | Logic output | Crystal output for RTC clock. If RTC XTAL is not connected, this pin has to be grounded (to 0).  |
|           | SYS_CLK_OUT | Logic Output | Divided (1:1, 1:2, 1:4) version of 32MHz system clock output   |
|           | RTC_CLK_OUT | Logic Output | 32.768 kHz RTC clock output  |
| Reset     | RST_N       | Analog input | Active Low reset input with Hysteresis. Tie to PVDD for internal power-on reset. <0.788V = reset   |
|           |             |              | >1.112V = not reset  |
|           |             |              | RST_N is connected to an internal comparator which compares RST_N voltage level to an internal reference to assert/deassert internal SOC reset. There is an internal mechanism to assert reset if PVDD is power recycled (power on reset) irrespective of RST_N voltage level. |
| GPIO      | GPIO[24:0]  | Logic I/O    | General purpose I/O  |
| I2C       | I2C_SCL     | Logic I/O    | Open drain clock   |
|           | I2C_SDA     | Logic I/O    | Open drain data  |
| PWM       | PWM1        | Logic Output | PWM Output 1   |
|           | PWM0        | Logic Output | PWM Output 0   |
| UART      | UART_A_TXD  | Logic output | UART A single-ended Transmit data (RS232 or RS485). In RS485 mode, differential driver is outside SoC.   |
|           | UART_A_RXD  | Logic input  | UART A single-ended Receive data (RS232 or RS485). In RS485 mode, differential receiver is outside SoC.  |
|           | UART_A_RTS  | Logic output | UART A Request to send (RS232)   |
|           | UART_A_CTS  | Logic input  | UART A Clear to send (RS232)   |
|           | UART_A_DE   | Logic Output | UART A Driver Enable (RS485 mode). Used to control the differential driver of RS485 in platform/board. Polarity is configurable. This is multiplexed onto UART_A_RTS pin   |

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| Interface  | Pin Name      | Туре         | Description   |
|------------|---------------|--------------|---|
|            |               |              | depending on RS485 or RS232 mode of operation.  |
|            | UART_A_RE     | Logic Output | UART B Receiver Enable (RS485 mode). Used to control the differential receiver of RS485 in platform/board. Polarity is configurable. This is multiplexed onto UART_B_CTS pin depending on RS485 or RS232 mode of operation. |
|            | UART_B_TXD    | Logic output | UART B single-ended Transmit data (RS232 or RS485). In RS485 mode, differential driver is outside SoC.  |
|            | UART_B_RXD    | Logic input  | UART B single-ended Receive data (RS232 or RS485). In RS485 mode, differential receiver is outside SoC.   |
|            | UART_B_RTS    | Logic output | UART B Request to send (RS232)  |
|            | UART_B_CTS    | Logic input  | UART B Clear to send (RS232)  |
|            | UART_B_DE     | Logic Output | UART B Driver Enable (RS485 mode). Used to control the differential driver of RS485 in platform/board. This is multiplexed onto UART_B_RTS pin depending on RS485 or RS232 mode of operation.                               |
|            | UART_B_RE     | Logic Output | UART A Receiver Enable (RS485 mode). Used to control the differential receiver of RS485 in platform/board. This is multiplexed onto UART_B_CTS pin depending on RS485 or RS232 mode of operation.                           |
| Slave SPI  | SPI_S_SCLK    | Logic input  | Slave SPI Clock   |
|            | SPI_S_SDIN    | Logic input  | Slave SPI Receive data  |
|            | SPI_S_SCS     | Logic input  | Slave SPI Slave Chip Select   |
|            | SPI_S_SDOUT   | Logic output | Slave SPI Transmit data   |
| Master SPI | SPI_M_SCLK    | Logic output | Master SPI Clock  |
|            | SPI_M_TXD     | Logic output | Master SPI Transmit data  |
|            | SPI_M_SS[3:0] | Logic output | Master SPI Slave Selects  |
|            | SPI_M_RXD     | Logic input  | Master SPI Receive data   |



| Interface | Pin Name | Туре         | Description   |
|-----------|----------|--------------|---|
| Analog    | AI[18:0] | Analog input | Comparator/ADC inputs. AI[18:0] are connected to both ADC and comparator inputs. AI[5:0] are connected to 6 fast response analog comparators. AI[18:6] are connected to 13 slow response low power comparators, Since fast response comparators are powered off in low power states, any analog signal that shall be capable of waking SoC is to be connected to one of AI[18:6]. |
|           | AR       | Analog input | Comparator Reference Voltage Input (internal reference from RAR also available).  |
| JTAG      | TRST_N   | Logic input  | TAP controller reset. A pull-up is enabled by default.  |
|           | TDI      | Logic input  | TAP data input. A pull-up is enabled by default.  |
|           | TMS      | Logic input  | TAP mode select. A pull-up is enabled by default.   |
|           | TCK      | Logic input  | TAP clock   |
|           | TDO      | Logic output | TAP data output   |

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# 2.3 **GPIO Multiplexing**

Not all interfaces can be active at the same time. To provide flexibility, these shared interfaces are multiplexed with GPIOs.

**Note:** All 25 functional IOs come up as Function 0 at boot. JTAG is default enabled (as part of Function 0) instead of GPIO[23:19]. FW is responsible for enabling proper configuration later on.

**Table 2. Multiplexed Functions** 

| Function0   | Function1       | Function2                   |
|-------------|-----------------|-----------------------------|
| GPIO[3:0]   | ADC/COMP[3:0]   | SPI_M (4 IO)                |
| GPIO[5:4]   | ADC/COMP[5:4]   | RTC_CLK_OUT,<br>SYS_CLK_OUT |
| GPIO[7:6]   | ADC/COMP[7:6]   | 12C (2 IO)                  |
| GPIO[11:8]  | ADC/COMP[11:8]  | SPI_S (4 IO)                |
| GPIO[15:12] | ADC/COMP[15:12] | UART_A (4 IO)               |
| GPIO[18:16] | ADC/COMP[18:16] | SPI_M (3 IO)                |
| JTAG (5 IO) | GPIO[23:19]     | UART_B (4 IO), PWMO         |
| GPIO[24]    | -               | PWM1                        |



# 3 Ballout and Package Information

The Intel<sup>®</sup> Quark<sup>m</sup> microcontroller D2000 comes in 6 mm x 6 mm Quad Flat No-Leads (QFN) Package.

#### 3.1 SoC Attributes

Package parameters: 6 mm X 6 mm (QFN)

• Ball Count: 40

All Units: mm

Tolerances if not specified:

.X: ± 0.1.XX: ± 0.05

Angles: ± 1.0 degrees

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## 3.2 Package Diagrams

Figure 2. Package Diagram QFN 40 pin (0.5mm pitch)

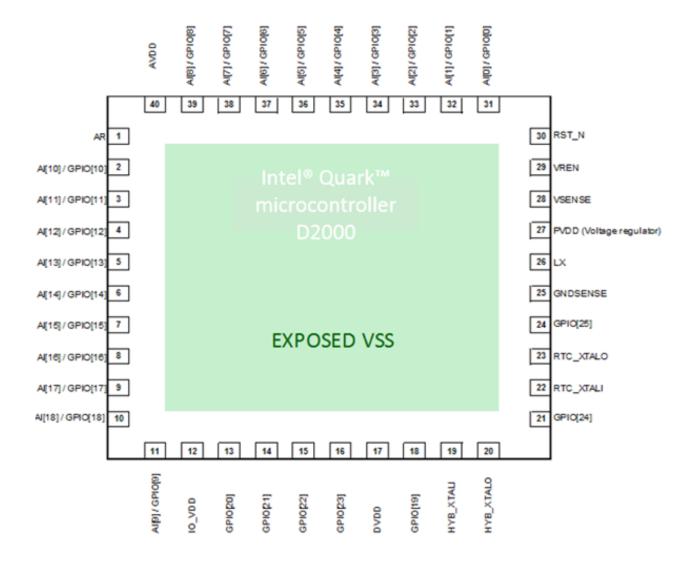
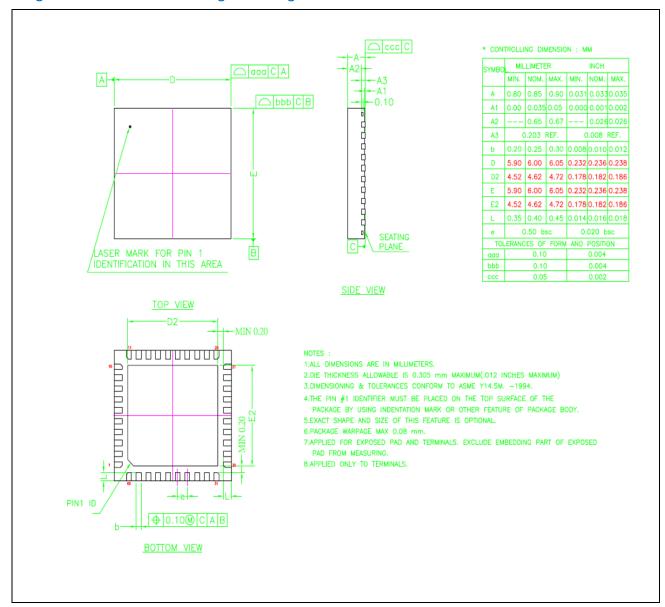




Figure 3. Mechanical Drawing of Package



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## 3.3 Pin Multiplexing

There are 15 dedicated pins + 1 QFN GND plane and 25 functional pins which can be configured as GPIO (GPIO[24:0]) or other functions (I2C/UART/SPI/JTAG). There are two major IO modes: user mode and test mode. In user mode, each pin can be individually configured in one of the 4 user modes (FUNC 0/1/2/3). By default, after power-on-reset (RST\_N) or cold reset, SoC comes up in user mode 0 function (FUNCO). SOC firmware/software is responsible for enabling the platform specific configuration by programming the respective IO pad control registers.

Out of 25 functional pins, 19 pins are double bonded to Analog input pads and digital pads while 6 pins are digital only pads. All analog pads (AI[18:0]) are specified with respect to AVDD and all digital pads are with respect to IOVDD. The analog inputs (AI) are connected to ADC or Comparators inside the SoC. AI[5:0] is connected to fast response/high performance comparator / fast channel of ADC; and AI[18:6] are connected to slow response/low power comparator / slow channel of ADC. Any wake capable analog inputs shall be connected only to any of AI[18:6] and not to AI[5:0].

Table 3. Pin Multiplexing

| Pin<br>Num<br>ber | Pin/Ball<br>Name | Туре | Volta<br>ge    | Function<br>0 | Function<br>1 | Function<br>2 | Function 3 |
|-------------------|------------------|------|----------------|---------------|---------------|---------------|------------|
| VSS               | GND              | PWR  | 0 V            | GND           | GND           | GND           | GND        |
| 27                | PVDD             | PWR  | PVDD           | PVDD          | PVDD          | PVDD          | PVDD       |
| 40                | AVDD             | PWR  | PVDD           | AVDD          | AVDD          | AVDD          | AVDD       |
| 12                | IOVDD            | PWR  | PVDD           | IOVDD         | IOVDD         | IOVDD         | IOVDD      |
| 28                | VSENSE           | PWR  | DVDD           | VSENSE        | VSENSE        | VSENSE        | VSENSE     |
| 25                | GSENSE           | PWR  | 0 V            | GSENSE        | GSENSE        | GSENSE        | GSENSE     |
| 26                | LX               | PWR  | DVDD           | LX            | LX            | LX            | LX         |
| 29                | VREN             | PWR  | PVDD           | VREN          | VREN          | VREN          | VREN       |
| 17                | DVDD             | PWR  | DVDD           | DVDD          | DVDD          | DVDD          | DVDD       |
| 30                | RST_N            | RST  | PVDD           | RST_N         | RST_N         | RST_N         | RST_N      |
| 22                | RTC_XTALI        | CLK  | DVDD           | RTC_XTALI     | RTC_XTALI     | RTC_XTALI     | RTC_XTALI  |
| 23                | RTC_XTALO        | CLK  | DVDD           | RTC_XTALO     | RTC_XTALO     | RTC_XTALO     | RTC_XTALO  |
| 19                | HYB_XTALI        | CLK  | DVDD           | HYB_XTALI     | HYB_XTALI     | HYB_XTALI     | HYB_XTALI  |
| 20                | HYB_XTALO        | CLK  | DVDD           | HYB_XTALO     | HYB_XTALO     | HYB_XTALO     | HYB_XTALO  |
| 1                 | AR               | PWR  | AVDD           | AR            | AR            | AR            | AR         |
| 31                | F_0              | GPIO | IOVDD/<br>AVDD | GPIO0         | AI0           | SPI_M_SS0     |            |
| 32                | F_1              | GPIO | IOVDD/<br>AVDD | GPIO1         | Al1           | SPI_M_SS1     |            |
| 33                | F_2              | GPIO | IOVDD/<br>AVDD | GPIO2         | AI2           | SPI_M_SS2     |            |
| 34                | F_3              | GPIO | IOVDD/<br>AVDD | GPIO3         | AI3           | SPI_M_SS3     |            |



| Pin        |                  |       |                |               |               |                       |            |
|------------|------------------|-------|----------------|---------------|---------------|-----------------------|------------|
| Num<br>ber | Pin/Ball<br>Name | Туре  | Volta<br>ge    | Function<br>0 | Function<br>1 | Function<br>2         | Function 3 |
|            |                  |       | IOVDD/         |               |               | RTC_CLK_O             |            |
| 35         | F_4              | GPIO  | AVDD           | GPIO4         | AI4           | UT                    |            |
|            |                  |       | IOVDD/         |               |               | SYS_CLK_O             |            |
| 36         | F_5              | GPIO  | AVDD           | GPIO5         | AI5           | UT                    |            |
|            |                  |       | IOVDD/         |               |               |                       |            |
| 37         | F_6              | GPIO  | AVDD           | GPIO6         | Al6           | I2C_SCL               |            |
| 20         | F 7              | CDIO  | IOVDD/         | CDIO7         | A 1.7         | 126 654               |            |
| 38         | F_7              | GPIO  | AVDD<br>IOVDD/ | GPIO7         | AI7           | I2C_SDA               |            |
| 39         | F 8              | GPIO  | AVDD           | GPIO8         | AI8           | SPI S SCLK            |            |
| 33         | 1_0              | di io | IOVDD/         | G1100         | Alo           | 31 1_3_3CER           |            |
| 11         | F 9              | GPIO  | AVDD           | GPIO9         | AI9           | SPI S SDIN            |            |
|            |                  | 1     | IOVDD/         | 01100         |               | SPI S SDOU            |            |
| 2          | F 10             | GPIO  | AVDD           | GPIO10        | AI10          | Т                     |            |
|            |                  |       | IOVDD/         |               |               |                       |            |
| 3          | F_11             | GPIO  | AVDD           | GPIO11        | Al11          | SPI_S_SCS             |            |
|            |                  |       | IOVDD/         |               |               | UART_A_TX             |            |
| 4          | F_12             | GPIO  | AVDD           | GPIO12        | Al12          | D                     |            |
|            |                  | 2012  | IOVDD/         | 05:040        |               | UART_A_RX             |            |
| 5          | F_13             | GPIO  | AVDD           | GPIO13        | Al13          | D                     |            |
|            |                  |       | IOVDD/         |               |               | UART_A_RT<br>S/UART A |            |
| 6          | F 14             | GPIO  | AVDD           | GPIO14        | Al14          | DE                    |            |
| 0          | 1_17             | dilo  | AVDD           | G11014        | Alla          | UART A CT             |            |
|            |                  |       | IOVDD/         |               |               | S/UART_A_             |            |
| 7          | F 15             | GPIO  | AVDD           | GPIO15        | AI15          | RE                    |            |
|            | _                |       | IOVDD/         |               |               |                       |            |
| 8          | F_16             | GPIO  | AVDD           | GPIO16        | AI16          | SPI_M_SCLK            |            |
|            |                  |       | IOVDD/         |               |               |                       |            |
| 9          | F_17             | GPIO  | AVDD           | GPIO17        | AI17          | SPI_M_TXD             |            |
|            |                  | 2012  | IOVDD/         | 05:040        |               |                       |            |
| 10         | F_18             | GPIO  | AVDD           | GPIO18        | AI18          | SPI_M_RXD             | -          |
| 18         | F_19             | GPIO  | IOVDD          | TDO           | GPIO19        | PWM0                  | -          |
|            |                  |       |                | _             |               | UART_B_TX             |            |
| 13         | F_20             | GPIO  | IOVDD          | TRST_N        | GPIO20        | D                     | -          |
| 4.4        | F 34             | CDIC  | 10) (5.5       | TOV           | CDIOCA        | UART_B_RX             |            |
| 14         | F_21             | GPIO  | IOVDD          | TCK           | GPIO21        | D<br>UART B RT        | -          |
|            |                  |       |                |               |               | S/UART_B_             |            |
| 15         | F 22             | GPIO  | IOVDD          | TMS           | GPIO22        | DE                    | _          |
|            | <u> </u>         | 50    |                | 15            |               | UART_B_CT             |            |
|            |                  |       |                |               |               | S/UART_B_             |            |
| 16         | F_23             | GPIO  | IOVDD          | TDI           | GPIO23        | RE                    | -          |
| 21         | F_24             | GPIO  | IOVDD          | GPIO24        | -             | PWM1                  | -          |
| 24         | DVDD_2           | PWR   | DVDD_2         | DVDD_2        | DVDD_2        | DVDD_2                | DVDD_2     |

All Analog IOs (AI[18:0]/ADC[18:0]) are with respect to AVDD rail.

All Digital IOs are 3.3V tolerant.

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All Digital IO include configurable drive strength namely low-drive (12 mA) and high-drive (16 mA) modes. By default, all digital IOs come up in low-drive mode.

All Digital IO include a configurable pullup with pull-up disabled by default, except for F\_20, F\_22, F\_23 (TRST\_N, TMS, TDI)) where pull-up is enabled by default.

UART\_A/B\_CTS (input) or UART\_A/B\_RE (output) is available based on UART mode of operation (RS232 or RS485) configurable in respective UART controller. Similarly for UART\_A/B\_RTS (output) or UART\_A/B\_DE (output). Default is RS232. FW can choose to enable both input and output direction for CTS/RE pins and hardware will control the output enable of these pins based on RS232 or RS485 mode of operation if these pins are configured for UART function.

JTAG interface is default enabled (user mode 0) to assist in debug as well as embedded flash programming.

There is a  $F_25$  pad which is not bonded to any pin. This pad (mapped as pin 25 for pinmux configuration in System Control Subsystem) shall be configured by FW in input disabled mode (Input Enable = 0; User mode 3 which makes Output Enable disabled).

DVDD\_2 and DVDD are identical and are to be connected to the same source.



# 3.4 Alphabetical Ball Listing

Table 4 shows pins arranged in increasing order of pin number.

Table 4. Pins Listed in increasing Order of Pin Number

| Pin<br>Numbe<br>r | Pin/Ball<br>Name | Typ<br>e | Voltage        | Function<br>0 | Function<br>1 | Function 2               | Function<br>3 |
|-------------------|------------------|----------|----------------|---------------|---------------|--------------------------|---------------|
| 1                 | AR               | PWR      | AVDD           | AR            | AR            | AR                       | AR            |
| 2                 | F_10             | GPIO     | IOVDD/AVD<br>D | GPIO10        | Al10          | SPI_S_SDOUT              |               |
| 3                 | F_11             | GPIO     | IOVDD/AVD<br>D | GPIO11        | Al11          | SPI_S_SCS                |               |
| 4                 | F_12             | GPIO     | IOVDD/AVD<br>D | GPIO12        | Al12          | UART_A_TXD               |               |
| 5                 | F_13             | GPIO     | IOVDD/AVD<br>D | GPIO13        | Al13          | UART_A_RXD               |               |
| 6                 | F_14             | GPIO     | IOVDD/AVD<br>D | GPIO14        | Al14          | UART_A_RTS/UART_A_<br>DE |               |
| 7                 | F_15             | GPIO     | IOVDD/AVD<br>D | GPIO15        | Al15          | UART_A_CTS/UART_A_<br>RE |               |
| 8                 | F_16             | GPIO     | IOVDD/AVD<br>D | GPIO16        | Al16          | SPI_M_SCLK               |               |
| 9                 | F_17             | GPIO     | IOVDD/AVD<br>D | GPIO17        | Al17          | SPI_M_TXD                |               |
| 10                | F_18             | GPIO     | IOVDD/AVD<br>D | GPIO18        | Al18          | SPI_M_RXD                | -             |
| 11                | F_9              | GPIO     | IOVDD/AVD<br>D | GPIO9         | AI9           | SPI_S_SDIN               |               |
| 12                | IOVDD            | PWR      | PVDD           | IOVDD         | IOVDD         | IOVDD                    | IOVDD         |
| 13                | F_20             | GPIO     | IOVDD          | TRST_N        | GPIO20        | UART_B_TXD               | -             |
| 14                | F_21             | GPIO     | IOVDD          | тск           | GPIO21        | UART_B_RXD               | -             |
| 15                | F_22             | GPIO     | IOVDD          | TMS           | GPIO22        | UART_B_RTS/UART_B_<br>DE | -             |
| 16                | F_23             | GPIO     | IOVDD          | TDI           | GPIO23        | UART_B_CTS/UART_B_<br>RE | -             |
| 17                | DVDD             | PWR      | DVDD           | DVDD          | DVDD          | DVDD                     | DVDD          |



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| Pin<br>Numbe<br>r | Pin/Ball<br>Name | Typ<br>e | Voltage        | Function<br>0 | Function<br>1 | Function 2  | Function<br>3 |
|-------------------|------------------|----------|----------------|---------------|---------------|-------------|---------------|
| 18                | F_19             | GPIO     | IOVDD          | TDO           | GPIO19        | PWM0        | -             |
| 19                | HYB_XTALI        | CLK      | DVDD           | HYB_XTALI     | HYB_XTALI     | HYB_XTALI   | HYB_XTALI     |
| 20                | HYB_XTAL<br>O    | CLK      | DVDD           | HYB_XTAL<br>O | HYB_XTAL<br>O | HYB_XTALO   | HYB_XTAL<br>O |
| 21                | F_24             | GPIO     | IOVDD          | GPIO24        | -             | PWM1        | -             |
| 22                | RTC_XTALI        | CLK      | DVDD           | RTC_XTALI     | RTC_XTALI     | RTC_XTALI   | RTC_XTALI     |
| 23                | RTC_XTAL<br>O    | CLK      | DVDD           | RTC_XTAL<br>O | RTC_XTAL<br>O | RTC_XTALO   | RTC_XTAL<br>O |
| 24                | DVDD_2           | PWR      | DVDD_2         | DVDD_2        | DVDD_2        | DVDD_2      | DVDD_2        |
| 25                | GSENSE           | PWR      | 0 V            | GSENSE        | GSENSE        | GSENSE      | GSENSE        |
| 26                | LX               | PWR      | DVDD           | LX            | LX            | LX          | LX            |
| 27                | PVDD             | PWR      | PVDD           | PVDD          | PVDD          | PVDD        | PVDD          |
| 28                | VSENSE           | PWR      | DVDD           | VSENSE        | VSENSE        | VSENSE      | VSENSE        |
| 29                | VREN             | PWR      | PVDD           | VREN          | VREN          | VREN        | VREN          |
| 30                | RST_N            | RST      | PVDD           | RST_N         | RST_N         | RST_N       | RST_N         |
| 31                | F_0              | GPIO     | IOVDD/AVD<br>D | GPIO0         | AIO           | SPI_M_SS0   |               |
| 32                | F_1              | GPIO     | IOVDD/AVD<br>D | GPIO1         | Al1           | SPI_M_SS1   |               |
| 33                | F_2              | GPIO     | IOVDD/AVD<br>D | GPIO2         | AI2           | SPI_M_SS2   |               |
| 34                | F_3              | GPIO     | IOVDD/AVD<br>D | GPIO3         | AI3           | SPI_M_SS3   |               |
| 35                | F_4              | GPIO     | IOVDD/AVD<br>D | GPIO4         | Al4           | RTC_CLK_OUT |               |
| 36                | F_5              | GPIO     | IOVDD/AVD      | GPIO5         | AI5           | SYS_CLK_OUT |               |
| 37                | F_6              | GPIO     | IOVDD/AVD<br>D | GPIO6         | Al6           | I2C_SCL     |               |

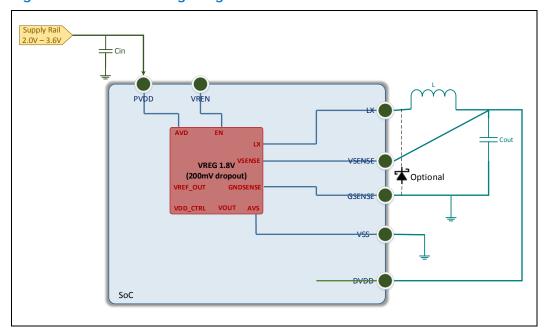


| Pin<br>Numbe<br>r | Pin/Ball<br>Name | Typ<br>e | Voltage        | Function<br>0 | Function<br>1 | Function 2 | Function<br>3 |
|-------------------|------------------|----------|----------------|---------------|---------------|------------|---------------|
| 38                | F_7              | GPIO     | IOVDD/AVD<br>D | GPIO7         | AI7           | I2C_SDA    |               |
| 39                | F_8              | GPIO     | IOVDD/AVD<br>D | GPIO8         | AI8           | SPI_S_SCLK |               |
| 40                | AVDD             | PWR      | PVDD           | AVDD          | AVDD          | AVDD       | AVDD          |
| VSS               | GND              | PWR      | 0 V            | GND           | GND           | GND        | GND           |

# 3.5 Platform Requirements

## 3.5.1 3.5.1 Internal Voltage Regulator

Figure 4. Internal Voltage Regulator



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The requirement for external component at PCB level is as shown in the table:

| Component<br>Name | Description              | Characteristic | Value | Accuracy | Unit |
|-------------------|--------------------------|----------------|-------|----------|------|
| Cin               | Input<br>Capacitor       | Ceramic        | 470   | +/- 20%  | nF   |
| Cout              | Output Tank<br>Capacitor | Ceramic        | 4.7   | +/- 20%  | μF   |
| L                 | Switching<br>Inductor    |                | 47    | +/- 30%  | μΗ   |

#### **ESR** rating for Cin and Cout:

For Cout: Resr(TYP) = 100mOhm / Resr(MAX) = 500mOhm

For Cin: Resr(TYP) = 25mOhm / Resr(MAX) = 100mOhm

Please note for Cout, the higher ESR is, the higher the ripple is.

#### DCR rating for on-board inductor

L: DCR(TYP) = 100mOhm, DCR(MAX) = 500mOhm

The DCR impacts the efficiency of the regulator. The higher the DCR is, the lower the efficiency is.

Also, the voltage drop across the DCR increases the min dropout the regulator can support. For example, the minimum dropout specified in the spec is 200mV (Table 11) by considering a 0.1 Ohm DCR. If the DCR is higher, the dropout will also be higher.

For example, DCR=0.5 Ohm = 0.1 + 0.5. For a 50 mA current, the dropout is 20 mV higher (0.4 Ohm\*50mA).

**Table 5. Parasitic Requirement for Voltage Regulator Pins** 

| Item   | Description   |
|--------|---|
| PVDD   | Maximum total resistance (including wirebond, package pin and board routing) between PVDD PIN and Input Supply must be less than $400 \text{m}\Omega/\text{nb}$ PVDD pads.  |
| VSENSE | Has to be star-connected: no current should flow through this path between VSENSE pin and the regulated voltage node. Access resistance to this port (including wirebond, package pin and board routing) must be lower than $100\Omega$ . |



| Item              | Description  |
|-------------------|--|
| GNDSENSE          | Maximum total resistance (including wirebond, package pin and board routing) between GNDSENSE and Ground plane must be less than $400m\Omega$ . This pin should be star connected to the reference (GND) of the load circuit. No load current should flow through this connection. |
| AVS               | Maximum total resistance (including wirebond, package pin and board routing) between AVS and Ground plane must be less than $400m\Omega/nb$ AVS pads. No other connections allowed on this PAD.  |
| VDD_CTRL          | Maximum total resistance (including wirebond, package pin and board routing) between VDD_CTRL pin and Input Supply must be less than $20\Omega$ . May be tied to VREG external node, VOUT output or any other supply   |
| DVDD              | As small as possible   |
| LX                | Maximum total resistance (including wirebond, package pin and board routing) between LX PIN and package Input Pin must be less than $400m\Omega/nb$ LX pins.   |
| VOUT              | Maximum total resistance (including internal wiring parasitic, wirebond, package pin and board routing) between VREG pin and the regulation point (VSENSE pin connection) must be less than $20\Omega$ .   |
| C <sub>IN</sub>   | Must be placed within 0.2-0.4 inch of IC   |
| C <sub>out</sub>  | Must be placed within 0.2-0.4 inch of IC   |
| Package-Board Gnd | Inductance between package gnd plane and board gnd plane < 1nH   |

When internal voltage regulator is disabled (VR\_EN = 0), PVDD must be powered up, GNDSENSE and AVS must be grounded. LX is HIZ, VSENSE to be grounded.

#### 3.5.2 RTC Oscillator

For 32.768 kHz RTC Oscillator, refer to <a href="http://www.murata.com/products/timingdevice/crystalu/technical/notice">http://www.murata.com/products/timingdevice/crystalu/technical/notice</a> for PCB guidelines.

Load capacitor on XTAL pins are integrated inside the chip but they are not adjustable. A nominal value of 11 pF is on each pin (range: 6 pF minimum and 17 pF maximum).

If there is no RTC Oscillator need, then a platform need not mount RTC XTAL on board and keep RTC\_XTAL1, RTC\_XTAL0 pins grounded.

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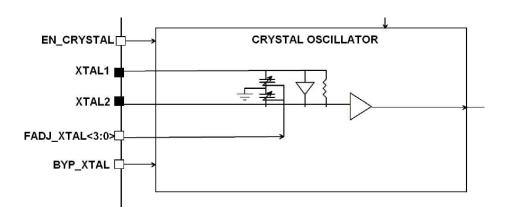
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#### 3.5.3 Hybrid Oscillator

Hybrid oscillator can work in internal Silicon RC oscillator mode with +/- 2% accuracy (after trimming). If a system does not require higher accuracy system clock, then HYBOSC 32MHz XTAL need not be mounted on board to save cost and in such case, keep HYB\_XTAL1, HYB\_XTAL0 pins as no-connect (floating).

A programmable capacitive load can be added on the crystal terminals internal to the chip to fine tune the crystal frequency. The range and step size will vary depending on external load, process corners and crystal parameters. Load capacitance is adjustable through SCSS register in SoC (OSCO\_CFG1.OSCO\_FADJ\_XTAL[3:0] register – range supported is 5.55 pF to 15.03 pF with default value of 10pF).





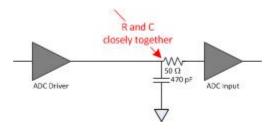
#### 3.5.4 ADC

A simple filter is recommended to be put on board on Analog Inputs [19:0] connected to ADC, to reduce external noise. It should be understood that any additional frequency signals within the band of interest will be present in the output spectrum contributing for a performance impact. Additionally the input signal is disturbed by the fast transients due to the fast charging of the ADC input capacitor during the start of the sampling period. These transients should vanish quite rapidly and the voltage across the ADC input capacitance should reach a steady state very fast. Nevertheless in case the ADC input network is not correctly terminated these transients can travel back and forth through the input line between the ADC driver and ADC input generating a ringing. This will lead to an incorrect sampling of input signal.

A recommended input scheme to prevent this possible consequence can be

- 50 ohm resistor (in ADC side). The resistor level should match the characteristic impedance of PCB trace;
- 470pF capacitor to ground (in ADC driver side);

In order that they are effective, resistor and capacitor must be connected very close to each other and placed towards the ADC Analog input (SoC side), as follows:



Power supply decoupling on AVDD rail input shall be done with 1uF  $\mid\mid$  10 nF decoupling capacitors. The 10 nF capacitor shall be ceramic (good quality) and must be placed as close as possible to the SoC.

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# 4 Electrical Characteristics

## 4.1 Thermal Specifications

Ambient temperature = -40°c to +85°c.

## 4.2 Voltage and Current Specifications

### 4.2.1 Absolute Maximum Ratings

**Table 6: Absolute Maximum Voltage Ratings** 

| Symbol      | Ratings                      | min  | Max  | Unit | Notes   |
|-------------|------------------------------|------|------|------|---|
| PVDD        | Battery<br>Supply            | 2.0  | 3.63 | V    | <ul> <li>Used by internal voltage regulator.</li> <li>If internal VR is enabled, current draw is 55 mA max (specification limit). Actual current draw would be less based on usecase scenario.</li> <li>If external VR feeds DVDD, then current draw on PVDD is very low (&lt; 5 µA).</li> </ul>  |
| AVDD        | Analog<br>Supply             | 2.0  | 3.63 | V    | <ul> <li>Can be same source as PVDD but noise isolated.</li> <li>Used by ADC and Comparators.</li> <li>Current draw is 2 mA max.</li> </ul>   |
| IOVDD       | Digital IO<br>Supply         | 1.62 | 3.63 | V    | <ul> <li>Can be same source as PVDD but optionally noise isolated.</li> <li>Used by 26 IO digital pads.</li> <li>Current draw depends on platform components and how many digital IO pads are used.</li> <li>Each IO pad can source 14mA/18mA max. So max current draw by all IO pads = 500 mA. But actual consumption would be much less.</li> </ul> |
| DVDD/DVDD_2 | Regulated<br>Core<br>Voltage | 1.62 | 1.98 | V    | <ul> <li>Core voltage domain. Only 1         Always-on rail for entire SoC core. This is regulated voltage.     </li> </ul>   |



| Symbol      | Ratings   | min | Max  | Unit | Notes  |
|-------------|---|-----|------|------|--|
|             |   |     |      |      | Connected to external VR (if VREN=0); or to Internal VR output (if VREN=1)(post LC circuit on LX output pin; see HAS Chap08). If external voltage regulator, current draw is 50 mA max.                        |
| DVDD/DVDD_2 | Retention<br>mode<br>1.35V<br>during<br>Deep<br>Sleep<br>Power<br>State | 1.2 | 1.43 | V    | In Deep Sleep Power State, there is an option to lower core voltage to 1.35V (nominal) +/- 10% to further reduce sleep/leakage power, with implication of increased power state transition entry/exit latency. |

Refer to Power Management chapter on voltage rail sequencing in internal voltage regulator mode and external voltage regulator mode.

## 4.3 Crystal Specifications

For Hybrid oscillator:

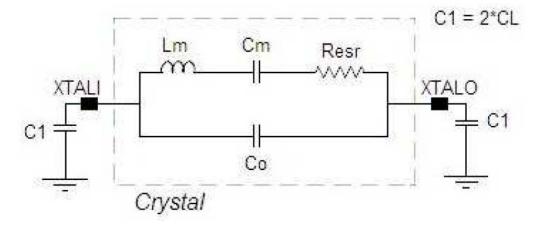


Table 7: 32MHz Crystal Oscillator specification

| Symbol | Parameter        | Min   | Тур     | Max  | Unit |
|--------|------------------|-------|---------|------|------|
| Fo     | Crystal          | 32    | 32      | 32   | MHz  |
| 6      | frequency        | 42.60 | 4 4 4 4 |      |      |
| Cesr   | Crystal ESR      | 12.68 | 14.41   | 50   | ()   |
| Cm     | Crystal Motional | 3.34  |         | 3.54 | pF   |
|        | Cap              |       |         |      |      |

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| Symbol  | Parameter  | Min  | Тур  | Max | Unit |
|---|--|------|------|-----|------|
| Со  | Crystal Shunt<br>Cap   | 0.84 |      | 1.5 | pF   |
| CL  | Crystal Load Cap   |      | 10   |     | pF   |
| Ftol  | Frequency<br>Tolerance   | -30  |      | 30  | ppm  |
| Dlev  | Drive Level<br>(25Ω)   |      |      | 10  | μW   |
| Output clock<br>frequency<br>accuracy over<br>PVT | Without crystal<br>(si osc mode)<br>after trim done<br>at typical<br>temperature | -2   |      | +2  | %    |
|   | With crystal<br>before trim<br>(excluding<br>crystal<br>frequency<br>tolerance)  | -100 |      | 100 | ppm  |
|   | With crystal after trim  | -50  |      | 80  | ppm  |
| Startup time                                      | Si osc mode –<br>frequency<br>setting within<br>2% accuracy                      |      | 2    |     | μs   |
|   | Crystal mode –<br>frequency<br>settling within<br>100ppm<br>accuracy             |      | 2000 |     | μS   |

**Table 8: 32kHz Crystal Oscillator specification** 

| Symbol | Parameter               | Min | Тур    | Max | Unit |
|--------|-------------------------|-----|--------|-----|------|
| Fo     | Crystal<br>frequency    |     | 32,768 |     | Hz   |
| Cesr   | Crystal ESR             |     | 50     | 80  | ΚΩ   |
| Cm     | Crystal<br>Motional Cap |     | 3.7    |     | pF   |
| Со     | Crystal Shunt<br>Cap    |     | 1.2    |     | pF   |



| Symbol | Parameter              | Min | Тур | Max | Unit |
|--------|------------------------|-----|-----|-----|------|
| CL     | Crystal Load<br>Cap    |     | 7   |     | pF   |
| Ftol   | Frequency<br>Tolerance | -20 |     | 20  | ppm  |
| Dlev   | Drive Level            |     |     | 1   | μW   |

## 4.4 DC Specifications

## 4.4.1 IO DC specifications

#### For IOVDD=3.3V:

| Symbol | Parameter                                      | Min  | Тур  | Max  | Unit |
|--------|--|------|------|------|------|
| VIL    | Input Low<br>Voltage                           | -0.3 |      | 0.8  | V    |
| VIH    | Input High<br>Voltage                          | 2    |      | 3.6  | V    |
| VOL    | Output Low<br>Voltage                          |      |      | 0.4  | V    |
| VOH    | Output High<br>Voltage                         | 2.4  |      |      | V    |
| IOL    | 12mA @ VOL                                     | 14.1 | 22.9 | 31.8 | mA   |
|        | 16mA @ VOL                                     | 18.8 | 30.6 | 42.4 | mA   |
| IOL    | 12mA @ VOH                                     | 20.7 | 41.9 | 69.6 | mA   |
|        | 16mA @ VOH                                     | 28.7 | 58.2 | 96.7 | mA   |
| RPU    | Pull-up<br>Resistor                            | 34K  | 49K  | 74K  | Ohm  |
| VT     | Threshold<br>Point                             | 1.33 | 1.4  | 1.47 | V    |
| VT+    | Schmitt<br>Trigger L-> H<br>Threshold<br>Point | 1.53 | 1.6  | 1.66 | V    |

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| Symbol | Parameter                                      | Min  | Тур | Max  | Unit |
|--------|--|------|-----|------|------|
| VT-    | Schmitt<br>Trigger H-> L<br>Threshold<br>Point | 1.13 | 1.2 | 1.27 | ٧    |

#### FOR IOVDD=1.8V:

| Symbol | Parameter                   | Min  | Тур  | Max  | Unit |
|--------|-----------------------------|------|------|------|------|
| VIL    | Input Low<br>Voltage        | -0.3 |      | 0.63 | V    |
| VIH    | Input High<br>Voltage       | 1.17 |      | 3.6  | V    |
| VOL    | Output Low<br>Voltage       |      |      | 0.45 | V    |
| VOH    | Output High<br>Voltage      | 1.35 |      |      | V    |
| IOL    | 12mA @ VOL                  | 5.8  | 12.1 | 21.6 | mA   |
|        | 16mA @ VOL                  | 7.7  | 16.2 | 28.7 | mA   |
| IOL    | 12mA @ VOH                  | 4.7  | 12.0 | 24.3 | mA   |
|        | 16mA @ VOH                  | 6.6  | 16.7 | 33.8 | mA   |
| RPU    | Pull-up<br>Resistor         | 69K  | 115K | 201K | Ohm  |
| VT     | Threshold<br>Point          | 0.82 | 0.89 | 0.93 | V    |
| VT+    | L-> H<br>Threshold<br>Point | 0.99 | 1.07 | 1.12 | V    |
| VT-    | H-> L<br>Threshold<br>Point | 0.62 | 0.69 | 0.77 | V    |



## 4.4.2 Undershoot Voltage Support

SoC supports a undershoot voltage of 300 mV (VIL min of -0.3V) on its input pins.

#### 4.4.3 ADC IO DC characteristics

| Symbol                 | Parameter                        | Min | Тур  | Max  | Unit |
|------------------------|----------------------------------|-----|------|------|------|
| Full-scale input range |                                  | 0   |      | 3.63 | V    |
| VREFP                  | Positive reference voltage       | 2   | AVDD | AVDD | V    |
| AGNDREF                | Negative<br>reference<br>voltage | 0   | 0    | 0.1  | V    |
| ADC_cap                | Input<br>sampling<br>capacitance |     | 5    |      | pF   |



# 4.5 System Power Consumption

The data is preliminary and subject to revision in future.

| Scenario   | nd subject to revision in future.  Condition   | Min | Тур  | Max | Unit |
|--|--|-----|------|-----|------|
| Total Active Power (Pavdd + Ppvdd + Piovdd) with Internal VR enabled CPU running Coremark benchmark workload       | $Vpvdd=Vavdd=Viovdd=3.3V$ $fCPU=32 \ MHz,$ $-40 \le T \le 85^{\circ}c$ $Vpvdd=Vavdd=Viovdd=3.3V$ | -   | 26.4 |     | mW   |
| <ul><li>All peripherals clock</li><li>gated</li><li>Hybrid Oscillator and</li><li>RTC Oscillator running</li></ul> | fCPU = 16 MHz,<br>-40≤T≤85°c   |     |      |     |      |
| - ADC and<br>Comparators powered<br>down   | $Vpvdd=Vavdd=Viovdd=3.3V$ $fCPU=8 \ MHz,$ $-40 \le T \le 85^{\circ}c$                            |     | 8.3  |     |      |
|  | $Vpvdd=Vavdd=Viovdd=3.3V$ $fCPU=4 \ MHz,$ $-40 \le T \le 85^{\circ}c$                            |     | 4.7  |     |      |
| Total Standby/Halt Power (Ppvdd + Pavdd + Piovdd) with Internal VR enabled CPU in C2 power                         | $Vpvdd=Vavdd=Viovdd=3.3V$ $fCPU = 32 MHz,$ $-40 \le T \le 85^{\circ}c$                           | -   | 2.3  |     | mW   |
| state (executed HALT instruction) - All peripherals clock gated - Hybrid Oscillator and RTC Oscillator running     | $Vpvdd=Vavdd=Viovdd=3.3V$ $fCPU = 16 MHz,$ $-40 \le T \le 85^{\circ}c$                           |     | 1.9  |     |      |
| - ADC and<br>Comparators powered<br>down   | $Vpvdd=Vavdd=Viovdd=3.3V$ $fCPU=8 MHz,$ $-40 \le T \le 85^{\circ}c$                              |     | 1.2  |     |      |
|  | Vpvdd=Vavdd=Viovdd=3.3V<br>fCPU = 4 MHz,<br>$-40 \le T \le 85^{\circ}c$                          |     | 0.9  |     |      |



| Scenario  | Condition   | Min | Тур | Max | Unit |
|---|---|-----|-----|-----|------|
| Total Deep Sleep RTC<br>Current (Ipvdd +<br>Iavdd + Iiovdd) with<br>AON Periodic Timer<br>Wake.   | $Vpvdd=Vavdd=Viovdd=3.3V$ $Vdvdd=1.8V,$ $-40 \le T \le 85^{\circ}c$ | -   | 3.4 |     | μΑ   |
| - CPU in C2 power state (executed HALT instruction) - All peripherals clock gated - Hybrid Oscillator powered down and RTC Oscillator running - ADC and Comparators powered down - Internal Voltage Regulator enabled in Linear Regulator mode (1.8V or 1.35V voltage output)   | Vpvdd=Vavdd=Viovdd=3.3V<br>Vdvdd = 1.35V,<br>-40≤T≤85°c             | -   | 2.5 |     | μΑ   |
| Total Deep Sleep NoRTC Current (Ipvdd + Iavdd + Iiovdd) with Low Power  | $Vpvdd=Vavdd=Viovdd=3.3V$ $Vdvdd=1.8V,$ $-40 \le T \le 85^{\circ}c$ | -   | 2.2 |     | μА   |
| Comparator Wake CPU in C2 power state (executed HALT instruction) - All peripherals clock gated - Hybrid Oscillator and RTC Oscillator powered down - ADC and 18 Comparators powered down. 1 Low Power Comparator enabled for wake Internal Voltage Regulator enabled in Linear Regulator mode (1.8V or 1.35V voltage output) | Vpvdd=Vavdd=Viovdd=3.3V<br>Vdvdd = 1.35V,<br>-40≤T≤85°c             | -   | 1.6 |     | μΑ   |
| Total Deep Sleep<br>NoRTC Current (Ipvdd<br>+ Iavdd + Iiovdd)<br>with GPIO Wake.  | $Vpvdd=Vavdd=Viovdd=3.3V$ $Vdvdd=1.8V,$ $-40 \le T \le 85^{\circ}c$ | -   | 1.9 |     | μΑ   |



| Scenario  | Condition               | Min | Тур | Max | Unit |
|---|-------------------------|-----|-----|-----|------|
| - CPU in C2 power state (executed HALT          | Vpvdd=Vavdd=Viovdd=3.3V | -   | 1.3 |     | μΑ   |
| instruction) - All peripherals clock gated      | Vdvdd = 1.35V,          |     |     |     |      |
| - Hybrid Oscillator and<br>RTC Oscillator       | -40≤T≤85°c              |     |     |     |      |
| powered down - ADC and                          |                         |     |     |     |      |
| Comparators powered down.                       |                         |     |     |     |      |
| - 1 GPIO input<br>enabled for level             |                         |     |     |     |      |
| sensitive interrupt wake                        |                         |     |     |     |      |
| - Internal Voltage<br>Regulator enabled in      |                         |     |     |     |      |
| Linear Regulator mode<br>(1.8V or 1.35V voltage |                         |     |     |     |      |
| output)   |                         |     |     |     |      |

## 4.6 AC Specifications

#### 4.6.1 SPI Master IO AC characteristics

SPI Master interface consists of:

- Outputs SPI\_M\_SCLK, SPI\_M\_TXD, SPI\_M\_SS[3:0]
- Inputs SPI\_M\_RXD

The interface is timed with respect to SPI\_M\_SCLK which is output from SoC. A given signal is launched with respect of a configured edge and sampled with respect to the opposite edge. Thus it is a half-cycle setup/hold path.

| Parameter                  | Min   | Max                    |
|----------------------------|-------|------------------------|
| SPI Master Clock           | -     | 16 MHz (= sysclk / 2). |
| SPI_M_SCLK frequency       |       |                        |
| Output delay for           | 0 ns  | 14 ns                  |
| SPI_M_SS[3:0]/SPI_M_TXD    |       |                        |
| with respect to SPI_M_SCLK |       |                        |
| launch clock edge          |       |                        |
| Setup time of SPI_M_RXD    | 15 ns | -                      |
| with respect to SPI_M_SCLK |       |                        |
| sampling edge              |       |                        |



| Parameter   | Min  | Max |
|---|------|-----|
| Hold time of SPI_M_RXD with respect to SPI_M_SCLK sampling edge | 0 ns | -   |

Output load supported for SPI\_M\_TXD, SPI\_M\_SS[3:0], SPI\_M\_SCLK outputs is 25 pF max to support max rate of 16 Mbps.

#### 4.6.2 SPI Slave IO AC characteristics

SPI Slave interface consists of:

- Outputs SPI\_S\_SDOUT
- Inputs SPI\_S\_SCLK, SPI\_S\_SDIN, SPI\_S\_SCS

As per SPI protocol, the interface is timed with respect to SPI\_S\_SCLK which is input to SoC. A given signal is launched with respect of a configured edge and sampled with respect to the opposite edge. Thus it is a half-cycle setup/hold path.

Output load supported for SPI\_S\_SDOUT output is 50 pF max and 5 pF min.

| Parameter  | Min  | Max                  |
|--|------|----------------------|
| SPI Slave Clock SPI_S_CLK Frequency  | -    | 3.2 MHz (= 312.5 ns) |
| Setup time of SPI_S_SDIN/SPI_S_SCS with respect to sampling edge of SPI_S_SCLK input | -    | 30 ns                |
| Hold time of SPI_S_SDIN/SPI_S_SCS with respect to sampling edge of SPI_S_SCLK input  | -    | 120 ns               |
| Output delay of SPI_S_SDOUT with respect to launching edge of SPI_S_SCLK input       | 0 ns | 120 ns               |

#### 4.6.3 I<sup>2</sup>C Master/Slave IO AC characteristics

 $I^2C$  interface consists of  $I2C\_SCL$  and  $I2C\_SDA$  bidirectional IOs and can operate in either master or slave mode. It can operate in standard mode (with data rates 0 to 100 Kbps), fast mode (with data rates less than or equal to 400 Kbps) or fast mode plus (with data rates less than or equal to 1 Mbps). To support fast mode plus,  $i2c\_m0\_clk$  (= system clock) shall be greater than or equal to 32 MHz.

 $I^2C$  specification dictates timing relationship between I2C\_SCL and I2C\_SDA to be met, which will be broadly taken care by the  $I^2C$  controller using configuration registers. SoC complies with the timing and load capacitance given in I2C specification.



#### 4.6.4 General IO AC characteristics

Output load supported for all other IO outputs such as GPIO outputs, PWM, UART is 50 pF max and 5 pF min.

UART interface supports maximum baud rate of 2 Mbaud when system clock frequency is 32 MHz.

All GPIO and PWM outputs will get reflected within 1 system clock period of 30ns on the output pins.

#### 4.6.5 JTAG Interface AC characteristics

The JTAG interface is a 5-pin interface timed with respect to TCK input clock.

- TMS, TDI are inputs which are sampled by SoC on rising edge of TCK and is expected to be driven by JTAG host on falling edge of TCK.
- TDO is output from SoC driven on falling edge of TCK and expected to be sampled by JTAG host on rising edge of TCK.
- TRSTB is asynchronous signal.

Delays shown in the following table are with respect to SoC.

| Parameter  | Min            | Max   |
|--|----------------|-------|
| TCK clock frequency  | 8 MHz (125 ns) | -     |
| Setup time of TMS, TDI with respect to rising edge of TCK          | 25 ns          | -     |
| Hold time of TMS, TDI with respect to rising edge of TCK           | 0 ns           | -     |
| Output data valid delay of TDO with respect to falling edge of TCK | 1 ns           | 40 ns |
| Output tristate delay of TDO with respect to falling edge of TCK   | -              | 40 ns |

Output load supported for JTAG TDO output is 40 pF max and 5 pF min.



# 5 Register Access Methods

All SoC registers are accessed as Fixed Memory Mapped Registers.

The SoC does not contain any of these traditional x86 memory register types: Fixed IO, IO Referenced, Memory Referenced, PCI Configuration or Message Bus Registers.

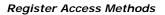
## 5.1 Fixed Memory Mapped Register Access

Fixed Memory Mapped IO (MMIO) registers are accessed by specifying their 32-bit address in a memory transaction from the CPU core. This allows direct manipulation of the registers. Fixed MMIO registers are unmovable registers in memory space.

## 5.2 Register Field Access Types

#### **Table 9. Register Access Types and Definitions**

| Access Type | Meaning                  | Description   |
|-------------|--------------------------|---|
| RO          | Read Only                | In some cases, if a register is read only, writes to this register location have no effect. However, in other cases, two separate registers are located at the same location where a read accesses one of the registers and a write accesses the other register. See the I/O and memory map tables for details. |
| WO          | Write Only               | In some cases, if a register is write only, reads to this register location have no effect. However, in other cases, two separate registers are located at the same location where a read accesses one of the registers and a write accesses the other register. See the I/O and memory map tables for details. |
| R/W         | Read/Write               | A register with this attribute can be read and written.   |
| R/WC        | Read/Write<br>Clear      | A register bit with this attribute can be read and written.<br>However, a write of 1 clears (sets to 0) the corresponding<br>bit and a write of 0 has no effect.  |
| R/WO        | Read/Write-<br>Once      | A register bit with this attribute can be written only once after power up. After the first write, the bit becomes read only.   |
| R/WLO       | Read/Write,<br>Lock-Once | A register bit with this attribute can be written to the non-<br>locked value multiple times, but to the locked value only<br>once. After the locked value has been written, the bit<br>becomes read only.  |
| /P          | Sticky                   | A register bit with this attribute is sticky that is it will retain its state across warm-reset.  |
| Reserved    | Reserved                 | The value of reserved bits must never be changed.   |



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| Access Type | Meaning | Description  |
|-------------|---------|--|
| Default     | Default | When the processor is reset, it sets its registers to predetermined default states. The default state represents the minimum functionality feature set required to successfully bring up the system. Hence, it does not represent the optimal system configuration. It is the responsibility of the system initialization software to determine configuration, operating parameters, and optional system features that are applicable, and to program the processor registers accordingly. |



# 6 Mapping Address Spaces

The SoC supports a single flat Memory address space. The SoC does not support IO Address Space, PCI Configuration Space or Message Bus Space.

The Lakemont Processor core (LMT) can directly access memory space either through code fetches over ITCM or data fetches over DTCM or through memory reads and writes over AHB fabric.

This chapter describes how memory space is mapped to interfaces and peripherals in the SoC.

## 6.1 Physical Address Space Mappings

Processor supports 32b addressing. There are 4 GB (32-bits) of physical address space that can be used as:

- Memory Mapped I/O (MMIO I/O fabric)
- Physical Memory (System Flash/System SRAM)

The LMT can access the full physical address space. DMA Controller, the only other master agent on AHB fabric, can only access regions of physical address space allowed via the multi-layer SoC fabric – see more details under <a href="SoC Fabric">SoC Fabric</a> section.

All SoC peripherals map their registers and memory to physical address space. This chapter summarizes the possible mappings.

### 6.1.1 SoC Memory Map

The SoC Memory Map is divided up as follows:

- Processor Local APIC (LAPIC)
- I/O APIC
- SoC Configuration registers
- SoC Peripherals
- System Flash (Flash and ROM implemented as 2 distinct regions of OTP)
- System SRAM (Internal)

The LMT reset vector at 150h is located in OTP Code region of Intel<sup>®</sup> Quark<sup>™</sup> microcontroller D2000. System addresses 0xFFFF\_FFF0 and 0xFFFF\_FFF8 are a special case by LMT and get aliased to reset vector.

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#### **Table 10 SoC Memory Map**

| Function                        | Start Address | End Address | Size |
|---------------------------------|---------------|-------------|------|
| LAPIC                           | 0xFEE0_0000   | 0xFEE0_0FFF | 4KB  |
| IOAPIC                          | 0xFEC0_0000   | 0xFECF_FFFF | 1MB  |
| SCSS (System Control Subsystem) | 0xB080_0000   | 0xB080_3FFF | 16KB |
| DMA                             | 0xB070_0000   | 0xB070_0FFF | 4KB  |
| Internal SRAM Configuration     | 0xB040_0000   | 0xB040_03FF | 1KB  |
| Flash Configuration             | 0xB010_0000   | 0xB010_03FF | 1KB  |
| ADC                             | 0xB000_4000   | 0xB000_43FF | 1KB  |
| I2C_0                           | 0xB000_2800   | 0xB000_2BFF | 1KB  |
| UART_B                          | 0xB000_2400   | 0xB000_27FF | 1KB  |
| UART_A                          | 0xB000_2000   | 0xB000_23FF | 1KB  |
| SPI_S                           | 0xB000_1800   | 0xB000_1BFF | 1KB  |
| SPI_M0                          | 0xB000_1000   | 0xB000_13FF | 1KB  |
| GPIO                            | 0xB000_0C00   | 0xB000_0FFF | 1KB  |
| APB Timer                       | 0xB000_0800   | 0xB000_0BFF | 1KB  |
| RTC                             | 0xB000_0400   | 0xB000_07FF | 1KB  |
| Watchdog Timer                  | 0xB000_0000   | 0xB000_03FF | 1KB  |
| SRAM (DTCM & AHB)               | 0x0028_0000   | 0x0028_1FFF | 8KB  |
| OTP Data (AHB)                  | 0x0020_0000   | 0x0020_0FFF | 4KB  |
| Flash Code (ITCM & AHB)         | 0x0018_0000   | 0x0018_7FFF | 32KB |
| OTP Code (ITCM & AHB)           | 0x0000_0000   | 0x0000_1FFF | 8KB  |

#### Notes:

- LMT Reset Vector is located in OTP Code region at address 0x0000\_0150
- All memory regions not covered in the SoC Memory Map are reserved.
   Reserved regions are unused. Reserved sections have been inserted to allow space for memory/peripheral address space to increase in derivative SoCs without re-arranging the address map. Access to Reserved regions trigger an interrupt to support debug of out of bound accesses. Writes to such regions have no effect while reads return a definite value depending on the interface.

AHB Fabric provides 4 HSELs to Flash Memory subsystem: Flash CREGs for configuration, Instruction Flash, OTP Code and OTP Flash Data.

Memory accesses are routed by the IO fabric based on fixed memory ranges that map to the SoC peripherals. These peripherals are: ADC, I2C, UART\*, SPI\*, GPIO, APB Timer, RTC and Watchdog Timer. The fixed regions assigned to each peripheral are listed in the table above. See the register maps of all peripheral devices for details.



LMT clock is gated by HW autonomously based on HALT detection. It is ungated by HW upon Interrupt assertion. There is an option to gate/ungate clock to Memory subsystem too with LMT clock. Other than LMT and Memory subsystem clocks, for all other functions, SW controls gate/ungate of their respective clocks.

#### 6.2 SoC Fabric

The SoC Fabric is a multi-layer AHB fabric that provides interconnect between 2 Masters and 5 Slaves.

The two masters are LMT and DMA Controller – one on each AHB layer. The 5 slaves are: DMA Controller, Flash, SRAM, SCSS and APB peripherals. The multi-layer fabric allows multiple masters to access different slaves in parallel. When two or more masters try to access the same slave simultaneously, the slave arbitrates between the masters. With this topology, it is not possible for each master to access every slave connected to the SoC fabric. The LMT master can access all the 5 slaves. DMA Controller master can only access Flash Slave, SRAM Slave and APB Peripherals Slave.

Flash Slave SRAM Slave DMA Controller Slave SCSS Slave APB Peripherals Slave

LMT Master

DMA Controller Master

2 Layer ICM 2 Layer ICM 2 Layer ICM

Figure 5 Multi-Layer AHB fabric with ICM

From an address decode perspective, DMA controller can target all destinations inside Flash subsystem (Flash Configuration registers, Instruction Flash, 8KB OTP, 4KB OTP) and all destinations inside SRAM subsystem (SRAM and SRAM Configuration registers).

The Multi-layer AHB fabric also makes use of the HMASTER port on two ICM components ICM\_SRAM and ICM\_FLASH. The HMASTER port on these two ICMs is used by the slave for memory protection of the SRAM and Flash slaves. Each HMASTER port for each layer on the ICM has a different ID code, this allows the slave to identify which master is currently trying to access memory.

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**Table 11 Multi-Layer AHB Fabric Master ID List** 

| AHB Master ID Codes |         |  |  |
|---------------------|---------|--|--|
| AHB Master          | ID Code |  |  |
| LMT                 | 0x1     |  |  |
| DMA                 | 0x4     |  |  |

APB Fabric has 10 slaves – GPIO, I2C Master/Slave, SPI Master, SPI Slave, 2 UARTs, ADC, RTC, WDT and Timers block. Even though DMA engine can perform concurrent transfers, single outstanding transaction limitation of AHB prevents simultaneous transfers to/from multiple peripherals.



# 7 Clocking

The Intel® Quark™ microcontroller D2000 clocking is controlled by the Clock Control Unit (CCU). There are 2 primary clocks in Intel® Quark™ microcontroller D2000, a System clock and an RTC clock. The sources and frequencies of the primary clocks are described in subsequent sections. The CCU uses the primary clocks to generate secondary clocks to sub modules in the SoC. The secondary clocks are gated and scaled versions of the primary clocks.

## 7.1 Signal Descriptions

Table 12 provides the dependency on external signals/pins on clocking. Change from Atlas Peak is that there is no need to output system clock and RTC clock to platform.

**Table 12. External Signals** 

| Signal Name                | Direction/<br>Type | Description   |
|----------------------------|--------------------|---|
| External Crystal Interface |                    |   |
| HYB_XTALI                  | 1/0                | XTAL input or External system clock   |
| HYB_XTALO                  | 1/0                | XTAL input  |
| RTC_XTALI                  | 1/0                | RTC XTAL input  |
| RTC_XTALO                  | 1/0                | RTC XTAL input  |
| SYS_CLK_OUT                | 0                  | Divided 32 MHz System Clock output (pin multiplexed onto pin F_5 and not dedicated) |
| RTC_CLK_OUT                | 0                  | 32 kHz RTC clock output (pin<br>multiplexed onto pin F_4 and<br>not dedicated)      |

#### 7.2 Features

The CCU supports the following features:

- Supply of 32.768kHz RTC clock from internal crystal oscillator
- Supply of system clock from:
  - an internal hybrid oscillator which can work in either 4/8/16/32 MHz Silicon RC oscillator mode (+/- 2% clock accuracy) or 20-32 MHz Crystal oscillator mode (+/- 100 ppm clock accuracy; depending on crystal connected)
  - o an external clock source (through HYB\_XTALI input pin)
  - 32.768kHz RTC clock (internal muxing)
- Perform clock gating on all output clocks
- Perform clock scaling on all output clocks



- In "Low Power Compute" state of SoC, hybrid oscillator can be scaled down to 4 MHz with prescaler of 32 to get 125 kHz; or 32.768kHz (RTC clock wherein hybrid oscillator can be powered down).

In a minimalistic system configuration that does not require RTC clock or strict clock accuracy (< 100ppm) of system clock, such platforms can choose not to mount 32.768kHz XTAL and/or not to mount 32MHz XTAL and choose to work with 32MHz Silicon RC oscillator mode of hybrid oscillator. Intel<sup>®</sup> Quark™ microcontroller D2000 is designed to work with system clock only and does not mandate 32.768kHz RTC clock for power state transitions, if system/platform does not require RTC clock for its usecases.

#### 7.2.1 System Clock - Hybrid Oscillator

When the system clock is sourced internally, a Cosmic Circuits hybrid oscillator [1] is used to generate the clock. The hybrid oscillator can be run in two modes, crystal or silicon mode depending on the frequency accuracy and current consumption requirements of the SoC. The hybrid oscillator contains the follow features:

- Crystal mode
  - o Generates 20-33 MHz clock
  - o +/-100ppm (dependent on crystal frequency tolerance)
  - 2ms start-up time to reach +/-100ppm accuracy
- Silicon mode (default power up mode)
  - o Generates 4/8/16/32 MHz clock
  - One time 10-bit factory trim
  - o +/-20,000ppm (after process trim)
  - o Temperature compensation block to limit frequency variation
  - o 2us start-up time to reach +/-20,000ppm accuracy
- 4mA @ 32MHz in crystal mode [silicon characterization at ~650 uA @ 32 MHz]
- 450uA @ 32 MHz in silicon mode
- 300nA power down leakage current
- Operates with a supply range of 1.62-1.98V
- Outputs a rail-to-rail swing of 1.62-1.98V
- Power down mode to reduce power consumption within the SoC
- Glitch free mux for switching between hybrid and crystal oscillator clocks
- Bypass mode allows an external clock (fed through HYB\_XTALI pin) to be provided through the hybrid oscillator. HYBOSC has to be configured in Crystal bypass mode (OSCO\_EN\_CRYSTAL=1, OSCO\_EN\_MODE\_SEL=1, OSCO\_BYP\_XTAL=1)

#### 7.2.2 RTC Oscillator

A Silicon Gate Oscillator [2] is used to generate a 32.768kHz RTC clock. The RTC oscillator has the following features:

- Voltage operating range of 1.08-1.98V
- Accuracy of +/-20ppm
- Nominal current consumption of 150nA
- Power down mode consumption of 100nA [TBC]



- Bypass mode allows an external clock (fed through RTC\_XTALI pin) to be provided through the RTC oscillator. To achieve this, OSC1\_BYP\_XTAL\_UP=1 and OSC1\_PD=0)
- 600mS start-up time to reach +/-20ppm

The Intel<sup>®</sup> Quark™ microcontroller D2000 is designed to operate without RTC clock as well, if platform does not require RTC clock. RTC clock is needed for any of the following reasons:

- · Periodic waking in low power sleep state.
- Real Time Clock
- GPIO based wake (input debouncing/filter)

If above reasons are not required in a platform, then RTC oscillator can be disabled without connecting RTC XTAL on board. In this mode, only comparator based wake can be enabled to exit low power state.

#### 7.2.3 Root Clock Frequency Scaling

The Intel<sup>®</sup> Quark<sup>™</sup> microcontroller D2000 supports a single root clock with multiple supported root clock frequencies

- 1) 32MHz high accuracy Crystal Oscillator required for high accuracy applications.
- 2) 4/8/16/32MHz silicon Oscillator A lower power operating mode used by applications that do not require a high frequency accuracy.
- 3) 32.768 kHz entire SoC can operate out of 32.768 kHz clock as system clock (controlled by CCU\_SYS\_CLK\_SEL register in SCSS) without enabling Hybrid Oscillator for such applications that require ultra low power without much compute performance.

## 7.2.4 Frequency Scaling

The Intel<sup>®</sup> Quark™ microcontroller D2000 supports a wide range of frequency scaling options to optimize power.

- 1) The root system clock frequency can be scaled to 4/8/16/32MHz
- 2) The Leaf peripheral clock can be independently scaled @ /2 /4 /8 divisions

To apply a DFS setting the following procedure should be followed

- 1) Apply the clock divider value CCU\_XXX\_CLK\_DIV
- 2) Apply the clock divider writing '0' CCU\_XXX\_CLK\_DIV\_EN
- 3) Apply the clock divider writing '1' CCU\_XXX\_CLK\_DIV\_EN

#### 7.2.4.1 Peripheral DFS requirements

When using DFS it is the responsibility of firmware to adjust any settings in peripheral/timers to account for the frequency change. Example to achieve a UART baud rate of 115200 requires a different baud rate divider depending on the frequency.



#### 7.2.4.2 Flash DFS requirements

When using DFS on the root fabric clock the flash wait states must be adjusted for both Flash instances. Refer to Memory Subsystem chapter for further details.

#### 7.2.5 Dynamic Clock Gating

The Intel® Quark™ microcontroller D2000 supports a wide range of clock gating options

1) Each leaf clock can be dynamically gated by firmware

To apply a DCG the following procedure should be used.

- 1) Write '0' to the clock gate register CCU\_XXX\_PCLK\_EN
- 2) The following hardware clock gating options are supported
  - a. UART low power autonomous hardware clock gating
  - b. SPI low power autonomous hardware clock gating

#### 7.2.5.1 UART autonomous clock gating (ACG)

Both UART controllers support ACG mode (CCU\_UARTX\_PCLK\_EN\_SW=0). ACG is asserted when the following occurs

- 1) Transmit and receive pipeline is clear (no data in the RBR/THR or TX/RX FIFO)
- 2) No activity has occurred on the SIN/SOUT lines
- 3) Modem input signals have not changed in more than one character time.

#### 7.2.5.2 SPI autonomous clock gating (ACG)

All SPI controllers support ACG mode (CCU\_SPI\_XX\_PCLK\_EN\_SW=0). ACG occurs when the SSIENR register has been written to 0.



# 8 Power Management

This chapter provides information on the power management and power architecture of the SoC.

Power architecture of SoC is based on the following premise:

- 1. There is no requirement to supply regulated voltage (1.8v or 3.3v) to platform components from SoC.
  - a. This dictates the max current specification of internal voltage regulator in the SoC.
- 2. Platform Components and SoC would operate from same battery source (eg coincell).
  - a. The IOs of SoC and the Analog components would be on the same rail as input battery source. Thus the electrical characteristics of SoC IOs (digital or analog) would be a function of battery rail and not regulated 1.8v/3.3v.
- 3. SoC has to generate a regulated 1.8v supply (DVDD) from battery input for operating its core logic.
  - a. There is level shifter in IOs between core voltage rail and IO rail (IOVDD). Similarly analog components such as ADC and Comparators take care of shifting from analog rail (AVDD) to core/digital rail or vice-versa.

#### SoC has 4 power input pins:

- 1. PVDD Used by internal voltage regulator only.
- 2. IOVDD Used by digital IO pads. Electrical characteristics of all external digital pins will be with respect to IOVDD.
- 3. AVDD Used by Analog components such as ADC and Comparators. Electrical characteristics of all external analog pins will be with respect to AVDD.
- 4. DVDD Used as SoC Core Voltage. Normal mode operating point is 1.8V. It can be fed either by internal voltage regulator's output (to be circled back in board); or from another regulated power supply from platform if internal voltage regulator is disabled. All of SoC internals will operate with DVDD.

PVDD, IOVDD, AVDD can be from the same power source with noise isolation, or can be independently supplied.

Power management of SoC is a function of how the individual component/device power state is managed. The various components in SoC that play a role in power management are Voltage Regulator, 32 MHz Oscillator, 32 kHz Oscillator, ADC, Analog Comparators, memories (SRAM, Flash), Processor Core, Peripheral controllers (digital logic) and IOs. Hence this chapter begins with a discussion on component power states and then moves on to create System power states based on component power states. The System power states are defined based on current draw requirement and latencies involved in entering or exiting a given power state. System power state is managed in Firmware/Software and not in hardware.



## 8.1 Component Power States

#### 8.1.1 Voltage Regulator

**Table 13. VR Power States** 

| Power<br>State | Definition  | Max<br>Current           | Entry<br>Latency | Exit<br>Latency | How Triggered   |
|----------------|---|--------------------------|------------------|-----------------|---|
| NRML-1.8V      | Normal mode. Voltage regulator (Retention Alternating Regulator) functions in switching regulator (eSR) mode and able to output 50 mA current. eSR output regulates. iLR-RET output set to high impedance. EN=H, VREGSEL=L. Change in power state incurs tSTRB of 1 usec + tROK_PROG (TBD).             | 90%<br>efficiency        | 2 us             | 20 us           | writing into AON_VR.VREG_SEL  |
| RET-1.8V       | Retention mode. Voltage regulator (Retention Alternating Regulator) functions in linear regulator (iLR) mode and able to output 300 uA current. iLR-RET output regulates. eSR output set to high impedance. EN=H, VREGSEL=H. Change in power state incurs tSTRB of 1 usec + tROK_PROG (TBD) of latency. | 1% of<br>current<br>load | 20 us            | 2 us            | writing into AON_VR.VREG_SEL  |
| RET-1.35V      | Retention mode. Voltage regulator (Retention Alternating Regulator) functions in linear regulator (iLR) mode and able to output 300 uA current. iLR-RET output regulates. eSR output set to high impedance. EN=H, VREGSEL=H.  | 1% of<br>current<br>load | 3 us             | 4 us            | writing into AON_VR.VSEL and AON_VR.VSTRB                                       |
| OFF            | HiZ mode. Voltage regulator is disabled. iLR-RET output is set to high impedance. eSR output is set to high impedance. VREF_OUT is is set to its nominal value. EN=L, VREGSEL=x.  | -                        | -                | -               | Platform pulling<br>down VR_EN input<br>pin (use external<br>voltage regulator) |

**Note:** Silicon OSC minimum current is  $\sim$ 200uA when configured for 4MHz operation (lowest power mode) – configuring the Voltage Regulator into Low Power is only be supported when clocking off either 32.768 kHz OSC or 4 MHz Silicon oscillator mode with prescaler set for 125 kHz or lower output.



"OFF" power state is entered only when internal regulator is disabled using VREN=L input pin and 1.8v rail (DVDD input) is fed directly from platform.

Voltage regulator in eSR mode has 90% efficiency down to 0.2 Imax (1 mA) and 70% efficiency down to 0.01 Imax (500 uA). In iLR mode, power consumption of VR is about 1% of delivered current.

The SoC power delivery is described in detail in the Power Architecture section.

#### 8.1.2 CPU

**Table 14. CPU Power States** 

| Power<br>State | Definition   | Max<br>Curre<br>nt  | Entry<br>Latenc<br>y | Exit<br>Latenc<br>y | How Triggered   |
|----------------|--|---------------------|----------------------|---------------------|---|
| СО             | Active State Processor executing code  | ~5 mA<br>@<br>32MHz | 3 cycles             | 6 cycles            | Any enabled<br>Interrupt event or<br>reset event          |
| C2             | Stop Clock / Halt<br>State<br>Entered via HLT<br>instruction<br>Exited via Interrupt<br>or Reset   | ~50 nA              | 6 cycles             | 3 cycles            | CPU executing HLT instruction provided CCU_CPU_HALT_EN =1 |
|                | Clock to LMT core including Local APIC and IO APIC is gated. Clock to memory subsystem (SRAM and FLASH) can also be gated if CCU_MEM_HALT_EN =1. |                     |                      |                     |   |

Processor in SoC does not support STOPCLK (for entering C2 state) but instead executing HALT instruction is used to enter C2 state wherein clock to processor core including LAPIC and IOAPIC is gated. The clock to LMT core can be gated after min 6 core clk cycles from xhalt detection (number of clock cycles is configurable and default set to 16 clock cycles). In Intel<sup>®</sup> Quark<sup>™</sup> microcontroller D2000, processor is never power gated but only clock gated and hence processor state is always preserved. Clock is re-enabled to the processor if there is any wake event or any enabled interrupt.



#### 8.1.3 ADC

**Table 15. ADC Power States** 

| Power State | Definition   | Max<br>Current   | Entry<br>Latency | Exit<br>Latency                   | How<br>Triggered                      |
|-------------|--|--|------------------|-----------------------------------|---------------------------------------|
| ON          | Normal Operation. ADC is enabled for conversation with optionally enabled internal LDO. Enadc=H, enldo=H, dislvl=L. powerup time: 3-5-10 usec (min-typ-max).   | 1000 uA<br>@ avdd,<br>100 uA<br>@ dvdd<br>at 5<br>MSps | -                | -                                 | Writing to<br>ADC_OP_MODE<br>register |
| STBY        | Standby Mode. ADC is disabled but ADC state is kept enabled by enabling internal LDO and retaining DVDD. Enadc=L, enldo=H, dislvl=L. Exit involves 1 conversion cycle.   | 15 uA @<br>avdd, 1<br>uA @<br>dvdd                     |                  | 14 CLK<br>cycles                  | Writing to ADC_OP_MODE register       |
| PD          | Power Down mode. ADC is disabled, calibration state is retained, DVDD is present, internal LDO is off. Enadc=L, enldo=L, dislvl=L. A calibrated conversion cycle can start immediately after internal LDO Power Up time.   | 1 uA @<br>avdd, 1<br>uA @<br>dvdd                      | -                | 10 usec                           | Writing to<br>ADC_OP_MODE<br>register |
| DPD         | Deep Power Down mode. ADC is disabled, calibration state is lost, DVDD can be off. Enadc=L, enldo=L, dislvl=H. exit involves waiting for internal voltage regulator to start-up + recalibration + dummy conversion cycle. A complete calibration cycle lasts 81 clock cycles. A conversion cycle is 14 CLK cycles for 12-bit resolution. | 1 uA @<br>avdd,<br>0.5 uA<br>@ dvdd                    | -                | 10 usec<br>+ 95<br>CLK<br>cycles. | Writing to<br>ADC_OP_MODE<br>register |



## 8.1.4 Comparator

Table 16. Comparator (CMP) Power States

| Power State | Definition                        | Max<br>Current   | Entry<br>Latency | Exit<br>Latency | How<br>Triggered                  |
|-------------|-----------------------------------|--|------------------|-----------------|-----------------------------------|
| ON          | Normal operation. CMP_PWR=H.      | Fast: 20.5 uA @ avdd, 0.82 uA @ dvdd.  Slow: 2.5 uA @ avdd, 1.4 uA @ dvdd. | -                | -               | Writing to<br>CMP_PWR<br>register |
| OFF         | Powered down state.<br>CMP_PWR=L. | 2.7 nA   |                  | 0.9 us          | Writing to<br>CMP_PWR<br>register |

#### 8.1.5 32.768 kHz OSC

Table 17. 32.768 kHz OSC Power States

| Power State | Definition  | Max<br>Current               | Entry<br>Latency | Exit<br>Latency | How<br>Triggered                    |
|-------------|---|------------------------------|------------------|-----------------|-------------------------------------|
| ON          | Normal mode. Crystal<br>Oscillator is outputting<br>32 kHz clock  | 40 nA<br>typ, 150<br>nA max. | 350<br>msec      | -               | Writing to<br>OSC1_CFG0<br>register |
| OFF         | Disabled mode. Output is not oscillating but at predefined value. | -                            | -                | -               | Writing to<br>OSC1_CFG0<br>register |

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#### 8.1.6 32 MHz OSC

**Table 18. 32 MHz OSC Power States** 

| Power State | Definition   | Max<br>Current                                     | Entry<br>Latency | Exit<br>Latency | How Triggered                               |
|-------------|--|--|------------------|-----------------|---|
| ON-SI       | Silicon RC Oscillator mode. Oscillator is outputting the configured clock frequency at +/- 2% accuracy.                                | 450 uA<br>@ 32<br>MHz;<br>180 uA<br>@ 4<br>MHz.    | 2 usec           | -               | Writing to<br>OSCO_CFGO/1<br>register       |
| ON-XTAL     | Crystal Oscillator mode. Oscillator is outputting the configured clock frequency (based on crystal connected) at +/- 100 ppm accuracy. | 4000 uA<br>@ 32<br>MHz;<br>3000 uA<br>@ 20<br>MHz. | 2000<br>usec     | -               | Writing to<br>OSCO_CFGO/1<br>register       |
| OFF         | Powered down mode.   | 300 nA   | -                | -               | Writing to<br>OSCO_CFG1.OSCO_PD<br>register |

#### 8.1.7 **SRAM**

**Table 19. SRAM Power States** 

| Power State | Definition  | Max<br>Current | Entry<br>Latency | Exit<br>Latency | How<br>Triggered  |
|-------------|---|----------------|------------------|-----------------|---|
| NRML        | "Normal Operation Mode:<br>this mode corresponds to<br>read (write) operation at<br>every clock cycle. This<br>mode is activated by a<br>CSN at low level at the<br>rising edge of CK." | -              | 0                | 0               | Chip Select<br>CSN=L to<br>SRAM<br>asserted in<br>a clock<br>cycle for<br>write or<br>read<br>operation |



| Power State | Definition  | Max<br>Current | Entry<br>Latency | Exit<br>Latency | How<br>Triggered  |
|-------------|---|----------------|------------------|-----------------|---|
| STBY        | Power Reduction mode (stand-by). this mode corresponds to a memory that cannot perform any read (or write) operation. This mode is activated by a CSN at high level at the rising edge of CK. | -              | 0                | 0               | Chip Select<br>CSN=H to<br>SRAM<br>deasserted<br>in a clock<br>cycle for<br>write or<br>read<br>operation |

There is no specific control to put the SRAM into above power states. The Intel<sup>®</sup> Quark™ microcontroller D2000 has a single always-on power domain (DVDD) and hence SRAM is always powered. SRAM state is always preserved. No special retention mode is required. STBY state is entered automatically by SRAM when the chip select to SRAM is inactive in a given clock cycle.

#### 8.1.8 Peripherals

**Table 20. Peripheral Power States** 

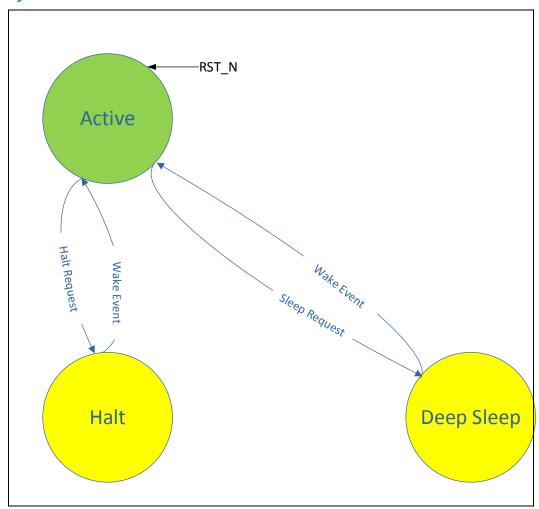
| Power<br>State | Definitio<br>n  | Max<br>Current  | Entry<br>Latenc<br>y | Exit<br>Latenc<br>y | How Triggered   |
|----------------|---|---|----------------------|---------------------|---|
| ON             | Peripheral<br>is enabled<br>retaining<br>internal<br>state and<br>clock to it<br>is running | Dynamic current of logic with dependenc y on activity factor. | 1 cycle              | 1 cycle             | Setting respective bit in CCU_PERIPH_CLK_GATE_C TL register   |
| STBY           | Peripheral<br>is enabled<br>retaining<br>internal<br>state but<br>clock to it<br>is gated.  | Leakage<br>current of<br>logic                                | 1 cycle              | 1 cycle             | Resetting respective bit in CCU_PERIPH_CLK_GATE_C TL register |



## 8.2 System Power States

## 8.2.1 System Power State Diagram

Figure 6. System Power States





## 8.2.2 System Power State Definition

The Power Management states supported by the SoC are described in this section.

**Table 21. SoC Power States** 

| State                              | Sub State            | Description  |
|------------------------------------|----------------------|--|
| ACTIVE                             | RUN                  | Main supply rail is present and voltage regulator is in regulation in Normal mode. System clock is running from 4MHz up to 32MHz. Processor in CO. FW has full control of which peripherals to enable.   |
|                                    | LOW POWER<br>COMPUTE | Main supply rail is present and voltage regulator is in regulation in Normal mode. System clock is running at less than 4MHz. Processor in CO. FW has full control of which peripherals to enable.   |
| HALT                               | -                    | Main supply rail is present and voltage regulator is in regulation in Normal mode.  FW executes the HLT instruction to enter C2. FW has full control of which peripherals to leave enabled when  |
|                                    |                      | entering C2.  Any enabled peripheral capable of generating an interrupt can trigger an exit from HALT to ACTIVE  |
| DEEP SLEEP<br>RTC<br>1.8V/1.35V    | 1.8V retention       | Main supply rail is present and voltage regulator is in regulation in Retention mode (Linear Regulator Mode either 1.8V or 1.35V voltage output).  |
|                                    | 1.35V                | FW has put most of the SoC components (Hybrid Oscillator, ADC, most comparators) in power down mode. FW executes the HLT instruction to enter C2. RTC oscillator is enabled.   |
|                                    | reterrior            | All peripherals are disabled except for AON Periodic Timer, RTC, GPIO and/or Comparator(s) which provide the wake event from DEEP SLEEP to ACTIVE.   |
| DEEP SLEEP<br>NO RTC<br>1.8V/1.35V | 1.8V retention       | Main supply rail is present and voltage regulator is in regulation in Retention mode (Linear Regulator Mode either 1.8V or 1.35V voltage output).  |
|                                    |                      | FW has put most of the SoC components (Hybrid Oscillator, ADC, most comparators) in power down mode. FW executes the HLT instruction to enter C2. RTC  |
|                                    | 1.35V<br>retention   | oscillator is also powered down. RTC alarm, AON Periodic timer are not available in this state. GPIO debouncing cannot be done in this state. GPIO edge triggered interrupt is not available as wake source as all clocks are gated off in this state. |
|                                    |                      | All peripherals are disabled except for GPIO level interrupt or Comparator(s) which provide the wake event from DEEP SLEEP to ACTIVE.  |

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#### 8.2.3 Power and Latency Requirements

The System power states are maintained and managed in FW.

**Table 22. Power and Latency Requirements** 

| SoC<br>Power<br>State       | Max<br>Current  |                 | Latency         |                 |                       | Component Power State |            |         |                   |               |                |                  |                 |
|-----------------------------|-----------------|-----------------|-----------------|-----------------|-----------------------|-----------------------|------------|---------|-------------------|---------------|----------------|------------------|-----------------|
|                             | TYP<br>25C      | TYP<br>105<br>C | Entry           | Exit            | CPU                   | VR                    | ADC        | CM<br>P | SRAM              | 32<br>MH<br>z | 32.76<br>8 kHz | Bus<br>Cloc<br>k | IO<br>Stat<br>e |
| RUN                         | <10<br>mA       | -               | <5<br>usec      | <2<br>usec      | СО                    | NRML                  | Any        | Any     | NRML<br>/<br>STBY | ON            | ON             | ON               | ON              |
| LOW<br>POWER<br>COMPUT<br>E | <1.<br>2<br>mA  | -               | 2<br>usec       | <1<br>usec      | CO<br>(<<br>4MHz<br>) | NRML<br>/<br>RET      | Any        | Any     | NRML<br>/<br>STBY | ON/<br>OFF    | ON             | < 4<br>MHz       | ON              |
| HALT                        | <4<br>mA<br>TBC | -               | 6<br>cycle<br>s | 3<br>cycle<br>s | C2                    | NRML<br>/<br>RET      | Any        | Any     | STBY              | ON/<br>OFF    | ON             | ON               | ON              |
| DEEP<br>SLEEP<br>RTC        | <5<br>uA<br>TBC | -               | <1<br>usec      | <5<br>usec      | C2                    | RET                   | PD/DP<br>D | Any     | STBY              | OFF           | ON             | OFF              | ON              |
| DEEP<br>SLEEP<br>NORTC      | <5<br>uA<br>TBC | -               | <1<br>usec      | <5<br>usec      | C2                    | RET                   | PD/DP<br>D | Any     | STBY              | OFF           | OFF            | OFF              | ON              |

- 1. LOW POWER COMPUTE has to work with Hybrid Oscillator set to Silicon oscillator mode with 4MHz output to limit 32MHz OSC at 180 uA.
- 2. "Any" state of comparator CMPH is dependent on current consumed versus number of external wakes to be enabled. Only needed number of comparators are in ON state. 6 High performance high power comparators are in OFF state.
- It takes ~350 msec (typ) to power up the RTC XTAL oscillator. Power saving in switching off RTC XTAL oscillator is ~150 nA.
- 4. Low power wait or DEEP SLEEP RTC or DEEP SLEEP NORTC corresponds to VR in retention state (capable of sourcing only 300 uA max) and differ only in terms of which wake sources are enabled and can be decided by FW based on platform/system power usecases. If GPIO based wake is required, the retention voltage of VR has to 1.8V typical for digital IO pads to operate.
- Exiting DEEP SLEEP NORTC state can be with Silicon oscillator set at 4 MHz (CCU\_SYS\_CLK\_SEL set to Hybrid oscillator at entry) so that exit latency is < 2 usec. RTC oscillator will lock after 350 msec (typ).
- 6. In DEEP SLEEP NORTC, exit is possible only with comparator based wake. GPIO Wake, AON timer wake, RTC alarm wake are not available.
- 7. All entry/exit latencies are given assuming hybrid oscillator in Silicon mode and 4 MHz. Low power state Current numbers are given assuming 1 low power comparator enabled for wake.



## 8.2.4 Minimum Voltage Limits (Vmin)

#### **Table 23. Minimum Voltage Limits**

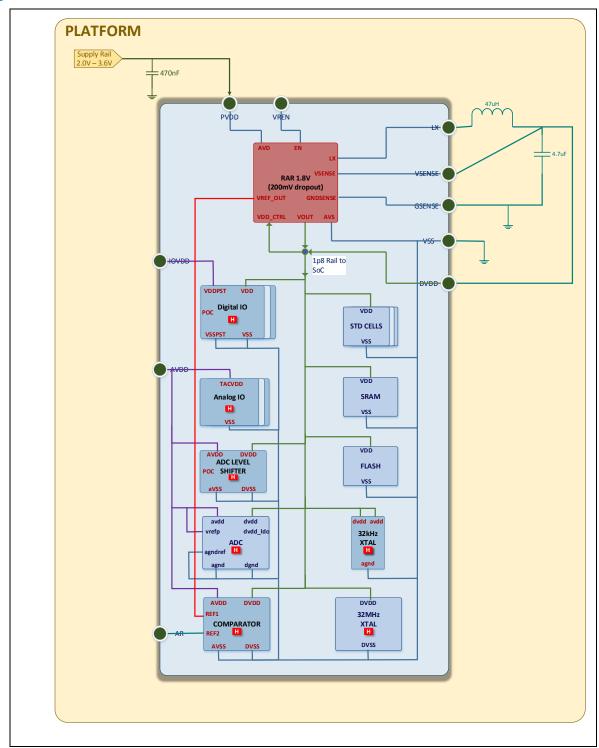
| Component                        | Condition  | PVDD/IOVDD/<br>AVDD |        | DVDD   |        |
|----------------------------------|--|---------------------|--------|--------|--------|
|                                  |  | Min                 | Max    | Min    | Max    |
| RAR Voltage<br>Regulator         | Normal operation   | 1.62 V              | 3.63 V | 1.08 V | 3.63 V |
| ADC                              | Normal or<br>Power Down  | 1.62 V              | 3.6 V  | 1.62 V | 1.98 V |
| Comparator                       | Normal or<br>Power Down  | 2.0 V               | 3.63 V | 1.2 V  | 1.98 V |
| SRAM                             | Normal operation   | -                   | -      | 1.2 V  | 1.98 V |
| Flash                            | Normal operation   | -                   | -      | 1.2 V  | 1.98 V |
| Digital IO pads                  | Normal operation   | -                   | -      | 1.62 V | 1.98 V |
| Hybrid<br>Oscillator (32<br>MHz) | Normal operation   | -                   | -      | 1.62 V | 1.98 V |
|                                  | Retention mode<br>(HYB_SET_REG<br>1[0]=1). 4 MHz<br>Si osc clock<br>output | -                   | -      | 1.08 V | 1.32 V |
| RTC Oscillator                   | Normal operation   | 1.5 V               | 3.63 V | 1.1 V  | 3.63 V |
| Digital logic<br>(std cells)     | Normal operation   | -                   | -      | 1.2 V  | 1.98 V |

Table **23** shows that DVDD has to be at 1.8V during normal operation. PVDD range is 2.0V to 3.63V limited by comparator. DVDD during retention has to be 1.8V if IOs are needed to be functional and can go below up to 1.2V (1.35V at RAR) if IOs are disabled/floating and provided Flash can work at that level (TBC – Check with TSMC). POR is only 1.8V DVDD during retention.



#### 8.3 Power Architecture

Figure 7. Intel<sup>®</sup> Quark<sup>™</sup> microcontroller D2000 Power Architecture





The Intel<sup>®</sup> Quark™ microcontroller D2000 power architecture is given in Figure 6 and uses a Retention Alternating Regulator (RAR). RAR works in two modes – normal mode wherein Switching Regulator is turned on sourcing 50 mA of max current and retention mode wherein linear regulator is turned on sourcing only 300 uA of max current.

The entire SoC core is under single power domain (1.8v regulated output rail from RAR) and is never power gated. Power saving is achieved by clock gating of logic and also putting the hard macros (such as ADC, comparators, oscillators, voltage regulator) in power down mode.

Tank capacitor at the output of LX is provided to ensure smooth switchover (no drop or droop) from Linear Regulator (retention mode) to Switching Regulator (normal mode) or vice-versa, provided current draw is restricted at less than 300 uA before transition. Follow the integration guidelines from Dolphin and also review the backend implementation with IP vendor.

Additionally in retention mode, RAR can supply only 300 uA of max current. Since the SoC is in single power domain fed by 1.8v regulated output from RAR, FW/SW has to ensure that enough components/devices are put into low power states such that overall current draw is less than 300 uA in LOW POWER WAIT / DEEP SLEEP states. No fail-safe scheme is implemented in the SoC.

VR\_ROK\_AVDB drives the POC rail of the I/O ring shutting down the I/O level shifters to prevent damage while the DVDD supply comes into regulation.

Implementation may choose to separate Analog GND (RAR, ADC, Comparators) and Digital GND (Std cells, Digital IO pads, memories, Oscillators) as separate pads and ground it to VSS plane in package. Similarly vrefp and agndref ports of ADC can be implemented as separate pads and bonded to AVDD and VSS respectively in package.

RST\_N input uses low power comparator which has PVDD, AVDD and GND ports which are to be connected to PVDD, AVDD and VSS inputs respectively. REF1 port of RST\_N comparator is connected to VREF\_OUT from RAR.

#### Notes:

- 1. Current scheme assumes 40 ball QFN thus all digital and analog grounds are routed to the QFN ground pad.
- 2. Current scheme assumes 40 ball QFN thus several power rails are ganged together (e.g. ADC & Comparator).
- 3. ADC:
  - a. VREFP is double bonded to AVDD
  - b. AGNDREF is double boned to VSS
  - c. ADC Block has an internal LDO to create a clean 1.8V rail, DVDD\_LDO is provided to allow bypassing of the LDO.

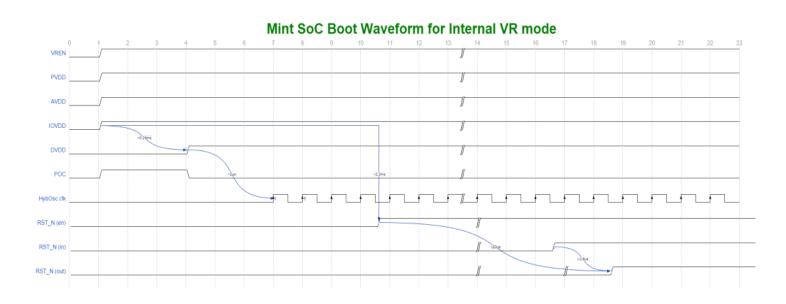


# 8.4 Power Management Unit (PMU)

# 8.4.1 Internal Voltage Regulator

Internal voltage regulator is enabled by pulling high VREN to PVDD.

- PVDD/AVDD/IOVDD are applied together. All these rails are from same source.
- 2. After 240 usec of start-up time, Voltage regulator achieves regulated 1.8V DVDD in switching voltage regulator mode.
  - a. Till DVDD is stable, Power-on control (POC) of IO pads is kept asserted by an output (ROK\_AVDB) from voltage regulator so that the level shifter inside IO pad between VDDPST and VDDcore is dis-engaged.
- When DVDD is stable, Hybrid oscillator starts oscillating in Silicon RC oscillator mode outputting 4MHz +/- 40% (trimcode is not applied at this stage). HYBOSC takes 2 usec for lock time.
- 4. Internal voltage regulator provides a 0.95v +/- 15% internal reference voltage to the RST\_N comparator within 2 msec. Till reference voltage is stable, voltage regulator sends an output to keep the RST\_N comparator disabled (output = 0), thus keeping SoC under reset (internal power-on reset).
- 5. Once external RST\_N input is deasserted and RST\_N is internally enabled, SoC comes out of reset.
- 6. Processor is output of reset and fetches instruction at reset vector from flash. After some steps, firmware will apply the actual trimcode to HYBOSC at selected output frequency to get HYBOSC output to +/-2% accuracy.



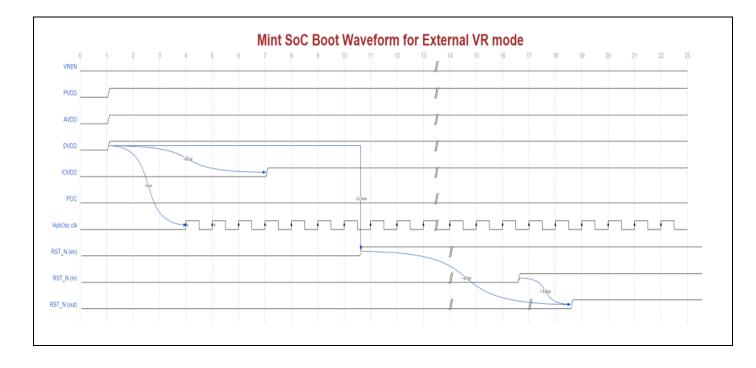
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# 8.4.2 External Voltage Regulator

Internal voltage regulator is disabled by grounding VREN to GND. In this case, DVDD voltage input is supplied by an external voltage regulator. Here DVDD has to be applied before IOVDD.

- 1. PVDD/AVDD/DVDD are applied together.
- 2. Wait for DVDD rail to ramp-up to stable regulated value.
- 3. As DVDD is stable, Hybrid oscillator starts oscillating in Silicon RC oscillator mode outputting 4MHz +/- 40% (trimcode is not applied at this stage). HYBOSC takes 2 usec for lock time.
- 4. After 50 usec minimum time, apply IOVDD rail. This is done to ensure that there is no crowbar current between VDDPST (IOVDD) and VDDcore (DVDD) in the level shifter inside digital IO Pads.
- 5. Internal voltage regulator provides a 0.95v +/- 15% internal reference voltage to the RST\_N comparator within 2 msec. Till reference voltage is stable, voltage regulator sends an output to keep the RST\_N comparator disabled (output = 0), thus keeping SoC under reset (internal power-on reset).
- Once external RST\_N input is deasserted and RST\_N is internally enabled, SoC comes out of reset.
- 7. Processor is output of reset and fetches instruction at reset vector from flash. After some steps, firmware will apply the actual trimcode to HYBOSC at selected output frequency to get HYBOSC output to +/-2% accuracy.





# 9 Power Up and Reset Sequence

This chapter provides information on the following topics:

- Power Up Sequences
- Power Down Sequences
- Reset Behavior

# 9.1 Power Up Sequences

There are two cases of power up:

- a. RST\_N triggered Power Up (Any state to ACTIVE state). Covers Power recycling.
- b. From any Low Power State to ACTIVE state (based on any of configured wake events)

Hardware (PMU) supports enabling on-die RAR Voltage Regulator. Hybrid Oscillator and RTC Oscillator during the power up sequence. Rest of the SOC components are to be enabled back by FW.

# 9.1.1 RST\_N Triggered Transition to ACTIVE state

When RST\_N is asserted following PVDD power cycle or otherwise, the following power up sequence occurs:

- RST\_N is asserted by platform. This covers the case of Power recycle as well. RST\_N is kept asserted till PVDD input rail is within the operating range [2.0v-3.6v]. SoC asserts POR\_RST#, COLD\_RST#, WARM\_RST#. RST\_N is to be kept asserted for tROK\_PROG (~250 usec; TBC) irrespective of whether internal voltage regulator is enabled or disabled.
  - a. On-die RAR voltage regulator (VR) executes its powers up sequence whenever PVDD recycles. At other times of RST\_N assertion, RAR Voltage regulator is not affected. If power cycled, RAR starts to regulate in eSR Switching Regulator mode with 1.8V voltage output.
  - b. Hardware enables Hybrid Oscillator and RTC Oscillator. This is based on the default values of OSCO\_CFGO/1 and OSC1\_CFG registers. Hybrid oscillator is enabled in 4 MHz Silicon Oscillator mode with default TRIM code of 0. At this stage, there is no expectation to have 2% accurate oscillator output but just to have clock cycles for starting operation. Actual trimcode based on trimming is applied by FW later based on trimcode stored in Flash. Oscillators will start of oscillate once DVDD is stable above 1.62V.
- RST\_N is deasserted by platform. RST\_N is expected to be asserted for tROK\_PROG (250 usec; TBC) to account for internal regulator startup time. POR\_RST# is removed.
- 3. RAR Voltage Regulator is set to eSR Switching Regulator mode with 1.8V Voltage select. This is ensured by the default values of AON\_VR register.



- 4. PMU generates a strobe on VSEL\_STROBE to RAR to put it in eSR mode at 1.8V VSEL\_IN. Pulse width of VSEL\_STROBE is based on PM\_WAIT.VSTRB\_WAIT register. At the positive edge of VSEL\_STROBE, RAR deasserts ROK\_BUF\_VREG (if it is enabled/selected by VR\_EN input).
  - a. When RAR is power recycled, RAR will default to eSR 1.8V mode automatically. However at other times of RST\_N, RAR may be in other mode (for example, qLR Linear Regulator and non 1.8V). Hence this strobing is done by PMU to get it predictably back to eSR 1.8V regulation mode.
- 5. PMU waits for ROK\_BUF\_VREG from RAR to be asserted so that voltage regulator (VR) has attained regulation. In case RAR VR is bypassed by VR\_EN input pin, RAR VR keeps ROK\_BUF\_VREG asserted always.
- 6. COLD\_RST# and WARM\_RST# are released. Clocks to LMT Processor, Memory Subsystem (SRAM and Flash) are active.
- 7. Host processor LMT starts to execute from reset vector. Later on, Firmware can enable the needed components such as ADC, comparators, peripheral subsystem to put the SoC into ACTIVE/Normal mode of operation.

#### 9.1.2 Low Power State to Active

For those low power states not requiring voltage regulator to be put into retention (linear regulator) mode, below sequences are not required and can be handled by SW/FW by powering up needed components based on System Power State. Below sequence is applicable when voltage regulator was earlier put into retention/linear regulator mode with core output voltage set to either 1.8V or lower (say 1.35V).

When the SoC is in any of Sleep states and a wake event is triggered, the following sequence occurs:

- 1. An enabled wake event is triggered and latched within the SoC
- 2. The RTC Power Down input is asynchronously de-asserted by PMU in order to restart the 32 kHz clock
  - a. Powering down the RTC oscillator is an optional step when entering sleep (say DEEPSLEEP\_NORTC state).
- 3. Hybrid Oscillator Power Down input is asynchronously deasserted by PMU. Hybrid oscillator will come up in the same settings as it were at the time of entering low power state.
- 4. Based on CCU\_SYS\_CLK\_CTL.CCU\_SYS\_CLK\_SEL programmed by FW at the time of entering into low power state, sys\_clk will take either Hybrid oscillator output or RTC clock output. This step exits based on the LOCK time of selected oscillator. If CCU\_LP\_CLK\_CTL.CCU\_EXIT\_TO\_HYBOSC was set to 1'b1, then PMU ensures that sys\_clk takes hybrid oscillator output.
- Once the sys\_clk starts ticking, Host Processor will get the wake interrupt. LMT starts to execute.
- FW to restore clock settings for normal mode: OSC0\_PD=0, OSC1\_PD=0 or 1
   (1'b1 if RTCOSC is not needed in active state), CCU\_SYS\_CLK\_SEL = 1
   (HYBOSC) to be updated to proper values.
- 7. FW to program HYB\_OSC\_PD\_LATCH\_EN = 1, RTC\_OSC\_PD\_LATCH\_EN=1 so that OSCO\_PD and OSC1\_PD values directly control the oscillators in active state.
- 8. FW to make WAKE\_MASK[31:0] to all-ones (all wake disabled) so that any future interrupt in active power state does not interfere with wake related logic (such as powering down oscillators etc).



- 9. FW has to bring back RAR voltage regulator to eSR normal mode before it enables other SoC components for normal mode of operation.
  - a. Set AON\_VR.VREG\_SEL to eSR/normal mode.
  - b. Wait for 2 usec (TBC) for RAR to switch back to eSR normal mode delivering up to 50 mA max current.
  - c. Clear AON\_VR.ROK\_BUF\_VREG\_MASK.
- 10. If (SCSS AON\_VR.VSEL == 1.35V) { // exiting from 1.35V core voltage mode
  - a. FW to set SCSS.AON\_VR.VSEL = 0x10; // Set to 1.8V. This will take
    effect only for VSEL\_STROBE. Perform read modify write along with
    passcode.
  - FW to do Voltage strobing in next access to AON\_VR register after setting up VSEL previously.
     SCSS.AON\_VR.VSEL\_STROBE = 1; // Bit 5. Perform read mod write along with passcode
  - c. Wait for 1 usec;
  - d. FW to reset SCSS.AON\_VR.VSEL\_STROBE = 0; // Bit 5. Perform read mod write along with passcode
  - e. Wait for 2 usec; // Wait for 1.8V to take effect
  - f. FW to reset SCSS.AON\_VR.ROK\_BUF\_VREG\_MASK = 0; // Perform read modify write along with passcode.
  - g. Wait for 1 usec; // 1 usec for DVDD to be stable at 1.8V before changing HYBOSC and Flash low voltage mode.
  - h. FW to move HYBOSC from low voltage retention mode to normal 1.8V mode. SCSS.OSCO\_CFG0.OSCO\_HYB\_SET\_REG1.OSCO\_CFG0[0] = 0;
  - i. FW to Put Flash from LVE mode to Normal Voltage mode FlashCtrl.CTRL.LVE\_MODE = 0;
- 11. Switch back hybrid oscillator to 32MHz frequency.
  - a. FW to set CCU\_SYS\_CLK\_CTL.CCU\_SYS\_CLK\_DIV to needed divisor value.
  - FW configures Hybrid Oscillator (OSC0\_CFG0/1 registers) to 32 MHz Silicon oscillator mode while applying trimcode specific to 32 MHz frequency.
- 12. Firmware can enable the needed components such as ADC, comparators, peripheral subsystem to put the SoC into ACTIVE/Normal mode of operation including enabling PERIPH\_CLK\_EN to 1'b1.
  - a. Note that none of the resets (say WARM\_RST#) is asserted during power state transitions.
  - b. since host processor subsystem is never powered down in low power state, state of the CPU core as well as other SoC components are preserved. Hence FW/OS is not expected to do a save/restore operation, thus saving time in exit latency.

# 9.2 Power Down Sequences

Power down sequence is totally executed by FW depending on the low power state to enter. PMU does not play any part in this sequence. Before entering low power state, the intended wake sources have to be enabled.

The possible wake sources/events that can be configured by FW/SW while entering a low power state is as below. Corresponding WAKE\_MASK[31:0] and/or CCU\_LP\_CLK\_CTL.WAKE\_PROBE\_MODE\_MASK register bits specific to the wake source of interest has to be unmasked (set to 0) while remaining bits are to be masked (set to 1) to prevent unwanted wake.



One or more possible wake sources can be simultaneously enabled in a given low power state. RST\_N assertion will automatically transition the SoC to normal/active state (4 MHz Si OSC mode) as given in section 9.1.1.

| Low Power State        | Possible Wake Sources   |
|------------------------|---|
| Deep Sleep RTC state   | AON Periodic Timer (AONPT), RTC Alarm, GPIO Edge/Level triggered interrupt (with or without GPIO debouncing), Comparator, CLTAP Probe mode request through JTAG, RST_N assertion. |
| Deep Sleep NoRTC state | GPIO Level triggered interrupt (without GPIO debouncing), Comparator interrupt, CLTAP Probe mode request through JTAG, RST_N assertion.   |

CLTAP Probe mode request is generated by setting CLTAP\_CPU\_VPREQ.assert\_vpreq to 1 (TAP instruction 0x70 Bit0) through JTAG interface. In deep sleep state, ensure TCK frequency is less than 32 kHz (system clock frequency at that state divided by 4).

For setting GPIO level triggered interrupt as wake source, GPIO controller has to be programmed as below for a specific GPIO pin x of interest:

- $GPIO_INTEN[x] = 1$ . Enable interrupt for that particular GPIO pin.
- GPIO\_INTYPE\_LEVEL[x] = 0; Level sensitive interrupt.
- GPIO\_INT\_POLARITY[x] = 1; Active-high level interrupt (0 to 1 on GPIO pin will wake; default state of this GPIO input pin shall be 0). Set this register bit to 0 if it has to be active-low level interrupt. 0 level to trigger interrupt.
- GPIO\_DEBOUNCE[x] = 0. No debounce as there is no clock running.

 $GPIO_LS_SYNC[x] = 0$ . Not synchronized as there is no clock running to synchronize. (d) and (e) are important settings.

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# 9.2.1 Active to Any Low Power State

For those low power states not requiring voltage regulator to be put into retention mode, the following sequences are not required and can be handled by SW/FW by powering down or enabling clock gating of specific components not in use based on System Power State. For example, Low Power Halt state is mainly halting processor and optionally memory system by executing HALT instruction while peripherals can be in operation.

Whenever user application / software wants to enter any of low power state (having voltage regulator in retention mode) from ACTIVE state, the following sequence occurs: All steps are executed by Firmware.

- 1. SW/FW to ensure all interrupts are serviced and no interrupt pending.
- 2. SW/FW to ensure that all high power components such as ADC, high-performance comparators ([5:0]), unneeded low power comparators (18:6]), are powered down and peripheral subsystem clock gated (PERIPH\_CLK\_EN = 0).



- SW/FW must enable the needed interrupt sources for wake and mask all other interrupt sources. Wake sources can be any of enabled low power comparators, any GPIO based interrupt wake, AON Periodic Timer expiry, RTC alarm interrupt. Additionally system automatically wakes up to RST\_N assertion.
  - a. Program WAKE\_MASK.WAKE\_MASK[31:0], CCU\_LP\_CLK\_CTL.WAKE\_PROBE\_MODE\_MASK registers identical to Interrupt Mask registers.
- 4. Program HYB\_OSC\_PD\_LATCH\_EN = 0, RTC\_OSC\_PD\_LATCH\_EN=0. This ensures that powering down of oscillators is delayed by hardware till core executes HALT at last step in this sequence.
- Program CCU\_LP\_CLK\_CTL.CCU\_EXIT\_TO\_HYBOSC to 1'b1. This ensures that
  at exit, hardware will switch system clock to Hybrid oscillator clock so as to
  minimize exit latency by running at higher frequency than RTC clock.
- 6. If RTC clock is not needed during low power state (no AON Timer, RTC, GPIO interrupt), FW to program OSC1\_CFG0.OSC1\_PD to 1'b1. RTC Oscillator will actually get powered down only at last step when core enters HALT.
- 7. FW to program OSCO\_CFG1.OSCO\_PD = 1. Hybrid Oscillator will actually get powered down only at last step when core enters HALT.
- 8. FW configures Hybrid Oscillator (OSCO\_CFGO/1 registers) to 4 MHz Silicon oscillator mode while applying trimcode specific to 4MHz frequency. Note that Hybrid oscillator shall not be disabled to effect this change if CCU\_SYS\_CLK\_SEL is set to hybrid oscillator as it stops the clock to processor. This step ensures that current consumed by hybrid oscillator is reduced to ~180 uA levels as max retention mode current supply from RAR is 300 uA.
- 9. FW sets CCU\_SYS\_CLK\_CTL.CCU\_SYS\_CLK\_DIV to div-by-32 (or lower; TBC) to reduce system clock frequency to 125 kHz (or lower; TBC). This step is needed to reduce dynamic power of processor and digital logic so that overall current draw by SoC is now less than 300 uA.
- 10. If (retention voltage in low power state == 1.35V) { // change to 1.35V in eSR mode. This step is not needed if retention voltage is unchanged at 1.8V itself.
  - a. FW to move HYBOSC to low voltage retention mode.SCSS.OSCO\_CFG0.OSCO\_HYB\_SET\_REG1.OSCO\_CFG0[0] = 1;
  - FW to Put Flash to LVE mode from Normal Voltage mode FlashCtrl.CTRL.LVE\_MODE = 1;
  - c. FW to set SCSS.AON\_VR.VSEL = 0xB; // Set to 1.35V. This will take effect only with VSEL\_STROBE. Perform read modify write along with passcode.
  - d. FW to set SCSS.AON\_VR.ROK\_BUF\_VREG\_MASK = 1; // Perform read modify write along with passcode.
  - e. FW to do Voltage strobing in next access to AON\_VR register after setting up VSEL previously.
     SCSS.AON\_VR.VSEL\_STROBE = 1; // Bit 5. Perform read mod write along with passcode
  - f. Wait for 1 usec:
  - g. FW to reset SCSS.AON\_VR.VSEL\_STROBE = 0; // Bit 5. Perform read mod write along with passcode
  - h. Wait for 2 usec; // Wait for 1.35V to take effect

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- 11. FW to configure RAR Voltage regulator to operate in retention mode (Linear Regulator). This step is needed as RAR in eSR switching regulator mode is very inefficient (consumes more power) at low current loads.
  - Set ROK\_BUF\_VREG\_MASK as AON\_VR.ROK\_BUF\_VREG would go low during retention mode. This ensures that logic that uses ROK\_BUF\_VREG output from RAR are not falsely triggered.
  - b. Set AON\_VR.VREG\_SEL to qLR/retention mode. VSEL\_IN is set to 1.8V. VSEL\_STROBE strobing is not required here as voltage is not changed. Don't do any voltage programming of RAR as Retention voltage less than 1.8V is not POR, as it would make all IO pads nonfunctional. After 20 usec (no need to wait for this time), RAR would come up in qLR retention mode delivering 300 uA max current. External tank capacitor ensures that DVDD supply is maintained without any drops or droops during this transition.
- 12. If wake source is any of AON Timer, RTC, GPIO interrupt, program CCU\_SYS\_CLK\_CTL.CCU\_SYS\_CLK\_SEL to RTC Oscillator. This step is not needed if wake source is only comparator and/or GPIO level triggered interrupt (without GPIO debouncing).
- 13. SW/FW to execute HALT instruction.
  - a. Once core is halted, PMU will automatically clock gate processor clock and memory subsystem clock. This reduces dynamic power consumed by processor and memory subsystems (provided CCU\_LP\_CLK\_CTL. CPU\_CPU\_HALT\_EN and CCU\_LP\_CLK\_CTL.CPU\_MEM\_HALT\_EN are enabled). And also PMU will power down Hybrid oscillator and RTC Oscillator as per respective OSCO\_PD and OSC1\_PD register bits.



#### 9.2.2 **Power Sequence Analog Characteristics**

The following table describes the analog characteristics of the blocks used in the SoC power sequences.

**Table 24. Power Sequence Analog Characteristics** 

| Parameter  | Minimum | Typical | Maximum | Units |
|--|---------|---------|---------|-------|
| Time taken to attain regulation (from EN=0 to 1) eSR toN                                   |         | 0.15    |         | ms    |
| Time taken to attain regulation (from EN=0 to 1) qLR toN                                   | 2       | 20      |         | ms    |
| Mode transition<br>(VREG_SEL = 1 to 0) to<br>VSEL_STROBE rising edge<br>teSR_setup         |         |         | 2       | us    |
| Mode transition<br>(VREG_SEL = 0 to 1) to<br>VSEL_STROBE rising edge<br>t <sub>SETUP</sub> | 500     |         |         | ns    |
| VSEL_STROBE pulse width t <sub>STRB</sub>  | 1       |         |         | us    |

#### 9.2.3 **Handling Power Failures**

Power failure can occur if main power or battery is removed or brownout occurs.

On-die voltage regulator requires minimum 2.0V at PVDD to ensure 1.8V DVDD for normal operation.

The SoC does not provide any brownout detection or indicator and relies on external platform agents to handle brownout and to assert RST\_N input pin.

#### 9.3 **Reset Behavior**

The SoC supports three types of reset:

- Power On Reset
- Cold Reset
- Warm Reset

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#### 9.3.1 Power On Reset

The SoC provides an on-die circuitry to provide a power on reset when main power is applied. The power on reset is asserted when the SoC is powering up and is released when VCC\_AON\_1P8 has crossed a given threshold for a certain length of time.

The only mechanism to trigger a power on reset is to remove and then re-apply main power.

Only indication to SoC that power recycling happened is RST\_N input pin. Whenever there is power recycle, RST\_N is expected to be asserted and then de-asserted once input power rail PVDD is within the operating voltage range [2.0V to 3.6V]. In case of a power recycle, RST\_N has to be kept asserted till DVDD core voltage is also stable (internal voltage regulator has attained regulation, tROK\_PROG < 100 usec). Hence RST\_N is taken as proxy of power-on reset

RST\_N could be asserted at other times as well to trigger a complete SoC reset. Only PVDD power recycle will restart the on-die voltage regulator. RST\_N will reset the entire SoC including System Control Subsystem (SCSS) and registers.

When RST\_N is triggered, the following sequence occurs:

- 1. A RST N event is detected.
- 2. SCSS asserts POR\_RST#, COLD\_RST# and WARM\_RST#.
- Waits till RST\_N is deasserted. Then deasserts POR\_RST# used by SCSS logic (PMU, CCU).
- 4. RAR Voltage Regulator is set to eSR Switching Regulator mode. Ensured by default value of configuration register (AON\_VR.VREG\_SEL).
- The RTC Power Down input is de-asserted. Hybrid Oscillator is enabled in Silicon Oscillator mode at 4MHz Frequency Select. This is done by default values of corresponding SCSS registers (OSCO\_CFGO/1, OSC1\_CFGO) which are reset at cold reset.
  - a. This is to ensure that if the cold reset was triggered while in a Sleeping state with the RTC disabled, the 32 kHz clock and Hybrid Si Oscillator 4MHz get restarted.
  - b. The mux select config register (CCU\_SYS\_CLK\_SEL) to choose system clock is automatically set to select Hybrid Si Oscillator [Intel® Quark™ microcontroller D2000 can work without RTC clock].
  - Once the clock is running, the PMU accepts the cold reset request and asserts both COLD\_RST# and WARM\_RST#.
- 6. PMU generates a strobe on VSEL\_STROBE to RAR to put it in eSR mode at 1.8V VSEL\_IN. Pulse width of VSEL\_STROBE is based on PM\_WAIT.VSTRB\_WAIT register. At the positive edge of VSEL\_STROBE, RAR deasserts ROK\_BUF\_VREG (if it is enabled/selected by VR\_EN input).
  - a. When RAR is power recycled, RAR will default to eSR 1.8V mode automatically. However at other times of RST\_N, RAR may be in other mode (for example, qLR Linear Regulator and non 1.8V). Hence this strobing is done by PMU to get it predictably back to eSR 1.8V regulation mode.
- 7. PMU waits for ROK\_BUF\_VREG from RAR to be asserted so that voltage regulator (VR) has attained regulation. In case RAR VR is bypassed by VR\_EN input pin, RAR VR keeps ROK\_BUF\_VREG asserted always.
- 8. COLD\_RST# and WARM\_RST# are released.



#### 9.3.2 **Cold Reset**

A cold reset will trigger a power cycle of the Host domain (Processor Subsystem, Memory Subsystem, Peripheral Subsystem and Fabric) and trigger a reset of registers both in the Host and AON (SCSS) domains. There is no reset cycling of most of AON domain (SCSS) logic and also certain SCSS registers due to a cold reset.

#### Table 25. Cold Reset Triggers

| Trigger                        | Description                                   |
|--------------------------------|---|
| Software writes 1 to RSTC.COLD | Software Initiated via Reset Control Register |

When a cold reset is triggered, the following sequence occurs:

- 1. A cold reset event is detected.
- 2. SCSS asserts COLD\_RST# and WARM\_RST#. Note that POR\_RST# is not asserted; RAR Voltage Regulator is not affected and continues to operate in same mode as before.
- 3. Wait for cold reset triggers to get cleared.
  - a. Note that RSTC.COLD register bit gets cleared at COLD\_RST#.
- 4. COLD\_RST# and WARM\_RST# are released.

#### 9.3.3 **Warm Reset**

A warm reset will trigger a reset of all Host domain logic and all non-sticky registers. There is no power cycling of the Host or AON domains due to a warm reset. Intel® Quark™ microcontroller D2000 is single always-on power domain for the entire design (DVDD).

**Table 26. Warm Reset Triggers** 

| Trigger  | Description   |
|--|---|
| Software writes 1 to RSTC.WARM                 | Software Initiated via Reset Control Register   |
| Watchdog Expires                               | -   |
| Host Halt Interrupt (Redirected to warm reset) | This is achieved by unmasking HOST_HALT_MASK register bit of a given interrupt source along with P_STS.HALT_INT_REDIR = 0. Restriction of interrupt sources is given in Note 1 below. |
| Imt.shutdown                                   | Host processor shutdown. This triggers warm reset instead of CPU-only reset.  |

When a warm reset is triggered, the following sequence occurs:

- 1. A warm reset event is detected.
- SCSS asserts WARM\_RST#. This resets host domain including processor core.
   Wait for Warm Reset triggers to get cleared.

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- a. Note that RSTC.WARM register bit gets cleared at WARM\_RST#. Similarly watchdog timer, processor and other interrupt generation blocks are reset by warm reset.
- 4. WARM\_RST# is released.

Note 1: Following interrupt sources are not to be redirected to trigger warm reset as they will not get cleared due to warm reset, leading to SoC permanently under warm reset. Only a power recycle or RST\_N recycle will recover this condition.

- RTC Interrupt (INT\_RTC\_HOST\_HALT\_MASK register shall remain masked permanently – default value)
- 2. Comparator Interrupt (INT\_COMPARATORS\_HOST\_HALT\_MASK[18:0] register shall remain masked permanently default value)
- 3. AON Timer Interrupt (INT\_AON\_TIMER\_HOST\_HALT\_MASK register shall remain masked permanently default value)



# 10 Thermal Management

# 10.1 Overview

The Intel $^{\circledR}$  Quark $^{\intercal M}$  microcontroller D2000 SoC does not contain an integrated thermal sensor.

Ambient temperature = -40°c to +85°c.

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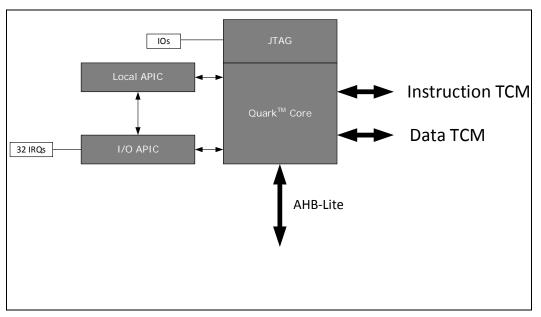
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# 11 Processor Core

The SoC provides a single core x86 processor with separate and independent Tightly Coupled Memory (TCM) Interfaces for Instruction and Data.

Figure 8. Processor Core



# 11.1 Features

- Single Processor Core
- Single Instruction 5-stage pipeline
- 32-bit Processor with 32-bit Data Bus
- Native 32b AHB-Lite Interface
- 64b Data TCM Interface to Internal System SRAM
  - Data Transfers for addresses matching the Internal System SRAM range will appear on the Data TCM Interface and transfers to address outside this range will appear on the AHB-Lite Interface
- 64b Instruction TCM Interface to Internal System Non-Volatile-Memory (NVM)
  - o Instruction Fetches for addresses matching the Internal NVM range will appear on the Instruction TCM Interface and transfers to address outside this range will appear on the AHB-Lite Interface
- Support for IA 32-bit with Pentium x86 ISA compatibility
  - o Reset Vector of 0x0000\_0150
  - Little Endian
- Support for CPUID Instruction
- Support for long NOP Instruction
- Time Stamp Counter (TSC) accessed with the RDTSC instruction



- Support for Paging included although not required for the Intel<sup>®</sup> Quark<sup>™</sup> microcontroller D2000 use case
  - o 2 Entry Instruction TLB (Translation Look-aside Buffer)
  - 2 Entry Data TLB (Translation Look-aside Buffer)
- Single cycle 32bx32b → 32b Multiplier (IMUL Instruction)
- Integrated Intel<sup>®</sup> Quark<sup>™</sup> microcontroller D2000 Interrupt Controller (MVIC) with support for 32 IRQs – some may be unused in Intel<sup>®</sup> Quark<sup>™</sup> microcontroller D2000.
- Supports C0 and C1 Processor Power States
  - Supports Interrupt as Wake Event from C1
  - o Both Time Stamp Counter and LVT Timer run in C1 State
  - STOP CLOCK feature is not supported and the xstpreqnn toplevel input is tied off.
  - o Intel<sup>®</sup> Quark™ microcontroller D2000 implements C2 capability of processor by clock gating processor upon detecting HALT instruction
  - o Time Stamp Counter and LVT Timer do not run when Intel® Quark™ microcontroller D2000 clock gates processor

**Note:** The processor does not provide an x87 Floating Point Unit (FPU) and does not support x87 FPU instructions.

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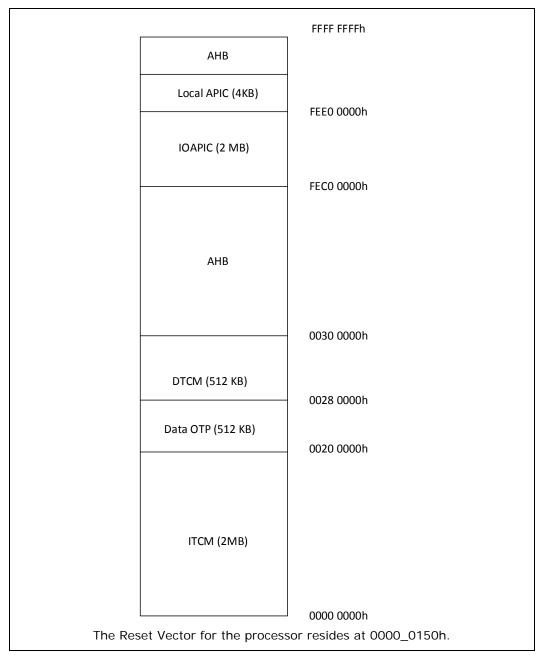
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# 11.2 Processor Memory Map

The processor memory map for the Intel® Quark™ microcontroller D2000 SoC shall cater for the planned subsequent derivative SoCs which are likely to include variations in the amount of NVM and SRAM included in the SoC. Figure 8 shows the generic processor memory map that will be applicable to Intel® Quark™ microcontroller D2000 and its derivatives.

Figure 9. Generic Intel® Quark™ microcontroller D2000 Processor Memory Map



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#### The CPU address map for Intel® Quark™ microcontroller D2000 is as follows:

| Lakemont Memory View for Black Valley |             |               |               |             |             |      |                     |                     |            |
|---------------------------------------|-------------|---------------|---------------|-------------|-------------|------|---------------------|---------------------|------------|
|                                       |             |               |               |             |             |      |                     |                     |            |
| Memory Type                           | Memory Size | TCM Name      | Start Address | End Address | hysical Siz | Read | Write               | Execute             | Interface  |
| АНВ                                   | 18428KB     | AHB           | 0xFEE0_1000   | 0xFFFF_FFFF | 18428KB     | Υ    | Y                   | N                   | AHB        |
| LAPIC                                 | 4KB         | LAPIC         | 0xFEE0_0000   | 0xFEE0_0FFF | 4KB         | Υ    | Υ                   | N                   |            |
| IOAPIC                                | 2MB         | Unused (Hole) | 0xFED0_0000   | OxFEDF_FFFF | 1024KB      | Υ    | Υ                   | N                   | APIC       |
| IOAPIC                                | ZIMD        | IOAPIC        | 0xFEC0_0000   | 0xFECF_FFFF | 1024KB      | Υ    | Y                   | N                   |            |
| AHB                                   | 4073MB      | AHB           | 0x0030_0000   | 0xFEBF_FFFF | 4073MB      | Υ    | Υ                   | N                   | AHB        |
| Data SRAM                             | 512KB       | Unused (Hole) | 0x0028_2000   | 0x002F_FFFF | 504KB       | Υ    | Υ                   | N4 (see note below) | DTCM       |
| Data SKAM                             | SIZKB       | DATA SRAM     | 0x0028_0000   | 0x0028_1FFF | 8KB         | Υ    | Υ                   | N4 (see note below) | DTCM       |
| Data ROM                              | 512KB       | Unused (Hole) | 0x0020_1000   | 0x0027_FFFF | 508KB       | Υ    | N2 (see note below) | N3 (see note below) | AHB        |
| Data ROM                              | JIZKD       | OTP Data      | 0x0020_0000   | 0x0020_0FFF | 4KB         | Υ    | N2 (see note below) | N3 (see note below) |            |
| Instruction Flack                     | 512KB       | Unused (Hole) | 0x0018_8000   | 0x001F_FFFF | 480KB       | Υ    | N1 (see note below) | Υ                   |            |
| Instruction Flash                     | SIZKB       | Flash Code    | 0x0018_0000   | 0x0018_7FFF | 32KB        | Υ    | N1 (see note below) | Υ                   |            |
| Instruction RAM                       | 1MB         | Unused (Hole) | 0x0008_0000   | 0x0017_FFFF | 1024KB      | Υ    | N1 (see note below) | Υ                   | ITCM 2 MB) |
| Instruction ROM                       | 512KB       | Unused (Hole) | 0x0000_2000   | 0x0007_FFFF | 504KB       | Υ    | N1 (see note below) | Y                   |            |
| IIIsti uction ROM                     | SIZKB       | OTP Code      | 0x0000_0000   | 0x0000_1FFF | 8KB         | Υ    | N1 (see note below) | Υ                   |            |

#### Notes:

- Reset Vector from CPU is mapped to 0x150 and falls into OTP Code region.
- OPEN: In which of the above regions will LMT implement "wrap-around-protect"?
- This is Lakemont Memory view not Intel<sup>®</sup> Quark<sup>™</sup> microcontroller D2000 Memory view.
- N1: LMT routes memory writes to Instruction\* regions towards AHB. These writes are dropped by SoC's Memory subsystem.
- N2: LMT routes writes to Data ROM region towards AHB. These writes are dropped by SoC's Memory subsystem.
- N3: These requests are treated, by SoC, in the same manner (including Access Control) as normal memory read requests from LMT.
- N4: LMT routes such requests towards AHB. These requests are treated, by SoC, in the same manner (including Access Control) as normal memory read requests from LMT
- Note that OTP Data (Data ROM Memory Type in 1st column of above table) resides on AHB interface – from Lakemont perspective.
- Code accesses, if any, to DATA SRAM or DATA ROM regions (in 1st column of above table) are routed to AHB by LMT. Similarly, data accesses, if any, to Instruction Flash or Instruction RAM or Instruction ROM (in 1st column of above table) are routed to AHB by LMT.
- Self-modifying code is not supported in Intel® Quark™ microcontroller D2000.
  - However, if it happens, LMT will route writes to Instruction Flash region towards AHB. These writes are dropped by SoC's Memory subsystem. A following read from LMT will appear on ITCM returning incorrect/previous value in Flash.
- Intel® Quark™ microcontroller D2000 always completes a request on ITCM, DTCM and AHB interfaces when address is out of bounds or there is an access violation.
- System addresses 0xFFFF\_FFF0 and 0xFFFF\_FFF8 are a special case by LMT and get aliased to reset vector.



# 11.3 Main Fabric Bus Cycle Processing

The Lakemont CPU supports the following AHB-lite cycles:

- Code Read
- Memory Read (Data)
- Memory Write (Data)

The following sections describe the behavior of the SoC for all these supported types.

#### 11.3.1.1 Code Reads

Code Reads that fall within the I-TCM memory address range will be forwarded to the I-TCM interface. Code Reads outside of the ITCM range will be forwarded by default to the AHB-lite fabric, this includes code reads to the DTCM range. Immediate data in code fetches are also routed to AHB.

Access latency, as seen by the processor, to both Flash Code and OTP Code regions is the same.

Address on ITCM interface is 19b DW address. Hence, total ITCM address space is 2MB of space. Lowest address bit is always driven to 0 by the processor since ITCM is 64b wide.

Address, issued by LMT, on ITCM is relative address. It starts from offset 0 with respect to base address of 0x0.

All accesses on ITCM are 8B address aligned and 64b access. There is no burst and no byte-enables. Hence, processor performs 2 read accesses for every 16B cacheline.

Processor cannot write to ITCM interface (either as probe mode or in any other way).

Protocol on ITCM allows for variable wait-state from Flash.

Processor routes all probe mode accesses towards AHB-Lite.

Attribute HPROT[0] = 0 on AHB-Lite interface indicates Code reads while HPROT[0] = 1 indicates Data accesses.

There is no burst support on AHB interface.

#### 11.3.1.2 Memory Reads and Memory Writes

Memory accesses (data), both read and writes that fall within the D-TCM memory range will be forwarded to the D-TCM interface. Memory accesses outside of the D-TCM range will be forward to the AHB-lite fabric.

Memory accesses (data) are not allowed to access the I-TCM. Accesses to that region will be forward to the AHB-lite fabric.

Processor only issues a single 32b request. All accesses on DTCM are 8B address aligned and 64b access. Byte Enables indicate which 32b on 64b DTCM is valid – for both reads and writes.



Address on DTCM interface is 18b DW address. Hence, total DTCM address space is 1MB. Lowest 3 address bits are always driven to 0's by the processor.

Address, issued by LMT, on DTCM, is relative address and starts from offset 0 with respect to base address of 0x0028\_0000. Only 512KB [0x0028\_0000 to 0x002F\_FFFF] is mapped to DTCM on LMT.

LMT is an in-order machine with a single instruction in flight. AHB response in the fabric for a memory write makes the write on AHB-Lite interface posted. Since there is no L1 cache for processor, all transactions are uncached and hence serialized by processor.

Processor routes all probe mode accesses towards AHB-Lite.

#### 11.3.1.3 **IO Reads and IO Writes**

IO reads and writes are under SW control and SW must not issue them. These requests are aliased into Memory address space on AHB-Lite interface.

#### 11.3.1.4 **Interrupt Acknowledge**

Interrupt Acknowledge cycles are expected to be completed by the integrated MVIC. There is no external interrupt controller connected to the AHB fabric that could provide the interrupt vector information.

#### 11.3.1.5 **Special Cycles**

The Lakemont processor provides special bus cycles to indicate that certain instructions have been executed or certain conditions have occurred internally. This section describes how the Intel® Quark™ microcontroller D2000 SoC handles each of the special cycles.

#### 11.3.1.5.1 Write-Back/Sync Special Cycle

The Writeback Special Cycle is generated by an x86 processor when a WBINVD instruction is executed.

As the processor does not have an L1 cache, the WBINVD instruction is not required to be executed and the Writeback Special cycle is not expected to appear on the main fabric bus interface.

If the code contains a WBINVD, the processor's behavior shall be to be to treat it as a NOP.

#### 11.3.1.5.2 Flush Ack Special Cycles

First Flush Acknowledge and Second Flush Acknowledge Special Cycles are generated by Lakemont-class processor to indicate the completion of a cache flush in response to the FLUSH# pin being asserted.

As the processor does not have a L1 cache, the FLUSH# pin will not used and Flush Acknowledge Special Cycles are not expected to appear on the AHB-Lite interface.

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If the processor generates a Flush Acknowledge Special cycle, it will be internally acknowledged to allow the processor to make forward progress but it will not appear on the AHB fabric or on any other external interface

#### 11.3.1.5.3 Flush Special Cycle

The Flush Special Cycle is generated by an x86 processor when an INVD instruction is executed.

As the processor does not have an L1 cache, the INVD instruction is not required to be executed and the Flush Special cycle is not expected to appear on the main fabric bus.

If the code contains an INVD, the processor's behavior shall be to be to treat this instruction as a NOP.

#### 11.3.1.5.4 Shutdown Special Cycle

The Shutdown Special Cycle is generated by Lakemont when a triple fault occurs. The special cycle indicates that the processor has ceased program execution and is in the shutdown state. The processor must be reset in order to exit the shutdown state.

If the processor generates a Special Cycle, it will be internally acknowledged and an output on the external interface will be asserted. This signal can be used by an external system agent to issue a reset to the processor.

In response to Shutdown, Intel® Quark™ microcontroller D2000 performs a warm reset of SoC and cause of reset is logged in a sticky register.

#### 11.3.1.5.5 Halt Special Cycle

The Halt Special Cycle is generated by an x86 processor when a HLT instruction is executed.

If the processor generates a Halt Cycle, it will be internally acknowledged and an output on the external interface will be asserted. This signal can be used by an external system agent to issue take an action for power management or to track the state of the processor.

When Intel® Quark™ microcontroller D2000 detects Halt cycle, it waits for a programmable number of clocks (>6 clocks) before clock-gating the processor. Any break event (interrupt or Probe Mode activity via xrsnn interface) restarts the clock. Clock is not gated if any break event is pending. LMT JTAG activity does not ungate clock.

#### 11.3.1.5.6 Stop Grant Acknowledge Special Cycle

The Stop Grant Acknowledge Special Cycle is generated by an x86 processor when the processor enter the Stop Grant state in response to STPCLK# being asserted.

If the processor generates a Stop Grant Acknowledge Special Cycle, it will be internally acknowledged and an output on the external interface will be asserted. This signal can be used by an external system agent to issue take an action for power management or to track the state of the processor.



Intel® Quark $^{\text{m}}$  microcontroller D2000 does not assert STPCLK# and hence Stop Grant Acknowledge cycle is not generated by processor.

#### 11.3.1.6 MSI

The SoC AHB fabric will not send MSIs to the processor so an external interface for MSIs is not required.

MSIs may be exchanged between the components within integrated MVIC. However, these MSIs remain internal to the processor sub-system and not no appear on the AHB fabric.

BLV SoC does not assert NMI pin of LMT.

#### 11.3.1.7 End of Interrupt

The processor subsystem provides an integrated MVIC. There are no other interrupt controllers in the SoC. As a result, there is no need to signal EOI information to any agent connected on the AHB fabric.

EOI information may be exchanged between the components within MVIC.

# 11.3.2 Mapping FSB to AHB

The processor core is a master on the internal SoC AHB fabric and a gasket to convert from FSB protocol to AHB is provided. The operation of the gasket and the interface to the AHB fabric is transparent to software.

#### 11.3.2.1 Byte Enables

For read accesses on AHB-Lite interface, Lakemont always asserts all byte enables.

Lakemont does not issue burst reads or writes on AHB-Lite interface. For single writes, byte enable handling is described in the following paragraphs.

Lakemont allows all combination of byte enables for 32-bit accesses provided that there is at least one enabled byte and that the enabled bytes are contiguous. This gives 10 valid 4-bit combinations for the byte enables, allowing 8-, 16-, 24- and 32-bit transfers.

AHB only allows 8-, 16- and 32-bit transfers in a single beat as specified by HSIZE. There is no support for 24-bit transfers.

In addition, the AMBA specification states that all transfers within a burst must be aligned to the address boundary equal to the size of the transfer as specified by HSIZE. This means that 16-bit transfers must start at 16b address boundary. In certain cases (unaligned 16b transaction or 24b transactions), processor splits them into 2 independent transactions on AHB Lite interface. AMBA specification also requires all transfers be aligned to address boundary equal to the size of the transfer.

As described in Table 27, only 7 combinations are generated by processor on AHB-Lite interface.

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**Table 27. Mapping Lakemont Bytes Enables to AHB** 

|                 | Lakemont                        |           |                  | НВ               |
|-----------------|---------------------------------|-----------|------------------|------------------|
| Byte<br>Enables | Transfer Size                   | ADDR[1:0] | HSIZE[2:0]       | HADDR[1:0]       |
| 0000b           | No Valid Bytes                  | -         | -                | -                |
| 0001b           | 8-bit                           | 00b       | 000b             | 00b              |
| 0010b           | 8-bit                           | 01b       | 000b             | 01b              |
| 0011b           | 16-bit                          | 00b       | 001b             | 00b              |
| 0100b           | 8-bit                           | 10b       | 000b             | 10b              |
| 0101b           | Non-Contiguous Bytes<br>(Note1) | -         | -                | -                |
| 0110b           | 16-bit                          | 01b       | Not<br>Supported | Not<br>Supported |
| 0111b           | 24-bit                          | 00b       | Not<br>Supported | Not<br>Supported |
| 1000b           | 8-bit                           | 11b       | 000b             | 11b              |
| 1001b           | Non-Contiguous Bytes            | -         | -                | -                |
| 1010b           | Non-Contiguous Bytes            | -         | -                | -                |
| 1011b           | Non-Contiguous Bytes            | -         | -                | -                |
| 1100b           | 16-bit                          | 10b       | 001b             | 10b              |
| 1101b           | Non-Contiguous Bytes            | -         | -                | -                |
| 1110b           | 24-bit                          | 01b       | Not<br>Supported | Not<br>Supported |
| 1111b           | 32-bit                          | 00b       | 010b             | 00b              |

Note1: Processor does not issue transactions with Non-Contiguous Bytes.

AHB Fabric returns all 0's as data if address is out of bound. On DTCM, when address does not fall into SRAM region, SRAM controller returns data that is programmable via a register. Similarly, on ITCM, when address does not fall into Flash Code or OTP Code regions, Flash controller returns data that is programmable via a register.

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# 11.4 Intel<sup>®</sup> Quark<sup>™</sup> microcontroller D2000 Interrupt Controller (MVIC)

The Intel® Quark™ microcontroller D2000 programmable interrupt controller is based on an extension of the interrupt controller in Intel® Quark™ microcontroller D1000. The MVIC (Intel® Quark™ microcontroller D2000 Interrupt Controller) is configured by default to support 32 external interrupt lines. Unlike the traditional IA LAPIC/IOAPIC, the interrupt vectors in MVIC are fixed and not programmable. In addition, the priorities of these interrupt lines are also fixed. The interrupt vectors corresponding to the 32 interrupt lines respectively are shown in Table 28.

Table 28: MVIC Interrupt Vector Assignment

| Interrupt Line | Vector | Interrupt Line | Vector |
|----------------|--------|----------------|--------|
| 0              | 0x20   | 16             | 0x30   |
| 1              | 0x21   | 17             | 0x31   |
| 2              | 0x22   | 18             | 0x32   |
| 3              | 0x23   | 19             | 0x33   |
| 4              | 0x24   | 20             | 0x34   |
| 5              | 0x25   | 21             | 0x35   |
| 6              | 0x26   | 22             | 0x36   |
| 7              | 0x27   | 23             | 0x37   |
| 8              | 0x28   | 24             | 0x38   |
| 9              | 0x29   | 25             | 0x39   |
| 10             | 0x2a   | 26             | 0x3a   |
| 11             | 0x2b   | 27             | 0x3b   |
| 12             | 0x2c   | 28             | 0x3c   |
| 13             | 0x2d   | 29             | 0x3d   |
| 14             | 0x2e   | 30             | 0x3e   |
| 15             | 0x2f   | 31             | 0x3f   |

The higher the vector number, the higher the priority of the interrupt. Higher priority interrupts preempt lower priority interrupts. Lower priority interrupts do not preempt higher priority interrupts. The MVIC holds the lower priority interrupts pending until the interrupt service routine for the higher priority interrupt writes to the End of Interrupt (EOI) register. After an EOI write, the MVIC asserts the next highest pending interrupt.



# 11.4.1 MVIC Registers

Table 29 enumerates all the programmable registers in the MVIC:

**Table 29: MVIC registers** 

| Memory Mapped Address | Register Name | Access | Description                        |
|-----------------------|---------------|--------|------------------------------------|
| FEE00080h             | TPR           | R/W    | Task Priority Register             |
| FEE000A0h             | PPR           | RO     | Process Priority Register          |
| FEE000B0h             | EOI           | WO     | End-of-Interrupt Register          |
| FEE000F0h             | SIVR          | R/W    | Spurious Interrupt Vector Register |
| FEE00110h             | ISR           | RO     | In-Service Register                |
| FEE00210h             | IRR           | RO     | Interrupt Request Register         |
| FEE00320h             | LVTTIMER      | R/W    | Local Vector Table Timer Register  |
| FEE00380h             | ICR           | R/W    | Timer Initial Count Register       |
| FEE00390h             | CCR           | RO     | Timer Current Count Register       |

#### 11.4.1.1 TPR

- SW writes to this register with a line number to set a priority threshold. The MVIC will not deliver unmasked interrupts with line number lower than the TPR value.
- Since the vectors are fixed, the TPR is programmed with the corresponding interrupt line number (0 to 31). Software should NOT program the vector into the TPR register. The line number to vector mapping is done internal to the MVIC.
- If SW programs the TPR as 32, then all un-masked interrupts will not be delivered.
- Register Description :



#### 11.4.1.2 PPR

The MVIC sets the PPR to either the highest priority pending interrupt in the ISR or the current task priority, whichever is higher.





#### 11.4.1.3 EOI

The EOI is set when CPU initiates a write to address FEE000B0h. Upon receipt of the EOI write, the MVIC clears the highest-priority ISR bit, which corresponds to the interrupt that was just serviced. The MVIC ignores the actual value written to the EOI Register.



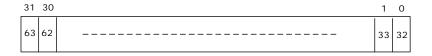
#### 11.4.1.4 SIVR

SW writes the vector used for spurious interrupts to the SIVR



#### 11.4.1.5 ISR

This register tracks interrupts that have already requested service to the core but have not yet been acknowledged by SW. The MVIC set the bit in ISR (In-Service Register) after the core recognizers the corresponding interrupt. The bit in the ISR is cleared when SW writes to the EOI register. Bit N corresponds to the interrupt request N for interrupt vectors 32 to 63.



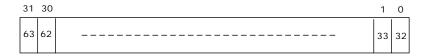
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#### 11.4.1.6 IRR

This register contains the active interrupt requests that have been accepted, but not yet dispatched to the core for servicing. When the MVIC accepts an interrupt, it sets the bit in the IRR that corresponds to the vector of the accepted interrupt. When the core is ready to handle the next interrupt, it will sent an INTA cycle and the MVIC clears the highest priority IRR (Interrupt Request Register) bit that is set and sets the corresponding ISR bit. Note that if the interrupt line for the IRR is not cleared, then the IRR bit will NOT be cleared when the INTA is sent by the CPU.



#### 11.4.1.7 LVTTIMER

- Is used to inject an interrupt when the timer inside the MVIC expires.
- In the current implementation, lines 0 to 15 can be used to inject timer interrupts to the CPU.
- SW can programs bits 3-0 of the LVTTIMER register to indicate which interrupt line needs to be converted into a timer interrupt. Based on the line programmed, when the timer expires, the MVIC will inject the corresponding vector (0x20 to 0x2f). This interrupt line must be configured for edge mode.
- Bit 16 is the mask bit
- Bit 17 is the periodic mode bit.



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#### 11.4.1.8 ICR

- The initial count of the timer. The timer counts down from this value to 0.
- In periodic mode, the timer automatically reloads the Current Count Register (CCR) from the ICR when the count reaches 0. At this time, the MVIC generates a timer interrupt to the core and the countdown repeats.
- If during the countdown process software writes to the ICR, counting restarts using the new initial count value.
- A write of 0 to the ICR effectively stops the local MVIC timer, in both one-shot and periodic mode.
  - The LVT Timer Register determines the vector number delivered to the core when the timer count reaches zero.
  - Software can use the mask flag in the LVT timer register to block the timer interrupt.



#### 11.4.1.9 CCR

The current count of the timer.



• Interrupt lines can be masked/unmasked and the sensitivity (level/edge) can be set by programming the registers found in the I/O controller registers

| Memory Mapped Address | Register Name | Access | Description             |
|-----------------------|---------------|--------|-------------------------|
| FEC00000h             | IOREGSEL      | R/W    | Register Select (index) |
| FEC00010h             | IOWIN         | R/W    | Register Windows (data) |

Software accesses the registers by an indirect addressing scheme using two memory mapped registers, IOREGSEL and IOWIN. Only the IOREGSEL and IOWIN registers are directly accessible in the memory address space. To setup an interrupt, software writes to IOREGSEL with a value specifying the indirect I/O register to be accessed. Software then reads or writes the IOWIN for the desired data from/to the I/O register specified by the index from the IOREGSEL. Software must access the IOWIN register as a dword quantity.

#### Notes:

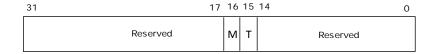
 SW can only write to bits 1,2,3,5 and 6 of the IOREGSEL registers. Bits 0 and 4 are reserved. Example: if SW wants to access the IOWIN for index 15 {5'b01111}, then the IOREGSEL register must be programmed with value {6'b01\_111\_}



• SW can also read the index from the IOREGSEL register through the same bits 1,2,3,5 and 6.



- The IOWIN register has 2 bits per interrupt line (index)
  - Bit 15 : TriggerBit 16 : Mask



- Trigger: Software sets this bit to configure the interrupt signal as level sensitive. Software clears this bit to configure the interrupt signal as edge sensitive.
- Mask: Software sets this bit to mask the interrupt signal and prevent the MVIC from delivering the interrupt. The MVIC ignores interrupts signaled on a masked interrupt pin and does not deliver nor hold the interrupt pending. Changing the mask bit from unmasked to masked after the MVIC accepts the interrupt has no effect on that interrupt. When this bit is 0, the MVIC does not mask the interrupt and results in the eventual delivery of the interrupt.
- At reset, all interrupts are unmasked.

## 11.4.2 Programming Sequence

- 1. Initialize GDT
- 2. Initialize IDT
- 3. Initialize MVIC
  - a. Program the respective MVIC registers.
  - b. Program the mask and trigger mode for the 32 interrupt lines through the I/O registers.
- 4. Enables Interrupts to flow (sti)

# 11.4.3 Interrupt Latency Reduction

- 1. One INTA is issued per interrupt
  - a. LMT-FST issues two INTA cycles
  - b. Validation infrastructure updates required



- 2. The latency for the first interrupt is close to what original LMT has. The latency to deliver subsequent interrupt of the same vector is much improved. The microcode latency is reduced to 21 cycles from 65 cycles.
  - a. This optimization is only enabled in protected ring0 flat mode.
    - i. CS, DS and SS base is 0 and corresponding limits are FFFF\_FFFF
  - b. This optimization employs an 32-entry look-aside table
    - i. Entry 0 maps to external interrupt line 0 (vector 32), Entry 1 maps to external interrupt line 1 (vector 33), and so on
    - ii. Each entry contains a valid bit and EIP to corresponding interrupt service routine.
    - iii. EIP to the start of ISR is captured into the interrupt-vector lookaside buffer upon successful delivery of interrupt.
  - c. Invalidation of the interrupt-lookaside buffer is done when:
    - i. LGDT or LIDT instruction is executed
    - ii. Transition to non ring0
    - iii. When the following EFLAGS bits are set: VM, NT, RF and TF
  - d. ISR EIP will **not** be buffered for the following cases. Therefore, the slow interrupt delivery path will be taken if SW does the following
    - i. ISR uses a different CS selector than the CS selector used by the running program that is being interrupted.
    - ii. If the start of ISR is located outside of ITCM Instruction Flash range, i.e. 0x0018\_0000 to 0x0018\_7FFF.
    - iii. Running in real mode and not in protected mode. In real mode, the IDT is located starting at 0x0000\_0000 address.
  - e. SW should use interrupt gate in IDT for ISR. Trap gates for ISR is not supported
  - f. SW should not use 16-bit segment
  - g. All processes running at ring-0 level and allowing interrupts should use the same pair of segments to address instructions and data to take advantage of interrupt fastpath.
  - 3. Requirement:
    - a. If FW modifies IDT or GDT after LIDT or LGDT, FW must execute LIDT or LGDT again.
    - b. If SW wants to use "IRET/far call/far jmp" to change CS and thus descriptor, SW needs to execute LGDT or LIDT to invalidate interrupt-vector lookaside buffer first.
    - c. SW shall not place the start of ISR in the lowest 256 bytes, i.e.  $0x0000\_0000$  to  $0x0000\_00FF$ .



# 11.4.4 Sample Code

#### **Programming timer:**

```
timer = (unsigned int *)0xFEE00320;
   timer_cnt = (unsigned int *)0xFEE00380;
   __asm("sti");
// Enable Timer interrupt in Periodic mode using interrupt line 1
*(timer) = 0x20001;
// Timer count
   *(timer_cnt) = 0x200;
Programming I/O IC registers:
         volatile unsigned int *rte;
   volatile unsigned int *index;
   #define LOW_NIBBLE_MASK 0x7
   #define HIGH_NIBBLE_MASK 0x18
               = (unsigned int *)0xFEC00000;
               = (unsigned int *)0xFEC00010;
   rte
   unsigned int low_nibble;
   unsigned int high_nibble;
// Setting index in the IOREGSEL
   low_nibble = ((line & LOW_NIBBLE_MASK) << 0x1);</pre>
   high_nibble = ((line & HIGH_NIBBLE_MASK) << 0x2);
   *(index) = high_nibble | low_nibble;
// Setting Trigger mode in the IOWIN
   *(rte) = (0x1 << 15);
```



# 11.5 **CPUID**

| Initial EAX Value | Basic CPUID Information                            | Description   |
|-------------------|--|---|
| 0x0;              | EAX=0x2  EBX = "Genu"; EDX = "inel"; ECX = "ntel", | EAX : Max. Input Value for Basic CPUID  |
|                   | EAX = 0x596<br>EBX = 0x0001_0000                   | EAX: Family ID = 0x5, Model = 0x9, Stepping ID = 0x6;<br>EBX: [7:0] = Brand Index = All 0's.<br>EBX[15:8] = 8'b0000_0000; CLFLUSH line size;<br>EBX[23:16] = 8'b0000_0001;<br>Max. no.of addressable ID's for logical processors in this<br>physical package.   |
|                   | ECX=0x0  |   |
| 0x1               | EDX= 0x0000_0136                                   | [0] = FPU on-chip;No [1] = Virtual 8086 Mode enhancements;Yes [2] = Debugging Extensions; yes [3] = PSE = Page Size Exntension; Large Pages of size 4MB are supported, including CR4.PSE;No [4] = TSC = Time Stamp Counter; RDTSC instruction is supported, including CR4.TSD for controlling privilege.;yes [5] = MSR = Model Specific Register RDMSR/WRMSR Instructions;yes [6] = PAE = Physical Address Extension;No [7] = MCE = Machine Check Exception; No [8] = CMXCHG8B Instruction Support;yes [9]= APIC = APIC on Chip;No [13]=PGE = Page Global Bit;No [14]=MCA = Machine Check; No MCA Architecture [19] = CLFSH; CLFLUSH instruction not supported;no [31] = PBE; Pending Break Event; No |
| 0x2               | EAX=0x0000_0001<br>EBX=ECX=EDX=0x0                 | There are no encodings for 16-byte cache lines. We need to use 0000_0001 to boot windows and have to return a "valid" result for this leaf "nothing to report on cache."  |

| Initial EAX Value | Basic CPUID<br>Information   | Description   |
|-------------------|--|---|
| 0×80000000        | EAX=0x8000_0004;<br>EBX=ECX=EDX=AII 0's                                  | When CPUID executes with EAX set to 80000000H, the processor returns the highest value the processor recognizes for returning extended processor information. The value is returned in the EAX register |
| 0x8000_0001       | EAX=EBX=ECX=EDX=0  | Extended Processor Signature and Feature Bits   |
| 0x8000_0002       | EAX= 0x20202020<br>EBX= 0x20202020<br>ECX= 0x746e4920<br>EDX=0x28206c65  |   |
| 0x8000_0003       | EAX= 0x51202952<br>EBX= 0x6b726175<br>ECX= 0x4d542820<br>EDX= 0x31442029 | ' Intel (R) Quark (TM) D1   |
| 0x8000_0004       | EAX= 0x20303031<br>EBX= 0x20555043<br>ECX= 0x32332040<br>EDX= 0x007a484d | 100 CPU ′ @ 32MHz \0′   |

Note: Return value for EAX =  $0x8000\_000[2-4]$  does not contain "D2000" string.

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# 12 Memory Subsystem

The memory subsystem contains the following volatile and non-volatile memories:

System Flash
 OTP (implemented using Flash Memory)
 Internal System SRAM
 System SRAM
 32KB
 8KB + 4 KB
 8KB

Each of these regions implement protection mechanisms with access control described later.

## 12.1 Features

## 12.1.1 System Flash Controller Features

- The Flash controller interfaces with 32KB Main Memory Block and 8KB of Information Block of Flash memory.
- Supports 64b wide reads via a dedicated Host Processor ITCM Interface.
- Supports 32b wide Instruction reads via an AHB Lite interface. The 32b reads can be performed as single read, incrementing burst or wrapping burst.
- Supports prefetching of programmable number (up to 4) 16B chunks from Flash for requests from AHB interface prefetching can be enabled/disabled via a configuration register as part of Flash subsystem. There is no prefetching performed on ITCM interface since Processor has its own internal prefetcher.
- Supports page erase via configuration registers in the System Control Module
- Each page is 2KB.
- Supports 32b wide writes via configuration registers in the System Control Module. The procedure for updating Flash is as follows:
  - o Copy Flash Page, with location to be modified, to SRAM
  - o Erase the Flash page
  - Update the relevant bytes in the SRAM copy
  - o Copy the modified page in SRAM into Flash
- Each 32b write operation takes approx. 40us (refer to Flash datasheet Tnvs(5us) + Tpgs(10us) + Tprog(20us) + Tnvh(5us)). Supports optional interrupt generation capability after write completion.
- Supports mass erase via configuration registers in the System Control Module.
  - Only when 4KB OTP has not been programmed. It is the responsibility of FW to prevent Mass Erase when 4KB OTP has been programmed. HW has no built-in protection.
  - o Supports optional interrupt generation capability after erase completion.
- Supports erase reference cell via configuration in the System Control Module this needs to be done to allow reads to work – only needs to be done once in the lifetime of the device.
- Support configurable wait states to allow Flash to run with different frequency clocks. Number of wait states on Flash Read Access as follows:
  - CIk = 4MHz or slower => 0 wait states supported on first access, 1
    wait state on a subsequent access if the second access is on the next
    clock, 0 wait states on a subsequent access if there is at least a single
    clock cycle gap after the first access



- O Clk = 8MHz => 1 wait state on all accesses
- o Clk = 16MHz => 1 wait state on all accesses
- o Clk = 32MHz => 2 wait states on all accesses

| Clock Frequency | ITCM Latency   | AHB Latency   |
|-----------------|----------------|---------------|
| 32MHz           | 2 wait-states  | 2 wait-states |
| 8-16MHz         | 1 wait-state   | 2 wait-states |
| <= 4MHz         | 0/1 wait-state | 1 wait-state  |

Flash Protection mechanisms: The Flash Read Protection features are as follows:

- There are 2 Agents:
  - o Lakemont (determined by the AHB Master ID)
  - o DMA (determined by the AHB Master ID)
    - Protection mechanism s are the same between the 2 DMA channels.
- Supports a lock-out feature where Flash writes/erases are disabled via a register write. Once Flash writes have been disabled, a warm reset is required to re-enable write access.
- 4 Configurable Flash Protection Regions (FPRs) with addressing of 1KB byte granularity. There is no size restriction for each region. Each region has lower and upper bound addresses aligned to 1KB boundary, for address range checks. Address used for comparison is offset within 36KB of Main Memory block. With 1KB alignment, only 6b are needed for lower and upper bound address comparison. The mechanism is not applicable to 8KB OTP Code region of system address space.
- The FPRs are disabled by default in this case all Agents have RD & WR access to the whole of the Flash
- Each FPR has a set of programmable Access Control flags described as follows:

| FPR    | LMT RD | DMA RD |
|--------|--------|--------|
| Enable | Access | Access |
|        | Enable | Enable |

- The Access Control flags can be locked when locked they can only be reprogrammed after a Warm Reset
- The Regions may overlap in this scenario ALL of the relevant Access Enables needs to be set to allow an Agent to access that overlapping region (i.e. an AND operation)
- In the event of an Access Violation during a Read Access the data is replaced with value from a config register, and the I/F protocol is handled as for a normal Read Access (the read to Flash is still performed and the read data from Flash is overwritten)
- When an Access Violation occurs, a Violation Event trigger (Interrupt) is asserted and the following information is logged: The Agent, the Address (offset within 36KB Main Memory block) and the Transfer Type (Flash RD)
- There are 2 modes for handling a Violation Event:
  - Debug Mode the Violation Event is used to trigger Probe Mode on Processor effectively triggering a break point -
  - Normal Mode the Violation Event is treated as an Interrupt that can be routed to the Processor.



 Support a scan mode where all the Flash control signals are gated during scan.

The FPR registers reside in the Flash Controller Configuration Registers.

The previously described protection is applied for ITCM requests also.

#### 12.1.2 OTP Features

#### - 8KB OTP:

- o Implemented using the information memory region of Flash.
- o Part of Processor's Instruction address space (ITCM).
- Supports 64b wide reads via ITCM Interface.
- o Supports 32 bit wide reads via an AHB Lite Interface.
- A Rotated Priority access scheme is used to arbitrate between the ITCM Interface and the AHB Lite Interface.
- Write, page erase and erase reference cell supported as per section 12.1.1 before the region is programmed as OTP.
- o Wait state behavior as per section 12.1.1 and same as Code Flash.
- Supports a hardware lock mechanism to prevent writes to and erases of OTP. If bit 0 of offset 0x0 of the information memory region of Flash is 0b, then OTP region is considered programmed and hardware blocks all writes/erases of information memory.
- o An upper and lower lock bit to disable reads to the upper 4KB and lower 4KB regions of Flash. The register lock bits can only be cleared after a warm reset.
- When an Access Violation occurs a Violation Event trigger (Interrupt) is asserted and the following information is logged: The Agent, the Address and the Transfer Type (ROM RD).
- Mass Erase capability is disabled by HW once 8KB OTP has been programmed.

#### - 4KB OTP:

- There is a limitation of max 8KB of information memory inside a flash device. Hence, 4KB OTP is implemented using the Main Memory block of Flash. Remaining 32KB of Main Memory block is used for instruction code.
- Not part of either of Processor's ITCM or DTCM address spaces and accessed by Processor over AHB-Lite interface.
- o Transparent to HW and entirely managed by FW using FPR.
- Access control is enforced via FPR.
- Supports 32 bit wide reads via an AHB Lite Interface.
- A Rotated Priority access scheme is used to arbitrate between the ITCM Interface and the AHB Lite Interface.
- o FW must not issue Mass Erase once 4KB OTP has been programmed.



#### 12.1.3 Internal SRAM Features

- The internal SRAM controller presents 8KB of SRAM organized in the form of 2 banks of 4KB each.
- Supports 64 bit wide reads and writes via a dedicated Host Processor DTCM Interface. Processor only reads and writes 32b at a time. Byte enables indicate which SRAM bank the request is targeting. All accesses are 64b address aligned.
- Supports 32 bit wide reads and writes via an AHB Lite Interface.
- A Rotated Priority access scheme is used to arbitrate between the DTCM Interface and the AHB Lite Interface. The arbitration scheme will result in 0 wait states being applied to the respective interface for arbitration win scenario and 1 wait state being applied to the respective interface for arbitration loss scenario.
- Latency:

| Clock Frequency | DTCM Latency | AHB Latency  |
|-----------------|--------------|--------------|
| All frequencies | 0 wait-state | 1 wait-state |

Memory Region Protection capabilities are provided by the SRAM controller and apply to accesses originating from both the TCM I/F block and the AHB I/F block. These capabilities are as follows:

- 2 Agents:
  - Lakemont Data TCM + Lakemont AHB (determined by the AHB Master ID)
  - o DMA
- 4 Configurable Isolated Memory Regions (IMRs) for memory protection with addressing of 1KB byte granularity
- The IMRs are defined by a lower bound and an upper bound, for an address to be within the IMR it must be greater than or equal to the lower bound and less than or equal to the upper bound
- The IMRs are disabled by default in this case all Agents have RD & WR access to the whole of the SRAM
- Each IMR has a set of programmable Access Control flags described as follows:

| MPR Enable | LMT RD Access | DMA RD Access | LMT WR Access | DMA WR Access |
|------------|---------------|---------------|---------------|---------------|
|            | Enable        | Enable        | Enable        | Enable        |

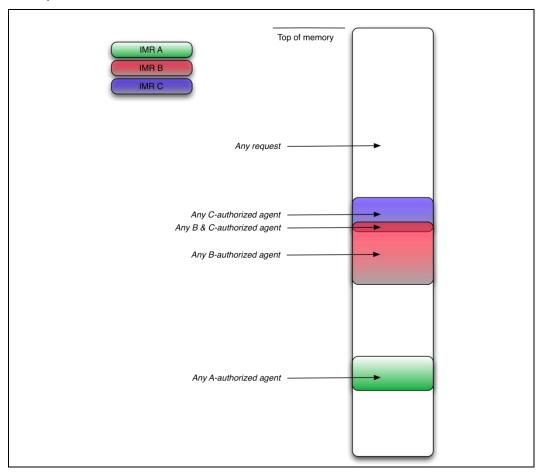
- The Access Control flags can be locked when locked they can only be reprogrammed after a Warm Reset
- The Regions may overlap refer to Figure 9 Example IMR zones Requests that fall in the region overlapped by IMR B and IMR C are only allowed if the requesting agent is enabled for both IMRs
- In the event of an Access Violation during a Write Access the data is dropped, not written to SRAM and the I/F protocol is handled as for a normal Write Access (the byte enables can be brought low to satisfy this)
- In the event of an Access Violation during a Read Access the data is replaced with Dummy Data, and the I/F protocol is handled as for a normal Read Access (the read to SRAM can still be done to satisfy this with the dummy data over-riding the actual data read from SRAM)
  - This Dummy Data is programmable and is locked along with the Access Control flags above.

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- When an Access Violation occurs a Violation Event trigger (Interrupt) is asserted and the following information is logged: The Agent, the Address and the Transfer Type (RD/WR)
- The Violation Event trigger is output as an interrupt See Interrupt Routing for additional details relating to how this interrupt can be routed.

Figure 10 Example IMR zones



The IMR registers will reside in the SRAM Controller Configuration Registers.

In addition, DTCM interface also performs address range checks.

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# 12.2 Error Handling

| Scenario   | Notification<br>Event | Event Logging  | Data Handling   |
|--|-----------------------|--|---|
| ITCM Out of Range<br>Read  | None                  | None   | Read data returned is 32b value from register duplicated in lower and upper DW. |
| ITCM Read Access<br>Violation  | Interrupt             | Agent, QW Flash Address,  Type 6: 8KB OTP Read (ITCM);  Type 7: 36KB Flash Read (ITCM).  In case of concurrent violations from ITCM and AHB, AHB is higher priority than ITCM. | Read data returned is 32b value from register duplicated in lower and upper DW. |
| AHB Out of Range<br>Read/Write towards<br>Flash  | None.                 | None   | None. AHB fabric will not decode to Flash.                                      |
| AHB Read Access<br>Violation to Flash  | Interrupt             | Agent, DW Flash<br>Address, Type.  In case of concurrent<br>violations from ITCM<br>and AHB, AHB is<br>higher priority than<br>ITCM.   | Read data returned is 32b value from register.                                  |
| AHB Write to Flash<br>Address Space  | Interrupt             | Agent, DW Flash<br>Address, Type.<br>In case of concurrent<br>violations from ITCM<br>and AHB, AHB is<br>higher priority than<br>ITCM.   | Write Data is dropped   |
| AHB Write Access<br>Violation to Flash i.e.<br>Program access<br>when Write is<br>disabled | Interrupt             | Agent, DW Flash<br>Address, Type.  In case of concurrent<br>violations from ITCM<br>and AHB, AHB is<br>higher priority than<br>ITCM.   | Write transaction is not initiated.   |
| AHB Program<br>Address is Out of<br>Range to 8KB OTP<br>and 36KB Flash                     | None                  | None   | Write transaction is not initiated.   |

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| Scenario                                       | Notification<br>Event | Event Logging   | Data Handling  |
|--|-----------------------|---|--|
| DTCM Out of Range<br>Read                      | None                  | None  | Read data returned is 32b value from register duplicated in lower and upper DW.  |
| DTCM Read Access<br>Violation                  | Interrupt             | Agent, QW Address<br>(bit2 undefined),<br>Type.   | Read data returned is 32b value from register.   |
|  |                       | Violations from DTCM and AHB are mutually exclusive.  |  |
| DTCM Out of Range<br>Write                     | None                  | None  | Write data sent to SRAM with inactive BEs.   |
| DTCM Write Access<br>Violation                 | Interrupt             | Agent, QW Address (bit2 undefined), Type.  Violations from DTCM and AHB are mutually exclusive.               | Read data returned is 32b value from register duplicated in lower and upper DW. Write data sent to SRAM with inactive BEs. |
| AHB Out of Range<br>Read/Write towards<br>SRAM | None.                 | None  | None. AHB fabric will not decode to SRAM.  |
| AHB Read Access<br>Violation to SRAM           | Interrupt             | Agent, DW Address<br>(bit2 undefined),<br>Type.<br>Violations from DTCM<br>and AHB are mutually<br>exclusive. | Read data returned is 32b value from register.   |
| AHB Write Access<br>Violation to SRAM          | Interrupt             | Agent, DW Address<br>(bit2 undefined),<br>Type.<br>Violations from DTCM<br>and AHB are mutually<br>exclusive. | Write data sent to SRAM with inactive BEs.   |

Behavior of CPU prefetch crossing address boundaries is as follows:

- Case 1: Reset vector fetch from 0xFFFF\_FFF0 and 0xFFFF\_FFF8 can potentially cause the CPU to prefetch from address 0x0, 0x8 and 0x10
  - o The accesses to 0x0, 0x8, and 0x10 fall in the OTP code region. SoC will return the data from the OTP ROM.
  - This will NOT be treated as an error condition and No spurious interrupts will be sent to the CPU.



- Case 2: CPU executing from 0x1FFF (end of OTP Instruction ROM). CPU prefetch can spill over to the reserved range 0x2000-0x7\_FFFF.
  - The accesses to the reserved range will be completed. The SoC will return a fixed value of all Cs.
  - This will NOT be treated as an error condition and No spurious interrupts will be sent to the CPU.
- Case 3: CPU executing from 0x18\_7FFF (end of Instruction RAM). CPU prefetch can spill over to the reserved range 0x18\_8000-0x1F\_FFFF.
  - o The accesses to the reserved range will be completed. The SoC will return a fixed value of all Cs.
  - This will NOT be treated as an error condition and No spurious interrupts will be sent to the CPU.
- Case 4: CPU executing from 0x20\_0FFF (end of Data ROM). CPU prefetch can spill over to the reserved range 0x20\_1000-0x27\_FFFF.
  - o The accesses to the reserved range will be completed.
  - o Since Data ROM access are sent out on AHB. The AHB fabric will return an error and can inject an interrupt for error notification.
- Case 5: CPU executing from 0x28\_1FFF (end of Data RAM). CPU prefetch can spill over to the reserved range 0x28\_2000-0x2F\_FFFF.
  - The accesses to the reserved range will be completed. The SoC will return a fixed value of all Cs.
  - Instruction fetches to the Data RAM are sent out on AHB Interface. The AHB fabric will return an error and can inject an interrupt for error notification.
- Case 6: CPU executing from a specific region of Data RAM which is setup via IMR (Isolated Memory Region) registers such that CPU has privileges to execute from that region. CPU prefetch can spill over to adjacent region for which CPU does not have privileges to execute.
  - The accesses to violated region will complete.
  - Instruction fetches to the Data RAM are sent out on AHB Interface. SRAM controller will flag an Access Control violation and can inject an interrupt for error notification.

For cases 4, 5 and 6, the recommendation is for firmware to place the code at the start of the Data RAM to avoid these scenarios and the potential spurious interrupts.

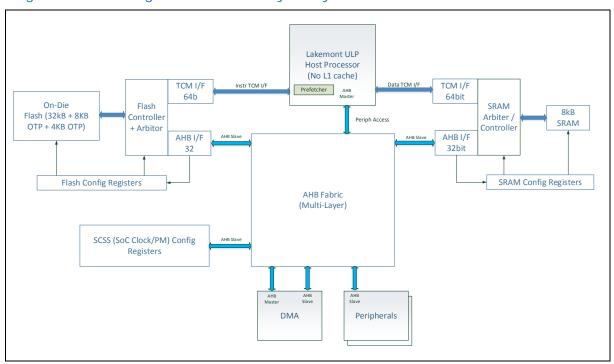
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# 12.3 Memory Consistency Analysis

The following illustration is the block diagram of the memory subsystem.

Figure 11 Block Diagram of The Memory Subsystem



From memory consistency analysis perspective, Intel<sup>®</sup> Quark<sup>™</sup> microcontroller D2000 consists of following key IPs:

- 1. ULP Quark CPU core
- 2. Flash Memory & Flash Controlller
- 3. SRAM & SRAM Controlller
- 4. AHB/APB Fabric
- 5. DMA
- 6. Slave Peripherals
- 7. SCSS Configuration Registers

#### • LMT-ULP:

- o Pentium x86 ISA
- o No I\$ or D\$ and hence no need for snoops.
- o 32b Addressing
- o C0, C1 and C2 power states
- No FPU
- No support for Atomic operations
- o 3 key interfaces:
  - 64b ITCM: Instruction TCM
    - Address range hardwired see LMT-ULP Address Map later
    - Code Reads to ITCM address range
    - Aggressive prefetcher for instruction fetches



- Wait-state capability
- Fastest access limited by eFlash latency: 2 wait-state @ 32MHz
- 64b DTCM: Data TCM
  - Address range hardwired see LMT-ULP Address Map later
  - Reads/Writes to DTCM address range
  - Wait-state capability
- 32b AHB-Lite: Peripheral interface
  - Master on AHB Lite interface
  - No AHB Slave port
  - No bursting capability
  - Code Reads to DTCM address range
  - Data reads/writes to ITCM address range
  - All probe mode accesses are issued on AHB
  - I/O reads/writes are unsupported by the Intel<sup>®</sup> Quark<sup>™</sup> microcontroller D2000. Such transactions are under SW control and aliased to Memory range on AHB-Lite.
  - All transactions are non-posted transactions.
  - Atomic/Locked transactions are issues as regular memory transactions without lock semantics.
- o IO(x)APIC + LAPIC
  - 32 IRQs
- o Memory Ordering Model
  - Processor Ordered Memory model
  - DTCM reads are allowed to go ahead of writes (to different addresses than reads)
  - All AHB transactions are in program order.
  - Transactions across ITCM and DTCM interfaces have no ordering relationship to each other.
  - Transactions across ITCM and AHB-Lite interfaces have no ordering relationship to each other. In other words, ITCM read transactions can occur concurrently with AHB-Lite reads/writes.
  - All Stores in LMT must be in program order. It implies:
    - Writes on DTCM interface must be in program order.
    - Writes on AHB Lite interface must be in program order.
    - DTCM write (data access) followed by AHB write (data access) must be in program order.
      - Specifically, the AHB write cannot start until DTCM write completes. An implication of this is that if SoC introduces wait-states on DTCM interface for the write, LMT will not start the AHB write until the DTCM write completes i.e. wait state goes away and SRAM controller accepts the write.
    - AHB write (data access) followed by DTCM write (data access) must be in program order.
      - Similar to previous case. The DTCM write cannot start until AHB write completes. An implication of this is that if SoC introduces wait-states on AHB-Lite interface for the write, LMT will not start the DTCM write until the AHB write completes i.e. AHB fabric gives a response for the write.

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- All DTCM writes and UC AHB reads (data accesses) must be in program order.
  - Same as A3 and A4 above except replace AHB write with AHB read.
  - AHB reads that are code accesses (e.g. to SRAM) have no ordering relationship with DTCM writes.
- Inside LMT, there is only a single data access outstanding at any time
- Flash Memory & Flash Controller:
  - Flash controller has 2 interfaces: ITCM and AHB Slave.
  - o Flash Memory has asynchronous interface i.e. there is no clock input.
  - o Read from embedded Flash memory is similar to a standard SRAM read but with increased latency.
  - However, there is no write capability to Flash memory that is equivalent to a standard SRAM write.
  - o Flash allows a 32b write to arbitrary location (Program Operation) that takes ~40us (36KB Flash Memory size). There is an optional interrupt generation capability after write completion. However, only a '1' in a cell can be changed to a '0' during a Program operation. The only mechanism to write a '1' to a location is to perform a Page−erase operation (2KB page size in Intel® Quark™ microcontroller D2000) or a Mass erase operation which erases entire flash contents to all 1's. An erase operation lasts for ~20ms duration. There is an optional interrupt generation capability after erase completion.
  - o A Program operation is performed via a sequence of writes to Flash Configuration registers.
    - Write target 32b data content to a register
    - Write target flash address to a register
    - Write to a bit in a control register that triggers the required Program sequence operation.
  - o Flash Configuration registers reside off of AHB fabric sharing the AHB Slave port with Flash Controller/Memory.
  - There is also an upper bound on how many program operations can be performed to same cell in between erases.
  - o Flash Memory has a single port and only a single operation can be performed at a time. During flash program or erase operation, flash memory is not accessible during the entire duration.
  - o The AHB Slave port has no write-posting capability.
  - o Flash latency can be changed to optimize latency for different clock frequencies.
- SRAM & SRAM Controller:
  - SRAM controller has 2 interfaces: DTCM and AHB Slave.
  - Standard SRAM reads and writes
  - o SRAM Configuration registers reside off of AHB fabric sharing the AHB Slave port with SRAM Controller/Memory.
  - The AHB Slave port and DTCM interface have no write-posting capability.
- AHB/APB Fabric
  - o No write posting support i.e. all writes are non-posted.
  - o In-order fabric with no pipelining.
  - o Only 2 masters on fabric: LMT and DMA.



- o No locked transaction support.
- o One fabric interface for every master and slave.
- DMA
  - Separate Master and Slave interfaces on AHB interface
  - o No write posting support i.e. all writes are non-posted.
- Slave Peripherals
  - o Examples: UART, I2C, SPIC, etc.
  - o No write posting support i.e. all writes are non-posted.
  - o Single AHB slave interface to each peripheral.
- SCSS Configuration Registers
  - o Control SoC configuration related to Clocks, Power Management, etc.
  - o Reside on AHB fabric on a single AHB slave interface

# 12.3.1 Producer/Consumer Model Analysis of the Memory Subsystem

Flash Memory is a special case and is discussed later.

From standard Producer/Consumer model perspective, producer produces data, producer writes/triggers flag, consumer reads/receives flag, and consumer consumes data. Goal is to ensure consumer's data is consistent.

- Producers can be: DMA, LMT
- Consumers can be: DMA, LMT
- Data can reside in: SRAM, AHB (DMA/Registers on AHB fabric)
- Flag: LMT Interrupt, SRAM, AHB (DMA/Registers on AHB fabric)

The following scenario combinations are possible and analyzed – some of them are illegal use models but analyzed for completeness.

| Producer | Consumer | Data         | Flag                                | Analysis  |
|----------|----------|--------------|-------------------------------------|---|
| DMA      | DMA      | SRAM,<br>AHB | SRAM,<br>AHB or<br>LMT<br>Interrupt | DMA is in-order and does no write-<br>posting. AHB fabric is in-order. All<br>writes in AHB fabric are non-posted.<br>Hence, no memory consistency<br>concerns.   |
| DMA      |          | SRAM         | SRAM,<br>AHB or<br>LMT<br>Interrupt | DMA is in-order and does no write-<br>posting. AHB fabric is in-order. All<br>writes in AHB fabric are non-posted.<br>Hence, when DMA completes, data is<br>guaranteed to be present in SRAM.<br>So when LMT reads SRAM via DTCM<br>interface, data is consistent.        |
|          | LMT      | АНВ          | SRAM,<br>AHB or<br>LMT<br>Interrupt | DMA is in-order and does no write-posting. AHB fabric is in-order. All writes in AHB fabric are non-posted. Hence, when DMA completes, data is guaranteed to be present in AHB. So when LMT reads flag on SRAM and then reads data via AHB interface, data is consistent. |



| Producer | Consumer | Data | Flag                      | Analysis  |
|----------|----------|------|---------------------------|---|
| LMT      | DMA      | SRAM | SRAM                      | DTCM writes from LMT are in-order<br>and in program order. Since AHB<br>fabric is in-order, DMA reads will<br>observe data in same order. Hence,<br>no memory consistency concerns.                             |
|          |          | SRAM | AHB, LMT<br>Interrupt     | There is no posting buffer in SRAM controller on DTCM interface. LMT ensures DTCM write completes before AHB write (to DMA) is issued. Hence, DMA read will receive consistent data when it reads SRAM via AHB. |
|          |          | АНВ  | SRAM                      | LMT ensures AHB write completes before DTCM write is issued. Hence, DMA read will receive consistent data when it reads data on AHB.  |
|          |          | AHB  | AHB, LMT<br>Interrupt     | Since LMT writes to AHB are in-order and in program order, there is no memory consistency concern.  |
|          |          | SRAM | SRAM,<br>LMT<br>Interrupt | LMT is self-consistent.   |
| LNAT     | LMT      | SRAM | АНВ                       | LMT ensures DTCM write completes before AHB write is issued.  |
| LMT      | LIVII    | AHB  | SRAM                      | LMT ensures AHB write completes before DTCM write is issued.  |
|          |          | АНВ  | AHB, LMT<br>Interrupt     | Since LMT writes to AHB are in-order and in program order, there is no memory consistency concern.  |

Write to flash memory write has a very restricted use model. Flash write can be performed for following use cases since SRAM is used for updating run-time data by an application:

- Initialize code (e.g. boot code) after manufacturing,
- Update FW
- Load App

Only LMT can initiate a write to Flash memory via a sequence of register writes to Flash Configuration registers. The only two interesting cases are:

- Handling of SW breakpoint: SW tool chain must perform following sequence of operations:
  - Copy the appropriate 2K page (that contains the set of instructions to be modified) from Flash memory to SRAM.
  - Copy the original set of instructions in SRAM to a temporary location (for later restoration) in SRAM
  - o Update 2K page in SRAM with new instructions
  - o Erase the 2KB page in Flash
  - o In a loop, program flash memory 32b at a time.
  - o When the loop completes, flash memory has updated 2K page.



- Since prefetcher depth is only 128b and a long sequence of operations need to be performed to program flash memory, LMT's prefetcher cannot contain stale instructions.
- Interaction of LMT's instruction prefetcher vs Flash memory updates: From Intel<sup>®</sup>
   Quark™ microcontroller D2000's usage model perspective, the routines to
   program/erase flash memory are part of boot code. It is an illegal usage model to
   modify this boot code while simultaneously executing from it. Hence, this is not a
   concern.

#### 12.3.2 Miscellaneous Memory Ordering related Scenarios

Intel $^{\circledR}$  Quark $^{\intercal}$  microcontroller D2000 has registers on AHB fabric that can alter configurations of various functions of SoC. Some examples are:

• Flash Latency: These fields can be changed by SW to alter flash latency dynamically based on SoC clock frequency.

| 14    | RW | 1'h0 | CLK_SLOW (CLK_SLOW)  Slow clock - when 1 , zero wait state flash access is possible. When 0 , flash accesses will always have one or more wait states. This bit must be set to zero when clock frequencies are above 6.7 MHz.   |  |
|-------|----|------|---|--|
| 13:10 | RW | 4'h0 | READ_WAIT_STATE_H (READ_WAIT_STATE_H) Flash SE high pulse width in system clocks plus one. Set to 0 for clock frequencies below 66Mhz.  |  |
| 9:6   | RW | 4'h1 | READ_WAIT_STATE_L (READ_WAIT_STATE_L) Flash SE low pulse width in system clocks plus one. This must be set to one when the system clock frequency is above 20 MHz. This determines when the Flash controller generates a read data valid indication and is based on the Flash data access time. |  |
|       |    |      |   |  |

• Flash Program/Erase operation: Program/Erase is under SW control.

| 1 | RW/V | 1'b0 | ER_REQ (ER_REQ)  Erase request - set to '1' to trigger a ROM Page Erase.  Check the FLASH_STTS.ER_DONE bit to determine when the erase completes. ER_REQ is self clearing. ER_REQ has no effect after CTRL.FL_WR_DIS has been written to 1'b1. Hardware blocks all erases after ROM has been programmed. |  |
|---|------|------|--|--|
| 0 | RW/V | 1'b0 | WR_REQ (WR_REQ)  |  |
|   |      |      | Write request - set WR_REQ to '1' to trigger a ROM write. Check the FLASH_STTS.WR_DONE bit to determine when the write completes. WR_REQ is self clearing. WR_REQ has no effect after CTRL.FL_WR_DIS has been written to 1'b1. Hardware blocks all ROM writes after ROM has been programmed.             |  |

 System Clock/Oscillator Control: SW can power down the main oscillator and go to deep-sleep state only to be woken up by an external wake event via analog comparator input. The wake event requires no SoC clock and it enables the system clock/oscillator.

| - |   |        |      | /  |           |
|---|---|--------|------|--|-----------|
|   | 2 | RW/P/L | 1'h0 | Oscillator 0 Power-down control (OSC0_PD)                          | pwr_rst_n |
|   |   |        |      | 0b: Oscillator in active mode<br>1b: Oscillator in power down mode |           |
| ı |   |        |      |  |           |

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Since AHB write to above register fields can be concurrent to ITCM code fetches, some form of synchronization is required to ensure ITCM interface is quiesced for these registers to alter SoC operation in a safe manner. It is possible to analyze the above 3 cases and find solutions. But a capability to control ITCM prefetching under specific conditions is a very useful capability that is lacking. One of the solutions is to execute HALT instruction as a following instruction that updates above register fields. Upon completion of HALT instruction, LMT is guaranteed to have made all interfaces idle. The assertion of xhalt signal (output of LMT) can be used as a deterministic mechanism to take effect the new states of registers like above.

# 12.4 Memory Mapped IO Registers

This section describes IO registers.

#### 12.4.1 Flash Controller 0 Register Summary

MEM BaseAddress: 0xB0100000

| MEM<br>Address | Default    | Name          | Description   |
|----------------|------------|---------------|---------------|
| 0x0            | 0000_0060h | TMG_CTRL      | TMG_CTRL      |
| 0x4            | 0000_0000h | ROM_WR_CTRL   | ROM_WR_CTRL   |
| 0x8            | 0000_0000h | ROM_WR_DATA   | ROM_WR_DATA   |
| 0xC            | 0000_0000h | FLASH_WR_CTRL | FLASH_WR_CTRL |
| 0x10           | 0000_0000h | FLASH_WR_DATA | FLASH_WR_DATA |
| 0x14           | 0000_0000h | FLASH_STTS    | FLASH_STTS    |
| 0x18           | 0000_0000h | CTRL          | CTRL          |
| 0x1C           | 0000_0000h | FPRO_RD_CFG   | FPRO_RD_CFG   |
| 0x20           | 0000_0000h | FPR1_RD_CFG   | FPR1_RD_CFG   |
| 0x24           | 0000_0000h | FPR2_RD_CFG   | FPR2_RD_CFG   |
| 0x28           | 0000_0000h | FPR3_RD_CFG   | FPR3_RD_CFG   |
| 0x2C           | 0000_0000h | MPR_WR_CFG    | MPR_WR_CFG    |
| 0x30           | 0000_0000h | MPR_VSTS      | MPR_VSTS      |
| 0x34           | CCCC_CCCCh | MPR_VDATA     | MPR_VDATA     |



#### 12.4.2 Flash Controller 0 Register Detailed Description

#### 12.4.2.1 TMG\_CTRL (TMG\_CTRL)

Flash Timing Control Register. There is a SW programming restriction for this register. When switching SoC to a higher frequency, this register must be updated first to reflect settings associated with higher frequency <u>BEFORE</u> SoC frequency is changed. On the other hand, when switching SoC to a lower frequency, this register must be updated only 6 NOP instructions <u>AFTER</u> the SoC frequency has been updated. Otherwise, flash timings will be violated.

READ\_WAIT\_STATE\_L and MICRO\_SEC\_CNT are optimized for 32MHz. These settings are conservative for lower frequency and add access latency for reads. But functionally, these settings will work for any frequency <= 32MHz for reads. For program/erase operations, default value of MICRO\_SEC\_CNT will violate flash timings at < 32MHz frequency. Hence, MICRO\_SEC\_CNT must be changed before flash can be programmed/erased at non-32MHz frequency.

MEM Offset (B0100000) Oh

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0060h

| Bits  | Access<br>Type | Default | Description   | PowerWell |
|-------|----------------|---------|---|-----------|
| 31:15 | RO             | 17'h0   | RSV (RSV)<br>Reserved   |           |
| 14    | RW             | 1'h0    | CLK_SLOW (CLK_SLOW)  Slow clock - when 1 , zero wait state flash access is possible. When 0 , flash accesses will always have one or more wait states. This bit must be set to zero when clock frequencies are above 6.7 MHz.   |           |
| 13:10 | RW             | 4'h0    | READ_WAIT_STATE_H (READ_WAIT_STATE_H) Upper bit (i.e. bit 13) is 32MHz_Exit_Latency_Opt Setting of this bit reduces the potential 128 clock latency. FW is expected to set this bit during boot. Remaining 3 bits: Flash SE high pulse width in system clocks plus one. Set to 0 for clock frequencies below 66MHz. |           |

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| Bits | Access<br>Type | Default | Description   | PowerWell |
|------|----------------|---------|---|-----------|
| 9:6  | RW             | 4'h1    | READ_WAIT_STATE_L<br>(READ_WAIT_STATE_L)  |           |
|      |                |         | Flash SE low pulse width in system clocks plus one. This must be set to one when the system clock frequency is above 20 MHz. This determines when the Flash controller generates a read data valid indication and is based on the Flash data access time. |           |
| 5:0  | RW             | 6'h20   | MICRO_SEC_CNT (MICRO_SEC_CNT)   |           |
|      |                |         | Number of clocks in a micro second.   |           |

#### 12.4.2.2 ROM\_WR\_CTRL (ROM\_WR\_CTRL)

**ROM Write Control Register** 

This register is only applicable for 8KB OTP region. There is no equivalent register for 4KB OTP region.

Before issuing flash erase/program operation,

- 1. FW must disable all interrupts except the flash interrupt that indicates completion of erase/program operation.
- 2. Issue the MMIO write that triggers the program or erase operation.
- 3. Issue HALT instruction.

As part of program/erase completion ISR, interrupts can be re-enabled.

MEM Offset (B010000) 4h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell |
|-------|----------------|---------|--|-----------|
| 31:20 | RO             | 12'h0   | RSV (RSV)<br>Reserved  |           |
| 19:2  | RW             | 18'b0   | WR_ADDR (WR_ADDR) Write Address Upper 2 address bits are unused by HW. SW must ensure there is no address aliasing. Address must be in Flash Physical Address Space. |           |



| Bits | Access<br>Type | Default | Description  | PowerWell |
|------|----------------|---------|--|-----------|
| 1    | RW/V           | 1'b0    | ER_REQ (ER_REQ)  Erase request - set to '1' to trigger a ROM  Page Erase. Check the  FLASH_STTS.ER_DONE bit to determine when the erase completes. ER_REQ is self clearing.  ER_REQ has no effect after CTRL.FL_WR_DIS has been written to 1'b1. Hardware blocks all erases after ROM has been programmed.   |           |
| 0    | RW/V           | 1'b0    | WR_REQ (WR_REQ) Write request - set WR_REQ to '1' to trigger a ROM write. Check the FLASH_STTS.WR_DONE bit to determine when the write completes. WR_REQ is self clearing. WR_REQ has no effect after CTRL.FL_WR_DIS has been written to 1'b1. Hardware blocks all ROM writes after ROM has been programmed. |           |

# 12.4.2.3 ROM\_WR\_DATA (ROM\_WR\_DATA)

**ROM Write Data** 

This register is only applicable for 8KB OTP region. There is no equivalent register for 4KB OTP region.

MEM Offset (B010000) 8h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description                          | PowerWell |
|------|----------------|---------|--------------------------------------|-----------|
| 31:0 | RW             | 32'h0   | <b>DATA (DATA)</b><br>ROM Write Data |           |



#### 12.4.2.4 FLASH\_WR\_CTRL (FLASH\_WR\_CTRL)

Flash Write Control Register

Before issuing flash erase/program operation,

- 1. FW must disable all interrupts except the flash interrupt that indicates completion of erase/program operation.
- 2. Issue the MMIO write that triggers the program or erase operation.
- 3. Issue HALT instruction.

As part of program/erase completion ISR, interrupts can be re-enabled.

**MEM Offset (B0100000)** 0Ch

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits  | Access<br>Type | Default | Description   | PowerWell |
|-------|----------------|---------|---|-----------|
| 31:26 | RO             | 6'h0    | RSV (RSV)<br>Reserved   |           |
| 25    | RW             | 1′b0    | INTR_EN_ER Enable interrupt after Erase completion. This bit has no effect on ER_DONE status bit.   |           |
| 24    | RW             | 1′b0    | INTR_EN_WR Enable interrupt after Program cycle completion. This bit has no effect on WR_DONE status bit.   |           |
| 23:20 | RO             | 4′b0    | RSV (RSV)<br>Reserved   |           |
| 19:2  | RW             | 18'b0   | WR_ADDR (WR_ADDR) Write Address Upper 2 address bits are unused by HW. So, SW must ensure there is no address aliasing. Address must be in Flash Physical Address Space.  |           |
| 1     | RW/V           | 1'b0    | ER_REQ (ER_REQ)  Erase request - set to '1' to trigger a Flash Page Erase. The page number is specified by WR_ADDR[17:11]. ER_REQ is self clearing. ER_REQ has no effect after CTRL.FL_WR_DIS has been written to '1'.                          |           |
| 0     | RW/V           | 1'b0    | WR_REQ (WR_REQ) Write request - set WR_REQ to '1' to trigger a Flash write. Check the FLASH_STTS.WR_DONE bit to determine when the write completes. WR_REQ is self clearing. WR_REQ has no effect after CTRL.FL_WR_DIS has been written to '1'. |           |



#### 12.4.2.5 FLASH\_WR\_DATA (FLASH\_WR\_DATA)

Flash Write Data

MEM Offset (B0100000) 10h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description                         | PowerWell |
|------|----------------|---------|-------------------------------------|-----------|
| 31:0 | RW             | 32'h0   | <b>DATA (DATA)</b> Flash Write Data |           |

#### 12.4.2.6 FLASH\_STTS (FLASH\_STTS)

Flash Status

MEM Offset (B010000) 14h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell |
|------|----------------|---------|---|-----------|
| 31:3 | RO             | 29'h0   | RSV (RSV)   |           |
|      |                |         | Reserved  |           |
| 2    | RO/V           | 1'h0    | ROM_PROG (ROM_PROG)  8KB ROM programmed - when set this indicates that ROM has been programmed and any further attempt to write ROM is blocked. |           |
| 1    | RO/C/V         | 1'b0    | WR_DONE (WR_DONE) Write done - when set this indicates that a write operation has completed. WR_DONE is cleared on read.                        |           |
| 0    | RO/C/V         | 1'h0    | ER_DONE (ER_DONE)  Erase done - when set this indicates that an erase has completed. ER_DONE is cleared on read.                                |           |



# 12.4.2.7 CTRL (CTRL)

Control Register ROM below refers to 8KB OTP region only.

MEM Offset (B010000) 18h

Security\_PolicyGroup IntelRsvd False **Size** 32 bits Default 0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell |
|-------|----------------|---------|--|-----------|
| 31:9  | RO             | 23'h0   | RSV (RSV)<br>Reserved  |           |
| 18:16 | RW             | 3'h0    | PRF_CNT Number of 8B entries to be prefetched  |           |
| 15:9  | RO             | 7'h0    | RSV (RSV) Reserved   |           |
| 8     | RW/V           | 1'h0    | ERC (ERC) Erase reference  |           |
| 7     | RW/V           | 1'h0    | MASS_ERASE (MASS_ERASE)  Mass Erase - set to '1' to trigger an erase of Flash. This has no effect after FL_WR_DIS has been written to '1'.   |           |
| 6     | RW             | 1'h0    | MASS_ERASE_INFO (MASS_ERASE_INFO)  Mass Erase Info - Valid when MASS_ERAES is '1'. When MASS_ERASE_INFO = '1' then the ROM portion of Flash is erased during a Mass Erase. When MASS_ERASE_INFO = '0' then the ROM portion of Flash is not erased during a Mass Erase. If the ROM portion of Flash is detected as programmed by the Flash Controller then hardware will block a ROM erase. This has no effect after FL_WR_DIS has been written to '1'. |           |
| 5     | RW             | 1'h0    | LVE_MODE (LVE_MODE) Low Voltage mode   |           |
| 4     | RW/1S          | 1'h0    | FL_WR_DIS (FL_WR_DIS) Flash Write Disable  |           |
| 3     | RW/1S          | 1'h0    | ROM_RD_DIS_U (ROM_RD_DIS_U) Rom read disable for upper 4k region of ROM  |           |
| 2     | RW/1S          | 1'h0    | ROM_RD_DIS_L (ROM_RD_DIS_L) Rom read disable for lower 4k region of ROM  |           |



| Bits | Access<br>Type | Default | Description   | PowerWell |
|------|----------------|---------|---|-----------|
| 1    | RW             | 1'h0    | PRE_FLUSH (PRE_FLUSH) Prefetch buffer Flush   |           |
| 0    | RW             | 1'h0    | PRE_EN (PRE_EN) Prefetch Enable. When '1', prefetching is enabled. When '0', prefetching is disabled. |           |

# 12.4.2.8 FPRO\_RD\_CFG (FPRO\_RD\_CFG)

Flash Protection Region Read Control Register 0

MEM Offset (B0100000) 1Ch

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits  | Access<br>Type | Default | Description  | PowerWell |
|-------|----------------|---------|--|-----------|
| 31    | RW/1S          | 1'h0    | LOCK (LOCK)  Lock the Memory Protection Region  Configuration  |           |
| 30    | RW/L           | 1'h0    | ENABLE (ENABLE) Enable the Memory Protection Region  |           |
| 29:24 | RO             | 6'h0    | RSV2 (RSV2)<br>Reserved  |           |
| 23:20 | RW/L           | 4'h0    | RD_ALLOW (RD_ALLOW) Enable Read Access on an Agent by Agent basis:  [0]: Enables Read Access for the Host Processor  [1]: Reserved  [2]: Enables Read Access for DMA  [3]: Reserved  |           |
| 19:18 | RO             | 2'h0    | RSV1 (RSV1)<br>Reserved  |           |
| 17:10 | RW/L           | 8'h0    | UPR_BOUND (UPR_BOUND)  Upper 2 address bits of this register are unused by HW.  The Upper Address Bound is compared with incoming Flash Address [15:10] to determine the upper 1KB aligned value of the Protected Region. For address comparison purposes, lower bits[9:0] are assumed to be all 1's. Hence, incoming address is checked to be less than or equal to this field. |           |

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| Bits | Access<br>Type | Default | Description   | PowerWell |
|------|----------------|---------|---|-----------|
| 9:8  | RO             | 2'h0    | RSV (RSV)<br>Reserved   |           |
| 7:0  | RW/L           | 8'h0    | LWR_BOUND (LWR_BOUND)  Upper 2 address bits of this register are unused by HW.  The Lower Address Bound is compared with incoming Flash Address [15:10] to determine the lower 1KB aligned value of the Protected Region. For address comparison purposes, lower bits[9:0] are assumed to be all 0's. Hence, incoming address is checked to be greater than or equal to this field. |           |

# 12.4.2.9 FPR1\_RD\_CFG (FPR1\_RD\_CFG)

Flash Protection Region Read Control Register 1

MEM Offset (B010000) 20h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell |
|-------|----------------|---------|--|-----------|
| 31    | RW/1S          | 1'h0    | LOCK (LOCK)  |           |
|       |                |         | Lock the Memory Protection Region<br>Configuration |           |
| 30    | RW/L           | 1'h0    | ENABLE (ENABLE)                                    |           |
|       |                |         | Enable the Memory Protection Region                |           |
| 29:24 | RO             | 6'h0    | RSV2 (RSV2)  |           |
|       |                |         | Reserved   |           |
| 23:20 | RW/L           | 4'h0    | RD_ALLOW (RD_ALLOW)                                |           |
|       |                |         | Enable Read Access on an Agent by Agent basis:     |           |
|       |                |         | [0] : Enables Read Access for the Host Processor   |           |
|       |                |         | [1]: Reserved                                      |           |
|       |                |         | [2] : Enables Read Access for DMA                  |           |
|       |                |         | [3] : Reserved                                     |           |
| 19:18 | RO             | 2'h0    | RSV1 (RSV1)  |           |
|       |                |         | Reserved   |           |
| 17:10 | RW/L           | 8'h0    | UPR_BOUND (UPR_BOUND)                              |           |



| Bits | Access<br>Type | Default | Description   | PowerWell |
|------|----------------|---------|---|-----------|
|      |                |         | Upper 2 address bits of this register are unused by HW.   |           |
|      |                |         | The Upper Address Bound is compared with incoming Flash Address [15:10] to determine the upper 1KB aligned value of the Protected Region. For address comparison purposes, lower bits[9:0] are assumed to be all 1's. Hence, incoming address is checked to be less than or equal to  |           |
| 9:8  | RO             | 2'h0    | RSV (RSV) Reserved  |           |
| 7:0  | RW/L           | 8'h0    | LWR_BOUND (LWR_BOUND)  Upper 2 address bits of this register are unused by HW.  The Lower Address Bound is compared with incoming Flash Address [15:10] to determine the lower 1KB aligned value of the Protected Region. For address comparison purposes, lower bits[9:0] are assumed to be all 0's. Hence, incoming address is checked to be greater than or equal to this field. |           |

# 12.4.2.10 FPR2\_RD\_CFG (FPR2\_RD\_CFG)

Flash Protection Region Read Control Register 2

MEM Offset (B0100000) 24h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell |
|-------|----------------|---------|---|-----------|
| 31    | RW/1S          | 1'h0    | LOCK (LOCK)  Lock the Memory Protection Region  Configuration   |           |
| 30    | RW/L           | 1'h0    | ENABLE (ENABLE) Enable the Memory Protection Region   |           |
| 29:24 | RO             | 6'h0    | RSV2 (RSV2)<br>Reserved   |           |
| 23:20 | RW/L           | 4'h0    | RD_ALLOW (RD_ALLOW)  Enable Read Access on an Agent by Agent basis:  [0]: Enables Read Access for the Host Processor  [1]: Reserved |           |

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| Bits  | Access<br>Type | Default | Description   | PowerWell |
|-------|----------------|---------|---|-----------|
|       |                |         | [2]: Enables Read Access for DMA  |           |
|       |                |         | [3]: Reserved   |           |
| 19:18 | RO             | 2'h0    | RSV1 (RSV1)   |           |
|       |                |         | Reserved  |           |
| 17:10 | RW/L           | 8'h0    | UPR_BOUND (UPR_BOUND)   |           |
|       |                |         | Upper 2 address bits of this register are unused by HW.   |           |
|       |                |         | The Upper Address Bound is compared with incoming Flash Address [15:10] to determine the upper 1KB aligned value of the Protected Region. For address comparison purposes, lower bits[9:0] are assumed to be all 1's. Hence, incoming address is checked to be less than or equal to this field.  |           |
| 9:8   | RO             | 2'h0    | RSV (RSV)   |           |
|       |                |         | Reserved  |           |
| 7:0   | RW/L           | 8'h0    | LWR_BOUND (LWR_BOUND)  Upper 2 address bits of this register are unused by HW.  The Lower Address Bound is compared with incoming Flash Address [15:10] to determine the lower 1KB aligned value of the Protected Region. For address comparison purposes, lower bits[9:0] are assumed to be all 0's. Hence, incoming address is checked to be greater than or equal to this field. |           |

# 12.4.2.11 FPR3\_RD\_CFG (FPR3\_RD\_CFG)

Flash Protection Region Read Control Register 3

MEM Offset (B010000) 28h

Security\_PolicyGroup

IntelRsvd False 32 bits

Size Default 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell |
|-------|----------------|---------|---|-----------|
| 31    | RW/1S          | 1'h0    | LOCK (LOCK)  Lock the Memory Protection Region  Configuration |           |
| 30    | RW/L           | 1'h0    | ENABLE (ENABLE) Enable the Memory Protection Region           |           |
| 29:24 | RO             | 6'h0    | RSV2 (RSV2)<br>Reserved                                       |           |



| Bits  | Access<br>Type | Default | Description   | PowerWell |
|-------|----------------|---------|---|-----------|
| 23:20 | RW/L           | 4'h0    | RD_ALLOW (RD_ALLOW)   |           |
|       |                |         | Enable Read Access on an Agent by Agent basis:  |           |
|       |                |         | [0] : Enables Read Access for the Host<br>Processor   |           |
|       |                |         | [1]: Reserved   |           |
|       |                |         | [2]: Enables Read Access for DMA  |           |
|       |                |         | [3] : Reserved  |           |
| 19:18 | RO             | 2'h0    | RSV1 (RSV1)   |           |
|       |                |         | Reserved  |           |
| 17:10 | RW/L           | 8'h0    | UPR_BOUND (UPR_BOUND)   |           |
|       |                |         | Upper 2 address bits of this register are unused by HW.   |           |
|       |                |         | The Upper Address Bound is compared with incoming Flash Address [15:10] to determine the upper 1KB aligned value of the Protected Region. For address comparison purposes, lower bits[9:0] are assumed to be all 1's. Hence, incoming address is checked to be less than or equal to this field.    |           |
| 9:8   | RO             | 2'h0    | RSV (RSV)   |           |
|       |                |         | Reserved  |           |
| 7:0   | RW/L           | 8'h0    | LWR_BOUND (LWR_BOUND)   |           |
|       |                |         | Upper 2 address bits of this register are unused by HW.   |           |
|       |                |         | The Lower Address Bound is compared with incoming Flash Address [15:10] to determine the lower 1KB aligned value of the Protected Region. For address comparison purposes, lower bits[9:0] are assumed to be all 0's. Hence, incoming address is checked to be greater than or equal to this field. |           |

#### 12.4.2.12 MPR\_WR\_CFG (MPR\_WR\_CFG)

Flash Write Protection Control Register

This register is unused in HW and serves no purpose.

**MEM Offset (B0100000)** 2Ch

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

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| Bits | Access<br>Type | Default | Description                                     | PowerWell |
|------|----------------|---------|---|-----------|
| 31   | RW/1S          | 1'h0    | Valid (Valid)  Lock out further writes to Flash |           |
| 30:0 | RO             | 31'h0   | RSV (RSV)<br>Reserved                           |           |

#### 12.4.2.13 MPR\_VSTS (MPR\_VSTS)

**Protection Status Register** 

**MEM Offset (B0100000)** 30h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell |
|-------|----------------|---------|---|-----------|
| 31    | RW/1C/V        | 1'h0    | VALID (VALID)  This field is asserted when a Violation Event Occurs.  No further Violation Events will be captured in this register until this bit is cleared by SW.  |           |
| 30:23 | RO             | 8'h0    | RSV (RSV)<br>Reserved   |           |
| 22:21 | RO/V           | 2'h0    | AGENT (AGENT) This field captures the Agent ID for an Access Violation - this field is valid for AHB violations only.  0: Host Processor  1: Reserved  2: DMA Engine  3: Reserved   |           |
| 20:18 | RO/V           | 3'h0    | TYPE (TYPE) This field captures the Transfer Type for an Access Violation: 0: ROM Read (via AHB) 1: ROM Write (via AHB) 2: Flash Read (via AHB) 3: Flash Write (via AHB) 4: Flash Write/erase (via CREG) 5: ROM Write/erase (via CREG) 6: 8KB OTP Read (via ITCM) 7: 32KB Flash Read (via ITCM) |           |



| Bits | Access<br>Type | Default | Description  | PowerWell |
|------|----------------|---------|--|-----------|
| 17:0 | RO/V           | 18'h0   | ADDR (ADDR) This field captures the invalid QW Flash Address that was detected during a violation. Upper 2 address bits are assumed to be all O's. Bit 2 is undefined. Lower 2 address bits are assumed to be all O's. |           |

# 12.4.2.14 MPR\_VDATA (MPR\_VDATA)

Memory Protection Region Violation Data Value

MEM Offset (B010000) 34h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefaultCCCC\_CCCCh

| Bits | Access<br>Type | Default      | Description  | PowerWell |
|------|----------------|--------------|--|-----------|
| 31:0 | RW/O           | 32'hCCCCCCCC | MPR Violation Data (VDATA)   |           |
|      |                |              | This field controls the data returned to<br>Agents that violate the MPR Access rules |           |

# 12.4.3 Internal SRAM Register Summary

MEM BaseAddress: 0xB0400000

| MEM Address | Default    | Name      | Description |
|-------------|------------|-----------|-------------|
| 0x0         | 0000_0000h | MPRO_CFG  | MPR_CFG     |
| 0x4         | 0000_0000h | MPR1_CFG  | MPR_CFG     |
| 0x8         | 0000_0000h | MPR2_CFG  | MPR_CFG     |
| 0xC         | 0000_0000h | MPR3_CFG  | MPR_CFG     |
| 0x10        | FFFF_FFFFh | MPR_VDATA | MPR_VDATA   |
| 0x14        | 0000_0000h | MPR_VSTS  | MPR_VSTS    |

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# 12.4.4 Internal SRAM Register Detailed Description

#### 12.4.4.1 MPR\_CFG (MPRO\_CFG)

Memory Protection Region Configuration Register

MEM Offset (B040000) 0h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell |
|-------|----------------|---------|---|-----------|
| 31    | RW/1S          | 1'b0    | MPR Lock (LOCK)   |           |
|       |                |         | Lock the Memory Protection Region<br>Configuration  |           |
| 30    | RW/L           | 1'b0    | MPR Enable (ENABLE)   |           |
|       |                |         | Enable the Memory Protection Region   |           |
| 29:27 | RO             | 3'b0    | RSV4 (RSV4)   |           |
|       |                |         | Reserved  |           |
| 26:24 | RW/L           | 3'b0    | MPR Read Access Allow (RD_ALLOW)  |           |
|       |                |         | Enable Read Access on an Agent by Agent basis:  |           |
|       |                |         | [0] : Enables Read Access for the Host Processor  |           |
|       |                |         | [1] : Reserved  |           |
|       |                |         | [2]: Enables Read Access for DMA  |           |
| 23    | RO             | 1'b0    | RSV3 (RSV3)   |           |
|       |                |         | Reserved  |           |
| 22:20 | RW/L           | 3'b0    | MPR Write Access Allow (WR_ALLOW)   |           |
|       |                |         | Enable Write Access on an Agent by Agent basis:   |           |
|       |                |         | Bit [0] : Enables Write Access for the Host Processor   |           |
|       |                |         | Bit [1]: Reserved   |           |
|       |                |         | Bit [2] : Enables Write Access for DMA  |           |
| 19:17 | RO             | 3'b0    | RSV2 (RSV2)   |           |
|       |                |         | Reserved  |           |
| 16:10 | RW/L           | 7'b0    | MPR Upper Bound (UPR_BOUND)   |           |
|       |                |         | The Upper Address Bound is compared with 16:10 of the incoming address determine the upper 1KB aligned value of the Protected Region. |           |



| Bits | Access<br>Type | Default | Description  | PowerWell |
|------|----------------|---------|--|-----------|
|      |                |         | Upper 4 bits are unused by HW. For address comparison purposes, lower address bits[9:0] of incoming address is assumed to be all 1's. So, incoming address is checked for <u>less</u> than or equal to this field. |           |
| 9:7  | RO             | 3'b0    | RSV1 (RSV1)  |           |
|      |                |         | Reserved   |           |
| 6:0  | RW/L           | 7'b0    | MPR Lower Bound (LWR_BOUND)  |           |
|      |                |         | The Lower Address Bound is compared with 16:10 of the incoming address determine the lower 1KB aligned value of the Protected Region.  |           |
|      |                |         | Upper 4 bits are unused by HW. For address comparison purposes, lower address bits[9:0] of incoming address is assumed to be all 0's. So, incoming address is checked for greater than or equal to this field.     |           |

#### 12.4.4.2 MPR\_CFG (MPR1\_CFG)

Memory Protection Region Configuration Register

MEM Offset (B040000) 4h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell |
|-------|----------------|---------|--|-----------|
| 31    | RW/1S          | 1'b0    | MPR Lock (LOCK) Lock the Memory Protection Region Configuration  |           |
| 30    | RW/L           | 1'b0    | MPR Enable (ENABLE)  Enable the Memory Protection Region   |           |
| 29:27 | RO             | 3'b0    | RSV4 (RSV4)<br>Reserved  |           |
| 26:24 | RW/L           | 3'b0    | MPR Read Access Allow (RD_ALLOW) Enable Read Access on an Agent by Agent basis:  [0]: Enables Read Access for the Host Processor  [1]: Reserved [2]: Enables Read Access for DMA |           |
| 23    | RO             | 1'b0    | RSV3 (RSV3)<br>Reserved  |           |

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| Bits  | Access<br>Type | Default | Description  | PowerWell |
|-------|----------------|---------|--|-----------|
| 22:20 | RW/L           | 3'b0    | MPR Write Access Allow (WR_ALLOW) Enable Write Access on an Agent by Agent basis: Bit [0]: Enables Write Access for the Host Processor Bit [1]: Reserved Bit [2]: Enables Write Access for DMA   |           |
| 19:17 | RO             | 3'b0    | RSV2 (RSV2)<br>Reserved  |           |
| 16:10 | RW/L           | 7'b0    | MPR Upper Bound (UPR_BOUND)  The Upper Address Bound is compared with 16:10 of the incoming address determine the upper 1KB aligned value of the Protected Region.  Upper 4 bits are unused by HW. For address comparison purposes, lower address bits[9:0] of incoming address is assumed to be all 1's. So, incoming address is checked for less than or equal to this field.    |           |
| 9:7   | RO             | 3'b0    | RSV1 (RSV1)<br>Reserved  |           |
| 6:0   | RW/L           | 7'b0    | MPR Lower Bound (LWR_BOUND)  The Lower Address Bound is compared with 16:10 of the incoming address determine the lower 1KB aligned value of the Protected Region.  Upper 4 bits are unused by HW. For address comparison purposes, lower address bits[9:0] of incoming address is assumed to be all 0's. So, incoming address is checked for greater than or equal to this field. |           |

#### 12.4.4.3 MPR\_CFG (MPR2\_CFG)

Memory Protection Region Configuration Register

MEM Offset (B040000) 8h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description                                       | PowerWell |
|------|----------------|---------|---|-----------|
| 31   | RW/1S          | 1'b0    | MPR Lock (LOCK) Lock the Memory Protection Region |           |
|      |                |         | Configuration                                     |           |



| Bits  | Access<br>Type | Default | Description  | PowerWell |
|-------|----------------|---------|--|-----------|
| 30    | RW/L           | 1'b0    | MPR Enable (ENABLE) Enable the Memory Protection Region  |           |
| 29:27 | RO             | 3'b0    | RSV4 (RSV4)<br>Reserved  |           |
| 26:24 | RW/L           | 3'b0    | MPR Read Access Allow (RD_ALLOW) Enable Read Access on an Agent by Agent basis: [0]: Enables Read Access for the Host Processor [1]: Reserved [2]: Enables Read Access for DMA   |           |
| 23    | RO             | 1'b0    | RSV3 (RSV3)<br>Reserved  |           |
| 22:20 | RW/L           | 3'b0    | MPR Write Access Allow (WR_ALLOW) Enable Write Access on an Agent by Agent basis: Bit [0]: Enables Write Access for the Host Processor Bit [1]: Reserved Bit [2]: Enables Write Access for DMA   |           |
| 19:17 | RO             | 3'b0    | RSV2 (RSV2)<br>Reserved  |           |
| 16:10 | RW/L           | 7'b0    | MPR Upper Bound (UPR_BOUND)  The Upper Address Bound is compared with 16:10 of the incoming address determine the upper 1KB aligned value of the Protected Region.  Upper 4 bits are unused by HW. For address comparison purposes, lower address bits[9:0] of incoming address is assumed to be all 1's. So, incoming address is checked for less than or equal to this field.    |           |
| 9:7   | RO             | 3'b0    | RSV1 (RSV1) Reserved   |           |
| 6:0   | RW/L           | 7'b0    | MPR Lower Bound (LWR_BOUND)  The Lower Address Bound is compared with 16:10 of the incoming address determine the lower 1KB aligned value of the Protected Region.  Upper 4 bits are unused by HW. For address comparison purposes, lower address bits[9:0] of incoming address is assumed to be all 0's. So, incoming address is checked for greater than or equal to this field. |           |

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# 12.4.4.4 MPR\_CFG (MPR3\_CFG)

Memory Protection Region Configuration Register

MEM Offset (B040000) 0Ch

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits  | Access<br>Type | Default | Description   | PowerWell |
|-------|----------------|---------|---|-----------|
| 31    | RW/1S          | 1'b0    | MPR Lock (LOCK)  Lock the Memory Protection Region Configuration  |           |
| 30    | RW/L           | 1'b0    | MPR Enable (ENABLE) Enable the Memory Protection Region   |           |
| 29:27 | RO             | 3'b0    | RSV4 (RSV4)<br>Reserved   |           |
| 26:24 | RW/L           | 3'b0    | MPR Read Access Allow (RD_ALLOW)  Enable Read Access on an Agent by Agent basis:  [0]: Enables Read Access for the Host Processor  [1]: Reserved  [2]: Enables Read Access for DMA  |           |
| 23    | RO             | 1'b0    | RSV3 (RSV3)<br>Reserved   |           |
| 22:20 | RW/L           | 3'b0    | MPR Write Access Allow (WR_ALLOW) Enable Write Access on an Agent by Agent basis: Bit [0]: Enables Write Access for the Host Processor Bit [1]: Reserved Bit [2]: Enables Write Access for DMA  |           |
| 19:17 | RO             | 3'b0    | RSV2 (RSV2)<br>Reserved   |           |
| 16:10 | RW/L           | 7'b0    | MPR Upper Bound (UPR_BOUND)  The Upper Address Bound is compared with 16:10 of the incoming address determine the upper 1KB aligned value of the Protected Region.  Upper 4 bits are unused by HW. For address comparison purposes, lower address bits[9:0] of incoming address is assumed to be all 1's. So, incoming address is checked for less than or equal to this field. |           |



| Bits | Access<br>Type | Default | Description  | PowerWell |
|------|----------------|---------|--|-----------|
| 9:7  | RO             | 3'b0    | RSV1 (RSV1)<br>Reserved  |           |
| 6:0  | RW/L           | 7'b0    | MPR Lower Bound (LWR_BOUND)  The Lower Address Bound is compared with 16:10 of the incoming address determine the lower 1KB aligned value of the Protected Region.  Upper 4 bits are unused by HW. For address comparison purposes, lower address bits[9:0] of incoming address is assumed to be all 0's. So, incoming address is checked for greater than or equal to this field. |           |

#### 12.4.4.5 MPR\_VDATA (MPR\_VDATA)

Memory Protection Region Violation Data Value

MEM Offset (B040000) 10h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default FFFF\_FFFFh

| Bits | Access<br>Type | Default     | Description  | PowerWell |
|------|----------------|-------------|--|-----------|
| 31:0 | RW/O           | 32'hFFFFFFF | MPR Violation Data (VDATA)   |           |
|      |                |             | This field controls the data returned to<br>Agents that violate the MPR Access rules |           |

# 12.4.4.6 MPR\_VSTS (MPR\_VSTS)

Memory Protection Region Violation Details

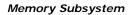
MEM Offset (B040000) 14h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell |
|------|----------------|---------|--|-----------|
| 31   | RW/1C/V        | 1'b0    | MPR Violation Details Valid (VALID)  This field is asserted when a Violation Event Occurs.  No further Violation Events will be captured in this register until this bit is cleared by SW. |           |

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| Bits  | Access<br>Type | Default | Description  | PowerWell |
|-------|----------------|---------|--|-----------|
| 30:20 | RO             | 11'b0   | RSV (RSV) Reserved   |           |
| 19:18 | RO/V           | 2'b0    | MPR Violation Agent ID (AGENT)   |           |
|       |                |         | This field captures the Agent ID for an Access Violation:  0: Host Processor  1: Reserved  2: DMA  |           |
| 17    | RO/V           | 1'b0    | MPR Violation Agent ID (TYPE)  This field captures the Transfer Type for an Access Violation:  0: Read  1: Write   |           |
| 16:0  | RO/V           | 17'b0   | MPR Violation Address (ADDR)  This field captures the Address for an Access Violation. Upper 4b are assumed to be all 0's. Bit 2 is undefined. Lower 2 address bits are assumed to be all 0's. |           |



# $13 I^2C$

The SoC implements one instance of an I<sup>2</sup>C controller, which can operate in master mode or slave mode as configured. Both 7 bit and 10 bit addressing modes are supported.

# 13.1 Signal Descriptions

Please see Chapter 2, "Physical Interfaces" for additional details.

The signal description table has the following headings:

- **Signal Name:** The name of the signal/pin
- **Direction:** The buffer direction can be either input, output, or I/O (bidirectional)
- Type: The buffer type found in Chapter 4, "Electrical Characteristics"
- Description: A brief explanation of the signal's function

#### Table 30. Memory 0 Signals

| Signal Name | Direction/<br>Type | Description       |
|-------------|--------------------|-------------------|
| I2C_0_CLK   | 1/0                | I2C Serial Clock: |
| I2C_O_DATA  | 1/0                | I2C Serial Data:  |

The following is a list of the I<sup>2</sup>C features:

#### 13.2 Features

- One I<sup>2</sup>C Interface
- Support both Master and Slave operation
- Operational Speeds:
  - Standard Mode (0 to 100 Kbps)
  - o Fast Mode (≤ 400 Kbps)
  - o Fast Mode Plus (≤ 1 Mbps)
- 7 bit or 10 bit Addressing
- Supports Clock Stretching by Slave Devices
- Multi-Master Arbitration
- Spike Suppression

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- Hardware Handshake Interface to support DMA capability
- Interrupt Control
- FIFO support with 16B deep RX and TX FIFO's

# 13.3 Memory Mapped IO Registers

Registers listed are for I2C 0, starting at base address B0002800h.

Table 31. Summary of I<sup>2</sup>C Registers—0xB0002800

| MEM<br>Address | Default    | Instance Name    | Name                                    |
|----------------|------------|------------------|---|
| 0xB0002800     | 0000_007Fh | IC_CON           | Control Register                        |
| 0xB0002804     | 0000_2055h | IC_TAR           | Master Target Address                   |
| 0xB0002808     | 0000_0055h | IC_SAR           | Slave Address                           |
| 0xB000280C     | 0000_0001h | IC_HS_MADDR      | High Speed Master ID                    |
| 0xB0002810     | 0000_0000h | IC_DATA_CMD      | Data Buffer and Command                 |
| 0xB0002814     | 0000_0190h | IC_SS_SCL_HCNT   | Standard Speed Clock SCL High Count     |
| 0xB0002818     | 0000_01D6h | IC_SS_SCL_LCNT   | Standard Speed Clock SCL Low Count      |
| 0xB000281C     | 0000_003Ch | IC_FS_SCL_HCNT   | Fast Speed Clock SCL High Count         |
| 0xB0002820     | 0000_0082h | IC_FS_SCL_LCNT   | Fast Speed I2C Clock SCL Low Count      |
| 0xB0002824     | 0000_0006h | IC_HS_SCL_HCNT   | High Speed I2C Clock SCL High Count     |
| 0xB0002828     | 0000_0010h | IC_HS_SCL_LCNT   | High Speed I2C Clock SCL Low Count      |
| 0xB000282C     | 0000_0000h | IC_INTR_STAT     | Interrupt Status                        |
| 0xB0002830     | 0000_18FFh | IC_INTR_MASK     | Interrupt Mask                          |
| 0xB0002834     | 0000_0000h | IC_RAW_INTR_STAT | Raw Interrupt Status                    |
| 0xB0002838     | 0000_000Fh | IC_RX_TL         | Receive FIFO Threshold Level            |
| 0xB000283C     | 0000_0000h | IC_TX_TL         | Transmit FIFO Threshold Level           |
| 0xB0002840     | 0000_0000h | IC_CLR_INTR      | Clear Combined and Individual Interrupt |
| 0xB0002844     | 0000_0000h | IC_CLR_RX_UNDER  | Clear RX_UNDER Interrupt                |
| 0xB0002848     | 0000_0000h | IC_CLR_RX_OVER   | Clear RX_OVER Interrupt                 |
| 0xB000284C     | 0000_0000h | IC_CLR_TX_OVER   | Clear TX_OVER Interrupt                 |
| 0xB0002850     | 0000_0000h | IC_CLR_RD_REQ    | Clear RD_REQ Interrupt                  |
| 0xB0002854     | 0000_0000h | IC_CLR_TX_ABRT   | Clear TX_ABRT Interrupt                 |
| 0xB0002858     | 0000_0000h | IC_CLR_RX_DONE   | Clear RX_DONE Interrupt                 |



| MEM<br>Address | Default    | Instance Name       | Name                              |
|----------------|------------|---------------------|-----------------------------------|
| 0xB000285C     | 0000_0000h | IC_CLR_ACTIVITY     | Clear ACTIVITY Interrupt          |
| 0xB0002860     | 0000_0000h | IC_CLR_STOP_DET     | Clear STOP_DET Interrupt          |
| 0xB0002864     | 0000_0000h | IC_CLR_START_DET    | Clear START_DET Interrupt         |
| 0xB0002868     | 0000_0000h | IC_CLR_GEN_CALL     | Clear GEN_CALL Interrupt          |
| 0xB000286C     | 0000_0000h | IC_ENABLE           | Enable                            |
| 0xB0002870     | 0000_0006h | IC_STATUS           | Status                            |
| 0xB0002874     | 0000_0000h | IC_TXFLR            | Transmit FIFO Level               |
| 0xB0002878     | 0000_0000h | IC_RXFLR            | Receive FIFO Level                |
| 0xB000287C     | 0001_0001h | IC_SDA_HOLD         | SDA Hold                          |
| 0xB0002880     | 0000_0000h | IC_TX_ABRT_SOURCE   | Transmit Abort Source             |
| 0xB0002888     | 0000_0000h | IC_DMA_CR           | SDA Setup                         |
| 0xB000288C     | 0000_0000h | IC_DMA_TDLR         | DMA Transmit Data Level Register  |
| 0xB0002890     | 0000_0000h | IC_DMA_RDLR         | I2C Receive Data Level Register   |
| 0xB0002894     | 0000_0064h | IC_SDA_SETUP        | SDA Setup                         |
| 0xB0002898     | 0000_0001h | IC_ACK_GENERAL_CALL | General Call Ack                  |
| 0xB000289C     | 0000_0000h | IC_ENABLE_STATUS    | Enable Status                     |
| 0xB00028A0     | 0000_0007h | IC_FS_SPKLEN        | SS and FS Spike Suppression Limit |
| 0xB00028A4     | 0000_0000h | IC_HS_SPKLEN        | HS spike suppression limit        |
| 0xB00028A8     | 0000_0000h | IC_CLR_RESTART_DET  | clear the RESTART_DET interrupt   |
| 0xB00028F4     | 000F_0FAEh | IC_COMP_PARAM_1     | Configuration Parameters          |
| 0xB00028F8     | 3132_322Ah | IC_COMP_VERSION     | Component Version                 |
| 0xB00028FC     | 4457_0140h | IC_COMP_TYPE        | Component Type                    |

# 13.3.1.1 Control Register (IC\_CON)

Used to control the I2C controller. Can be written only when the I2C is disabled (IC\_ENABLE=0). Writes at other times have no effect.

MEM Offset () 0B0002800h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_007Fh



| Bits      | Acces<br>s Type | Defaul<br>t | Description   | PowerWel<br>I | ResetSigna<br>I |
|-----------|-----------------|-------------|---|---------------|-----------------|
| 31:1<br>0 | RO              | 22'b0       | Reserved (RSV)  |               |                 |
| 9         | RW              | 1'b0        | RX_FIFO_FULL_HLD_CTRL (RX_FIFO_FULL_HLD_CTRL )  This bit controls whether the bus should be held when the Rx FIFO is physically full to its RX_BUFFER_DEPTH, as described in the IC_RX_FULL_HLD_BUS_EN parameter.  Dependencies: This register bit value is applicable only when the IC_RX_FULL_HLD_BUS_EN configuration parameter is set to 1. If IC_RX_FULL_HLD_BUS_EN = 0, then this bit is read-only. If IC_RX_FULL_HLD_BUS_EN = 1, then this bit can be read or write. |               |                 |
| 8         | RW              | 1'b0        | TX_EMPTY_CTRL (TX_EMPTY_CTRL)  This bit controls the generation of the TX_EMPTY interrupt, as described in the IC_RAW_INTR_STAT register  |               |                 |
| 7         | RW              | 1'b0        | STOP_DET_IFADDRESSED (STOP_DET_IFADDRESSED ) In slave mode: 1b1 issues the STOP_DET interrrupt only when it is addressed. 1b0 issues the STOP_DET irrespective of whether its addressed or not.   |               |                 |
| 6         | RW              | 1'b1        | Slave Mode Disable (IC_SLAVE_DISABLE)  This bit controls whether I2C has its slave disabled.  If this bit is set (slave disabled), I2C controller functions only as a master.  O: slave is enabled  |               |                 |

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| Bits | Acces<br>s Type | Defaul<br>t | Description   | PowerWel<br>I | ResetSigna<br>I |
|------|-----------------|-------------|---|---------------|-----------------|
|      |                 |             | 1: slave is disabled  NOTE: Software must ensure slave and master mode are mutually exclusive.  IMPORTANT: if IC_SLAVE_DISABLE == 0 > MASTER_MODE == 0  |               |                 |
| 5    | RW              | 1'b1        | Restart Support (IC_RESTART_EN)  Determines whether RESTART conditions may be sent when acting as a master. Some older slaves do not support handling RESTART conditions; however, RESTART conditions are used in several I2C controller operations.  0: disable  1: enable  When RESTART is disabled, the master is prohibited from performing the following functions:  - Change direction within a transfer (split)  - Send a START BYTE  - High-speed mode operation  - Combined format transfers in 7-bit addressing modes  - Read operation with a 10-bit address  - Send multiple bytes per transfer By replacing RESTART condition followed by a STOP and a subsequent START condition, split operations are broken down into multiple I2C transfers. If the above operations are performed, it will result in setting TX_ABRT of the IC_RAW_INTR_STAT register |               |                 |
| 4    | RW              | 1'b1        | Master Addressing Mode (IC_10BITADDR_MASTER) Controls whether the I2C controller starts its transfers in 7- or 10-bit addressing mode when acting as a master.  0: 7-bit addressing 1: 10-bit addressing  |               |                 |

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| Bits | Acces<br>s Type | Defaul<br>t | Description  | PowerWel<br>I | ResetSigna<br>I |
|------|-----------------|-------------|--|---------------|-----------------|
| 3    | RW              | 1'b1        | Slave Addressing Mode (IC_10BITADDR_SLAVE) When acting as a slave, this bit controls whether the I2C controller responds to 7- or 10-bit addresses 0: 7-bit addressing ignores transactions that involve 10-bit addressing; for 7-bit addressing, only the lower 7 bits of the IC_SAR register are compared - 1: 10-bit addressing responds to only 10-bit addressing transfers that match the full 10 bits of the IC_SAR register |               |                 |
| 2:1  | RW              | 2'b11       | Speed Mode (SPEED)  12C Master operational speed. Relevant only in master mode. Mode must be set by firmware.  01: standard mode (100 kbit/s)  10: fast mode (400 kbit/s)  |               |                 |
| 0    | RW              | 1'b1        | Master Mode Enable (MASTER_MODE)  This bit controls whether the I2C master is enabled.  0: master disabled  1: master enabled  NOTE: Software must ensure master and slave mode are mutually exclusive if MASTER_MODE == 1> IC_SLAVE_DISABLE == 1  |               |                 |

## 13.3.1.2 Master Target Address (IC\_TAR)

Can be written only when the I2C is disabled (IC\_ENABLE==0). Writes at other times have no effect.

MEM Offset () 0B0002804h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_2055h



| Bits      | Acces<br>s Type | Default       | Description   | PowerWel<br>I | ResetSigna<br>I |
|-----------|-----------------|---------------|---|---------------|-----------------|
| 31:1<br>3 | RO              | 19'h0000<br>1 | Reserved (RSV)  |               |                 |
| 12        | RW              | 1'b0          | IC_10BITADDR_MASTER (IC_10BITADDR_MASTER ) This bit controls whether the I2C controller starts its transfers in 7-or 10-bit addressing mode when acting as a master. 0: 7-bit addressing 1: 10-bit addressing   |               |                 |
| 11        | RW              | 1'b0          | Special Command Enable (SPECIAL) This bit indicates whether software performs a General Call or START BYTE command. 0: ignore bit 10 GC_OR_START and use IC_TAR normally 1: perform special I2C command as specified in GC_OR_START field   |               |                 |
| 10        | RW              | 1'b0          | Special Command Type (GC_OR_START)  If IC_TAR bit 11 (SPECIAL) is set to 1, then this bit indicates whether a General Call or START byte command is to be performed by the I2C Controller.  O: General Call Address after issuing a General Call, only writes may be performed. Attempting to issue a read command results in setting bit 6 (TX_ABRT) of the IC_RAW_INTR_STAT register. I2C controller remains in General Call mode until the SPECIAL bit value (bit 11) is cleared.  1: START BYTE |               |                 |
| 9:0       | RW              | 10'h055       | Master Target Address (IC_TAR)  |               |                 |

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| Bits | Acces<br>s Type | Default | Description   | PowerWel<br>I | ResetSigna<br>I |
|------|-----------------|---------|---|---------------|-----------------|
|      |                 |         | This is the target address for any master transaction. When transmitting a General Call, these bits are ignored. To generate a START BYTE, the CPU needs to write only once into these bits.  |               |                 |
|      |                 |         | If the IC_TAR and IC_SAR are the same, loopback exists but the FIFOs are shared between master and slave, so full loopback is not feasible. Only one direction loopback mode is supported (simplex), not duplex. A master cannot transmit to itself; it can transmit to only a slave. |               |                 |
|      |                 |         | IMPORTANT: if MASTER_MODE == 1> IC_SLAVE_DISABLE == 1   |               |                 |

## 13.3.1.3 Slave Address (IC\_SAR)

Holds the slave address when the I2C is operating as a slave. Can be written only when the I2C is disabled ( $IC_ENABLE==0$ ). Writes at other times have no effect

MEM Offset () 0B0002808h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0055h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:10 | RO             | 22'b0   | Reserved (RSV)   |           |             |
| 9:0   | RW             | 10'h055 | Slave Address (IC_SAR) For 7-bit addressing, only IC_SAR[6:0] is used. |           |             |



#### 13.3.1.4 High Speed Master ID (IC\_HS\_MADDR)

I2C High Speed Master Mode Code Address. Can be written only when the I2C is disabled (IC\_ENABLE==0). Writes at other times have no effect.

MEM Offset () 0B000280Ch

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0001h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:3 | RO             | 29'b0   | Reserved (RSV)   |           |             |
| 2:0  | RW             | 3'b01   | HS Master Code<br>(IC_HS_MAR)  |           |             |
|      |                |         | This bit field holds the value of the I2C HS mode master code. HS-mode master codes are reserved 8-bit codes (00001xxx) that are not used for slave addressing or other purposes. Each master has its unique master code; up to eight high-speed mode masters can be present on the same I2C bus system. |           |             |

#### 13.3.1.5 Data Buffer and Command (IC\_DATA\_CMD)

CPU writes to it when filling the TX FIFO and the reads from when retrieving bytes from RX FIFO.

MEM Offset () 0B0002810h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:11 | RO             | 21'b0   | Reserved (RSV)  |           |             |
| 10    | RO             | 1'b0    | Restart Bit Control (RESTART)  This bit controls whether a RESTART is issued before the byte is sent or received. |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | - 1 if IC_RESTART_EN is 1, a RESTART is issued before the data is sent/received (according to the value of CMD), regardless of whether or not the transfer direction is changing from the previous command; if IC_RESTART_EN is 0, a STOP followed by a START is issued instead 0 If IC_RESTART_EN is 1, a RESTART is issued only if the transfer direction is changing from the previous command; if IC_RESTART_EN is 0, a STOP followed by a START is issued instead |           |             |
| 9    | RO             | 1'b0    | Stop Bit Control (STOP)  |           |             |
|      |                |         | This bit controls whether a STOP is issued after the byte is sent or received:   |           |             |
|      |                |         | - 1 STOP is issued after this byte, regardless of whether or not the Tx FIFO is empty. If the Tx FIFO is not empty, the master immediately tries to start a new transfer by issuing a START and arbitrating for the bus.   |           |             |
|      |                |         | - 0 STOP is not issued after this byte, regardless of whether or not the Tx FIFO is empty. If the Tx FIFO is not empty, the master continues the current transfer by sending/receiving data bytes according to the value of the CMD bit. If the Tx FIFO is empty, the master holds the SCL line low and stalls the bus until a new command is available in the Tx FIFO.  |           |             |
| 8    | RW             | 1'b0    | Command (CMD) This bit controls whether a  |           |             |
|      |                |         | read or a write is performed. This bit controls the direction only in I2C master mode.   |           |             |
|      |                |         | 0 = Write<br>1 = Read  |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | When a command is entered in the TX FIFO, this bit distinguishes the write and read commands. In slave-receiver mode, this bit is a 'don't care' because writes to this register are not required. In slave-transmitter mode, a 'O' indicates that CPU data is to be transmitted and as DAT or IC_DATA_CMD[7:0].  |           |             |
|      |                |         | NOTE: when programming this bit, attempting to perform a read operation after a General Call command has been sent results in a TX_ABRT interrupt (bit 6 of the IC_RAW_INTR_STAT register), unless bit 11 (SPECIAL) in the IC_TAR register has been cleared. If a '1' is written to this bit after receiving a RD_REQ interrupt, then a TX_ABRT interrupt occurs. |           |             |
|      |                |         | NOTE: It is possible that while attempting a master I2C read transfer, a RD_REQ interrupt may have occurred simultaneously due to a remote I2C master addressing I2C controller. In this type of scenario, the I2C controller ignores the IC_DATA_CMD write, generates a TX_ABRT interrupt, and waits to service the RD_REQ interrupt.                            |           |             |
| 7:0  | RW             | 8'b0    | Data Buffer (DAT)   |           |             |
|      |                |         | Contains the data to be transmitted or received on the I2C bus.  When writing to this register and want to perform a read, DAT field is ignored by the I2C controller.  |           |             |
|      |                |         | When reading this register,<br>DAT return the value of data<br>received on the I2C controller<br>interface.   |           |             |

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# 13.3.1.6 Standard Speed Clock SCL High Count (IC\_SS\_SCL\_HCNT)

Sets the SCL clock high-period count for standard speed (SS). Can be written only when the I2C is disabled (IC\_ENABLE==0). Writes at other times have no effect.

**MEM Offset ()** 0B0002814h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0190h

| Bits  | Access<br>Type | Default  | Description   | PowerWell | ResetSignal |
|-------|----------------|----------|---|-----------|-------------|
| 31:16 | RO             | 16'b0    | Reserved (RSV)  |           |             |
| 15:0  | RW             | 16'h0190 | SS SCL clock high-period count (IC_SS_SCL_HCNT)  Must be set before any I2C bus transaction can take place to ensure proper I/O timing.  The minimum valid value is 6; hardware prevents values less than this being written, and if attempted results in 6 |           |             |
|       |                |          | being set.  This register must not be programmed to a value higher than 65525, because I2C controller uses a 16-bit counter to flag an I2C bus idle condition when this counter reaches a value of IC_SS_SCL_HCNT + 10.                                     |           |             |



## 13.3.1.7 Standard Speed Clock SCL Low Count (IC\_SS\_SCL\_LCNT)

Sets the SCL clock low-period count for standard speed (SS). Can be written only when the I2C is disabled (IC\_ENABLE==0). Writes at other times have no effect.

MEM Offset () 0B0002818h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_01D6h

| Bits  | Access<br>Type | Default  | Description   | PowerWell | ResetSignal |
|-------|----------------|----------|---|-----------|-------------|
| 31:16 | RO             | 16'b0    | Reserved (RSV)  |           |             |
| 15:0  | RW             | 16'h01d6 | SS SCL clock low-period count (IC_SS_SCL_LCNT)  |           |             |
|       |                |          | Must be set before any I2C bus transaction can take place to ensure proper I/O timing.  |           |             |
|       |                |          | The minimum valid value is 8; hardware prevents values less than this being written, and if attempted results in 8 being set. |           |             |

#### 13.3.1.8 Fast Speed Clock SCL High Count (IC\_FS\_SCL\_HCNT)

Sets the SCL clock high-period count for fast speed (FS). Can be written only when the I2C is disabled (IC\_ENABLE==0). Writes at other times have no effect.

MEM Offset () 0B000281Ch

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_003Ch

| Bits  | Access<br>Type | Default  | Description  | PowerWell | ResetSignal |
|-------|----------------|----------|--|-----------|-------------|
| 31:16 | RO             | 16'b0    | Reserved (RSV)   |           |             |
| 15:0  | RW             | 16'h003c | FS SCL clock high-period count (IC_FS_SCL_HCNT)  |           |             |
|       |                |          | Must be set before any I2C bus transaction can take place to ensure proper I/O timing. |           |             |

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| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | The minimum valid value is 6; hardware prevents values less than this being written, and if attempted results in 6 being set. |           |             |

## 13.3.1.9 Fast Speed I2C Clock SCL Low Count (IC\_FS\_SCL\_LCNT)

Sets the SCL clock low-period count for fast speed (FS). Can be written only when the I2C is disabled (IC\_ENABLE==0). Writes at other times have no effect.

MEM Offset () 0B0002820h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0082h

| Bits  | Access<br>Type | Default  | Description   | PowerWell | ResetSignal |
|-------|----------------|----------|---|-----------|-------------|
| 31:16 | RO             | 16'b0    | Reserved (RSV)  |           |             |
| 15:0  | RW             | 16'h0082 | SS SCL clock low-period count (IC_FS_SCL_LCNT)  |           |             |
|       |                |          | Must be set before any I2C bus transaction can take place to ensure proper I/O timing.  |           |             |
|       |                |          | The minimum valid value is 8; hardware prevents values less than this being written, and if attempted results in 8 being set. |           |             |



## 13.3.1.10 High Speed I2C Clock SCL High Count (IC\_HS\_SCL\_HCNT)

Sets the SCL clock high-period count for high speed (HS). Can be written only when the I2C is disabled (IC\_ENABLE==0). Writes at other times have no effect.

MEM Offset () 0B0002824h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0006h

| Bits  | Access<br>Type | Default  | Description  | PowerWell | ResetSignal |
|-------|----------------|----------|--|-----------|-------------|
| 31:16 | RO             | 16'b0    | Reserved (RSV)   |           |             |
| 15:0  | RW             | 16'h0006 | HS SCL clock high-period count (IC_HS_SCL_HCNT)  |           |             |
|       |                |          | Must be set before any I2C bus transaction can take place to ensure proper I/O timing. The SCL High time depends on the loading of the bus. For 100pF loading, the SCL High time is 60ns; for 400pF loading, the SCL High time is 120ns. |           |             |
|       |                |          | The minimum valid value is 6; hardware prevents values less than this being written, and if attempted results in 6 being set.  |           |             |

## 13.3.1.11 High Speed I2C Clock SCL Low Count (IC\_HS\_SCL\_LCNT)

Sets the SCL clock low-period count for high speed (HS). Can be written only when the I2C is disabled (IC\_ENABLE==0). Writes at other times have no effect.

MEM Offset () 0B0002828h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0010h

| Bits  | Access<br>Type | Default  | Description                                    | PowerWell | ResetSignal |
|-------|----------------|----------|--|-----------|-------------|
| 31:16 | RO             | 16'b0    | Reserved (RSV)                                 |           |             |
| 15:0  | RW             | 16'h0010 | SS SCL clock low-period count (IC_HS_SCL_LCNT) |           |             |

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| Must be set before any I2C bus transaction can take place to ensure proper I/O timing. For 100pF loading, the SCL High time is 60ns:   | Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|--|------|----------------|---------|--|-----------|-------------|
| for 400pF loading, the SCL High time is 120ns. The minimum valid value is 8; hardware prevents values less than this being written, and if attempted results in 8 being set. |      |                |         | bus transaction can take place to ensure proper I/O timing. For 100pF loading, the SCL High time is 60ns; for 400pF loading, the SCL High time is 120ns.  The minimum valid value is 8; hardware prevents values less than this being written, and if attempted results in 8 |           |             |

#### 13.3.1.12 Interrupt Status (IC\_INTR\_STAT)

Each bit in this register has a corresponding mask bit in the IC\_INTR\_MASK register. These bits are cleared by reading the matching interrupt clear register. The unmasked raw versions of these bits are available in the IC\_RAW\_INTR\_STAT register.

MEM Offset () 0B000282Ch Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:12 | RO             | 20'b0   | Reserved (RSV)   |           |             |
| 11    | RO             | 1'b0    | General Call Acknowledged (R_GEN_CALL) Set only when a General Call address is received and it is acknowledged. It stays set until it is cleared either by disabling the I2C controller or when the CPU reads bit 0 of the IC_CLR_GEN_CALL register. I2C controller stores the received data in the Rx buffer. |           |             |
| 10    | RO             | 1'b0    | Start Detected (R_START_DET) Indicates whether a START or RESTART condition has occurred on the I2C interface regardless of whether the controller is operating in slave or master mode.   |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 9    | RO             | 1'b0    | Stop Detected (R_STOP_DET) Indicates whether a STOP condition has occurred on the I2C interface regardless of whether the controller is operating in slave or master mode.   |           |             |
| 8    | RO             | 1'b0    | Activity (R_ACTIVITY) This bit captures I2C controller activity and stays set until it is cleared. There are four ways to clear it: - Disabling the controller - Reading the IC_CLR_ACTIVITY register - Reading the IC_CLR_INTR register - System reset Once this bit is set, it stays set unless one of the four methods is used to clear it. Even if the controller is idle, this bit remains set until cleared, indicating that there was activity on the bus |           |             |
| 7    | RO             | 1'b0    | RX Completed (R_RX_DONE)  When the I2C controller is acting as a slave-transmitter, this bit is set to 1 if the master does not acknowledge a transmitted byte. This occurs on the last byte of the transmission, indicating that the transmission is done.  |           |             |
| 6    | RO             | 1'b0    | TX Abort (R_TX_ABRT) This bit indicates if the I2C controller, in transmitter mode, is unable to complete the intended actions on the contents of the transmit FIFO. This situation can occur both as an I2C master or an I2C slave, and is referred to as a 'transmit abort'. When this bit is set to 1, the IC_TX_ABRT_SOURCE register indicates the reason why the transmit abort takes places.   |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | NOTE: The controller flushes/resets/empties the TX FIFO whenever this bit is set. The TX FIFO remains in this flushed state until the register IC_CLR_TX_ABRT is read. Once this read is performed, the TX FIFO is then ready to accept more data bytes for transmission.  |           |             |
| 5    | RO             | 1'b0    | Read Requested (R_RD_REQ)  This bit is set to 1 when I2C controller is acting as a slave and another I2C master is attempting to read data from it. The controller holds the I2C bus in a wait state (SCL=0) until this interrupt is serviced, which means that the slave has been addressed by a remote master that is asking for data to be transferred. The processor must respond to this interrupt and then write the requested data to the IC_DATA_CMD register. This bit is set to 0 just after the processor reads the IC_CLR_RD_REQ register. |           |             |
| 4    | RO             | 1'b0    | TX Empty (R_TX_EMPTY) This bit is set to 1 when the transmit buffer is at or below the threshold value set in the IC_TX_TL register. It is automatically cleared by hardware when the buffer level goes above the threshold. When the IC_ENABLE bit 0 is 0, the TX FIFO is flushed and held in reset. There the TX FIFO looks like it has no data within it, so this bit is set to 1, provided there is activity in the master or slave state machines. When there is no longer activity, then with ic_en=0, this bit is set to 0. Reset value.        |           |             |
| 3    | RO             | 1'b0    | TX Overflow (R_TX_OVER)  |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | Set during transmit if the transmit buffer is filled to IC_TX_BUFFER_DEPTH and the processor attempts to issue another I2C command by writing to the IC_DATA_CMD register. When the module is disabled, this bit keeps its level until the master or slave state machines go into idle, and when IC_EN goes to 0, this interrupt is cleared.  |           |             |
| 2    | RO             | 1'b0    | RX Full (R_RX_FULL) Set when the receive buffer reaches or goes above the RX_TL threshold in the IC_RX_TL register. It is automatically cleared by hardware when buffer level goes below the threshold. If the module is disabled (IC_ENABLE[0]=0), the RX FIFO is flushed and held in reset; therefore the RX FIFO is not full. This bit is cleared once the IC_ENABLE bit 0 is programmed with a 0, regardless of the activity that continues.  |           |             |
| 1    | RO             | 1'b0    | RX Overflow (R_RX_OVER)  Set if the receive buffer is completely filled to IC_RX_BUFFER_DEPTH and an additional byte is received from an external I2C device. The I2C Controller acknowledges this, but any data bytes received after the FIFO is full are lost. If the module is disabled (IC_ENABLE[0]=0), this bit keeps its level until the master or slave state machines go into idle, and when IC_EN goes to 0, this interrupt is cleared. |           |             |
| 0    | RO             | 1'b0    | RX Underflow<br>(R_RX_UNDER)  |           |             |

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| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | Set if the processor attempts to read the receive buffer when it is empty by reading from the IC_DATA_CMD register. If the module is disabled (IC_ENABLE[0]=0), this bit keeps its level until the master or slave state machines go into idle, and when IC_EN goes to 0, this interrupt is cleared. |           |             |

## 13.3.1.13 Interrupt Mask (IC\_INTR\_MASK)

These bits mask their corresponding interrupt status bits. They are active high; a value of 0 prevents a bit from generating an interrupt.

**MEM Offset ()** 0B0002830h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_18FFh

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:13 | RO             | 19'b0   | Reserved (RSV)  |           |             |
| 12    | RW             | 1'b1    | M_RESTART_DET Mask (M_RESTART_DET)  This bit masks the R_RESTART_DET interrupt status bit in the IC_INTR_STAT register.   |           |             |
| 11    | RW             | 1'b1    | General Call Acknowledged Mask (M_GEN_CALL) Set only when a General Call address is received and it is acknowledged. It stays set until it is cleared either by disabling the I2C controller or when the CPU reads bit 0 of the IC_CLR_GEN_CALL register. I2C controller stores the received data in the Rx buffer. |           |             |
| 10    | RW             | 1'b0    | Start Detected Mask (M_START_DET)   |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | Indicates whether a START or<br>RESTART condition has<br>occurred on the I2C interface<br>regardless of whether the<br>controller is operating in<br>slave or master mode.  |           |             |
| 9    | RW             | 1'b0    | Stop Detected Mask (M_STOP_DET) Indicates whether a STOP condition has occurred on the I2C interface regardless of whether the controller is operating in slave or master mode.   |           |             |
| 8    | RW             | 1'b0    | Activity Mask (M_ACTIVITY)  This bit captures I2C controller activity and stays set until it is cleared. There are four ways to clear it:  - Disabling the controller  - Reading the IC_CLR_ACTIVITY register  - Reading the IC_CLR_INTR register  - System reset Once this bit is set, it stays set unless one of the four methods is used to clear it. Even if the controller is idle, this bit remains set until cleared, indicating that there was activity on the bus. |           |             |
| 7    | RW             | 1'b1    | RX Completed Mask (M_RX_DONE)  When the I2C controller is acting as a slave-transmitter, this bit is set to 1 if the master does not acknowledge a transmitted byte. This occurs on the last byte of the transmission, indicating that the transmission is done.  |           |             |
| 6    | RW             | 1'b1    | TX Abort Mask<br>(M_TX_ABRT)  |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | This bit indicates if the I2C controller, in transmitter mode, is unable to complete the intended actions on the contents of the transmit FIFO. This situation can occur both as an I2C master or an I2C slave, and is referred to as a 'transmit abort'. When this bit is set to 1, the IC_TX_ABRT_SOURCE register indicates the reason why the transmit abort takes places.  NOTE: The controller flushes/resets/empties the TX FIFO whenever this bit is set. The TX FIFO remains in this flushed state until the register IC_CLR_TX_ABRT is read. Once this read is performed, the TX FIFO is then ready to accept more data bytes for transmission. |           |             |
| 5    | RW             | 1'b1    | Read Requested Mask (M_RD_REQ)  This bit is set to 1 when I2C controller is acting as a slave and another I2C master is attempting to read data from it. The controller holds the I2C bus in a wait state (SCL=0) until this interrupt is serviced, which means that the slave has been addressed by a remote master that is asking for data to be transferred. The processor must respond to this interrupt and then write the requested data to the IC_DATA_CMD register. This bit is set to 0 just after the processor reads the IC_CLR_RD_REQ register.  |           |             |
| 4    | RW             | 1'b1    | TX Empty Mask (M_TX_EMPTY)   |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | This bit is set to 1 when the transmit buffer is at or below the threshold value set in the IC_TX_TL register. It is automatically cleared by hardware when the buffer level goes above the threshold. When the IC_ENABLE bit 0 is 0, the TX FIFO is flushed and held in reset. There the TX FIFO looks like it has no data within it, so this bit is set to 1, provided there is activity in the master or slave state machines. When there is no longer activity, then with IC_EN=0, this bit is set to 0. Reset value. |           |             |
| 3    | RW             | 1'b1    | TX Overflow Mask (M_TX_OVER)  Set during transmit if the transmit buffer is filled to IC_TX_BUFFER_DEPTH and the processor attempts to issue another I2C command by writing to the IC_DATA_CMD register. When the module is disabled, this bit keeps its level until the master or slave state machines go into idle, and when IC_EN goes to 0, this interrupt is cleared.  |           |             |
| 2    | RW             | 1'b1    | RX Full Mask (M_RX_FULL)  Set when the receive buffer reaches or goes above the RX_TL threshold in the IC_RX_TL register. It is automatically cleared by hardware when buffer level goes below the threshold. If the module is disabled (IC_ENABLE[0]=0), the RX FIFO is flushed and held in reset; therefore the RX FIFO is not full. This bit is cleared once the IC_ENABLE bit 0 is programmed with a 0, regardless of the activity that continues.  |           |             |
| 1    | RW             | 1'b1    | RX Overflow Mask (M_RX_OVER)  |           |             |

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| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | Set if the receive buffer is completely filled to IC_RX_BUFFER_DEPTH and an additional byte is received from an external I2C device. The I2C Controller acknowledges this, but any data bytes received after the FIFO is full are lost. If the module is disabled (IC_ENABLE[0]=0), this bit keeps its level until the master or slave state machines go into idle, and when IC_EN goes to 0, this interrupt is cleared. |           |             |
| 0    | RW             | 1'b1    | RX Underflow Mask (M_RX_UNDER)  Set if the processor attempts to read the receive buffer when it is empty by reading from the IC_DATA_CMD register. If the module is disabled (IC_ENABLE[0]=0), this bit keeps its level until the master or slave state machines go into idle, and when IC_EN goes to 0, this interrupt is cleared.   |           |             |

## 13.3.1.14 Raw Interrupt Status (IC\_RAW\_INTR\_STAT)

Unlike the IC\_INTR\_STAT register, these bits are not masked so they always show the true status of the I2C controller.

**MEM Offset ()** 0B0002834h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description                                  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:13 | RO             | 19'b0   | Reserved (RSV)                               |           |             |
| 12    | RO             | 1'b0    | RESTART condition has occurred (RESTART_DET) |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | Indicates whether a RESTART condition has occurred on the I2C interface when I2C controller is operating in slave mode and the slave is the addressed slave.   |           |             |
| 11   | RO             | 1'b0    | General Call Acknowledged (GEN_CALL) Set only when a General Call address is received and it is acknowledged. It stays set until it is cleared either by disabling the I2C controller or when the CPU reads bit 0 of the IC_CLR_GEN_CALL register. I2C controller stores the received data in the Rx buffer. |           |             |
| 10   | RO             | 1'b0    | Start Detected (START_DET) Indicates whether a START or RESTART condition has occurred on the I2C interface regardless of whether the controller is operating in slave or master mode.   |           |             |
| 9    | RO             | 1'b0    | Stop Detected (STOP_DET) Indicates whether a STOP condition has occurred on the I2C interface regardless of whether the controller is operating in slave or master mode.   |           |             |
| 8    | RO             | 1'b0    | Activity (ACTIVITY) This bit captures I2C controller activity and stays set until it is cleared. There are four ways to clear it: - Disabling the controller - Reading the IC_CLR_ACTIVITY register - Reading the IC_CLR_INTR register - System reset  |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | Once this bit is set, it stays set unless one of the four methods is used to clear it. Even if the controller is idle, this bit remains set until cleared, indicating that there was activity on the bus.  |           |             |
| 7    | RO             | 1'b0    | RX Completed (RX_DONE) When the I2C controller is acting as a slave-transmitter, this bit is set to 1 if the master does not acknowledge a transmitted byte. This occurs on the last byte of the transmission, indicating that the transmission is done.   |           |             |
| 6    | RO             | 1'b0    | TX Abort (TX_ABRT)  This bit indicates if the I2C controller, in transmitter mode, is unable to complete the intended actions on the contents of the transmit FIFO. This situation can occur both as an I2C master or an I2C slave, and is referred to as a 'transmit abort'. When this bit is set to 1, the IC_TX_ABRT_SOURCE register indicates the reason why the transmit abort takes places.  NOTE: The controller flushes/resets/empties the TX FIFO whenever this bit is set. The TX FIFO remains in this flushed state until the register IC_CLR_TX_ABRT is read. Once this read is performed, the TX FIFO is then ready to accept more data bytes for transmission. |           |             |
| 5    | RO             | 1'b0    | Read Requested (RD_REQ)  |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | This bit is set to 1 when I2C controller is acting as a slave and another I2C master is attempting to read data from it. The controller holds the I2C bus in a wait state (SCL=0) until this interrupt is serviced, which means that the slave has been addressed by a remote master that is asking for data to be transferred. The processor must respond to this interrupt and then write the requested data to the IC_DATA_CMD register. This bit is set to 0 just after the processor reads the IC_CLR_RD_REQ register.                    |           |             |
| 4    | RO             | 1'b0    | TX Empty (TX_EMPTY)  This bit is set to 1 when the transmit buffer is at or below the threshold value set in the IC_TX_TL register. It is automatically cleared by hardware when the buffer level goes above the threshold. When the IC_ENABLE bit 0 is 0, the TX FIFO is flushed and held in reset. There the TX FIFO looks like it has no data within it, so this bit is set to 1, provided there is activity in the master or slave state machines. When there is no longer activity, then with IC_EN=0, this bit is set to 0. Reset value. |           |             |
| 3    | RO             | 1'b0    | TX Overflow (TX_OVER)  Set during transmit if the transmit buffer is filled to IC_TX_BUFFER_DEPTH and the processor attempts to issue another I2C command by writing to the IC_DATA_CMD register. When the module is disabled, this bit keeps its level until the master or slave state machines go into idle, and when IC_EN goes to 0, this interrupt is cleared.  |           |             |
| 2    | RO             | 1'b0    | RX Full (RX_FULL)  |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | Set when the receive buffer reaches or goes above the RX_TL threshold in the IC_RX_TL register. It is automatically cleared by hardware when buffer level goes below the threshold. If the module is disabled (IC_ENABLE[0]=0), the RX FIFO is flushed and held in reset; therefore the RX FIFO is not full. So this bit is cleared once the IC_ENABLE bit 0 is programmed with a 0, regardless of the activity that continues.                |           |             |
| 1    | RO             | 1'b0    | RX Overflow (RX_OVER) Set if the receive buffer is completely filled to IC_RX_BUFFER_DEPTH and an additional byte is received from an external I2C device. The I2C Controller acknowledges this, but any data bytes received after the FIFO is full are lost. If the module is disabled (IC_ENABLE[0]=0), this bit keeps its level until the master or slave state machines go into idle, and when IC_EN goes to 0, this interrupt is cleared. |           |             |
| 0    | RO             | 1'b0    | RX Underflow (RX_UNDER)  Set if the processor attempts to read the receive buffer when it is empty by reading from the IC_DATA_CMD register. If the module is disabled (IC_ENABLE[0]=0), this bit keeps its level until the master or slave state machines go into idle, and when IC_EN goes to 0, this interrupt is cleared.  |           |             |



#### 13.3.1.15 Receive FIFO Threshold Level (IC\_RX\_TL)

Controls the level of entries (or above) that triggers the RX\_FULL interrupt (bit 2 in IC\_RAW\_INTR\_STAT register).

MEM Offset () 0B0002838h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_000Fh

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:4 | RO             | 28'b0   | Reserved (RSV)  |           |             |
| 3:0  | RW             | 4'hF    | Receive FIFO Threshold Level (RX_TL)  The valid range is 0-255, with the additional restriction that hardware does not allow this value to be set to a value larger than the depth of the buffer. If an attempt is made to do that, the actual value set will be the maximum depth of the buffer. A value of 0 sets the threshold for 1 entry, and a value of 255 sets the threshold for 256 entries. |           |             |

#### 13.3.1.16 Transmit FIFO Threshold Level (IC\_TX\_TL)

Controls the level of entries (or below) that trigger the TX\_EMPTY interrupt (bit 4 in IC\_RAW\_INTR\_STAT register).

MEM Offset () 0B000283Ch

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description                           | PowerWell | ResetSignal |
|------|----------------|---------|---------------------------------------|-----------|-------------|
| 31:4 | RO             | 28'b0   | Reserved (RSV)                        |           |             |
| 3:0  | RW             | 4'h0    | Transmit FIFO Threshold Level (TX_TL) |           |             |

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| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | The valid range is 0-255, with the additional restriction that it may not be set to value larger than the depth of the buffer. If an attempt is made to do that, the actual value set will be the maximum depth of the buffer. A value of 0 sets the threshold for 0 entries, and a value of 255 sets the threshold for 255 entries. |           |             |

## 13.3.1.17 Clear Combined and Individual Interrupt (IC\_CLR\_INTR)

Read this register to clear the combined interrupt, all individual interrupts, and the IC\_TX\_ABRT\_SOURCE register.

MEM Offset () 0B0002840h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV)  |           |             |
| 0    | RO             | 1'b0    | Clear Combined and Individual Interrupt (CLR_INTR)  |           |             |
|      |                |         | This bit does not clear hardware clearable interrupts but software clearable interrupts. Refer to Bit 9 of the IC_TX_ABRT_SOURCE register for an exception to clearing IC_TX_ABRT_SOURCE. |           |             |



#### 13.3.1.18 Clear RX\_UNDER Interrupt (IC\_CLR\_RX\_UNDER)

Clear a single interrupt type.

MEM Offset () 0B0002844h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV)  |           |             |
| 0    | RO             | 1'b0    | Clear RX_UNDER<br>(CLR_RX_UNDER)  |           |             |
|      |                |         | Read this register to clear the RX_UNDER interrupt (bit 0) of the IC_RAW_INTR_STAT. |           |             |

#### 13.3.1.19 Clear RX\_OVER Interrupt (IC\_CLR\_RX\_OVER)

Clear a single interrupt type.

MEM Offset () 0B0002848h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV)   |           |             |
| 0    | RO             | 1'b0    | Clear RX_OVER<br>(CLR_RX_OVER)   |           |             |
|      |                |         | Read this register to clear the RX_OVER interrupt (bit 1) of the IC_RAW_INTR_STAT. |           |             |

#### 13.3.1.20 Clear TX\_OVER Interrupt (IC\_CLR\_TX\_OVER)

Clear a single interrupt type.

MEM Offset () 0B000284Ch

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

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| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV)  |           |             |
| 0    | RO             | 1'b0    | Clear TX_OVER (CLR_TX_OVER) Read this register to clear the |           |             |
|      |                |         | TX_OVER interrupt (bit 3) of the IC_RAW_INTR_STAT.          |           |             |

#### 13.3.1.21 Clear RD\_REQ Interrupt (IC\_CLR\_RD\_REQ)

Clear a single interrupt type.

MEM Offset () 0B0002850h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV)  |           |             |
| 0    | RO             | 1'b0    | Clear RD_REQ<br>(CLR_RD_REQ)  |           |             |
|      |                |         | Read this register to clear the RD_REQ interrupt (bit 5) of the IC_RAW_INTR_STAT. |           |             |

## 13.3.1.22 Clear TX\_ABRT Interrupt (IC\_CLR\_TX\_ABRT)

Clear a single interrupt type.

MEM Offset () 0B0002854h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description                    | PowerWell | ResetSignal |
|------|----------------|---------|--------------------------------|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV)                 |           |             |
| 0    | RO             | 1'b0    | Clear TX_ABRT<br>(CLR_TX_ABRT) |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | Read this register to clear the TX_ABRT interrupt (bit 6) of the IC_RAW_INTR_STAT register, and the IC_TX_ABRT_SOURCE register. This also releases the TX FIFO from the flushed/reset state, allowing more writes to the TX FIFO. Refer to Bit 9 of the IC_TX_ABRT_SOURCE register for an exception to clearing IC_TX_ABRT_SOURCE. |           |             |

## 13.3.1.23 Clear RX\_DONE Interrupt (IC\_CLR\_RX\_DONE)

Clear a single interrupt type.

MEM Offset () 0B0002858h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV)   |           |             |
| 0    | RO             | 1'b0    | Clear RX_DONE<br>(CLR_RX_DONE)   |           |             |
|      |                |         | Read this register to clear the RX_DONE interrupt (bit 7) of the IC_RAW_INTR_STAT. |           |             |

## 13.3.1.24 Clear ACTIVITY Interrupt (IC\_CLR\_ACTIVITY)

Clear a single interrupt type.

MEM Offset () 0B000285Ch

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description    | PowerWell | ResetSignal |
|------|----------------|---------|----------------|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV) |           |             |

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| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 0    | RO             | 1'b0    | Clear ACTIVITY<br>(CLR_TX_ABRT)  |           |             |
|      |                |         | Reading this register clears the ACTIVITY interrupt if the I2C is not active anymore. If the I2C module is still active on the bus, the ACTIVITY interrupt bit continues to be set. It is automatically cleared by hardware if the module is disabled and if there is no further activity on the bus. The value read from this register to get status of the ACTIVITY interrupt (bit 8) of the IC_RAW_INTR_STAT. |           |             |

#### 13.3.1.25 Clear STOP\_DET Interrupt (IC\_CLR\_STOP\_DET)

Clear a single interrupt type.

MEM Offset () 0B0002860h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV)  |           |             |
| 0    | RO             | 1'b0    | Clear STOP_DET<br>(CLR_STOP_DET)  |           |             |
|      |                |         | Read this register to clear the STOP_DET interrupt (bit 9) of the IC_RAW_INTR_STAT. |           |             |

#### 13.3.1.26 Clear START\_DET Interrupt (IC\_CLR\_START\_DET)

Clear a single interrupt type.

MEM Offset () 0B0002864h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV)  |           |             |
| 0    | RO             | 1'b0    | Clear START_DET (CLR_START_DET)   |           |             |
|      |                |         | Read this register to clear the START_DET interrupt (bit 10) of the IC_RAW_INTR_STAT. |           |             |

## 13.3.1.27 Clear GEN\_CALL Interrupt (IC\_CLR\_GEN\_CALL)

Clear a single interrupt type.

MEM Offset () 0B0002868h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV)   |           |             |
| 0    | RO             | 1'b0    | Clear GEN_CALL<br>(CLR_GEN_CALL)   |           |             |
|      |                |         | Read this register to clear the GEN_CALL interrupt (bit 11) of IC_RAW_INTR_STAT. |           |             |

#### 13.3.1.28 Enable (IC\_ENABLE)

Controls whether the I2C controller is enabled. Software can disable I2C controller while it is active.

MEM Offset () 0B000286Ch

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description                     | PowerWell | ResetSignal |
|------|----------------|---------|---------------------------------|-----------|-------------|
| 31:2 | RO             | 30'b0   | Reserved (RSV)                  |           |             |
| 1    | RW             | 1'b0    | Abort I2C Controller<br>(ABORT) |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | The software can abort the I2C transfer in master mode by setting this bit. The software   |           |             |
|      |                |         | can set this bit only when ENABLE is already set; otherwise, the controller ignores any  |           |             |
|      |                |         | write to ABORT bit. The software cannot clear the ABORT bit once set. In response to   |           |             |
|      |                |         | an ABORT, the controller issues a STOP and flushes the Tx FIFO after completing the  |           |             |
|      |                |         | current transfer, then sets the TX_ABORT interrupt after the abort operation. The  |           |             |
|      |                |         | ABORT bit is cleared automatically after the abort operation.  |           |             |
|      |                |         | When set, the controller initiates the transfer abort.  O: ABORT not initiated or  |           |             |
|      |                |         | ABORT done  1: ABORT operation in progress   |           |             |
| 0    | RW             | 1'b0    | Enable I2C Controller (ENABLE)  0: Disabled (TX/RX FIFOs are held in an erased state)  1: Enabled  NOTE: ensure that the controller is disabled properly. When disabled, the following occurs:  - The TX FIFO and RX FIFO get flushed.  - Status bits in the IC_INTR_STAT register are still active until the I2C Controller goes into IDLE state.  If the module is transmitting, |           |             |
|      |                |         | it stops as well as deletes the contents of the transmit buffer after the current transfer is complete.  |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | If the module is receiving, the controller stops the current transfer at the end of the current byte and does not acknowledge the transfer.  There is a two I2C clocks delay when enabling or disabling the controller. |           |             |

#### 13.3.1.29 Status (IC\_STATUS)

Read-only register used to indicate the current transfer status and FIFO status. The status register may be read at any time. None of the bits in this register request an interrupt. When the I2C is disabled by writing 0 in bit 0 of the IC\_ENABLE register: bits 1 and 2 are set to 1, bits 3 and 4 are set to 0.

When the master or slave state machines goes to idle and IC\_EN=0: bits 5 and 6 are set to 0.

MEM Offset () 0B0002870h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0006h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:7 | RO             | 25'b0   | Reserved (RSV)  |           |             |
| 6    | RO             | 1'b0    | SLV_ACTIVITY<br>(SLV_ACTIVITY)  |           |             |
|      |                |         | When the Slave Finite State Machine (FSM) is not in the IDLE state, this bit is set.        |           |             |
|      |                |         | 0: Slave FSM is in IDLE state so the Slave part is not Active                               |           |             |
|      |                |         | 1: Slave FSM is not in IDLE state so the Slave part is Active                               |           |             |
| 5    | RO             | 1'b0    | Master FSM Activity Status (MST_ACTIVITY)   |           |             |
|      |                |         | When the Master Finite State<br>Machine (FSM) is not in the<br>IDLE state, this bit is set. |           |             |
|      |                |         | 0: Master FSM is in IDLE state<br>so the Master part is not<br>Active                       |           |             |
|      |                |         | 1: Master FSM is not in IDLE<br>state so the Master part is<br>Active                       |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | NOTE: IC_STATUS[0]-that is,<br>ACTIVITY bit-is the OR of<br>SLV_ACTIVITY and<br>MST_ACTIVITY bits.  |           |             |
| 4    | RO             | 1'b0    | Receive FIFO Completely Full (RFF)  |           |             |
|      |                |         | When the receive FIFO is completely full, this bit is set. When the receive FIFO contains one or more empty location, this bit is cleared.  O: Receive FIFO is not full  1: Receive FIFO is full                                      |           |             |
| 3    | RO             | 1'b0    | Receive FIFO Not Empty  |           |             |
|      |                |         | (RFNE) This bit is set when the receive FIFO contains one or more entries; it is cleared when the receive FIFO is empty.  |           |             |
|      |                |         | 0: Receive FIFO is empty  |           |             |
|      |                |         | 1: Receive FIFO is not empty  |           |             |
| 2    | RO             | 1'b1    | Transmit FIFO Completely<br>Empty (TFE)   |           |             |
|      |                |         | When the transmit FIFO is completely empty, this bit is set. When it contains one or more valid entries, this bit is cleared. This bit field does not request an interrupt.  O: Transmit FIFO is not empty  1: Transmit FIFO is empty |           |             |
| 1    | RO             | 1'b1    | Transmit FIFO Not Full (TFNF)   |           |             |
|      |                |         | Set when the transmit FIFO contains one or more empty locations, and is cleared when the FIFO is full.  |           |             |
|      |                |         | 0: Transmit FIFO is full  |           |             |
|      |                |         | 1: Transmit FIFO is not full  |           |             |
| 0    | RO             | 1'b0    | Activity (ACTIVITY)  Receive FIFO Not Empty. This bit is set when the receive FIFO contains one or more entries; it is cleared when the receive FIFO is empty.  O: Receive FIFO is empty  1: Receive FIFO is not empty                |           |             |



#### 13.3.1.30 Transmit FIFO Level (IC\_TXFLR)

Contains the number of valid data entries in the transmit FIFO buffer. It is cleared whenever: The I2C is disabled, there is a transmit abort (i.e. TX\_ABRT bit is set in the IC\_RAW\_INTR\_STAT register) or the slave bulk transmit mode is aborted.

The register increments whenever data is placed into the transmit FIFO and decrements when data is taken from the transmit FIFO.

MEM Offset () 0B0002874h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:5 | RO             | 27'b0   | Reserved (RSV)  |           |             |
| 4:0  | RO             | 5'b0    | Transmit FIFO Level (TXFLR)                                     |           |             |
|      |                |         | Contains the number of valid data entries in the transmit FIFO. |           |             |

#### 13.3.1.31 Receive FIFO Level (IC\_RXFLR)

This register contains the number of valid data entries in the receive FIFO buffer. It is cleared whenever: The I2C is disabled, whenever there is a transmit abort caused by any of the events tracked in IC\_TX\_ABRT\_SOURCE.

The register increments whenever data is placed into the receive FIFO and decrements when data is taken from the receive FIFO.

MEM Offset () 0B0002878h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:5 | RO             | 27'b0   | Reserved (RSV)  |           |             |
| 4:0  | RO             | 5'b0    | Receive FIFO Level (RXFLR) Contains the number of valid data entries in the receive FIFO. |           |             |

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#### 13.3.1.32 SDA Hold (IC\_SDA\_HOLD)

This register controls the amount of hold time on the SDA signal after a negative edge of SCL line in units of I2C clock period. The value programmed must be greater than the minimum hold time in each mode for the value to be implemented: 1 cycle in master, 7 cycles in slave mode. Writes to this register succeed only when I2C controller is disabled (IC\_ENABLE=0).

MEM Offset () 0B000287Ch

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0001\_0001h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:24 | RO             | 8'b0    | Reserved (RSV)  |           |             |
| 23:16 | RW             | 8'h1    | SDA Hold<br>(IC_SDA_RX_HOLD)  |           |             |
|       |                |         | Sets the required SDA hold time in units of IC_CLK period, when I2C controller acts as a transmitter. |           |             |
| 15:0  | RW             | 16'h1   | IC_SDA_TX_HOLD (IC_SDA_TX_HOLD)   |           |             |
|       |                |         | Sets the required SDA hold time in units of IC_CLK period, when I2C controller acts as a receiver.    |           |             |

#### 13.3.1.33 Transmit Abort Source (IC\_TX\_ABRT\_SOURCE)

Used to indicate the source of the TX\_ABRT interrupt. Except for Bit 9, this register is cleared whenever the IC\_CLR\_TX\_ABRT register or the IC\_CLR\_INTR register is read. To clear Bit 9, the source of the ABRT\_SBYTE\_NORSTRT must be fixed first; RESTART must be enabled (IC\_CON[5]=1), the SPECIAL bit must be cleared (IC\_TAR[11]), or the GC\_OR\_START bit must be cleared (IC\_TAR[10]). Once the source of the ABRT\_SBYTE\_NORSTRT is fixed, then this bit can be cleared in the same manner as other bits in this register. If the source of the ABRT\_SBYTE\_NORSTRT is not fixed before attempting to clear this bit, Bit 9 clears for one cycle and is then re-asserted.

MEM Offset () 0B0002880h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h



| Bits      | Acces<br>s Type | Defaul<br>t | Description  | PowerWel<br>I | ResetSigna<br>I |
|-----------|-----------------|-------------|--|---------------|-----------------|
| 31:2<br>3 | RO              | 9'b0        | Reserved<br>(TX_FLUSH_CNT)   |               |                 |
| 22:1<br>7 | RO              | 6'b0        | Reserved (RSV)   |               |                 |
| 16        | RO              | 1'b0        | ABRT_USER_ABRT (ABRT_USER_ABRT) This is a master-mode-only bit. Master has detected the transfer abort (IC_ENABLE[1]).   |               |                 |
| 15        | RO              | 1'b0        | Slave Read Completion (ABRT_SLVRD_INTX) Set if the processor side responds to a slave mode request for data to be transmitted to a remote master and user writes a 1 in CMD (bit 8) of IC_DATA_CMD register.   |               |                 |
| 14        | RO              | 1'b0        | Slave Lost Bus (ABRT_SLV_ARBLOST) Set if slave lost the bus while transmitting data to a remote master. IC_TX_ABRT_SOURCE[12] is set at the same time. Note: Even though the slave never 'owns' the bus, something could go wrong on the bus. This is a fail safe check. For instance, during a data transmission at the low-to-high transition of SCL, if what is on the data bus is not what is supposed to be transmitted, then I2C controller no longer own the bus. |               |                 |
| 13        | RO              | 1'b0        | Slave Flush TX FIFO (ABRT_SLVFLUSH_TXFIFO ) Set if slave has received a read command and some data exists in the TX FIFO so the slave issues a TX_ABRT interrupt to flush old data in TX FIFO.   |               |                 |
| 12        | RO              | 1'b0        | Master Lost Arbitration (ARB_LOST)   |               |                 |



| Bits | Acces<br>s Type | Defaul<br>t | Description   | PowerWel I | ResetSigna<br>I |
|------|-----------------|-------------|---|------------|-----------------|
|      |                 |             | Set if master has lost arbitration, or if IC_TX_ABRT_SOURCE[14] is also set, then the slave transmitter has lost arbitration. Note: I2C can be both master and slave at the same time.  |            |                 |
| 11   | RO              | 1'b0        | Master Disabled (ABRT_MASTER_DIS) Set if user tries to initiate a Master operation with the   |            |                 |
|      |                 |             | Master mode disabled.   |            |                 |
| 10   | RO              | 1'b0        | 10 Bit Address READ and RESTART Disabled (ABRT_10B_RD_NORSTRT)  Set if the restart is disabled (IC_RESTART_EN bit (IC_CON[5]) =0) and the master sends a read command in 10-bit addressing mode.  |            |                 |
| 9    | RO              | 1'b0        | START With RESTART Disabled (ABRT_SBYTE_NORSTRT) To clear Bit 9, the source of the ABRT_SBYTE_NORSTRT must be fixed first; restart must be enabled (IC_CON[5]=1), the SPECIAL bit must be cleared (IC_TAR[11]), or the GC_OR_START bit must be cleared (IC_TAR[10]). Once the source of the ABRT_SBYTE_NORSTRT is fixed, then this bit can be cleared in the same manner as other bits in this register. If the source of the ABRT_SBYTE_NORSTRT is not fixed before attempting to clear this bit, bit 9 clears for one cycle and then gets reasserted. Set if the restart is disabled (IC_RESTART_EN bit (IC_CON[5]) = 0) and the user is trying to send a START Byte. |            |                 |
| 8    | RO              | 1'b0        | HS Mode With RESTART<br>Disabled<br>(ABRT_HS_NORSTRT)   |            |                 |



| Bits | Acces<br>s Type | Defaul<br>t | Description   | PowerWel I | ResetSigna<br>I |
|------|-----------------|-------------|---|------------|-----------------|
|      |                 |             | Set if the restart is disabled (IC_RESTART_EN bit (IC_CON[5]) =0) and the user is trying to use the master to transfer data in High Speed mode.   |            |                 |
| 7    | RO              | 1'b0        | START Acknowledged (ABRT_SBYTE_ACKDET) Set if master has sent a START Byte and the START Byte was acknowledged (wrong behavior).  |            |                 |
| 6    | RO              | 1'b0        | HS Master ID Acknowledged (ABRT_HS_ACKDET) Set if master is in High Speed mode and the High Speed Master code was acknowledged (wrong behavior).  |            |                 |
| 5    | RO              | 1'b0        | Read After General Call (ABRT_GCALL_READ)  Set if master sent a General Call but the user programmed the byte following the General Call to be a read from the bus (IC_DATA_CMD[9] is set to 1).                              |            |                 |
| 4    | RO              | 1'b0        | General Call Not Acknowledged (ABRT_GCALL_NOACK)  1: I2C Controller in master mode sent a General Call and no slave on the bus acknowledged the General Call.   |            |                 |
| 3    | RO              | 1'b0        | TX Data Not Acknowledged (ABRT_TXDATA_NOACK)  Set if master has received an acknowledgement for the address, but when it sent data byte(s) following the address, it did not receive an acknowledge from the remote slave(s). |            |                 |
| 2    | RO              | 1'b0        | 10 Bit Address Second Not<br>Acknowledged<br>(ABRT_10ADDR2_NOACK)   |            |                 |

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| Bits | Acces<br>s Type | Defaul<br>t | Description   | PowerWel<br>I | ResetSigna<br>I |
|------|-----------------|-------------|---|---------------|-----------------|
|      |                 |             | Set if master is in 10-bit<br>address mode and the second<br>address byte of the 10-bit<br>address was not<br>acknowledged by any slave.                                |               |                 |
| 1    | RO              | 1'b0        | 10 Bit Address First Not Acknowledged (ABRT_10ADDR1_NOACK) Set if master is in 10-bit address mode and the first 10-bit address byte was not acknowledged by any slave. |               |                 |
| 0    | RO              | 1'b0        | 7 Bit Address Not Acknowledged (ABRT_7B_ADDR_NOACK) Set if master is in 7-bit addressing mode and the address sent was not acknowledged by any slave.                   |               |                 |

# 13.3.1.34 SDA Setup (IC\_DMA\_CR)

The register is used to enable the DMA Controller interface operation. There is a separate bit for transmit and receive. This can be programmed regardless of the state of IC\_ENABLE.

**MEM Offset ()** 0B0002888h

Security\_PolicyGroup
IntelRsvd False
Size 32 bits
Default 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:2 | RO             | 30'b0   | Reserved (RSV)  |           |             |
| 1    | RW             | 1'h0    | Transmit DMA Enable. (TDMAE)  This bit enables/disables the transmit FIFO DMA channel.  Ob: Transmit DMA disabled  1b: Transmit DMA enabled |           |             |
| 0    | RW             | 1'b0    | Receive DMA Enable (RDMAE) This bit enables/disables the receive FIFO DMA channel. Ob: Receive DMA disabled 1b: Receive DMA enabled         |           |             |



## 13.3.1.35 DMA Transmit Data Level Register (IC\_DMA\_TDLR)

MEM Offset () 0B000288Ch

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:5 | RO             | 27'b0   | Reserved (RSV)  |           |             |
| 4:0  | RW             | 5'h0    | Transmit Data Level (DMATDL)  |           |             |
|      |                |         | Receive Data Level. This bit field controls the level at which a DMA request is made by the receive logic.  |           |             |
|      |                |         | It is equal to the watermark level, signal generated when the number of valid data entries in the transmit FIFO is equal to or below this field value, and TDMAE = 1. |           |             |

# 13.3.1.36 I2C Receive Data Level Register (IC\_DMA\_RDLR)

MEM Offset () 0B0002890h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits | Access<br>Type | Default | Description                                      | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:5 | RO             | 27'b0   | Reserved (RSV)                                   |           |             |
| 4:0  | RW             | 5'h0    | Receive Data Level (DMARDL)                      |           |             |
|      |                |         | This bit field controls the level at which a DMA |           |             |
|      |                |         | request is made by the receive logic.            |           |             |

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| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | The watermark level = DMARDL+1, signal is generated when the number of valid data entries in the receive FIFO is equal to or more than this field value + 1, and RDMAE = 1. |           |             |

#### 13.3.1.37 SDA Setup (IC\_SDA\_SETUP)

Controls the amount of time delay (in terms of number of I2C clock periods) introduced in the rising edge of SCL relative to SDA changing, by holding SCL low when servicing a read request while operating as a slave-transmitter. This register must be programmed with a value equal to or greater than 2.

**MEM Offset ()** 0B0002894h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0064h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:8 | RO             | 24'b0   | Reserved (RSV)  |           |             |
| 7:0  | RW             | 8'h64   | SDA Setup (SDA_SETUP) It is recommended that if the required delay is 1us, then for an I2C clock frequency of 10 MHz, IC_SDA_SETUP should be programmed to a value of 11. |           |             |



# 13.3.1.38 General Call Ack (IC\_ACK\_GENERAL\_CALL)

Controls whether the I2C controller responds with a ACK or NACK when it receives an I2C General Call address.

MEM Offset () 0B0002898h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0001h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV)  |           |             |
| 0    | RW             | 1'h1    | I 2C General Call Ack<br>(ACK_GEN_CALL)<br>When set to 1, the I2C<br>controller responds with a ACK<br>when it receives a General<br>Call. Otherwise, the controller<br>responds with a NACK. |           |             |

# 13.3.1.39 Enable Status (IC\_ENABLE\_STATUS)

Report the I2C hardware status.

MEM Offset () 0B000289Ch

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bit<br>s | Acces<br>s<br>Type | Defaul<br>t | Description                                 | PowerWe<br>II | ResetSign<br>al |
|----------|--------------------|-------------|---|---------------|-----------------|
| 31:<br>3 | RO                 | 29'b0       | Reserved (RSV)                              |               |                 |
| 2        | RO                 | 1'b0        | Slave Received Data Lost (SLV_RX_DATA_LOST) |               |                 |



| Bit<br>s | Acces<br>s<br>Type | Defaul<br>t | Description  | PowerWe<br>II | ResetSign<br>al |
|----------|--------------------|-------------|--|---------------|-----------------|
|          |                    |             | Indicates if a Slave-Receiver operation has been aborted with at least one data byte received from an I2C transfer due to the setting of IC_ENABLE from 1 to 0. When read as 1, the I2C controller is deemed to have been actively engaged in an aborted I2C transfer (with matching address) and the data phase of the I2C transfer has been entered, even though a data byte has been responded with a NACK. NOTE: If the remote I2C master terminates the transfer with a STOP condition before the controller has a chance to NACK a transfer, and IC_ENABLE has been set to 0, then this bit is also set to 1. When read as 0, the controller is deemed to have been disabled without being actively involved in the data phase of a Slave-Receiver transfer. NOTE: The CPU can safely read this bit when IC_EN (bit 0) is read as 0. |               |                 |
| 1        | RO                 | 1'b0        | Slave Disabled While Busy (SLV_DISABLED_WHILE_BUS Y)  This bit indicates if a potential or active Slave operation has been aborted due to the setting of the IC_ENABLE register from 1 to 0. This bit is set when the CPU writes a 0 to the IC_ENABLE register while:  (a) the I2C controller is receiving the address byte of the Slave-Transmitter operation from a remote master; OR, (b) address and data bytes of the Slave-Receiver operation from a remote master.  |               |                 |



| Bit<br>s | Acces<br>s<br>Type | Defaul<br>t | Description  | PowerWe<br>II | ResetSign<br>al |
|----------|--------------------|-------------|--|---------------|-----------------|
|          |                    |             | When read as 1, the controller is deemed to have forced a NACK during any part of an I2C transfer, irrespective of whether the I2C address matches the slave address (IC_SAR register) OR if the transfer is completed before IC_ENABLE is set to 0 but has not taken effect. NOTE: If the remote I2C master terminates the transfer with a STOP condition before the controller has a chance to NACK a transfer, and IC_ENABLE has been set to 0, then this bit will also be set to 1. When read as 0, controller is deemed to have been disabled when there is master activity, or when the I2C bus is idle. NOTE: The CPU can safely read this bit when IC_EN (bit 0) is read as 0. |               |                 |
| 0        | RO                 | 1'b0        | When read as 1, the controller is deemed to be in an enabled state. When read as 0, the controller is deemed completely inactive.  NOTE: The CPU can safely read this bit anytime. When this bit is read as 0, the CPU can safely read SLV_RX_DATA_LOST (bit 2) and SLV_DISABLED_WHILE_BUSY (bit 1).   |               |                 |

## 13.3.1.40 SS and FS Spike Suppression Limit (IC\_FS\_SPKLEN)

Used to store the duration, measured in I2C clock cycles, of the longest spike that is filtered out by the spike suppression logic when the component is operating in Standard/Fast Speed modes. The relevant I2C requirement is detailed in the I2C Bus Specification. This register must be programmed with a minimum value of 2.

MEM Offset () 0B00028A0h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0007h

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| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:8 | RO             | 24'b0   | Reserved (RSV)  |           |             |
| 7:0  | RW             | 8'h07   | I 2C SS and FS Spike Length (IC_FS_SPKLENRX_TL)                                       |           |             |
|      |                |         | Must be set before any I2C bus transaction can take place to ensure stable operation. |           |             |

# 13.3.1.41 HS spike suppression limit (IC\_HS\_SPKLEN)

Used to store the duration, measured in I2C clock cycles, of the longest spike that is filtered out by the spike suppression logic when the component is operating in High Speed mode. This register must be programmed with a minimum value of 2.

MEM Offset () 0B00028A4h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default    | Description                | PowerWell | ResetSignal |
|------|----------------|------------|----------------------------|-----------|-------------|
| 31:8 | RO             | 24'h000000 | RSVD (RSVD)<br>Reserved    |           |             |
| 7:0  | RW             | 8'b0       | Reserved<br>(IC_HS_SPKLEN) |           |             |



# 13.3.1.42 Clear the RESTART\_DET interrupt (IC\_CLR\_RESTART\_DET)

Read this register to clear the RESTART\_DET interrupt.

MEM Offset () 0B00028A8h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV)   |           |             |
| 0    | RO             | 1'b0    | Clear RESTART_DET (CLR_RESTART_DET)                    |           |             |
|      |                |         | Read this register to clear the RESTART_DET interrupt. |           |             |

#### 13.3.1.43 Configuration Parameters (IC\_COMP\_PARAM\_1)

Contains encoded information about the component's parameter settings.

 Register Offset
 0B00028F4h

 IntelRsvd
 True

 Size
 32 bits

 Default
 000F\_0FAEh

**PowerWell** 

| Bits | Access<br>Type | Default    | Description              | PowerWell | ResetSignal |
|------|----------------|------------|--------------------------|-----------|-------------|
| 31:0 | RO             | 000F_0FAEh | RSVD (RSVD)<br>Reserved. |           |             |

#### 13.3.1.44 Component Version (IC\_COMP\_VERSION)

 Register Offset
 0B00028F8h

 IntelRsvd
 True

 Size
 32 bits

 Default
 3132\_322Ah

**PowerWell** 

| Bits | Access<br>Type | Default    | Description              | PowerWell | ResetSignal |
|------|----------------|------------|--------------------------|-----------|-------------|
| 31:0 | RO             | 3132_322Ah | RSVD (RSVD)<br>Reserved. |           |             |

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# 13.3.1.45 Component Type (IC\_COMP\_TYPE)

Register Offset0B00028FChIntelRsvdTrueSize32 bitsDefault4457\_0140h

PowerWell

| Bits | Access<br>Type | Default    | Description              | PowerWell | ResetSignal |
|------|----------------|------------|--------------------------|-----------|-------------|
| 31:0 | RO             | 4457_0140h | RSVD (RSVD)<br>Reserved. |           |             |



# 14 UART

The SoC implements two instances of a 16550 compliant UART controller that supports baud rates between 300 baud and 2M baud. Hardware flow control is also supported. Both RS232 and RS485 are supported. 9-bit mode is also supported.

# 14.1 Signal Descriptions

Table 32. Memory 0 or UART A Signals

| Signal Name | Direction/<br>Type | Description   |
|-------------|--------------------|---|
| UART_A_TXD  | Logic<br>output    | UART A single-ended Transmit data (RS232 or RS485). In RS485 mode, differential driver is outside SoC.  |
| UART_A_RXD  | Logic input        | UART A single-ended Receive data (RS232 or RS485). In RS485 mode, differential receiver is outside SoC.   |
| UART_A_RTS  | Logic output       | UART A Request to send (RS232)  |
| UART_A_CTS  | Logic input        | UART A Clear to send (RS232)  |
| UART_A_DE   | Logic<br>Output    | UART A Driver Enable (RS485 mode). Used to control the differential driver of RS485 in platform/board. Polarity is configurable. This is multiplexed onto UART_A_RTS pin depending on RS485 or RS232 mode of operation.     |
| UART_A_RE   | Logic<br>Output    | UART B Receiver Enable (RS485 mode). Used to control the differential receiver of RS485 in platform/board. Polarity is configurable. This is multiplexed onto UART_B_CTS pin depending on RS485 or RS232 mode of operation. |

Table 33. Memory 1 or UART B Signals

| Signal Name | Direction/<br>Type | Description   |
|-------------|--------------------|---|
| UART_B_TXD  | Logic<br>output    | UART B single-ended Transmit data (RS232 or RS485). In RS485 mode, differential driver is outside SoC.  |
| UART_B_RXD  | Logic input        | UART B single-ended Receive data (RS232 or RS485). In RS485 mode, differential receiver is outside SoC. |
| UART_B_RTS  | Logic output       | UART B Request to send (RS232)  |
| UART_B_CTS  | Logic input        | UART B Clear to send (RS232)  |

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| Signal Name | Direction/<br>Type | Description   |
|-------------|--------------------|---|
| UART_B_DE   | Logic<br>Output    | UART B Driver Enable (RS485 mode). Used to control the differential driver of RS485 in platform/board. This is multiplexed onto UART_B_RTS pin depending on RS485 or RS232 mode of operation.     |
| UART_B_RE   | Logic<br>Output    | UART A Receiver Enable (RS485 mode). Used to control the differential receiver of RS485 in platform/board. This is multiplexed onto UART_B_CTS pin depending on RS485 or RS232 mode of operation. |

#### 14.2 Features

Both UART instances are configured identically, the following is a list of the UART controller features:

- Operation compliant with the 16550 Standard
  - o Start bit
  - o 5 to 9 bits of Data
  - o Optional Parity bit (Odd or Even)
  - o 1, 1.5 or 2 Stop bits
- Baud Rate configurability between 300 baud and 2M baud.
  - Maximum baud rate is limited by system clock frequency divided by 16.
  - Supported baud rates: 300, 1200, 2400, 4800, 9600, 14400, 19200, 38400, 57600, 76800, 115200; multiples of 38.4kbps and multiples of 115.2kbps upto 2M baud
- Auto Flow Control mode as specified in the 16750 Standard
- Hardware Flow Control
- Software Flow Control (when Hardware Flow Control is disabled)
- Hardware Handshake Interface to support DMA capability
- Interrupt Control
- FIFO support with 16B TX and RX FIFO's
- Support of RS485
  - o Differential driver/receiver is external to SoC.
  - Driver enable (DE) and Receiver enable (RE) outputs are driven from SoC to control the differential driver/receiver.
- Fractional clock divider that ensures less than 2% frequency error for most supported baud rates.
  - o Fraction resolution is 4-bits.
  - o Exception: 2.07% error for 1.391 Mbaud, 2.12% for 1.882 Mbaud and 2Mbaud, 2.53% error for 1.684 Mbaud.
- 9-bit data transfer mode to support multi-drop system where one master is connected to multiple slaves in a system



# 14.3 Memory Mapped IO Registers

Registers listed are for UART 0 or UART A, starting at base address B0002000h. UART 1 or UART B contains the same registers starting at base address B0002400h. Differences between the UARTs are noted in individual registers.

Table 34. Summary of UART Registers—0xB0002000

| MEM<br>Address | Default    | Instance Name | Name   |
|----------------|------------|---------------|--|
| 0xB0002000     | 0000_0000h | RBR_THR_DLL   | Receive Buffer / Transmit Holding / Divisor Latch<br>Low |
| 0xB0002004     | 0000_0000h | IER_DLH       | Interrupt Enable / Divisor Latch High                    |
| 0xB0002008     | 0000_0001h | IIR_FCR       | Interrupt Identification / FIFO Control                  |
| 0xB000200C     | 0000_0000h | LCR           | Line Control   |
| 0xB0002010     | 0000_0000h | MCR           | MODEM Control  |
| 0xB0002014     | 0000_0060h | LSR           | Line Status  |
| 0xB0002018     | 0000_0000h | MSR           | MODEM Status   |
| 0xB000201C     | 0000_0000h | SCR           | Scratchpad   |
| 0xB000207C     | 0000_0000h | USR           | UART Status  |
| 0xB00020A4     | 0000_0000h | нтх           | Halt Transmission  |
| 0xB00020A8     | 0000_0000h | DMASA         | DMA Software Acknowledge                                 |
| 0xB00020AC     | 0000_0006h | TCR           | Transceiver Control Register                             |
| 0xB00020B0     | 0000_0000h | DE_EN         | Driver Output Enable Register                            |
| 0xB00020B4     | 0000_0000h | RE_EN         | Receiver Output Enable Register                          |
| 0xB00020B8     | 0000_0000h | DET           | Driver Output Enable Timing Register                     |
| 0xB00020BC     | 0000_0000h | TAT           | TurnAround Timing Register                               |
| 0xB00020C0     | 0000_0000h | DLF           | Divisor Latch Fraction                                   |
| 0xB00020C4     | 0000_0000h | RAR           | Receive Address Register                                 |
| 0xB00020C8     | 0000_0000h | TAR           | Transmit Address Register                                |
| 0xB00020CC     | 0000_0000h | LCR_EXT       | Line Extended Control Register                           |

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# 14.3.1.1 Receive Buffer / Transmit Holding / Divisor Latch Low (RBR\_THR\_DLL)

Receive Buffer Register(RBR), reading this register when the DLAB bit (LCR[7]) is zero; Transmit Holding Register (THR), writing to this register when the DLAB is zero; Divisor Latch Low (DLL), when DLAB bit is one.

MEM Offset (B0002000) 0B0002000h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:9 | RO             | 23'b0   | Reserved (RSV)   |           |             |
| 8    | RW             | 1'h0    | Receive Buffer / Transmit<br>Holding (FIELD2)  |           |             |
|      |                |         | Different UART registers are accessed depending on read/write transfer type.   |           |             |
|      |                |         | Transmit Holding register (MSB 9th bit).   |           |             |
|      |                |         | Access - Write   |           |             |
|      |                |         | Data byte received on the serial input port (sin) in UART mode for the MSB 9th bit.  |           |             |
|      |                |         | Receive Buffer register (MSB 9th bit).   |           |             |
|      |                |         | Access - Read  |           |             |
|      |                |         | Data byte received on the serial input port (sin) in UART mode, or the serial infrared input (sir_in) in infrared mode. The data in this register is valid only if the Data Ready (DR) bit in the Line Status Register (LSR) is set. |           |             |
| 7:0  | RW             | 8'h00   | Receive Buffer / Transmit<br>Holding / Divisor Latch<br>Low (FIELD)  |           |             |
|      |                |         | Different UART registers are accessed depending on read/write transfer type and Line control Register (LCR) DLAB bit value.  |           |             |
|      |                |         | RBR, Receive Buffer Register<br>Access - Read AND DLAB<br>(LCR[7]) =0  |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | Data byte received on the serial input port (sin) in UART mode, or the serial infrared input (sir_in) in infrared mode. The data in this register is valid only if the Data Ready (DR) bit in the Line Status Register (LSR) is set   |           |             |
|      |                |         | THR, Transmit Holding<br>Register.  |           |             |
|      |                |         | Access - Write AND DLAB (LCR[7]) =0   |           |             |
|      |                |         | Data to be transmitted on the serial output port (sout) in UART mode or the serial infrared output (sir_out_n) in infrared mode. Data should only be written to the THR when the THR Empty (THRE) bit (LSR[5]) is set.  |           |             |
|      |                |         | DLL, Lower part of the Divisor<br>Latch.  |           |             |
|      |                |         | Access - Read/Write AND DLAB (LCR[7]) =1  |           |             |
|      |                |         | Lower 8 bits of a 16-bit, read/write, Divisor Latch register that contains the baud rate divisor for the UART. This register may be accessed only when the DLAB bit (LCR[7]) is set. Note that with the Divisor Latch Registers (DLL and DLH) set to zero, the baud clock is disabled and no serial communications occur. Also, once the DLL is set, at least 8 clock cycles of sclk should be allowed to pass before transmitting or receiving data. |           |             |

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# 14.3.1.2 Interrupt Enable / Divisor Latch High (IER\_DLH)

Interrupt Enable Register (IER), when the DLAB bit is zero; Divisor Latch High (DLH), when the DLAB bit is one.

MEM Offset (B0002000) 0B0002004h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:8 | RO             | 24'b0   | Reserved (RSV)   |           |             |
| 7:0  | RW             | 8'h00   | Interrupt Enable / Divisor<br>Latch High (FIELD)   |           |             |
|      |                |         | Different UART registers are accessed depending on the Line control Register (LCR) DLAB bit value.     |           |             |
|      |                |         | IER, Interrupt Enable Register   |           |             |
|      |                |         | Access - Read/write AND DLAB (LCR[7]) =0   |           |             |
|      |                |         | Interrupt Enable Register: Each of the bits used has a different function ( 0 = disabled 1 = enabled): |           |             |
|      |                |         | 0 ERBFI, Enable Received Data<br>Available Interrupt   |           |             |
|      |                |         | 1 ETBEI, Enable Transmit<br>Holding Register Empty<br>Interrupt  |           |             |
|      |                |         | 2 ELSI, Enable Receiver Line<br>Status Interrupt   |           |             |
|      |                |         | 3 EDSSI, Enable Modem<br>Status Interrupt  |           |             |
|      |                |         | 4 RESERVED   |           |             |
|      |                |         | 5 RESERVED   |           |             |
|      |                |         | 6 RESERVED   |           |             |
|      |                |         | 7 PTIME, Programmable THRE<br>Interrupt Mode Enable  |           |             |
|      |                |         | DLH, Divisor Latch (High)  |           |             |
|      |                |         | Access - Read/write AND DLAB<br>(LCR[7]) =1  |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | This register makes up the upper 8-bits of a 16-bit, read/write, Divisor Latch register that contains the baud rate divisor for the UART. This register may only be accessed when the DLAB bit (LCR[7]) is set. This register may be accessed only when the DLAB bit (LCR[7]) is set. Note that with the Divisor Latch Registers (DLL and DLH) set to zero, the baud clock is disabled and no serial communications occur. Also, once the DLL is set, at least 8 clock cycles of sclk should be allowed to pass before transmitting or receiving data. |           |             |

# 14.3.1.3 Interrupt Identification / FIFO Control (IIR\_FCR)

Interrupt Identification Register (IIR) if reading; FIFO Control Register (FCR) if writing.

MEM Offset (B0002000) 0B0002008h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0001h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:8 | RO             | 24'b0   | Reserved (RSV)   |           |             |
| 7:0  | RW             | 8'h01   | Interrupt Identification / FIFO Control (FIELD)  Different UART registers are accessed depending on read/write transfer type.  IIR, Interrupt Identification Register  Access - Read only Each of the bits used has a different function:  0-3 IID, Interrupt ID. This indicates the highest priority pending interrupt which can be one of the following types: |           |             |

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| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | 0000 = modem status.  |           |             |
|      |                |         | 0001 = no interrupt pending.  |           |             |
|      |                |         | 0010 = THR empty.   |           |             |
|      |                |         | 0100 = received data available.   |           |             |
|      |                |         | 0110 = receiver line status.  |           |             |
|      |                |         | 0111 = busy detect. NEVER INDICATED   |           |             |
|      |                |         | 1100 = character timeout.   |           |             |
|      |                |         | 4-5 RESERVED read as zero   |           |             |
|      |                |         | 6-7 FIFOSE, FIFOs Enabled. This is used to indicate whether the FIFO's are enabled or disabled: 00 = disabled 11 = enabled  |           |             |
|      |                |         |   |           |             |
|      |                |         | RESET VALUE FOR IIR = 0x01  |           |             |
|      |                |         | FCR, FIFO Control Register  |           |             |
|      |                |         | Access - Write only   |           |             |
|      |                |         | Used to control the FIFOs. Different functions:   |           |             |
|      |                |         | 0 FIFOE, FIFO Enable.   |           |             |
|      |                |         | Enables/disables the transmit<br>(XMIT) and receive (RCVR)<br>FIFO's. Whenever the value of<br>this bit is changed both the<br>XMIT and RCVR controller<br>portion of FIFO's will be reset.   |           |             |
|      |                |         | 1 RFIFOR, RCVR FIFO Reset   |           |             |
|      |                |         | Resets the control portion of<br>the receive FIFO and treats<br>the FIFO as empty. This will<br>also de-assert the DMA RX<br>request and single signals.<br>NOTE that this bit is 'self-<br>clearing' and it is not<br>necessary to clear this bit. |           |             |
|      |                |         | 2 XFIFOR, XMIT FIFO Reset   |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | Resets the control portion of the transmit FIFO and treats the FIFO as empty. This will also de-assert the DMA TX request and single signals. NOTE that this bit is 'self-clearing' and it is not necessary to clear this bit.   |           |             |
|      |                |         | 3 DMAM, DMA Mode   |           |             |
|      |                |         | 4-5 TET, TX Empty Trigger Used to select the empty threshold level at which the THRE Interrupts will be generated when the mode is active. It also determines when the dma_tx_req_n signal will be asserted when in certain modes of operation. The following trigger levels are supported: $00 = FIFO empty$ $01 = 2 characters in the FIFO$ $10 = FIFO 1/4 full$ $11 = FIFO 1/2 full$  |           |             |
|      |                |         | 6-7 RT, RCVR Trigger Used to select the trigger level in the receiver FIFO at which the Received Data Available Interrupt will be generated. In auto flow control mode it is used to determine when the rts_n signal will be deasserted. It also determines when the dma_rx_req_n signal will be asserted when in certain modes of operation. The following trigger levels are supported:  00 = 1 character in the FIFO 01 = FIFO 1/4 full 10 = FIFO 1/2 full 11 = FIFO 2 less than full |           |             |



## 14.3.1.4 Line Control (LCR)

Used to specify the format of the asynchronous data communication exchange.

MEM Offset (B0002000) 0B000200Ch

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:8 | RO             | 24'b0   | Reserved (RSV)  |           |             |
| 7    | RW             | 1'h0    | Divisor Latch Access Bit (DLAB)  Used to enable reading and writing of the Divisor Latch register (DLL and DLH) to set the baud rate of the UART. This bit must be cleared after initial baud rate setup in order to access other registers.  |           |             |
| 6    | RW             | 1'h0    | Break Control Bit (BC) Used to cause a break condition to be transmitted to the receiving device. If set to one the serial output is forced to the spacing (logic 0) state. When not in Loopback Mode, as determined by MCR[4], the sout line is forced low until the Break bit is cleared. |           |             |
| 5    | RW             | 1'h0    | Reserved for future use (STICK_PAR)   |           |             |
| 4    | RW             | 1'h0    | Even Parity Select (EPS) Used to select between even and odd parity, when parity is enabled (PEN set to one). If set to one, an even number of logic '1's is transmitted or checked. If set to zero, an odd number of logic '1's is transmitted or checked.                                 |           |             |
| 3    | RW             | 1'h0    | Parity Enable (PEN) Used to enable and disable parity generation and detection in transmitted and received serial character respectively.  0 = parity disabled 1 = parity enabled   |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 2    | RW             | 1'h0    | Number of stop bits (STOP)  Used to select the number of stop bits per character that the peripheral will transmit and receive. If set to zero, one stop bit is transmitted in the serial data. If set to one and the data bits are set to 5 (LCR[1:0] set to zero) one and a half stop bits is transmitted. Otherwise, two stop bits are transmitted. NOTE that regardless of the number of stop bits selected the receiver will only check the first stop bit.  0 = 1 stop bit  1 = 1.5 stop bits when DLS (LCR[1:0]) == 00  1 = 2 stop bits when DLS (LCR[1:0]) different from 00 |           |             |
| 1:0  | RW             | 2'h0    | Data Length Select (DLS)  Data Length Select. If UART_16550_COMPATIBLE = NO, then writeable only when UART is not busy (USR[0] is 0); otherwise always writable, always readable. When DLS_E in LCR_EXT is set to 0, this is used to select the number of data bits per character that the peripheral transmits and receives. The number of bit that may be selected are as follows: 00 5 bits 01 6 bits 10 7 bits 11 8 bits   |           |             |

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## 14.3.1.5 MODEM Control (MCR)

Controls the interface with the MODEM or data set (or a peripheral device emulating a MODEM).

MEM Offset (B0002000) 0B0002010h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:6 | RO             | 26'b0   | Reserved (RSV)   |           |             |
| 5    | RW             | 1'h0    | Auto Flow Control Enable (AFCE) When FIFOs are enabled and the Auto Flow Control Enable (AFCE) bit is set, Auto Flow Control features are enabled  0 = Auto Flow Control Mode disabled  1 = Auto Flow Control Mode enabled   |           |             |
| 4    | RW             | 1'h0    | LoopBack Bit (LOOPBACK)  Used to put the UART into a diagnostic mode for test purposes. Data on the sout line is held high, while serial data output is looped back to the sin line, internally. In this mode all the interrupts are fully functional. Also, in loopback mode, the modem control inputs (dsr_n, cts_n, ri_n, dcd_n) are disconnected and the modem control outputs (dtr_n, rts_n, out1_n, out2_n) are looped back to the inputs, internally. |           |             |
| 3    | RW             | 1'h0    | User designated Output 2 (OUT2) Used to directly control the user-designated Output2 (out2_n) output. The value written to this location is inverted and driven out on out2_n, that is:  0 = out2_n de-asserted (logic 1)  1 = out2_n asserted (logic 0)   |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | Note that in Loopback mode (MCR[4] set to one), the out2_n output is held inactive high while the value of this location is internally looped back to an input.  |           |             |
| 2    | RW             | 1'h0    | User designated Output 1 (OUT1) Used to directly control the user-designated Output1 (out1_n) output. The value written to this location is inverted and driven out on out1_n, that is:  0 = out1_n de-asserted (logic 1)  1 = out1_n asserted (logic 0)  Note that in Loopback mode (MCR[4] set to one), the out1_n output is held inactive high while the value of this  |           |             |
|      |                |         | location is internally looped back to an input.  |           |             |
| 1    | RW             | 1'h0    | Request to Send (RTS)  Used to directly control the Request to Send (rts_n) output. The Request To Send (rts_n) output. The Request To Send (rts_n) output is used to inform the modem or data set that the UART is ready to exchange data. When Auto RTS Flow Control is not enabled (MCR[5] set to zero), the rts_n signal is set low by programming MCR[1] (RTS) to a high. In Auto Flow Control, MCR[5] set to one and FIFO's enable (FCR[0] set to one, the rts_n output is controlled in the same way, but is also gated with the receiver FIFO threshold trigger (rts_n is inactive high when above the threshold). The rts_n signal will be de-asserted when MCR[1] is set low. Note that in Loopback mode (MCR[4] set to one), the rts_n output is held inactive high while the value of this location is internally looped back to an input. |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 0    | RW             | 1'h0    | Data Terminal Ready (DTR)  Used to directly control the Data Terminal Ready (dtr_n) output. The value written to this location is inverted and driven out on dtr_n, that is:  0 = dtr_n de-asserted (logic 1)  1 = dtr_n asserted (logic 0)  The Data Terminal Ready output is used to inform the modem or data set that the |           |             |
|      |                |         | UART is ready to establish communications. Note that in Loopback mode (MCR[4] set to one), the dtr_n output is held inactive high while the value of this location is internally looped back to an input.  |           |             |

# 14.3.1.6 Line Status (LSR)

Provides status information concerning the data transfer.

MEM Offset (B0002000) 0B0002014h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0060h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:9 | RO             | 23'b0   | Reserved (RSV)   |           |             |
| 8    | RO/C           | 1'h0    | Address Received bit (ADDR_RCVD)   |           |             |
|      |                |         | Address Received bit If 9Bit data mode (LCR_EXT[0]=1) is enabled, This bit is used to indicate the 9th bit of the receive data is set to 1. This bit can also be used to indicate whether the incoming character is address or data. |           |             |
|      |                |         | 1 = Indicates the character is address.  |           |             |
|      |                |         | 0 = Indicates the character is data.   |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | In the FIFO mode, since the 9th bit is associated with a character received, it is revealed when the character with the 9th bit set to 1 is at the top of the FIFO.  Reading the LSR clears the 9BIT.  NOTE: User needs to ensure that interrupt gets cleared (reading LSR register) before the next address byte arrives. If there is a delay in clearing the interrupt, then Software will not be able to distinguish between multiple address related interrupt. |           |             |
| 7    | RO             | 1'h0    | Receiver FIFO Error bit (RFE)  This bit is only relevant when FIFO are enabled (FCR[0] set to one). This is used to indicate if there is at least one parity error, framing error, or break indication in the FIFO. That is:  0 = no error in RX FIFO  1 = error in RX FIFO  This bit is cleared when the LSR is read and the character with the error is at the top of the receiver FIFO and there are no subsequent errors in the FIFO.                           |           |             |
| 6    | RO             | 1'h1    | Transmitter Empty bit (TEMT)  If FIFO are enabled (FCR[0] set to one), this bit is set whenever the Transmitter Shift Register and the FIFO are both empty.  If FIFO are disabled, this bit is set whenever the Transmitter Holding Register and the Transmitter Shift Register are both empty.   |           |             |
| 5    | RO             | 1'h1    | Transmit Holding Register<br>Empty bit (THRE)   |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | If THRE mode is disabled (IER[7] set to zero) and regardless of FIFO's being enabled or not, this bit indicates that the THR or TX FIFO is empty. This bit is set whenever data is transferred from the THR or TX FIFO to the transmitter shift register and no new data has been written to the THR or TX FIFO. This also causes a THRE Interrupt to occur, if the THRE Interrupt is enabled.  If the THRE mode and FIFO are enabled (IER[7] and FCR[0] set to one), the functionality is switched to indicate the transmitter FIFO is full, and no longer controls THRE interrupts, which are then controlled by the FCR[5:4] threshold setting.                      |           |             |
| 4    | RO             | 1'h0    |   |           |             |
|      |                |         | Used to indicate the detection of a break sequence on the serial input data. If in UART mode it is set whenever the serial input, sin, is held in a logic 'O' state for longer than the sum of start time + data bits + parity + stop bits.  A break condition on serial input causes one and only one character, consisting of all zeros, to be received by the UART. In the FIFO mode, the character associated with the break condition is carried through the FIFO and is revealed when the character is at the top of the FIFO.  Reading the LSR clears the BI bit. In the non-FIFO mode, the BI indication occurs immediately and persists until the LSR is read. |           |             |



| Bits | Access | Default | Description  | PowerWell | ResetSignal |
|------|--------|---------|--|-----------|-------------|
|      | Туре   |         | Used to indicate the occurrence of a framing error in the receiver. A framing error occurs when the receiver does not detect a valid STOP bit in the received data. In the FIFO mode, since the framing error is associated with a character received, it is revealed when the character with the framing error is at the top of the FIFO. When a framing error occurs the UART will try resynchronize. It does this by assuming that the error was due to the start bit of the next character and then continues receiving the other bit i.e. data, and/or parity and stop. It should be noted that the Framing Error (FE) bit (LSR[3]) will be set if a break interrupt has occurred, as indicated by Break Interrupt (BI) bit (LSR[4]).  O = no framing error, 1 = framing error Reading the LSR clears the FE bit. |           |             |
| 2    | RO     | 1'h0    | Parity Error bit (PE)  Used to indicate the occurrence of a parity error in the receiver if the Parity Enable (PEN) bit (LCR[3]) is set. In the FIFO mode, since the parity error is associated with a character received, it is revealed when the character with the parity error arrives at the top of the FIFO. It should be noted that the Parity Error (PE) bit (LSR[2]) will be set if a break interrupt has occurred, as indicated by Break Interrupt (BI) bit (LSR[4]).  O = no parity error, 1 = parity error  Reading the LSR clears the PE bit.   |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 1    | RO             | 1'h0    | Overrun error bit (OE)  Used to indicate the occurrence of an overrun error. This occurs if a new data character was received before the previous data was read. In the non-FIFO mode, the OE bit is set when a new character arrives in the receiver before the previous character was read from the RBR. When this happens, the data in the RBR is overwritten. In the FIFO mode, an overrun error occurs when the FIFO is full and a new character arrives at the receiver. The data in the FIFO is retained and the data in the receive shift register is lost.  O = no overrun error, 1 = overrun error  Reading the LSR clears the OE bit. |           |             |
| 0    | RO             | 1'h0    | Data Ready bit (DR)  Used to indicate that the receiver contains at least one character in the RBR or the receiver FIFO.  O = no data ready, 1 = data ready  This bit is cleared when the RBR is read in the non-FIFO mode, or when the receiver FIFO is empty, in the FIFO mode.  |           |             |



## 14.3.1.7 MODEM Status (MSR)

Provides the current state of the control lines from the MODEM (or peripheral device).

MEM Offset (B0002000) 0B0002018h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:8 | RO             | 24'b0   | Reserved (RSV)   |           |             |
| 7    | RO             | 1'h0    | Data Carrier Detect (DCD)  Used to indicate the current state of the modem control line dcd_n. That is this bit is the complement dcd_n. When the Data Carrier Detect input (dcd_n) is asserted it is an indication that the carrier has been detected by the modem or data set.  O = dcd_n input is de-asserted (logic 1)  1 = dcd_n input is asserted (logic 0)  In Loopback Mode (MCR[4] set to one), DCD is the same as MCR[3] (Out2). |           |             |
| 6    | RO             | 1'h0    | Ring Indicator (RI)  Used to indicate the current state of the modem control line ri_n. That is this bit is the complement ri_n. When the Ring Indicator input (ri_n) is asserted it is an indication that a telephone ringing signal has been received by the modem or data set.  O = ri_n input is de-asserted (logic 1)  1 = ri_n input is asserted (logic 0)  In Loopback Mode (MCR[4] set to one), RI is the same as MCR[2] (Out1).   |           |             |
| 5    | RO             | 1'h0    | Data Set Ready (DSR)   |           |             |

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| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | Used to indicate the current state of the modem control line dsr_n. That is this bit is the complement dsr_n. When the Data Set Ready input (dsr_n) is asserted it is an indication that the modem or data set is ready to establish communications with the UART.  O = dsr_n input is de-asserted (logic 1)  1 = dsr_n input is asserted (logic 0)  In Loopback Mode (MCR[4] set  |           |             |
|      |                |         | to one), DSR is the same as MCR[0] (DTR).  |           |             |
| 4    | RO             | 1'h0    | Clear to Send (CTS)  Used to indicate the current state of the modem control line cts_n. That is, this bit is the complement cts_n. When the Clear to Send input (cts_n) is asserted it is an indication that the modem or data set is ready to exchange data with the UART  O = cts_n input is de-asserted (logic 1)  1 = cts_n input is asserted (logic 0)  In Loopback Mode (MCR[4] set to one), CTS is the same as MCR[1] (RTS). |           |             |
| 3    | RO             | 1'h0    | Delta Data Carrier Detect (DDCD)  Used to indicate that the modem control line dcd_n has changed since the last time the MSR was read. That is:  0 = no change on dcd_n since last read of MSR 1 = change on dcd_n since last read of MSR  |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | Reading the MSR clears the DDCD bit. In Loopback Mode (MCR[4] set to one), DDCD reflects changes on MCR[3] (Out2). Note, if the DDCD bit is not set and the dcd_n signal is asserted (low) and a reset occurs (software or otherwise), then the DDCD bit will get set when the reset is removed if the dcd_n signal remains asserted.  |           |             |
| 2    | RO             | 1'h0    | Trailing Edge of Ring Indicator (TERI)  Used to indicate that a change on the input ri_n (from an active low, to an inactive high state) has occurred since the last time the MSR was read. That is:  O = no change on ri_n since last read of MSR  1 = change on ri_n since last read of MSR  Reading the MSR clears the TERI bit. In Loopback Mode (MCR[4] set to one), TERI reflects when MCR[2] (Out1) has changed state from a high to a low.   |           |             |
| 1    | RO             | 1'h0    | Delta Data Set Ready (DDSR)  Used to indicate that the modem control line dsr_n has changed since the last time the MSR was read. That is:  0 = no change on dsr_n since last read of MSR 1 = change on dsr_n since last read of MSR  Reading the MSR clears the DDSR bit. In Loopback Mode (MCR[4] set to one), DDSR reflects changes on MCR[0] (DTR). Note, if the DDSR bit is not set and the dsr_n signal is asserted (low) and a reset occurs (software or otherwise), then the DDSR bit will get set when the reset is removed if the dsr_n signal remains asserted. |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 0    | RO             | 1'h0    | Delta Clear to Send (DCTS)  Used to indicate that the modem control line cts_n has changed since the last time the MSR was read. That is:  0 = no change on cts_n since last read of MSR 1 = change on cts_n since last read of MSR  Reading the MSR clears the DCTS bit. In Loopback Mode (MCR[4] set to one), DCTS reflects changes on MCR[1] (RTS). Note, if the DCTS bit is not set and the cts_n signal is asserted (low) and a reset occurs (software or otherwise), then the DCTS bit will get set when the reset is removed if the cts_n signal remains asserted. |           |             |

# 14.3.1.8 Scratchpad (SCR)

Used by the programmer to hold data temporarily.

0B000201Ch MEM Offset (B0002000)

Security\_PolicyGroup IntelRsvd False Size 32 bits Default 0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:8 | RO             | 24'b0   | Reserved (RSV)   |           |             |
| 7:0  | RW             | 8'h0    | Scratchpad Register (SCR) This register is for programmers to use as a temporary storage space. It has no defined purpose in the UART. |           |             |



# 14.3.1.9 **UART Status (USR)**

Provides internal status information.

MEM Offset (B0002000) 0B000207Ch

Security\_PolicyGroup IntelRsvd False Size 32 bits Default 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:5 | RO             | 27'h0   | Reserved (RSV1)   |           |             |
| 4    | RO             | 1'h0    | Receive FIFO Full (RFF) Used to indicate that the receive FIFO is completely full. That is:  0 = Receive FIFO not full 1 = Receive FIFO Full This bit is cleared when the RX FIFO is no longer full.        |           |             |
| 3    | RO             | 1'h0    | Receive FIFO Not Empty (RFNE) Used to indicate that the receive FIFO contains one or more entries.  0 = Receive FIFO is empty 1 = Receive FIFO is not empty This bit is cleared when the RX FIFO is empty.  |           |             |
| 2    | RO             | 1'h0    | Transmit FIFO Empty (TFE) Used to indicate that the transmit FIFO is completely empty.  0 = Transmit FIFO is not empty  1 = Transmit FIFO is empty This bit is cleared when the TX FIFO is no longer empty. |           |             |
| 1    | RO             | 1'h0    | Transmit FIFO Not Full (TFNF) Used to indicate that the transmit FIFO in not full.  0 = Transmit FIFO is full  1 = Transmit FIFO is not full This bit is cleared when the TX FIFO is full.                  |           |             |



| Bits | Access<br>Type | Default | Description     | PowerWell | ResetSignal |
|------|----------------|---------|-----------------|-----------|-------------|
| 0    | RO             | 1'h0    | Reserved (RSV0) |           |             |

# 14.3.1.10 Halt Transmission (HTX)

Halt Transmission.

MEM Offset (B0002000) 0B00020A4h

Security\_PolicyGroup IntelRsvd False Size 32 bits Default 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV)  |           |             |
| 0    | RW             | 1'h0    | Halt Transmission (HTX) Used to halt transmissions for testing, so that the transmit FIFO can be filled by the master when FIFO's are enabled. Note, if FIFO's are not enabled the setting of the halt TX register will have no effect on operation.  0 = Halt TX disabled  1 = Halt TX enabled |           |             |



#### 14.3.1.11 DMA Software Acknowledge (DMASA)

DMA software acknowledge if a transfer needs to be terminated due to an error condition.

MEM Offset (B0002000) 0B00020A8h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV)  |           |             |
| 0    | RW             | 1'h0    | DMA Software<br>Acknowledge (DMASA)   |           |             |
|      |                |         | Used to perform DMA software acknowledge if a transfer needs to be terminated due to an error condition. For example, if the DMA disables the channel, then the UART should clear its request. This will cause the TX request, TX single, RX request and RX single signals to de-assert. Note that this bit is 'self-clearing' and it is not necessary to clear this bit. |           |             |

#### 14.3.1.12 Transceiver Control Register (TCR)

Transceiver Control Register.

MEM Offset (B0002000) 0B00020ACh

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0006h

| Bits | Access<br>Type | Default | Description                             | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:5 | RO             | 27'b0   | Reserved (RSV)                          |           |             |
| 4:3  | RW             | 2'h0    | Transfer Mode (XFER_MODE) Transfer Mode |           |             |

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| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | O: In this mode, transmit and receive can happen simultaneously. The user can enable DE_EN, RE_EN at any point of time. Turn around timing as programmed in the TAT register is not applicable in this mode.   |           |             |
|      |                |         | 1: In this mode, DE and RE are mutually exclusive. Either DE or RE only one of them is expected to be enabled through programming. Hardware will consider the Turn Around timings which are programmed in the TAT register while switching from RE to DE or DE to RE. For transmission Hardware will wait if it is in middle of receiving any transfer, before it starts transmitting. |           |             |
|      |                |         | 2: In this mode, DE and RE are mutually exclusive. Once DE_EN/RE_EN is programed - by default re will be enabled and UART Controller controller will be ready to receive. If the user programs the TX FIFO with the data then the UART Controller, after ensuring no receive is in progress, disables the RE signal and enables the DE signal.   |           |             |
|      |                |         | Once the TX FIFO becomes empty, RE signal gets enabled and DE signal will be disabled. In this mode of operation hardware will consider the Turn Around timings which are programmed in the TAT register while switching from RE to DE or DE to RE. In this mode, DE and RE signals are strictly complementary to each other.  |           |             |
| 2    | RW             | 1'h1    | Driver Enable Polarity (DE_POL)  Driver Enable Polarity.  0: DE signal is active low  1: DE signal is active high  |           |             |
| 1    | RW             | 1'h1    | Receiver Enable Polarity (RE_POL)  |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | Receiver Enable Polarity.  |           |             |
|      |                |         | 1: RE signal is active high  |           |             |
|      |                |         | 0: RE signal is active low   |           |             |
| 0    | RW             | 1'h0    | RS485 Transfer Enable (RS485_EN)   |           |             |
|      |                |         | RS485 Transfer Enable.   |           |             |
|      |                |         | 0: In this mode, the transfers are still in the RS232 mode. All other fields in this register are reserved and registers DE_EN, RE_EN, DET and TAT are reserved. |           |             |
|      |                |         | 1: In this mode, the transfers will happen in RS485 mode. All other fields of this register are applicable.  |           |             |

# 14.3.1.13 Driver Output Enable Register (DE\_EN)

Driver Output Enable Register.

**MEM Offset (B0002000)** 0B00020B0h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV)   |           |             |
| 0    | RW             | 1'h0    | Driver Output Enable (DE_Enable) The DE Enable register bit is used to control assertion and de-assertion of de signal.  O: De-assert de signal  1: Assert de signal |           |             |

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#### 14.3.1.14 Receiver Output Enable Register (RE\_EN)

Receiver Output Enable Register.

MEM Offset (B0002000) 0B00020B4h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV)  |           |             |
| 0    | RW             | 1'h0    | Receiver Output Enable (RE_Enable)  The RE Enable register bit is used to control assertion and de-assertion of re signal.  O: De-assert RE signal  1: Assert RE signal |           |             |

# 14.3.1.15 Driver Output Enable Timing Register (DET)

Used to holds the DE assertion and de-assertion timings of the signal.

**MEM Offset (B0002000)** 0B00020B8h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:24 | RO             | 8'b0    | Reserved (RSV1)  |           |             |
| 23:16 | RW             | 8'h0    | DE de-assertion time (DE_deassertion_time)   |           |             |
|       |                |         | DE signal de-assertion time. This field controls the amount of time (in terms of number of serial clock periods) between the end of stop bit on the sout to the falling edge of Driver output enable signal. |           |             |
| 15:8  | RO             | 8'b0    | Reserved (RSV0)  |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 7:0  | RW             | 8'h0    | DE assertion time (DE_assertion_time)   |           |             |
|      |                |         | DE signal assertion time. This field controls the amount of time (in terms of number of serial clock periods) between the assertion of rising edge of Driver output enable signal to serial transmit enable. Any data in transmit buffer, will start on serial output (sout) after the transmit enable. |           |             |

# 14.3.1.16 TurnAround Timing Register (TAT)

TurnAround Timing Register.

MEM Offset (B0002000) 0B00020BCh

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:16 | RW             | 16'b0   | DE to RE (RE_to_DE)  Driver Enable to Receiver Enable TurnAround time.  Turnaround time (in terms of serial clock) for DE deassertion to RE assertion. |           |             |
| 15:0  | RW             | 16'h0   | DE to RE (DE_to_RE)  Driver Enable to Receiver Enable TurnAround time.  Turnaround time (in terms of serial clock) for DE deassertion to RE assertion. |           |             |

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#### 14.3.1.17 Divisor Latch Fraction (DLF)

Divisor Latch Fraction.

MEM Offset (B0002000) 0B00020C0h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:4 | RO             | 28'b0   | Reserved (RSV)  |           |             |
| 3:0  | RW             | 4'h0    | Divisor Latch Fraction (DLF)  |           |             |
|      |                |         | Register Divisor Latch Fraction (DLF) is used to store the Fractional part of BAUD divisor. |           |             |

# 14.3.1.18 Receive Address Register (RAR)

Receive Address Register.

MEM Offset (B0002000) 0B00020C4h

Security\_PolicyGroup

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:8 | RO             | 24'b0   | RSRV (RSRV)   |           |             |
| 7:0  | RW             | 8'h0    | RAR (RAR) This is an address matching register during receive mode. If the 9-th bit is set in the incoming character then the remaining 8-bits will be checked against this register value. If the match happens then sub-sequent characters with 9-th bit set to 0 will be treated as data byte until the next address byte is received. |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | NOTE: This register is applicable only when ADDR_MATCH (LCR[9]) and 'DLS_E' (LCR[8]) bits are set to 1. |           |             |

# 14.3.1.19 Transmit Address Register (TAR)

Transmit Address Register.

MEM Offset (B0002000) 0B00020C8h

Security\_PolicyGroup IntelRsvd False Size 32 bits Default 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:8 | RO             | 24'b0   | RSRV (RSRV)   |           |             |
| 7:0  | RW             | 8'h0    | TAR (TAR)  This is an address matching register during transmit mode. If DLS_E (LCR[8]) bit is enabled, then the UART Controller will send the 9-bit character with 9-th bit set to 1 and remaining 8-bit address will be sent from this register provided 'SEND_ADDR' (LCR[10]) bit is set to 1.  NOTE:  1. This register is used only to send the address. The normal data should be sent by programming THR register.  2. Once the address is started to send on the UART Controller serial lane, then SEND_ADDR bit will be auto-cleared by the hardware. |           |             |

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# 14.3.1.20 Line Extended Control Register (LCR\_EXT)

Line Extended Control Register.

MEM Offset (B0002000) 0B00020CCh

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:4 | RO             | 28'b0   | Reserved (RSV)  |           |             |
| 3    | RW             | 1'h0    | Transmit mode control bit (TRANSMIT_MODE)   |           |             |
|      |                |         | Transmit mode control bit. This bit is used to control the type of transmit mode during 9-bit data transfers.   |           |             |
|      |                |         | 1 : In this mode of operation,<br>Transmit Holding Register<br>(THR) and Shadow Transmit<br>Holding Register (STHR) are<br>9-bit wide. The user needs to<br>ensure that the THR/STHR<br>register is written correctly for<br>address/data.  |           |             |
|      |                |         | Address: 9th bit is set to 1,   |           |             |
|      |                |         | Data: 9th bit is set to 0.  NOTE: Transmit address register (TAR) is not applicable in this mode of operation.  |           |             |
|      |                |         | O: In this mode of operation, Transmit Holding Register (THR) and Shadow Transmit Holding register (STHR) are 8-bit wide. The user needs to program the address into Transmit Address Register (TAR) and data into the THR/STHR register.  SEND_ADDR (LCR_EXT[10]) bit is used as a control knob to indicate the UART Controller on when to send the address. |           |             |
| 2    | RW/AC          | 1'h0    | Send address control bit (SEND_ADDRESS)   |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | Send address control bit. This bit is used as a control knob for the user to determine when to send the address during transmit mode.  1 = 9-bit character will be transmitted with 9-th bit set to 1 and the remaining 8-bits will match to what is being programmed in Transmit Address Register.  0 = 9-bit character will be transmitted with 9-th bit set to 0 and the remaining 8-bits will be taken from the TXFIFO which is programmed through  |           |             |
|      |                |         | 8-bit wide THR/STHR register.  NOTE:  1. This bit is auto-cleared by the hardware, after sending out the address character.  User is not expected to program this bit to 0.  2. This field is applicable only when DLS_E bit is set to 1 and TRANSMIT_MODE is set to 0.   |           |             |
| 1    | RW             | 1'h0    | Address Match Mode (ADDR_MATCH)  Address Match Mode.This bit is used to enable the address match feature during receive.  1 = Address match mode; UART Controller will wait until the incoming character with 9-th bit set to 1. And further checks to see if the address matches with what is programmed in Receive Address Match Register. If match is found, then subsequent characters will be treated as valid data and UART Controller starts receiving data.  0 = Normal mode; UART Controller will start to receive the data and 9-bit character will be formed and written into the receive RXFIFO. User is responsible to read the data and differentiate b/n address |           |             |

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| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | NOTE: This field is applicable only when DLS_E is set to 1.                                  |           |             |
| 0    | RW             | 1'h0    | Extension for DLS (DLS_E)  |           |             |
|      |                |         | Extension for DLS. This bit is used to enable 9-bit data for transmit and receive transfers. |           |             |
|      |                |         | 1 = 9 bits per character   |           |             |
|      |                |         | 0 = Number of data bits selected by DLS  |           |             |



# 15 SPI

The SoC implements two instances of a SPI controller. One controller supports Master operation and another controller supports Slave operation.

# 15.1 Signal Descriptions

Please see Chapter 2, "Physical Interfaces" for additional details.

The signal description table has the following headings:

- **Signal Name:** The name of the signal/pin
- **Direction:** The buffer direction can be either input, output, or I/O (bidirectional)
- Type: The buffer type found in Chapter 4, "Electrical Characteristics"
- **Description**: A brief explanation of the signal's function

#### Table 35. SPI Master 0 Signals

| Signal Name   | Direction/<br>Type | Description              |
|---------------|--------------------|--------------------------|
| SPI_M_SCLK    | Logic<br>output    | Master SPI Clock         |
| SPI_M_TXD     | Logic<br>output    | Master SPI Transmit data |
| SPI_M_SS[3:0] | Logic<br>output    | Master SPI Slave Selects |
| SPI_M_RXD     | Logic input        | Master SPI Receive data  |

#### Table 36. SPI Slave 0 Signals

| Signal Name | Direction/<br>Type | Description                 |
|-------------|--------------------|-----------------------------|
| SPI_S_SCLK  | Logic input        | Slave SPI Clock             |
| SPI_S_SDIN  | Logic input        | Slave SPI Receive data      |
| SPI_S_SCS   | Logic input        | Slave SPI Slave Chip Select |
| SPI_S_SDOUT | Logic<br>output    | Slave SPI Transmit data     |

**NOTE**: Signal Names are preliminary and are subject to changes when the "Physical Interfaces" Chapter is populated.

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#### 15.2 Features

The following is a list of the SPI Master features:

- One SPI Master Interface
- Control of up to 4 Slave Selects
- Frame Formats:
  - Motorola SPI\*
- Transfer Modes:
  - o Transmit & Receive
  - o Transmit Only
  - o Receive Only
  - o EEPROM Read
- Serial Clock Frequencies up to 16 MHz
- 4 bit to 32 bit Frame Size
- Configurable Clock Polarity and Clock Phase
- Hardware Handshake Interface to support DMA capability
- Interrupt Control
- FIFO mode support with 8B deep TX and RX FIFO's

The following is a list of the SPI Slave features:

- One SPI Slave Interface
- Frame Formats:
  - o Motorola SPI\*
- Transfer Modes:
  - o Transmit & Receive
  - o Transmit Only
  - o Receive Only
  - o EEPROM Read
- Serial Clock Frequencies up to 3.2 MHz
- 4 bit to 32 bit Frame Size
- Configurable Clock Polarity and Clock Phase
- Hardware Handshake Interface to support DMA capability
- Interrupt Control
- FIFO mode support with 8B deep TX and RX FIFO's



# 15.3 Memory Mapped IO Registers

Registers listed are for SPI Master 0, starting at base address B0001000h. SPI Slave 0 contains the same registers starting at base address B0001800h. Differences between the SPIs are noted in individual registers.

Table 37. Summary of SPI Registers—0xB0001000 & 0xB0001800

| MEM<br>Address | Default        | Instance Name        | Name   |
|----------------|----------------|----------------------|--|
| 0x00           | 0007_0000h     | CTRLRO               | Control Register 0                                 |
| 0x04           | 0000_0000h     | CTRLR1               | Control Register 1                                 |
| 0x08           | 0000_0000h     | SSIENR               | SSI Enable Register                                |
| 0x0C           | 0000_0000h     | MWCR                 | Microwire Control Register                         |
| 0x10           | 0000_0000h     | SER                  | Slave Enable Register                              |
| 0x14           | 0000_0000h     | BAUDR                | Baud Rate Select                                   |
| 0x18           | 0000_0000h     | TXFTLR               | Transmit FIFO Threshold Level                      |
| 0x1C           | 0000_0000h     | RXFTLR               | Receive FIFO Threshold Level                       |
| 0x20           | 0000_0000h     | TXFLR                | Transmit FIFO Level Register                       |
| 0x24           | 0000_0000h     | RXFLR                | Receive FIFO Level Register                        |
| 0x28           | 0000_0006h     | SR                   | Status Register                                    |
| 0x2C           | 0000_003Fh     | IMR                  | Interrupt Mask Register                            |
| 0x30           | 0000_0000h     | ISR                  | Interrupt Status Register                          |
| 0x34           | 0000_0000h     | RISR                 | Raw Interrupt Status Register                      |
| 0x38           | 0000_0000h     | TXOICR               | Transmit FIFO Overflow Interrupt Clear<br>Register |
| 0x3C           | 0000_0000h     | RXOICR               | Receive FIFO Overflow Interrupt Clear<br>Register  |
| 0x40           | 0000_0000h     | RXUICR               | Receive FIFO Underflow Interrupt Clear<br>Register |
| 0x44           | 0000_0000h     | MSTICR               | Multi-Master Interrupt Clear Register              |
| 0x48           | 0000_0000h     | ICR                  | Interrupt Clear Register                           |
| 0x4C           | 0000_0000h     | DMACR                | DMA Control Register                               |
| 0x50           | 0000_0000h     | DMATDLR              | DMA Transmit Data Level                            |
| 0x54           | 0000_0000h     | DMARDLR              | DMA Receive Data Level                             |
| 0x58           | 0000_0000h     | IDR                  | Identification Register                            |
| 0x5C           | 3332_332A<br>h | SSI_COMP_VERSI<br>ON | coreKit Version ID register                        |
| 0x60           | 0000_0000h     | DR0                  | Data Register                                      |
| 0x64           | 0000_0000h     | DR1                  | Data Register                                      |



| MEM<br>Address | Default    | Instance Name | Name                     |
|----------------|------------|---------------|--------------------------|
| 0x68           | 0000_0000h | DR2           | Data Register            |
| 0x6C           | 0000_0000h | DR3           | Data Register            |
| 0x70           | 0000_0000h | DR4           | Data Register            |
| 0x74           | 0000_0000h | DR5           | Data Register            |
| 0x78           | 0000_0000h | DR6           | Data Register            |
| 0x7C           | 0000_0000h | DR7           | Data Register            |
| 0x80           | 0000_0000h | DR8           | Data Register            |
| 0x84           | 0000_0000h | DR9           | Data Register            |
| 0x88           | 0000_0000h | DR10          | Data Register            |
| 0x8C           | 0000_0000h | DR11          | Data Register            |
| 0x90           | 0000_0000h | DR12          | Data Register            |
| 0x94           | 0000_0000h | DR13          | Data Register            |
| 0x98           | 0000_0000h | DR14          | Data Register            |
| 0x9C           | 0000_0000h | DR15          | Data Register            |
| 0xA0           | 0000_0000h | DR16          | Data Register            |
| 0xA4           | 0000_0000h | DR17          | Data Register            |
| 0xA8           | 0000_0000h | DR18          | Data Register            |
| OxAC           | 0000_0000h | DR19          | Data Register            |
| 0xB0           | 0000_0000h | DR20          | Data Register            |
| 0xB4           | 0000_0000h | DR21          | Data Register            |
| 0xB8           | 0000_0000h | DR22          | Data Register            |
| 0xBC           | 0000_0000h | DR23          | Data Register            |
| 0xC0           | 0000_0000h | DR24          | Data Register            |
| 0xC4           | 0000_0000h | DR25          | Data Register            |
| 0xC8           | 0000_0000h | DR26          | Data Register            |
| 0xCC           | 0000_0000h | DR27          | Data Register            |
| 0xD0           | 0000_0000h | DR28          | Data Register            |
| 0xD4           | 0000_0000h | DR29          | Data Register            |
| 0xD8           | 0000_0000h | DR30          | Data Register            |
| 0xDC           | 0000_0000h | DR31          | Data Register            |
| 0xE0           | 0000_0000h | DR32          | Data Register            |
| 0xE4           | 0000_0000h | DR33          | Data Register            |
| 0xE8           | 0000_0000h | DR34          | Data Register            |
| 0xEC           | 0000_0000h | DR35          | Data Register            |
| 0xF0           | 0000_0000h | RX_SAMPLE_DLY | RX Sample Delay Register |



#### 15.3.1.1 Control Register 0 (CTRLRO)

This register controls the serial data transfer. It is impossible to write to this register when the SPI Controller is enabled. The SPI Controller is enabled and disabled by writing to the SSIENR register.

**MEM Offset (B0001000)** 00h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0007\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:21 | RO             | 11'b0   | Reserved 2 (RSVD2)<br>Reserved  |           |             |
| 20:16 | RW/L           | 5'h07   | Data Frame Size in 32-bit mode (DFS_32)  Used to select the data frame length in 32 bit mode. These bits are only valid when SSI_MAX_XFER_SIZE is configured to 32. When the data frame size is programmed to be less than 32-bits, the receive data is automatically right-justified by the receive logic, with the upper bits of the receive FIFO zero-padded. Transmit data must be right-justified by the user before writing into the transmit FIFO. The transmit logic will ignore the upper unused bits when |           |             |
| 15:12 | RW/L           | 4'h0    | transmitting the data.  Control Frame Size (CFS) Control Frame Size. Selects the length of the control word for the Microwire* frame format.  |           |             |
| 11    | RW/L           | 1'h0    | Shift Register Loop (SRL) Used for testing purposes only. When internally active, connects the transmit shift register output to the receive shift register input. Can be used in both serial-slave and serial-master modes.  0: Normal Mode Operation  1: Test Mode Operation  |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | When the SPI Controller is configured as a slave in loopback mode, the ss_in_n and ssi_clk signals must be provided by an external source. In this mode, the slave cannot generate these signals because there is nothing to which to loop back.   |           |             |
| 10   | RW/L           | 1'h0    | Slave Output Enable (SLV_OE) Relevant only when the SPI Controller is configured as a serial-slave device. When configured as a serial master, this bit field has no functionality. This bit enables or disables the setting of the ssi_oe_n output from the SPI Controller serial slave. When SLV_OE = 1, the ssi_oe_n output can never be active. When the ssi_oe_n output controls the tri-state buffer on the txd output from the slave, a high impedance state is always present on the slave txd output when SLV_OE = 1. This is useful when the master transmits in broadcast mode (master transmits data to all slave devices). Only one slave may respond with data on the master rxd line. This bit is enabled after reset and must be disabled by software (when broadcast mode is used), if you do not want this device to respond with data.  0 - Slave txd is enabled  1 - Slave txd is disabled |           |             |
|      |                |         |  |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 9:8  | RW/L           | 2'h0    | Transfer Mode (TMOD) Transfer Mode. Selects the mode of transfer for serial communication. This field does not affect the transfer duplicity. Only indicates whether the receive or transmit data are valid. In transmit-only mode, data received from the external device is not valid and is not stored in the receive FIFO memory; it is overwritten on the next transfer. In receive-only mode, transmitted data are not valid. After the first write to the transmit FIFO, the same word is retransmitted for the duration of the transfer. In transmit-and-receive mode, both transmit and receive data are valid. The transfer continues until the transmit FIFO is empty. Data received from the external device are stored into the receive FIFO memory, where it can be accessed by the host processor. In eeprom-read mode, receive data is not valid while control data is being transmitted. When all control data is sent to the EEPROM, receive data becomes valid and transmit data becomes invalid. All data in the transmit FIFO is considered control data in this mode. This transfer mode is only valid when the SPI Controller is configured as a master device.  O0 - Transmit Only  10 - Receive Only  11 - EEPROM Read |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 7    | RW/L           | 1'h0    | Serial Clock Polarity<br>(SCPOL)  |           |             |
|      |                |         | Valid when the frame format (FRF) is set to Motorola SPI*. Used to select the polarity of the inactive serial clock, which is held inactive when the SPI Controller master is not actively transferring data on the serial bus.   |           |             |
|      |                |         | 0 : Inactive state of serial clock is low   |           |             |
|      |                |         | 1 : Inactive state of serial clock is high  |           |             |
|      |                |         | Dependencies: When SSI_HC_FRF=1, SCPOL bit is a read-only bit with its value set by SSI_DFLT_SCPOL.   |           |             |
| 6    | RW/L           | 1'h0    | Serial Clock Phase (SCPH)   |           |             |
|      |                |         | Valid when the frame format (FRF) is set to Motorola SPI*. The serial clock phase selects the relationship of the serial clock with the slave select signal. When SCPH = 0, data are captured on the first edge of the serial clock. When SCPH = 1, the serial clock starts toggling one cycle after the slave select line is activated, and data are captured on the second edge of the serial clock.  O: Serial clock toggles in middle of first data bit  1: Serial clock toggles at start of first data bit  Dependencies: When SSI_HC_FRF=1, SCPH bit is a read-only bit, with its value set by SSI_DFLT_SCPH. |           |             |
| 5:4  | RW             | 2'h0    | Frame Format (FRF) Selects which serial protocol transfers the data. b00 – Motorola SPI* b01 - Texas Instruments SSP* b10 - National Semiconductors Microwire* b11 – Reserved   |           |             |



| Bits | Access<br>Type | Default | Description                    | PowerWell | ResetSignal |
|------|----------------|---------|--------------------------------|-----------|-------------|
| 3:0  | RO             | 4'b0    | Reserved 1 (RSVD1)<br>Reserved |           |             |

#### 15.3.1.2 Control Register 1 (CTRLR1)

This register exists only when the SPI Controller is configured as a master device. When the SPI Controller is configured as a serial slave, writing to this location has no effect; reading from this location returns 0. Control register 1 controls the end of serial transfers when in receive-only mode. It is impossible to write to this register when the SPI Controller is enabled. The SPI Controller is enabled and disabled by writing to the SSIENR register.

MEM Offset (B0001000) 04h Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved   |           |             |
| 15:0  | RW/L           | 16'h0   | Number of Data Frames (NDF)  When TMOD = 10 or TMOD = 11, this register field sets the number of data frames to be continuously received by the SPI Controller. The SPI Controller continues to receive serial data until the number of data frames received is equal to this register value plus 1, which enables you to receive up to 64 KB of data in a continuous transfer. When the SPI Controller is configured as a serial slave, the transfer continues for as long as the slave is selected. Therefore, this register serves no purpose and is not present when the SPI Controller is configured as a serial slave. |           |             |

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#### 15.3.1.3 SSI Enable Register (SSIENR)

MEM Offset (B0001000)

08h

Security\_PolicyGroup IntelRsvd

False 32 bits

Size Default

0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved 1 (RSVD1)<br>Reserved   |           |             |
| 0    | RW             | 1'h0    | SSI Enable (SSIENR)  Enables and disables all SPI Controller operations. When disabled, all serial transfers are halted immediately. Transmit and receive FIFO buffers are cleared when the device is disabled. It is impossible to program some of the SPI Controller control registers when enabled. When disabled, the ssi_sleep output is set (after delay) to inform the system that it is safe to remove the ssi_clk, thus saving power consumption in the system. |           |             |

#### 15.3.1.4 Microwire Control Register (MWCR)

This register controls the direction of the data word for the half-duplex Microwire serial protocol. It is impossible to write to this register when the SPI Controller is enabled. The SPI Controller is enabled and disabled by writing to the SSIENR register.

MEM Offset (B0001000) 0Ch Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description                    | PowerWell | ResetSignal |
|------|----------------|---------|--------------------------------|-----------|-------------|
| 31:3 | RO             | 29'b0   | Reserved 1 (RSVD1)<br>Reserved |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 2    | RW/L           | 1'h0    | Microwire Hanshaking (MHS) Relevant only when the SPI Controller is configured as a serial-master device. When configured as a serial slave, this bit field has no functionality. Used to enable and disable the 'busy/ready' handshaking interface for the Microwire protocol. When enabled, the SPI Controller checks for a ready status from the target slave, after the transfer of the last data/control bit, before clearing the BUSY status in the SR register.  O: handshaking interface is disabled  1: handshaking interface is enabled |           |             |
| 1    | RW/L           | 1'h0    | Microwire Control Register (MDD)  Defines the direction of the data word when the Microwire serial protocol is used. When this bit is set to 0, the data word is received by the SPI Controller MacroCell from the external serial device. When this bit is set to 1, the data word is transmitted from the SPI Controller MacroCell to the external serial device.   |           |             |
| 0    | RW/L           | 1'h0    | Microwire Transfer Mode (MWMOD)  Defines whether the Microwire transfer is sequential or non-sequential. When sequential mode is used, only one control word is needed to transmit or receive a block of data words. When non-sequential mode is used, there must be a control word for each data word that is transmitted or received.  O: non-sequential transfer  1: sequential transfer   |           |             |

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#### 15.3.1.5 Slave Enable Register (SER)

This register is valid only when the SPI Controller is configured as a master device. When the SPI Controller is configured as a serial slave, writing to this location has no effect; reading from this location returns 0. The register enables the individual slave select output lines from the SPI Controller master. Up to 16 slave-select output signals are available on the SPI Controller master. You cannot write to this register when SPI Controller is busy.

MEM Offset (B0001000) 10h Security\_PolicyGroup

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:4 | RO             | 28'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 3:0  | RW/L           | 4'h0    | Slave Select Enable Flag (SER)  Each bit in this register corresponds to a slave select line (ss_x_n]) from the SPI Controller master. When a bit in this register is set (1), the corresponding slave select line from the master is activated when a serial transfer begins. It should be noted that setting or clearing bits in this register have no effect on the corresponding slave select outputs until a transfer is started. Before beginning a transfer, you should enable the bit in this register that corresponds to the slave device with which the master wants to communicate. When not operating in broadcast mode, only one bit in this field should be set.  1: Selected  0: Not Selected |           |             |



#### 15.3.1.6 Baud Rate Select (BAUDR)

This register is valid only when the SPI Controller is configured as a master device. When the SPI Controller is configured as a serial slave, writing to this location has no effect; reading from this location returns 0. The register derives the frequency of the serial clock that regulates the data transfer. The 16-bit field in this register defines the ssi\_clk divider value. It is impossible to write to this register when the SPI Controller is enabled. The SPI Controller is enabled and disabled by writing to the SSIENR register.

MEM Offset (B0001000) 14h Security\_PolicyGroup

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW/L           | 16'h0   | SSI Clock Divider (SCKDV)  The LSB for this field is always set to 0 and is unaffected by a write operation, which ensures an even value is held in this register. If the value is 0, the serial output clock (sclk_out) is disabled. The frequency of the sclk_out is derived from the following equation:  Fsclk_out = Fssi_clk/SCKDV where SCKDV is any even value between 2 and 65534. For example:  for Fssi_clk = 3.6864MHz and SCKDV = 2  Fsclk_out = 3.6864/2 = 1.8432MHz |           |             |

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#### 15.3.1.7 Transmit FIFO Threshold Level (TXFTLR)

This register controls the threshold value for the transmit FIFO memory. The SPI Controller is enabled and disabled by writing to the SSIENR register.

**MEM Offset (B0001000)** 18h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:3 | RO             | 29'b0   | Reserved 1 (RSVD1)<br>Reserved   |           |             |
| 2:0  | RW             | 3'b0    | Transmit FIFO Threshold (TXFTLR)  Controls the level of entries (or below) at which the transmit FIFO controller triggers an interrupt. If you attempt to set register field to a value greater than or equal to the depth of the FIFO, this field is not written and retains its current value. When the number of transmit FIFO entries is less than or equal to this value, the transmit FIFO empty interrupt is triggered. |           |             |

#### 15.3.1.8 Receive FIFO Threshold Level (RXFTLR)

This register controls the threshold value for the receive FIFO memory. The SPI Controller is enabled and disabled by writing to the SSIENR register.

**MEM Offset (B0001000)** 1Ch

Security\_PolicyGroup

| Bits | Access<br>Type | Default | Description                    | PowerWell | ResetSignal |
|------|----------------|---------|--------------------------------|-----------|-------------|
| 31:3 | RO             | 29'b0   | Reserved 1 (RSVD1)<br>Reserved |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 2:0  | RW             | 3'h0    | Receive FIFO Threshold (RFT)  Controls the level of entries (or above) at which the receive FIFO controller triggers an interrupt. If you attempt to set this value greater than the depth of the FIFO, this field is not written and retains its current value. When the number of receive FIFO entries is greater than or equal to this value + 1, the receive FIFO full interrupt is triggered. |           |             |

# 15.3.1.9 Transmit FIFO Level Register (TXFLR)

MEM Offset (B0001000) 20h

Security\_PolicyGroup
IntelRsvd False
Size 32 bits
Default 0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:4 | RO             | 28'b0   | Reserved 1 (RSVD1)<br>Reserved   |           |             |
| 3:0  | RO             | 4'h0    | Transmit FIFO Level (TXTFL)  Contains the number of valid data entries in the transmit FIFO. |           |             |

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#### 15.3.1.10 Receive FIFO Level Register (RXFLR)

MEM Offset (B0001000) 24h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:4 | RO             | 28'b0   | Reserved 1 (RSVD1)<br>Reserved   |           |             |
| 3:0  | RO             | 4'h0    | Receive FIFO Level (RXFLR)  Contains the number of valid data entries in the receive FIFO. |           |             |

#### 15.3.1.11 Status Register (SR)

This is a read-only register used to indicate the current transfer status, FIFO status, and any transmission/reception errors that may have occurred. The status register may be read at any time. None of the bits in this register request an interrupt.

**MEM Offset (B0001000)** 28h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0006h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:7 | RO             | 25'h0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 6    | RO             | 1'h0    | RSVD (RSVD)<br>Reserved   |           |             |
| 5    | RO             | 1'h0    | Transmission Error (TXE) Set if the transmit FIFO is empty when a transfer is started. This bit can be set only when the SPI Controller is configured as a slave device. Data from the previous transmission is resent on the txd line. This bit is cleared when read.  0: No error 1: Transmission error |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 4    | RO             | 1'h0    | Receive FIFO Full (RFF) When the receive FIFO is completely full, this bit is set. When the receive FIFO contains one or more empty location, this bit is cleared.  0 : Receive FIFO is not full 1 : Receive FIFO is full   |           |             |
| 3    | RO             | 1'h0    | Receive FIFO Not Empty (RFNE)  Set when the receive FIFO contains one or more entries and is cleared when the receive FIFO is empty. This bit can be polled by software to completely empty the receive FIFO.  0: Receive FIFO is empty  1: Receive FIFO is not empty         |           |             |
| 2    | RO             | 1'h1    | Transmit FIFO Empty (TFE) When the transmit FIFO is completely empty, this bit is set. When the transmit FIFO contains one or more valid entries, this bit is cleared. This bit field does not request an interrupt.  0: Transmit FIFO is not empty 1: Transmit FIFO is empty |           |             |
| 1    | RO             | 1'h1    | Transmit FIFO Not Full (TFNF) Set when the transmit FIFO contains one or more empty locations, and is cleared when the FIFO is full.  0: Transmit FIFO is full  1: Transmit FIFO is not full  |           |             |
| 0    | RO             | 1'h0    | SSI Busy Flag (BUSY) When set, indicates that a serial transfer is in progress; when cleared indicates that the SPI Controller is idle or disabled.  O: SPI Controller is idle or disabled  1: SPI Controller is actively transferring data                                   |           |             |



# 15.3.1.12 Interrupt Mask Register (IMR)

This read/write register masks or enables all interrupts generated by the SPI Controller.

MEM Offset (B0001000) 2Ch Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_003Fh

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:6 | RO             | 26'b0   | Reserved 1 (RSVD1)<br>Reserved   |           |             |
| 5    | RO             | 1'h1    | RSVD (RSVD)<br>Reserved  |           |             |
| 4    | RW             | 1'h1    | Receive FIFO Full Interrupt Mask (RXFIM)  0 : ssi_rxf_intr interrupt is masked  1 : ssi_rxf_intr interrupt is not                  |           |             |
| 3    | RW             | 1'h1    | masked  Receive FIFO Overflow Interrupt Mask (RXOIM)  0: ssi_rxo_intr interrupt is masked  1: ssi_rxo_intr interrupt is not masked |           |             |
| 2    | RW             | 1'h1    | Receive FIFO Underflow Interrupt Mask (RXUIM)  0: ssi_rxu_intr interrupt is masked  1: ssi_rxu_intr interrupt is not masked        |           |             |
| 1    | RW             | 1'h1    | Transmit FIFO Overflow Interrupt Mask (TXOIM)  0 : ssi_txo_intr interrupt is masked 1 : ssi_txo_intr interrupt is not masked       |           |             |
| 0    | RW             | 1'h1    | Transmit FIFO Empty Interrupt Mask (TXEIM)  0: ssi_txe_intr interrupt is masked  1: ssi_txe_intr interrupt is not masked           |           |             |



# 15.3.1.13 Interrupt Status Register (ISR)

This register reports the status of the SPI Controller interrupts after they have been masked.

MEM Offset (B0001000) 30h

Security\_PolicyGroup

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:6 | RO             | 26'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 5    | RO             | 1'h0    | RSVD (RSVD)<br>Reserved   |           |             |
| 4    | RO             | 1'h0    | Receive FIFO Full Interrupt<br>Status (RXFIS)   |           |             |
|      |                |         | 0 : ssi_rxf_intr interrupt is not active after masking     1 : ssi_rxf_intr interrupt is active after masking   |           |             |
| 3    | RO             | 1'h0    | Receive FIFO Overflow Interrupt Status (RXOIS)  |           |             |
|      |                |         | 0 : ssi_rxo_intr interrupt is active after masking 1 : ssi_rxo_intr interrupt is not active after masking   |           |             |
| 2    | RO             | 1'h0    | Receive FIFO Underflow Interrupt Status (RXUIS)  0: ssi_rxu_intr interrupt is not active after masking  1: ssi_rxu_intr interrupt is active after masking |           |             |
| 1    | RO             | 1'h0    | Transmit FIFO Overflow Interrupt Status (TXOIS)  0: ssi_txo_intr interrupt is not active after masking 1: ssi_txo_intr interrupt is active after masking  |           |             |
| 0    | RO             | 1'h0    | Transmit FIFO Empty Interrupt Status (TXEIS)  0 : ssi_txe_intr interrupt is not active after masking  1 : ssi_txe_intr interrupt is active after masking  |           |             |

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# 15.3.1.14 Raw Interrupt Status Register (RISR)

This register reports the status of the SPI Controller interrupts prior to masking

MEM Offset (B0001000) 34h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:6 | RO             | 26'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 5    | RO             | 1'h0    | RSVD (RSVD)<br>Reserved   |           |             |
| 4    | RO             | 1'h0    | Receive FIFO Full Raw<br>Interrupt Status (RXFIR)  0: ssi_rxf_intr interrupt is not<br>active prior masking  1: ssi_rxf_intr interrupt is<br>active prior masking |           |             |
| 3    | RO             | 1'h0    | Receive FIFO Overflow Raw Interrupt Status (RXOIR)  0: ssi_rxo_intr interrupt is active prior masking  1: ssi_rxo_intr interrupt is not active prior masking      |           |             |
| 2    | RO             | 1'h0    | Receive FIFO Underflow Raw Interrupt Status (RXUIR)  0: ssi_rxu_intr interrupt is not active prior masking  1: ssi_rxu_intr interrupt is active prior masking     |           |             |
| 1    | RO             | 1'h0    | Transmit FIFO Overflow Raw Interrupt Status (TXOIR)  0 : ssi_txo_intr interrupt is not active prior masking 1 : ssi_txo_intr interrupt is active prior masking    |           |             |
| 0    | RO             | 1'h0    | Transmit FIFO Empty Raw Interrupt Status (TXEIR)  0 : ssi_txe_intr interrupt is not active prior masking  1 : ssi_txe_intr interrupt is active prior masking      |           |             |



# 15.3.1.15 Transmit FIFO Overflow Interrupt Clear Register (TXOICR)

MEM Offset (B0001000) 38h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 0    | RO/C           | 1'h0    | Clear Transmit FIFO<br>Overflow Interrupt<br>(TXOICR)   |           |             |
|      |                |         | This register reflects the status of the interrupt. A read from this register clears the ssi_txo_intr interrupt; writing has no effect. |           |             |

# 15.3.1.16 Receive FIFO Overflow Interrupt Clear Register (RXOICR)

MEM Offset (B0001000) 3Ch

Security\_PolicyGroup

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:1 | RO/C           | 31'b0   | Reserved 1 (RSVD1)<br>Reserved   |           |             |
| 0    | RO/C           | 1'h0    | Clear Receive FIFO Overflow Interrupt (RXOICR) This register reflects the status of the interrupt. A read from this register clears the ssi_rxo_intr interrupt; writing has no effect. |           |             |

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# 15.3.1.17 Receive FIFO Underflow Interrupt Clear Register (RXUICR)

MEM Offset (B0001000) 40h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:1 | RO             | 31'h0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 0    | RO/C           | 1'h0    | Clear Receive FIFO Underflow Interrupt (RXUICR)   |           |             |
|      |                |         | This register reflects the status of the interrupt. A read from this register clears the ssi_rxu_intr interrupt; writing has no effect. |           |             |

# 15.3.1.18 Multi-Master Interrupt Clear Register (MSTICR)

MEM Offset (B0001000) 44h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description                    | PowerWell | ResetSignal |
|------|----------------|---------|--------------------------------|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved 1 (RSVD1)<br>Reserved |           |             |
| 0    | RO             | 1'h0    | RSVD (RSVD)<br>Reserved        |           |             |



#### 15.3.1.19 Interrupt Clear Register (ICR)

MEM Offset (B0001000) 48h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 0    | RO/C           | 1'h0    | Interrupt Clear Register (ICR)  This register is set if any of the interrupts below are active. A read clears the ssi_txo_intr, ssi_rxu_intr, ssi_rxo_intr, and the ssi_mst_intr interrupts.  Writing to this register has no effect. |           |             |

#### 15.3.1.20 DMA Control Register (DMACR)

The register is used to enable the DMA Controller interface operation.

MEM Offset (B0001000) 4Ch

Security\_PolicyGroup

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:2 | RO             | 30'h0   | Reserved 1 (RSVD1)<br>Reserved   |           |             |
| 1    | RW             | 1'h0    | Transmit DMA Enable (TDMAE)  This bit enables/disables the transmit FIFO DMA channel.  0 = Transmit DMA disabled  1 = Transmit DMA enabled |           |             |
| 0    | RW             | 1'h0    | Receive DMA Enable (RDMAE)  This bit enables/disables the receive FIFO DMA channel.  0 = Receive DMA disabled  1 = Receive DMA enabled     |           |             |

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# 15.3.1.21 DMA Transmit Data Level (DMATDLR)

MEM Offset (B0001000) 50h

Security\_PolicyGroup

IntelRsvd False Size 32 bits Default 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:3 | RO             | 29'h0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 2:0  | RW             | 3'h0    | DMA Transmit Data Level (DMATDL)  |           |             |
|      |                |         | Transmit Data Level. This bit field controls the level at which a DMA request is made by the transmit logic. It is equal to the watermark level; that is, the dma_tx_req signal is generated when the number of valid data entries in the transmit FIFO is equal to or below this field value, and TDMAE = 1. |           |             |

#### 15.3.1.22 DMA Receive Data Level (DMARDLR)

MEM Offset (B0001000) 54h

Security\_PolicyGroup IntelRsvd False Size 32 bits Default 0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:3 | RO             | 29'b0   | Reserved 1 (RSVD1)<br>Reserved   |           |             |
| 2:0  | RW             | 3'h0    | Receive Data Level (DMARDL)  This bit field controls the level at which a DMA request is made by the receive logic. The watermark level = DMARDL+1; that is, dma_rx_req is generated when the number of valid data entries in the receive FIFO is equal to or above this field value + 1, and RDMAE=1. |           |             |



#### 15.3.1.23 Identification Register (IDR)

This read-only register is available for use to store a peripheral identification code.

**MEM Offset (B0001000)** 58h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:0 | RO             | 32'h0   | Identification Code (IDCODE)  This register contains the peripherals identification code, which is written into the register at configuration time using coreConsultant. |           |             |

#### 15.3.1.24 coreKit Version ID register (SSI\_COMP\_VERSION)

This read-only register stores the specific SPI Controller component version.

**MEM Offset (B0001000)** 5Ch

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault3332\_332Ah

| Bit<br>s | Acces<br>s Type | Default          | Description   | PowerWel<br>I | ResetSigna<br>I |
|----------|-----------------|------------------|---|---------------|-----------------|
| 31:0     | RO              | 32'h3332332<br>a | SSI Component Version (SSI_COMP_VERSION ) Contains the hex representation of the Synopsys component version. Consists of ASCII value for each number in the version, followed by *. For example 32_30_31_2A represents the version 2.01*. @@jstokes - NOTE: reset value will change with Synopsys release for 32b support |               |                 |

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#### 15.3.1.25 Data Register (DR0)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when  $SSI_EN = 1$ . FIFOs are reset when  $SSI_EN = 0$ .

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) 60h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)  |           |             |
|       |                |         | Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR) When writing to this register, you must right-justify the data. Read                   |           |             |
|       |                |         | data are automatically right-<br>justified.<br>Read = Receive FIFO buffer<br>Write = Transmit FIFO buffer |           |             |

#### 15.3.1.26 Data Register (DR1)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) 64h

Security\_PolicyGroup
IntelRsvd False
Size 32 bits
Default 0000 0000h



| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

## 15.3.1.27 Data Register (DR2)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when  $SSI_EN = 1$ . FIFOs are reset when  $SSI_EN = 0$ .

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) 68h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved   |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

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#### 15.3.1.28 Data Register (DR3)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) 6Ch Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1) Reserved   |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

#### 15.3.1.29 Data Register (DR4)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when  $SSI_EN = 1$ . FIFOs are reset when  $SSI_EN = 0$ .

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

**MEM Offset (B0001000)** 70h

Security\_PolicyGroup
IntelRsvd False
Size 32 bits
Default 0000 0000h



| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

# 15.3.1.30 Data Register (DR5)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when  $SSI_EN = 1$ . FIFOs are reset when  $SSI_EN = 0$ .

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) 74h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

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#### 15.3.1.31 Data Register (DR6)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) 78h Security\_PolicyGroup

| IntelRsvd | False | Size | 32 bits | Default | 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1) Reserved   |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

#### 15.3.1.32 Data Register (DR7)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) 7Ch Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0000h



| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

# 15.3.1.33 Data Register (DR8)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when  $SSI_EN = 1$ . FIFOs are reset when  $SSI_EN = 0$ .

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) 80h Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1) Reserved   |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR) When writing to this register, you must right-justify the data. Read data are automatically right- |           |             |
|       |                |         | justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer  |           |             |

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#### 15.3.1.34 Data Register (DR9)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

**MEM Offset (B0001000)** 84h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

#### 15.3.1.35 Data Register (DR10)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

**MEM Offset (B0001000)** 88h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000 0000h



| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

# 15.3.1.36 Data Register (DR11)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when  $SSI_EN = 1$ . FIFOs are reset when  $SSI_EN = 0$ .

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) 8Ch Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

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#### 15.3.1.37 Data Register (DR12)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) 90h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1) Reserved   |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

#### 15.3.1.38 Data Register (DR13)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

**MEM Offset (B0001000)** 94h

Security\_PolicyGroup
IntelRsvd False
Size 32 bits
Default 0000 0000h



| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

## 15.3.1.39 Data Register (DR14)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when  $SSI_EN = 1$ . FIFOs are reset when  $SSI_EN = 0$ .

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) 98h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

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## 15.3.1.40 Data Register (DR15)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when  $SSI_EN = 1$ . FIFOs are reset when  $SSI_EN = 0$ .

NOTE : The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory

map to facilitate AHB burst transfers. Writing to any of these address locations has the same

effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of

these locations has the same effect as popping data from the receive FIFO onto the ordata

bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) 9Ch Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved   |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |



#### 15.3.1.41 Data Register (DR16)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when  $SSI_EN = 1$ . FIFOs are reset when  $SSI_EN = 0$ .

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) A0h
Security\_PolicyGroup
IntelRsvd False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1) Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

#### 15.3.1.42 Data Register (DR17)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) A4h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

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| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved   |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

### 15.3.1.43 Data Register (DR18)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

 MEM Offset (B0001000)
 A8h

 Security\_PolicyGroup
 False

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |



#### 15.3.1.44 Data Register (DR19)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) ACh
Security\_PolicyGroup
IntelRsvd False
Size 32 bits

**Default** 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

#### 15.3.1.45 Data Register (DR20)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) B0h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

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| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

## 15.3.1.46 Data Register (DR21)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when  $SSI_EN = 1$ . FIFOs are reset when  $SSI_EN = 0$ .

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) B4h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1) Reserved   |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR) When writing to this register, you must right-justify the data. Read                   |           |             |
|       |                |         | data are automatically right-<br>justified.<br>Read = Receive FIFO buffer<br>Write = Transmit FIFO buffer |           |             |



#### 15.3.1.47 Data Register (DR22)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000)

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1) Reserved   |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

#### 15.3.1.48 Data Register (DR23)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) BCh

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

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| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

# 15.3.1.49 Data Register (DR24)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when  $SSI_EN = 1$ . FIFOs are reset when  $SSI_EN = 0$ .

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) C0h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR) When writing to this register, you must right-justify the data. Read data are automatically right- |           |             |
|       |                |         | justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer  |           |             |



#### 15.3.1.50 Data Register (DR25)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) C4h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

**Bits** Access **Default** Description **PowerWell** ResetSignal **Type** 31:16 RO 16'b0 Reserved 1 (RSVD1) Reserved 15:0 RW 16'h0 Data Register (DR) When writing to this register, you must right-justify the data. Read data are automatically rightjustified. Read = Receive FIFO buffer Write = Transmit FIFO buffer

#### 15.3.1.51 Data Register (DR26)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) C8h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

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| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

# 15.3.1.52 Data Register (DR27)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI EN = 1. FIFOs are reset when SSI EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) CCh Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1) Reserved   |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR) When writing to this register, you must right-justify the data. Read data are automatically right-justified. Read = Receive FIFO buffer Write = Transmit FIFO buffer |           |             |



#### 15.3.1.53 Data Register (DR28)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when  $SSI_EN = 1$ . FIFOs are reset when  $SSI_EN = 0$ .

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) D0h

Security\_PolicyGroup IntelRsvd

False Size 32 bits Default 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

#### 15.3.1.54 Data Register (DR29)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when  $SSI_EN = 1$ . FIFOs are reset when  $SSI_EN = 0$ .

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) D4h

Security\_PolicyGroup

IntelRsvd False Size 32 bits 0000 0000h Default

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| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

## 15.3.1.55 Data Register (DR30)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when  $SSI_EN = 1$ . FIFOs are reset when  $SSI_EN = 0$ .

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) D8h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1) Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |



#### 15.3.1.56 Data Register (DR31)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when  $SSI_EN = 1$ . FIFOs are reset when  $SSI_EN = 0$ .

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) DCh Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)  |           |             |
|       |                |         | Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR) When writing to this register, you must right-justify the data. Read                   |           |             |
|       |                |         | data are automatically right-<br>justified.<br>Read = Receive FIFO buffer<br>Write = Transmit FIFO buffer |           |             |

#### 15.3.1.57 Data Register (DR32)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) E0h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

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| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

## 15.3.1.58 Data Register (DR33)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when  $SSI_EN = 1$ . FIFOs are reset when  $SSI_EN = 0$ .

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) E4h Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR) When writing to this register, you must right-justify the data. Read data are automatically right- |           |             |
|       |                |         | justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer  |           |             |



#### 15.3.1.59 Data Register (DR34)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) E8h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1) Reserved   |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

#### 15.3.1.60 Data Register (DR35)

The SPI Controller data register is a 16-bit read/write buffer for the transmit/receive FIFOs. When the register is read, data in the receive FIFO buffer is accessed. When it is written to, data are moved into the transmit FIFO buffer; a write can occur only when SSI\_EN = 1. FIFOs are reset when SSI\_EN = 0.

NOTE: The DR register in the SPI Controller occupies thirty-six 32-bit address locations of the memory map to facilitate AHB burst transfers. Writing to any of these address locations has the same effect as pushing the data from the pwdata bus into the transmit FIFO. Reading from any of these locations has the same effect as popping data from the receive FIFO onto the prdata bus. The FIFO buffers on the SPI Controller are not addressable.

MEM Offset (B0001000) ECh Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

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| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | RO             | 16'b0   | Reserved 1 (RSVD1)<br>Reserved  |           |             |
| 15:0  | RW             | 16'h0   | Data Register (DR)  When writing to this register, you must right-justify the data. Read  data are automatically right-justified.  Read = Receive FIFO buffer  Write = Transmit FIFO buffer |           |             |

## 15.3.1.61 RX Sample Delay Register (RX\_SAMPLE\_DLY)

This register controls the number of ssi\_clk cycles that are delayed, from the default sample time, before the actual sample of the rxd input signal occurs. It is impossible to write to this register when the SPI Controller is enabled; the SPI Controller is enabled and disabled by writing to the SSIENR register.

MEM Offset (B0001000) F0h Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:4 | RO             | 28'h0   | Reserved 1 (RSVD1)<br>Reserved   |           |             |
| 3:0  | RW/L           | 4'h0    | Receive Data Sample Delay (RSD)  |           |             |
|      |                |         | This register is used to delay the sample of the rxd input signal. Each value represents a single ssi_clk delay on the sample of the rxd signal. NOTE: If this register is programmed with a value that exceeds the depth of the internal shift registers (SSI_RX_DLY_SR_DEPTH |           |             |



# 16 DMA Controller

The SoC contains a single 2-Channel DMA controller. The DMA controller supports Single or Multi-Block transfers from Memory to Memory, Peripheral to Memory, Memory to Peripheral or Peripheral to Peripheral.

## 16.1 Features

The following is a list of the DMA Controller features:

- 2 Unidirectional Channels
- Configurable Channel Prioritization
- Software Handshaking
- Hardware Handshaking Interfaces
- Configurable Transfer Type and Flow Control
- Supports Single-Block Transfers
- Supports Multi-Block Transfers
- Scatter-Gather
- Interrupt Generation per Channel:
  - o DMA Transfer Complete
  - o Block Transfer Complete
  - o Source Transaction Complete
  - o Destination Transaction Complete
  - o Error Response

## 16.2 Use

DMA Transfers are initiated either through Software or Hardware Handshaking Interfaces. The Handshaking Interface is configurable on a per Channel basis. The following Hardware Handshaking Interfaces are available for selection:

Table 38. Hardware Handshake Interfaces

| Interface ID | Peripheral      |
|--------------|-----------------|
| 0            | UART 0 TX       |
| 1            | UART O RX       |
| 2            | UART 1 TX       |
| 3            | UART 1 RX       |
| 4            | SPI Master 0 TX |
| 5            | SPI Master 0 RX |
| 6            | Reserved        |
| 7            | Reserved        |
| 8            | SPI Slave TX    |
| 9            | SPI Slave RX    |

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| Interface ID | Peripheral      |
|--------------|-----------------|
| 10           | Reserved        |
| 11           | Reserved        |
| 12           | I2C Master 0 TX |
| 13           | I2C Master 0 RX |
| 14           | Reserved        |
| 15           | Reserved        |

Transfer Type and Flow Control are configurable on a per Channel basis, the following Flow Control options are available depending on the Transfer Type:

**Table 39. Transfer Type and Flow Control Options** 

| Transfer Type            | Supported Flow Control Agent(s)                                     |
|--------------------------|---|
| Memory to Memory         | DMA Controller  |
| Peripheral to Memory     | DMA Controller or<br>Peripheral                                     |
| Memory to Peripheral     | DMA Controller or<br>Peripheral                                     |
| Peripheral to Peripheral | DMA Controller or<br>Source Peripheral or<br>Destination Peripheral |

Multi-Block Transfers are achieved through:

- Linked List (Block Chaining)
- Address Auto-Reloading
- Contiguous Addressing

There are 5 possible sources for Channel Interrupts, each of these sources can be individually masked. The sources are provided in the following list:

- 1. DMA Transfer Complete generated on DMA transfer completion to the Destination Peripheral.
- 2. Block Transfer Complete generated on DMA block transfer completion to the Destination Peripheral.
- 3. Source Transaction Complete generated after completion of the last AHB transfer of the requested single/burst transaction from the handshaking interface (either the hardware or software handshaking interface) on the source side.
- 4. Destination Transaction Complete generated after completion of the last AHB transfer of the requested single/burst transaction from the handshaking interface (either the hardware or software handshaking interface) on the destination side.
- 5. Error Response generated when an ERROR response is received from an AHB slave on the HRESP bus during a DMA transfer.



In the event on an ERROR response the DMA transfer is cancelled and the corresponding channel is disabled, an Error Response interrupt will be generated if the channel configured to do so.

# 16.3 Memory Mapped IO Registers

Registers listed are for the DMA Controller, starting at base address B0700000h.

| MEM<br>Address | Default    | Instance Name | Name                                |
|----------------|------------|---------------|-------------------------------------|
| 0xB0700000     | 0000_0000h | SARO          | ChannelO Source Address             |
| 0xB0700008     | 0000_0000h | DARO          | ChannelO Destination Address        |
| 0xB0700010     | 0000_0000h | LLPO          | Channel0 Linked List Pointer        |
| 0xB0700018     | 0030_4801h | CTL_L0        | ChannelO Control LOWER              |
| 0xB070001C     | 0000_0002h | CTL_U0        | ChannelO Control UPPER              |
| 0xB0700020     | 0000_0000h | SSTAT0        | ChannelO Source Status              |
| 0xB0700028     | 0000_0000h | DSTAT0        | Channel0 Destination Status         |
| 0xB0700030     | 0000_0000h | SSTATAR0      | ChannelO Source Status Address      |
| 0xB0700038     | 0000_0000h | DSTATAR0      | ChannelO Destination Status Address |
| 0xB0700040     | 0000_0E00h | CFG_L0        | ChannelO Configuration LOWER        |
| 0xB0700044     | 0000_0004h | CFG_U0        | ChannelO configuration UPPER        |
| 0xB0700048     | 0000_0000h | SGR0          | ChannelO Source Gather              |
| 0xB0700050     | 0000_0000h | DSR0          | Channel0 Destination Scatter        |
| 0xB0700058     | 0000_0000h | SAR1          | Channel1 Source Address             |
| 0xB0700060     | 0000_0000h | DAR1          | Channel1 Destination Address        |
| 0xB0700068     | 0000_0000h | LLP1          | Channel1 Linked List Pointer        |
| 0xB0700070     | 0030_4801h | CTL_L1        | Channel1 Control LOWER              |
| 0xB0700074     | 0000_0002h | CTL_U1        | Channel1 Control UPPER              |
| 0xB0700078     | 0000_0000h | SSTAT1        | Channel1 Source Status              |
| 0xB0700080     | 0000_0000h | DSTAT1        | Channel1 Destination Status         |
| 0xB0700088     | 0000_0000h | SSTATAR1      | Channel1 Source Status Address      |
| 0xB0700090     | 0000_0000h | DSTATAR1      | Channel1 Destination Status Address |
| 0xB0700098     | 0000_0E00h | CFG_L1        | Channel1 Configuration LOWER        |
| 0xB070009C     | 0000_0004h | CFG_U1        | Channel1 configuration UPPER        |
| 0xB07000A0     | 0000_0000h | SGR1          | Channel1 Source Gather              |
| 0xB07000A8     | 0000_0000h | DSR1          | Channel1 Destination Scatter        |
| 0xB07002C0     | 0000_0000h | RAW_TFR       | Raw Status for IntTfr Interrupt     |
| 0xB07002C8     | 0000_0000h | RAW_BLOCK     | Raw Status for IntBlock Interrupt   |
| 0xB07002D0     | 0000_0000h | RAW_SRC_TRAN  | Raw Status for IntSrcTran Interrupt |



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| MEM<br>Address | Default    | Instance Name   | Name  |
|----------------|------------|-----------------|---|
| 0xB07002D8     | 0000_0000h | RAW_DST_TRAN    | Raw Status for IntDstTran Interrupt               |
| 0xB07002E0     | 0000_0000h | RAW_ERR         | Raw Status for IntErr Interrupt                   |
| 0xB07002E8     | 0000_0000h | STATUS_TFR      | Status for IntTfr Interrupt                       |
| 0xB07002F0     | 0000_0000h | STATUS_BLOCK    | Status for IntBlock Interrupt                     |
| 0xB07002F8     | 0000_0000h | STATUS_SRC_TRAN | Status for IntSrcTran Interrupt                   |
| 0xB0700300     | 0000_0000h | STATUS_DST_TRAN | Status for IntDstTran Interrupt                   |
| 0xB0700308     | 0000_0000h | STATUS_ERR      | Status for IntErr Interrupt                       |
| 0xB0700310     | 0000_0000h | MASK_TFR        | Mask for IntTfr Interrupt                         |
| 0xB0700318     | 0000_0000h | MASK_BLOCK      | Mask for IntBlock Interrupt                       |
| 0xB0700320     | 0000_0000h | MASK_SRC_TRAN   | Mask for IntSrcTran Interrupt                     |
| 0xB0700328     | 0000_0000h | MASK_DST_TRAN   | Mask for IntDstTran Interrupt                     |
| 0xB0700330     | 0000_0000h | MASK_ERR        | Mask for IntErr Interrupt                         |
| 0xB0700338     | 0000_0000h | CLEAR_TFR       | Clear for IntTfr Interrupt                        |
| 0xB0700340     | 0000_0000h | CLEAR_BLOCK     | Clear for IntBlock Interrupt                      |
| 0xB0700348     | 0000_0000h | CLEAR_SRC_TRAN  | Clear for IntSrcTran Interrupt                    |
| 0xB0700350     | 0000_0000h | CLEAR_DST_TRAN  | Clear for IntDstTran Interrupt                    |
| 0xB0700358     | 0000_0000h | CLEAR_ERR       | Clear for IntErr Interrupt                        |
| 0xB0700360     | 0000_0000h | STATUS_INT      | Combined Interrupt Status                         |
| 0xB0700368     | 0000_0000h | REQ_SRC_REG     | Source Software Transaction Request               |
| 0xB0700370     | 0000_0000h | REQ_DST_REG     | Destination Software Transaction Request register |
| 0xB0700378     | 0000_0000h | SGL_REQ_SRC_REG | Source Single Transaction Request                 |
| 0xB0700380     | 0000_0000h | SGL_REQ_DST_REG | Destination Single Software Transaction Request   |
| 0xB0700388     | 0000_0000h | LST_SRC_REG     | Source Last Transaction Request                   |
| 0xB0700390     | 0000_0000h | LST_DST_REG     | Destination Single Transaction Request            |
| 0xB0700398     | 0000_0000h | DMA_CFG_REG     | DMA Configuration                                 |
| 0xB07003A0     | 0000_0000h | CH_EN_REG       | Channel Enable                                    |
| 0xB07003A8     | 0000_0000h | DMA_ID_REG      | DMA ID  |
| 0xB07003B0     | 0000_0000h | DMA_TEST_REG    | DMA Test  |
| 0xB07003F8     | 4457_1110h | DMA_COMP_ID_L   | DMA Component ID - LOWER                          |
| 0xB07003FC     | 3231_382Ah | DMA_COMP_ID_U   | DMA Component ID - UPPER                          |



## 16.3.1.1 ChannelO Source Address (SARO)

Source Address of DMA transfer

The starting source address is programmed by software before the DMA channel is enabled, or by an LLI update before the start of the DMA transfer.

While the DMA transfer is in progress, this register is updated to reflect the source address of the current transfer.

MEM Offset (0000000) 0B0700000h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW             | 32'b0   | Current Source Address of DMA transfer (SAR)  |           |             |
|      |                |         | Updated after each source transfer. The SINC field in the CTLO_L register determines whether the address increments, decrements, or is left unchanged on every source transfer throughout the block transfer. |           |             |

## 16.3.1.2 Channel Destination Address (DARO)

Destination address of DMA transfer

The starting destination address is programmed by software before the DMA channel is enabled, or by an LLI update before the start of the DMA transfer. While the DMA transfer is in progress, this register is updated to reflect the destination address of the current transfer.

MEM Offset (0000000) 0B0700008h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description                                       | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW             | 32'b0   | Current Destination address of DMA transfer (DAR) |           |             |



| Updated after each destination transfer. The DINC field in the CTLO_L register determines whether the address increments, decrements, or is |  |
|---|--|
| left unchanged on every destination transfer throughout the block transfer.   |  |

## 16.3.1.3 ChannelO Linked List Pointer (LLPO)

Program this register to point to the first Linked List Item (LLI) in memory prior to enabling the channel if block chaining is enabled

MEM Offset (0000000) 0B0700010h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:2 | RW             | 30'b0   | Starting Address In<br>Memory (LOC)   |           |             |
|      |                |         | Starting Address In Memory of next LLI if block chaining is enabled.  |           |             |
|      |                |         | Note that the two LSBs of the starting address are not stored because the address is assumed to be aligned to a 32-bit boundary.                    |           |             |
|      |                |         | LLI accesses are always 32-bit accesses (Hsize = 2) aligned to 32-bit boundaries and cannot be changed or programmed to anything other than 32-bit. |           |             |
| 1:0  | RO             | 2'b0    | Reserved (RSV)  |           |             |

## 16.3.1.4 ChannelO Control LOWER (CTL\_LO)

Contains fields that control the DMA transfer

It is part of the block descriptor (linked list item - LLI) when block chaining is enabled. It can be varied on a block-by-block basis within a DMA transfer when block chaining is enabled.

MEM Offset (0000000) 0B0700018h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0030\_4801h



| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:29 | RO             | 3'b0    | Reserved (RSV2)   |           |             |
| 28    | RW             | 1'b0    | LLP_SRC_EN (LLP_SRC_EN)  Block chaining is enabled on the source side only if the LLP_SRC_EN field is high and LLPx.LOC is non-zero       |           |             |
| 27    | RW             | 1'b0    | LLP_DST_EN (LLP_DST_EN)  Block chaining is enabled on the destination side only if the  LLP_DST_EN field is high and LLPO.LOC is non-zero |           |             |
| 26:25 | RO             | 2'b0    | Source AMBA Layer (SMS) Hardcoded the Master interface attached to the source of channel 0.   |           |             |
| 24:23 | RO             | 2'b0    | Destination AMBA Layer (DMS)  Hardcoded the Master interface attached to the destination of channel 0                                     |           |             |
| 22:20 | RW             | 3'b011  | Transfer Type and Flow Control (TT_FC)  The following transfer types are supported:  Code - Type - Flow Controller                        |           |             |

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| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
|       |                |         | 100 - Peripheral to Memory - Peripheral  |           |             |
| 19    | RO             | 1'b0    | Reserved (RSV0)  |           |             |
| 18    | RW             | 1'b0    | Destination scatter enable (DST_SCATTER_EN)  0 = Scatter disabled  1 = Scatter enabled  Scatter on the destination side is applicable only when the CTLO_L.DINC bit indicates an incrementing or decrementing address control. |           |             |
| 17    | RW             | 1'b0    | Source gather enable (SRC_GATHER_EN)  0 = Gather disabled  1 = Gather enabled  Gather on the source side is applicable only when the CTLO_L.SINC bit indicates an incrementing or decrementing address control.                |           |             |
| 16:14 | RW             | 3'b001  | Source Burst Transaction<br>Length (SRC_MSIZE)   |           |             |



| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
|       |                |         | Number of data items, each of width CTLO_L.SRC_TR_WIDTH, to be read from the source every time a source burst transaction request is made from either the corresponding hardware or software handshaking interface. Value - Size(#TR_WITDH)   |           |             |
|       |                |         | 110 - 128   |           |             |
| 13:11 | RW             | 3'b001  | Destination Burst Transaction Length (DEST_MSIZE)  Destination Burst Transaction Length. Number of data items, each of width CTLO_L.DST_TR_WIDTH, to be written to the destination every time a destination burst transaction request is made from either the corresponding hardware or software handshaking interface. Value - Size(#TR_WITDH) |           |             |
| 10:9  | RW             | 2'b0    | Source Address Increment (SINC)   |           |             |

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| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | Indicates whether to increment or decrement the source address on every source transfer. If the device is fetching data from a source peripheral FIFO with a fixed address, then set this field to No change.  O0 = Increment O1 = Decrement 1x = No change NOTE: Incrementing or   |           |             |
|      |                |         | decrementing is done for alignment to the next SRC_TR_WIDTH boundary.   |           |             |
| 8:7  | RW             | 2'b0    | Destination Address Increment (DINC) Indicates whether to increment or decrement the destination address on every destination transfer. If your device is writing data to a destination peripheral FIFO with a fixed address, then set this field to No change  00 = Increment  01 = Decrement  1x = No change  NOTE: Incrementing or decrementing is done for alignment to the next DST_TR_WIDTH boundary. |           |             |
| 6:4  | RW             | 3'b000  | Source transfer width (SRC_TR_WIDTH)  Decoding for this field:  Value - Size(bits)   000 - 8  001 - 16  010 - 32  011 - 64  100 - 128  101 - 256  11x - 256   |           |             |
| 3:1  | RW             | 3'b000  | Destination transfer width (DST_TR_WIDTH)   |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | Decoding for this field:  Value - Size(bits)   000 - 8  001 - 16  010 - 32  011 - 64  100 - 128  101 - 256  11x - 256  |           |             |
| 0    | RW             | 1'b1    | Interrupt enable (INT_EN)  If set, then all interrupt- generating sources are enabled. Functions as a global mask bit for all interrupts for the channel.  RAW interrupt registers still assert if INT_EN = 0. |           |             |

## 16.3.1.5 ChannelO Control UPPER (CTL\_U0)

Contains fields that control the DMA transfer.

It can be varied on a block-by-block basis within a DMA transfer when block chaining is enabled. If status write-back is enabled, the content is written to the control register location of the LLI in system memory at the end of the block transfer.

MEM Offset (0000000) 0B070001Ch Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0002h

| Bits      | Acces<br>s<br>Type | Default | Description  | PowerWe<br>II | ResetSign<br>al |
|-----------|--------------------|---------|--|---------------|-----------------|
| 31:1<br>3 | RO                 | 19'b0   | Reserved (RSV1)  |               |                 |
| 12        | RW                 | 1'b0    | Done bit (DONE)  If status write-back is enabled, the upper word of the control register,  CTLO_U[31:0], is written to the control register location of the Linked |               |                 |

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| Bits | Acces<br>s<br>Type | Default             | Description  | PowerWe<br>II | ResetSign<br>al |
|------|--------------------|---------------------|--|---------------|-----------------|
|      |                    |                     | List Item (LLI) in<br>system memory at the<br>end of the block<br>transfer with  |               |                 |
|      |                    |                     | the done bit<br>set.Software can poll<br>the LLI CTLO.DONE bit<br>to see when a block  |               |                 |
|      |                    |                     | transfer is complete. The LLI CTLO.DONE bit should be cleared when the linked lists  |               |                 |
|      |                    |                     | are set up in memory<br>prior to enabling the<br>channel.LLI accesses<br>are always 32-bit   |               |                 |
|      |                    |                     | accesses (Hsize = 2) aligned to 32-bit boundaries and cannot   |               |                 |
|      |                    |                     | be changed or programmed to anything other   |               |                 |
|      |                    |                     | than 32-bit.   |               |                 |
| 11:0 | RW                 | 12'b0000000001<br>0 | Block length<br>(BLOCK_TS)   |               |                 |
|      |                    |                     | When the DMAC is the flow controller, the user writes this field before the channel is enabled in order to indicate the block size. The number programmed into BLOCK_TS indicates the total number of single transactions to perform for every block |               |                 |
|      |                    |                     | transfer.  A single transaction is mapped to a single  |               |                 |
|      |                    |                     | AMBA beat. Width: The width of the single transaction is determined by CTLO_L.SRC_TR_WIDT H.   |               |                 |



#### 16.3.1.6 ChannelO Source Status (SSTATO)

This register is a temporary placeholder for the source status information on its way to the SSTATO register location of the LLI. The source status information should be retrieved by software from the SSTATO register location of the LLI, and not by a read of this register over the DMAC slave interface.

MEM Offset (0000000) 0B0700020h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW             | 32'b0   | Channel Source Status (SSTAT) Source status information retrieved by hardware from the address pointed to by the contents of the SSTATARO register. |           |             |

#### 16.3.1.7 Channel Destination Status (DSTATO)

This register is a temporary placeholder for the destination status information on its way to the DSTATO register location of the LLI. The destination status information should be retrieved by software from the DSTATO register location of the LLI and not by a read of this register over the DMAC slave interface

MEM Offset (0000000) 0B0700028h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW             | 32'b0   | Channel Destination Status (DSTAT)  |           |             |
|      |                |         | Destination status information retrieved by hardware from the address pointed to by the contents of the DSTATARO register |           |             |



#### 16.3.1.8 ChannelO Source Status Address (SSTATARO)

After the completion of each block transfer, hardware can retrieve the source status information from the address pointed to by the contents of this register

MEM Offset (0000000) 0B0700030h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:0 | RW             | 32'b0   | Channel Source Status<br>Address (SSTATAR)   |           |             |
|      |                |         | Pointer from where hardware can fetch the source status information, which is registered in the SSTATO register and written out to the SSTATO register location of the LLI before the start of the next block. |           |             |

#### 16.3.1.9 Channel Destination Status Address (DSTATARO)

After the completion of each block transfer, hardware can retrieve the destination status information from the address pointed to by the contents of this register

MEM Offset (0000000) 0B0700038h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW             | 32'b0   | Channel Destination Status Address (DSTATAR)  |           |             |
|      |                |         | Pointer from where hardware can fetch the destination status information, which is registered in the DSTATO register and written out to the DSTATO register location of the LLI before the start of the next block. |           |             |



# 16.3.1.10 ChannelO Configuration LOWER (CFG\_LO)

Contains fields that configure the DMA transfer. The channel configuration register remains fixed for all blocks of a multi-block transfer. You need to program this register prior to enabling the channel.

MEM Offset (0000000) 0B0700040h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0E00h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31    | RW             | 1'b0    | Reload destination enable (RELOAD_DST)  The DAR register can be automatically reloaded from its initial value at the end of every block for multi-block transfers. A new block transfer is then initiated. |           |             |
| 30    | RW             | 1'b0    | Reload source enable (RELOAD_SRC)  The SAR register can be automatically reloaded from its initial value at the end of every block for multi-block transfers. A new block transfer is then initiated.      |           |             |
| 29:20 | RO             | 10'b0   | Reserved (RSV2)  |           |             |
| 19    | RW             | 1'b0    | Source handshake polarity (SRC_HS_POL)  0 = Active high  1 = Active low  Hardware handshake polarity for Peripherals: 1. SPI = Active high  2. I2C = Active high  3. UART A/B = Active low                 |           |             |
| 18    | RW             | 1'b0    | Destination handshake polarity (DST_HS_POL)  0 = Active high  1 = Active low  Hardware handshake polarity for Peripherals: 1. SPI = Active high  |           |             |



| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
|       |                |         | 2. I2C = Active high 3. UART A/B = Active low  |           |             |
| 17:12 | RO             | 6'b0    | Reserved (RSV1)  |           |             |
| 11    | RW             | 1'b1    | Source Handshake select (HS_SEL_SRC) Used to select which handshake interface is active for source requests on this channel  0 = HW handshake. SW ones are ignored  1 = SW handshake. HW ones are ignored  If source peripheral is memory this bit is ignored                        |           |             |
| 10    | RW             | 1'b1    | Destination Handshake select (HS_SEL_DST)  Used to select which handshake interface is active for destination requests on this channel  0 = HW handshake. SW ones are ignored  1 = SW handshake. HW ones are ignored  If destination peripheral is memory this bit is ignored        |           |             |
| 9     | RO             | 1'b1    | Channel FIFO empty status (FIFO_EMPTY) Indicates if there is data left in the channel FIFO. Can be used in conjunction with CH_SUSP to cleanly disable a channel.  1 = Channel FIFO empty 0 = Channel FIFO not empty   |           |             |
| 8     | RW             | 1'b0    | Channel Suspend control (CH_SUSP) Suspends all DMA data transfers from the source until this bit is cleared. There is no guarantee that the current transaction will complete. Can also be used in conjunction with FIFO_EMPTY to cleanly disable a channel without losing any data. |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | <ul><li>0 = Not suspended.</li><li>1 = Suspend DMA transfer</li></ul>  |           |             |
|      |                |         | from the source.   |           |             |
| 7:5  | RW             | 3'b0    | Channel Priority<br>(CH_PRIOR)   |           |             |
|      |                |         | Priority value equal to 7 is<br>the highest priority, and 0 is<br>the lowest. This field must be<br>programmed within the<br>following range: 0: 1 |           |             |
|      |                |         | A programmed value outside this range will cause erroneous behavior.   |           |             |
| 4:0  | RO             | 5'b0    | Reserved (RSV0)  |           |             |

# 16.3.1.11 ChannelO configuration UPPER (CFG\_U0)

Contains fields that configure the DMA transfer. The channel configuration register remains fixed for all blocks of a multi-block transfer. You need to program this register prior to enabling the channel.

MEM Offset (0000000) 0B0700044h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0004h

| Bits  | Access<br>Type | Default | Description                               | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:15 | RO             | 17'h0   | Reserved (RSV5)                           |           |             |
| 14:11 | RW             | 4'h0    | Destination hardware interface (DEST_PER) |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | Assigns a hardware handshaking interface (0-1) to the channel destination if the CFGO_L.HS_SEL_DST field is 0; otherwise, this field is ignored. The channel can then communicate with the destination peripheral connected to that interface through the assigned hardware handshaking interface. NOTE: For correct DMA operation, only one peripheral (source or destination) should be assigned to the same handshaking interface. |           |             |
| 10:7 | RW             | 4'h0    | Source hardware interface (SRC_PER)  Assigns a hardware handshaking interface (0-1) to the channel source if the CFGO_L.HS_SEL_SRC field is 0; otherwise, this field is ignored. The channel can then communicate with the source peripheral connected to that interface through the assigned hardware handshaking interface. NOTE:   |           |             |
|      |                |         | For correct DMA operation, only one peripheral (source or destination) should be assigned to the same handshaking interface.  |           |             |
| 6    | RW             | 1'b0    | Source Status Update Enable (SS_UPD_EN) Source status information is  |           |             |
|      |                |         | fetched only from the location pointed to by the SSTATARO register, stored in the SSTATO register and written out to the SSTATO location of the LLI if this field is high   |           |             |
| 5    | RW             | 1'b0    | Destination Status Update<br>Enable (DS_UPD_EN)   |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | Destination status information is fetched only from the location pointed to by the DSTATARO register, stored in the DSTATO register and written out to the DSTATO location of the LLI if this field is high  |           |             |
| 4:2  | RW             | 3'b001  | AHB bus protocol bus control (PROTCTL)  Protection Control bits used to drive the AHB HPROT[3:1] bus.  The AMBA Specification recommends that the default value of HPROT indicates a non-cached, non-buffered, privileged data access. The reset value is used to indicate such an access. HPROT[0] is tied high because all transfers are data accesses, as there are no opcode fetches. There is a one-to-one mapping of these register bits to the HPROT[3:1] master interface signals.                                 |           |             |
| 1    | RW             | 1'b0    | Channel FIFO mode control (FIFO_MODE)  Determines how much space or data needs to be available in the FIFO before a burst transaction request is serviced.  0 = Space/data available for single AHB transfer of the specified transfer width.  1 = Data available is greater than or equal to half the FIFO depth for destination transfers and space available is greater than half the fifo depth for source transfers.  The exceptions are at the end of a burst transaction request or at the end of a block transfer. |           |             |
| 0    | RW             | 1'b0    | Channel flow control mode (FCMODE)   |           |             |

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| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | Determines when source transaction requests are serviced when the Destination Peripheral is the flow controller.   |           |             |
|      |                |         | 0 = Source transaction requests are serviced when they occur. Data pre-fetching is enabled.  |           |             |
|      |                |         | 1 = Source transaction requests are not serviced until a   |           |             |
|      |                |         | destination transaction request occurs.  |           |             |
|      |                |         | In this mode, the amount of data transferred from the source is limited so that it is guaranteed to be transferred to the destination prior to block termination by the destination. Data prefetching is disabled. |           |             |

# 16.3.1.12 ChannelO Source Gather (SGRO)

The CTLO\_L.SINC field controls whether the address increments or decrements. For a fixed-address control, then the address remains constant throughout the transfer and this register is ignored.

**MEM Offset (0000000)** 0B0700048h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:25 | RO             | 7'b0    | Reserved (RSV)   |           |             |
| 24:20 | RW             | 5'b0    | Source Gather Count (SGC)  Source contiguous transfer count between successive gather boundaries. Specifies the number of contiguous source transfers of CTLO_L.SRC_TR_WIDTH between successive gather intervals. This is defined as a gather boundary |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 19:0 | RW             | 20'b0   | Source Gather Interval (SGI)  Specifies the source address increment/decrement in multiples of CTLO_L.SRC_TR_WIDTH on a gather boundary when gather mode is enabled for the |           |             |
|      |                |         | source transfer.  |           |             |

## 16.3.1.13 Channel Destination Scatter (DSR0)

The CTLO\_L.DINC field controls whether the address increments or decrements. For a fixed-address control, then the address remains constant throughout the transfer and this register is ignored.

MEM Offset (0000000) 0B0700050h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:25 | RO             | 7'b0    | Reserved (RSV)   |           |             |
| 24:20 | RW             | 5'b0    | Destination Scatter Count (DSC)  Source contiguous transfer count between successive scatter boundaries. Specifies the number of contiguous destination transfers of CTLO_L.DST_TR_WIDTH between successive scatter intervals. This is defined as a scatter boundary |           |             |
| 19:0  | RW             | 20'b0   | Destination Scatter Interval (DSI) Specifies the destination address increment/decrement in multiples of CTLO_L.DST_TR_WIDTH on a scatter boundary when scatter mode is enabled for the destination transfer.  |           |             |

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#### 16.3.1.14 Channell Source Address (SAR1)

Source Address of DMA transfer

The starting source address is programmed by software before the DMA channel is enabled, or by an LLI update before the start of the DMA transfer.

While the DMA transfer is in progress, this register is updated to reflect the source address of the current transfer.

MEM Offset (0000000) 0B0700058h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW             | 32'b0   | Current Source Address of DMA transfer (SAR)  |           |             |
|      |                |         | Updated after each source transfer. The SINC field in the CTLO_L register determines whether the address increments, decrements, or is left unchanged on every source transfer throughout the block transfer. |           |             |

## 16.3.1.15 Channel1 Destination Address (DAR1)

Destination address of DMA transfer

The starting destination address is programmed by software before the DMA channel is enabled, or by an LLI update before the start of the DMA transfer. While the DMA transfer is in progress, this register is updated to reflect the destination address of the current transfer.

MEM Offset (0000000) 0B0700060h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW             | 32'b0   | Current Destination<br>address of DMA transfer<br>(DAR) |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | Updated after each destination transfer. The DINC field in the CTL0_L register determines whether the address increments, decrements, or is left unchanged on every destination transfer throughout the block transfer. |           |             |

# 16.3.1.16 Channel1 Linked List Pointer (LLP1)

Program this register to point to the first Linked List Item (LLI) in memory prior to enabling the channel if block chaining is enabled

**MEM Offset (0000000)** 0B0700068h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:2 | RW             | 30'b0   | Starting Address In<br>Memory (LOC)   |           |             |
|      |                |         | Starting Address In Memory of next LLI if block chaining is enabled.  |           |             |
|      |                |         | Note that the two LSBs of the starting address are not stored because the address is assumed to be aligned to a 32-bit boundary.                    |           |             |
|      |                |         | LLI accesses are always 32-bit accesses (Hsize = 2) aligned to 32-bit boundaries and cannot be changed or programmed to anything other than 32-bit. |           |             |
| 1:0  | RO             | 2'b0    | Reserved (RSV)  |           |             |

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#### 16.3.1.17 Channel1 Control LOWER (CTL\_L1)

Contains fields that control the DMA transfer

It is part of the block descriptor (linked list item - LLI) when block chaining is enabled. It can be varied on a block-by-block basis within a DMA transfer when block chaining is enabled.

MEM Offset (0000000) 0B0700070h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0030\_4801h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:29 | RO             | 3'b0    | Reserved (RSV2)  |           |             |
| 28    | RW             | 1'b0    | LLP_SRC_EN (LLP_SRC_EN)  Block chaining is enabled on the source side only if the LLP_SRC_EN field is high and LLPx.LOC is non-zero            |           |             |
| 27    | RW             | 1'b0    | LLP_DST_EN (LLP_DST_EN)  Block chaining is enabled on the destination side only if the  LLP_DST_EN field is high and LLPO.LOC is non-zero      |           |             |
| 26:25 | RO             | 2'b0    | Source AMBA Layer (SMS) Hardcoded the Master interface attached to the source of channel 0.  |           |             |
| 24:23 | RO             | 2'b0    | Destination AMBA Layer (DMS)  Hardcoded the Master interface attached to the destination of channel 0  |           |             |
| 22:20 | RW             | 3'b011  | Transfer Type and Flow Control (TT_FC) The following transfer types are supported: Code - Type - Flow Controller 000 - Memory to Memory - DMAC |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | 001 - Memory to Peripheral -<br>DMAC                       |           |             |
|      |                |         | 010 - Peripheral to Memory -<br>DMAC                       |           |             |
|      |                |         | 011 - Peripheral to Peripheral                             |           |             |
|      |                |         |  |           |             |
|      |                |         | 100 - Peripheral to Memory - Peripheral                    |           |             |
|      |                |         | 101 - Peripheral to Peripheral<br>- Source Peripheral      |           |             |
|      |                |         | 110 - Memory to Peripheral -<br>Peripheral                 |           |             |
|      |                |         | 111 - Peripheral to Peripheral<br>- Destination Peripheral |           |             |
|      |                |         |  |           |             |
| 19   | RO             | 1'b0    | Reserved (RSV0)  |           |             |
| 18   | RW             | 1'b0    | Destination scatter enable (DST_SCATTER_EN)                |           |             |
|      |                |         | 0 = Scatter disabled                                       |           |             |
|      |                |         | 1 = Scatter enabled  |           |             |
|      |                |         | Scatter on the destination side is applicable only when    |           |             |
|      |                |         | the CTLO_L.DINC bit  |           |             |
|      |                |         | indicates an incrementing or decrementing address          |           |             |
|      |                |         | control.   |           |             |
| 17   | RW             | 1'b0    | Source gather enable (SRC_GATHER_EN)                       |           |             |
|      |                |         | 0 = Gather disabled  |           |             |
|      |                |         | 1 = Gather enabled   |           |             |
|      |                |         | Gather on the source side is applicable only when the      |           |             |
|      |                |         | CTLO_L.SINC bit indicates an                               |           |             |
|      |                |         | incrementing or decrementing address control.              |           |             |
|      |                |         |  |           |             |
|      |                |         |  |           |             |



| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 16:14 | RW             | 3'b001  | Source Burst Transaction Length (SRC_MSIZE)  Number of data items, each of width  CTLO_L.SRC_TR_WIDTH, to be read from the source every time a source burst transaction request is made from either the corresponding hardware or software handshaking interface. Value - Size(#TR_WITDH)  |           |             |
| 13:11 | RW             | 3'b001  | Destination Burst Transaction Length (DEST_MSIZE)  Destination Burst Transaction Length. Number of data items, each of width CTLO_L.DST_TR_WIDTH, to be written to the destination every time a destination burst transaction request is made from either the corresponding hardware or software handshaking interface. Value - Size(#TR_WITDH) 000 - 1 001 - 4 010 - 8 011 - 16 100 - 32 101 - 64 110 - 128 111 - 256 |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 10:9 | RW             | 2'b0    | Source Address Increment (SINC) Indicates whether to increment or decrement the source address on every source transfer. If the device is fetching data from a source peripheral FIFO with a fixed address, then set this field to No change.  O0 = Increment O1 = Decrement 1x = No change NOTE: Incrementing or decrementing is done for alignment to the next SRC_TR_WIDTH boundary.                 |           |             |
| 8:7  | RW             | 2'b0    | Destination Address Increment (DINC) Indicates whether to increment or decrement the destination address on every destination transfer. If your device is writing data to a destination peripheral FIFO with a fixed address, then set this field to No change OO = Increment O1 = Decrement 1x = No change NOTE: Incrementing or decrementing is done for alignment to the next DST_TR_WIDTH boundary. |           |             |
| 6:4  | RW             | 3'b000  | Source transfer width (SRC_TR_WIDTH)  Decoding for this field:  Value - Size(bits)   000 - 8  001 - 16  010 - 32  011 - 64  100 - 128  101 - 256  11x - 256   |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 3:1  | RW             | 3'b000  | Destination transfer width (DST_TR_WIDTH)  Decoding for this field:  Value - Size(bits)  000 - 8  001 - 16  010 - 32  011 - 64  100 - 128  101 - 256  11x - 256   |           |             |
| 0    | RW             | 1'b1    | Interrupt enable (INT_EN)  If set, then all interrupt- generating sources are enabled. Functions as a global mask bit for all interrupts for the channel. RAW interrupt registers still assert if INT_EN = 0. |           |             |

#### 16.3.1.18 Channel1 Control UPPER (CTL\_U1)

Contains fields that control the DMA transfer.

It can be varied on a block-by-block basis within a DMA transfer when block chaining is enabled. If status write-back is enabled, the content is written to the control register location of the LLI in system memory at the end of the block transfer.

MEM Offset (0000000) 0B0700074h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0002h

| Bits      | Acces<br>s<br>Type | Default | Description  | PowerWe<br>II | ResetSign<br>al |
|-----------|--------------------|---------|--|---------------|-----------------|
| 31:1<br>3 | RO                 | 19'b0   | Reserved (RSV1)  |               |                 |
| 12        | RW                 | 1'b0    | Done bit (DONE)  If status write-back is enabled, the upper word of the control register,  CTL0_U[31:0], is written to the control register location of the Linked |               |                 |



| Bits | Acces<br>s<br>Type | Default        | Description  | PowerWe<br>II | ResetSign<br>al |
|------|--------------------|----------------|--|---------------|-----------------|
|      | Турс               |                | List Item (LLI) in<br>system memory at the<br>end of the block<br>transfer with  |               |                 |
|      |                    |                | the done bit<br>set.Software can poll<br>the LLI CTLO.DONE bit<br>to see when a block  |               |                 |
|      |                    |                | transfer is complete. The LLI CTLO.DONE bit should be cleared  |               |                 |
|      |                    |                | when the linked lists<br>are set up in memory<br>prior to enabling the<br>channel.LLI accesses<br>are always 32-bit<br>accesses (Hsize = 2)<br>aligned to 32-bit   |               |                 |
|      |                    |                | boundaries and cannot<br>be changed or<br>programmed to<br>anything other<br>than 32-bit.  |               |                 |
| 11:0 | RW                 | 12'b0000000001 | Block length   |               |                 |
|      |                    | 0              | (BLOCK_TS)  When the DMAC is the flow controller, the user writes this field before the channel is enabled in order to indicate the block size. The number programmed into BLOCK_TS indicates the total number of single transactions to perform for every block transfer. |               |                 |
|      |                    |                | A single transaction is mapped to a single AMBA beat.  |               |                 |
|      |                    |                | Width: The width of<br>the single transaction<br>is determined by<br>CTLO_L.SRC_TR_WIDT<br>H.  |               |                 |

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#### 16.3.1.19 Channel1 Source Status (SSTAT1)

This register is a temporary placeholder for the source status information on its way to the SSTATO register location of the LLI. The source status information should be retrieved by software from the SSTATO register location of the LLI, and not by a read of this register over the DMAC slave interface.

MEM Offset (0000000) 0B0700078h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:0 | RW             | 32'b0   | Channel Source Status (SSTAT)  Source status information retrieved by hardware from the address pointed to by the contents of the SSTATARO register. |           |             |

#### 16.3.1.20 Channel1 Destination Status (DSTAT1)

This register is a temporary placeholder for the destination status information on its way to the DSTATO register location of the LLI. The destination status information should be retrieved by software from the DSTATO register location of the LLI and not by a read of this register over the DMAC slave interface

MEM Offset (0000000) 0B0700080h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW             | 32'b0   | Channel Destination Status (DSTAT)  |           |             |
|      |                |         | Destination status information retrieved by hardware from the address pointed to by the contents of the DSTATARO register |           |             |



#### 16.3.1.21 Channel1 Source Status Address (SSTATAR1)

After the completion of each block transfer, hardware can retrieve the source status information from the address pointed to by the contents of this register

MEM Offset (0000000) 0B0700088h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:0 | RW             | 32'b0   | Channel Source Status<br>Address (SSTATAR)   |           |             |
|      |                |         | Pointer from where hardware can fetch the source status information, which is registered in the SSTATO register and written out to the SSTATO register location of the LLI before the start of the next block. |           |             |

#### 16.3.1.22 Channel1 Destination Status Address (DSTATAR1)

After the completion of each block transfer, hardware can retrieve the destination status information from the address pointed to by the contents of this register

MEM Offset (0000000) 0B0700090h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW             | 32'b0   | Channel Destination Status Address (DSTATAR)  |           |             |
|      |                |         | Pointer from where hardware can fetch the destination status information, which is registered in the DSTATO register and written out to the DSTATO register location of the LLI before the start of the next block. |           |             |

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# 16.3.1.23 Channel1 Configuration LOWER (CFG\_L1)

Contains fields that configure the DMA transfer. The channel configuration register remains fixed for all blocks of a multi-block transfer. You need to program this register prior to enabling the channel.

MEM Offset (0000000) 0B0700098h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0E00h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31    | RW             | 1'b0    | Reload destination enable (RELOAD_DST)  The DAR register can be automatically reloaded from its initial value at the end of every block for multi-block transfers. A new block transfer is then initiated. |           |             |
| 30    | RW             | 1'b0    | Reload source enable (RELOAD_SRC)  The SAR register can be automatically reloaded from its initial value at the end of every block for multi-block transfers. A new block transfer is then initiated.      |           |             |
| 29:20 | RO             | 10'b0   | Reserved (RSV2)  |           |             |
| 19    | RW             | 1'b0    | Source handshake polarity (SRC_HS_POL)  0 = Active high  1 = Active low  Hardware handshake polarity for Peripherals: 1. SPI = Active high  2. I2C = Active high  3. UART A/B = Active low                 |           |             |
| 18    | RW             | 1'b0    | Destination handshake polarity (DST_HS_POL)  0 = Active high  1 = Active low  Hardware handshake polarity for Peripherals: 1. SPI = Active high  2. I2C = Active high  3. UART A/B = Active low            |           |             |



| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 17:12 | RO             | 6'b0    | Reserved (RSV1)  |           |             |
| 11    | RW             | 1'b1    | Source Handshake select (HS_SEL_SRC)   |           |             |
|       |                |         | Used to select which handshake interface is active for source requests on this channel   |           |             |
|       |                |         | 0 = HW handshake. SW ones are ignored  |           |             |
|       |                |         | 1 = SW handshake. HW ones are ignored  |           |             |
|       |                |         | If source peripheral is memory this bit is ignored   |           |             |
| 10    | RW             | 1'b1    | Destination Handshake select (HS_SEL_DST)  |           |             |
|       |                |         | Used to select which handshake interface is active for destination requests on this channel  |           |             |
|       |                |         | 0 = HW handshake. SW ones are ignored  |           |             |
|       |                |         | 1 = SW handshake. HW ones are ignored  |           |             |
|       |                |         | If destination peripheral is memory this bit is ignored  |           |             |
| 9     | RO             | 1'b1    | Channel FIFO empty status (FIFO_EMPTY)   |           |             |
|       |                |         | Indicates if there is data left in the channel FIFO. Can be used in conjunction with CH_SUSP to cleanly disable a channel.   |           |             |
|       |                |         | 1 = Channel FIFO empty<br>0 = Channel FIFO not empty   |           |             |
| 8     | RW             | 1'b0    | Channel Suspend control (CH_SUSP)  |           |             |
|       |                |         | Suspends all DMA data transfers from the source until this bit is cleared. There is no guarantee that the current transaction will complete. Can also be used in conjunction with FIFO_EMPTY to cleanly disable a channel without losing any data.  0 = Not suspended. |           |             |

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| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | 1 = Suspend DMA transfer from the source.  |           |             |
| 7:5  | RW             | 3'b0    | Channel Priority<br>(CH_PRIOR)   |           |             |
|      |                |         | Priority value equal to 7 is<br>the highest priority, and 0 is<br>the lowest. This field must be<br>programmed within the<br>following range: 0: 1 |           |             |
|      |                |         | A programmed value outside this range will cause erroneous behavior.   |           |             |
| 4:0  | RO             | 5'b0    | Reserved (RSV0)  |           |             |

## 16.3.1.24 Channel1 configuration UPPER (CFG\_U1)

Contains fields that configure the DMA transfer. The channel configuration register remains fixed for all blocks of a multi-block transfer. You need to program this register prior to enabling the channel.

**MEM Offset (0000000)** 0B070009Ch

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0004h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:15 | RO             | 17'h0   | Reserved (RSV5)   |           |             |
| 14:11 | RW             | 4'h0    | Destination hardware interface (DEST_PER)   |           |             |
|       |                |         | Assigns a hardware handshaking interface (0-1) to the channel destination if the CFGO_L.HS_SEL_DST field is 0; otherwise, this field is ignored. The channel can then communicate with the destination peripheral connected to that interface through the assigned hardware handshaking interface. NOTE: For correct DMA operation, only one peripheral (source or destination) should be assigned to the same handshaking interface. |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 10:7 | RW             | 4'h0    | Source hardware interface (SRC_PER)  Assigns a hardware handshaking interface (0-1) to the channel source if the CFGO_L.HS_SEL_SRC field is 0; otherwise, this field is ignored. The channel can then communicate with the source peripheral connected to that interface through the assigned hardware handshaking interface. NOTE: For correct DMA operation, only one peripheral (source or destination) should be assigned to the same handshaking interface. |           |             |
| 6    | RW             | 1'b0    | Source Status Update Enable (SS_UPD_EN) Source status information is fetched only from the location pointed to by the SSTATARO register, stored in the SSTATO register and written out to the SSTATO location of the LLI if this field is high   |           |             |
| 5    | RW             | 1'b0    | Destination Status Update Enable (DS_UPD_EN)  Destination status information is fetched only from the location pointed to by the DSTATARO register, stored in the DSTATO register and written out to the DSTATO location of the LLI if this field is high  |           |             |
| 4:2  | RW             | 3'b001  | AHB bus protocol bus control (PROTCTL) Protection Control bits used to drive the AHB HPROT[3:1] bus.   |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | The AMBA Specification recommends that the default value of HPROT indicates a non-cached, non-buffered, privileged data access. The reset value is used to indicate such an access. HPROT[0] is tied high because all transfers are data accesses, as there are no opcode fetches. There is a one-to-one mapping of these register bits to the HPROT[3:1] master interface signals.  |           |             |
| 1    | RW             | 1'b0    | Channel FIFO mode control (FIFO_MODE)  Determines how much space or data needs to be available in the FIFO before a burst transaction request is serviced.  O = Space/data available for single AHB transfer of the specified transfer width.  1 = Data available is greater than or equal to half the FIFO depth for destination transfers and space available is greater than half the fifo depth for source transfers.  The exceptions are at the end of a burst transaction request or at the end of a block transfer. |           |             |
| 0    | RW             | 1'b0    | Channel flow control mode (FCMODE)  Determines when source transaction requests are serviced when the Destination Peripheral is the flow controller.  0 = Source transaction requests are serviced when they occur. Data pre-fetching is enabled.  1 = Source transaction requests are not serviced until a destination transaction request occurs.  |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | In this mode, the amount of data transferred from the source is limited so that it is guaranteed to be transferred to the destination prior to block termination by the destination. Data prefetching is disabled. |           |             |

#### 16.3.1.25 Channel1 Source Gather (SGR1)

The CTLO\_L.SINC field controls whether the address increments or decrements. For a fixed-address control, then the address remains constant throughout the transfer and this register is ignored.

MEM Offset (0000000) 0B07000A0h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:25 | RO             | 7'b0    | Reserved (RSV)   |           |             |
| 24:20 | RW             | 5'b0    | Source Gather Count (SGC)  Source contiguous transfer count between successive gather boundaries. Specifies the number of contiguous source transfers of CTLO_L.SRC_TR_WIDTH between successive gather intervals. This is defined as a gather boundary |           |             |
| 19:0  | RW             | 20'b0   | Source Gather Interval (SGI)  Specifies the source address increment/decrement in multiples of CTLO_L.SRC_TR_WIDTH on a gather boundary when gather mode is enabled for the source transfer.   |           |             |

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#### 16.3.1.26 Channel1 Destination Scatter (DSR1)

The CTLO\_L.DINC field controls whether the address increments or decrements. For a fixed-address control, then the address remains constant throughout the transfer and this register is ignored.

MEM Offset (0000000) 0B07000A8h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:25 | RO             | 7'b0    | Reserved (RSV)   |           |             |
| 24:20 | RW             | 5'b0    | Destination Scatter Count (DSC)  Source contiguous transfer count between successive scatter boundaries. Specifies the number of contiguous destination transfers of CTLO_L.DST_TR_WIDTH between successive scatter intervals. This is defined as a scatter boundary |           |             |
| 19:0  | RW             | 20'b0   | Destination Scatter Interval (DSI) Specifies the destination address increment/decrement in multiples of CTLO_L.DST_TR_WIDTH on a scatter boundary when scatter mode is enabled for the destination transfer.  |           |             |

#### 16.3.1.27 Raw Status for IntTfr Interrupt (RAW\_TFR)

DMA Transfer Complete Interrupt. This interrupt is generated on DMA transfer completion to the destination peripheral

MEM Offset (0000000) 0B07002C0h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:2 | RO             | 30'b0   | Reserved (RSV)  |           |             |
| 1:0  | RW             | 2'b0    | Raw Status for IntTfr Interrupt (RAW) Interrupt events are stored in this Raw Interrupt Status register before masking. Each bit in this register is cleared by writing a 1 to the corresponding location in the correspondent Clear register |           |             |

# 16.3.1.28 Raw Status for IntBlock Interrupt (RAW\_BLOCK)

Block Transfer Complete Interrupt. This interrupt is generated on DMA block transfer completion to the destination peripheral.

**MEM Offset (0000000)** 0B07002C8h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:2 | RO             | 30'b0   | Reserved (RSV)   |           |             |
| 1:0  | RW             | 2'b0    | Raw Status for IntBlock<br>Interrupt (RAW) Interrupt events are stored in<br>this Raw Interrupt Status<br>register before masking. Each<br>bit in this register is cleared by<br>writing a 1 to the<br>corresponding location in the<br>correspondent Clear register |           |             |



# 16.3.1.29 Raw Status for IntSrcTran Interrupt (RAW\_SRC\_TRAN)

Source Transaction Complete Interrupt. Generated after completion of the last AHB transfer of the requested single/burst transaction from the handshaking interface (either the hardware or software handshaking interface) on the source side. NOTE: If the source is memory, then IntSrcTran interrupt should be ignored, as there is no concept of a DMA transaction level for memory

MEM Offset (0000000) 0B07002D0h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:2 | RO             | 30'b0   | Reserved (RSV)  |           |             |
| 1:0  | RW             | 2'b0    | Raw Status for IntSrcTran Interrupt (RAW) Interrupt events are stored in this Raw Interrupt Status register before masking. Each bit in this register is cleared by writing a 1 to the corresponding location in the correspondent Clear register |           |             |

# 16.3.1.30 Raw Status for IntDstTran Interrupt (RAW\_DST\_TRAN)

Destination Transaction Complete Interrupt. Generated after completion of the last AHB transfer of the requested single/burst transaction from the handshaking interface (either the hardware or software handshaking interface) on the destination side. NOTE: If the destination for a channel is memory, then that channel will never generate the IntDstTran interrupt. Because of this, the corresponding bit in this field will not be set.

**MEM Offset (0000000)** 0B07002D8h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:2 | RO             | 30'b0   | Reserved (RSV)  |           |             |
| 1:0  | RW             | 2'b0    | Raw Status for IntDstTran Interrupt (RAW) Interrupt events are stored in this Raw Interrupt Status register before masking. Each bit in this register is cleared by writing a 1 to the corresponding location in the correspondent Clear register |           |             |

#### 16.3.1.31 Raw Status for Interr Interrupt (RAW\_ERR)

Error Interrupt. This interrupt is generated when an ERROR response is received from an AHB slave on the HRESP bus during a DMA transfer. In addition, the DMA transfer is cancelled and the channel is disabled.

Peripheral controllers (SPI/I2C/UART) or memory controllers don?t generate error response. Only AHB Fabric can generate error response if address points to a hole. DMAC doesn't support slave AHB error response detection for Channel0 source and Channel1 destination transfers, which is acceptable limitation as only AHB fabric can generate error response and that too for address hole.

MEM Offset (0000000) 0B07002E0h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:2 | RO             | 30'b0   | Reserved (RSV)  |           |             |
| 1:0  | RW             | 2'b0    | Raw Status for IntErr Interrupt (RAW) Interrupt events are stored in this Raw Interrupt Status register before masking. Each bit in this register is cleared by writing a 1 to the corresponding location in the correspondent Clear register |           |             |



### 16.3.1.32 Status for IntTfr Interrupt (STATUS\_TFR)

DMA Transfer Complete Interrupt status

MEM Offset (0000000) 0B07002E8h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:2 | RO             | 30'b0   | Reserved (RSV)  |           |             |
| 1:0  | RO             | 2'b0    | Status for IntTfr Interrupt (STATUS)  Stores all interrupt events from channels after masking. One bit allocated per channel. Used to generate the DMAC interrupt signals |           |             |

## 16.3.1.33 Status for IntBlock Interrupt (STATUS\_BLOCK)

**Block Transfer Complete Interrupt status** 

MEM Offset (0000000) 0B07002F0h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:2 | RO             | 30'b0   | Reserved (RSV)  |           |             |
| 1:0  | RO             | 2'b0    | Status for IntBlock<br>Interrupt (STATUS)   |           |             |
|      |                |         | Stores all interrupt events from channels after masking. One bit allocated per channel. Used to generate the DMAC interrupt signals |           |             |



# 16.3.1.34 Status for IntSrcTran Interrupt (STATUS\_SRC\_TRAN)

Source Transaction Complete Interrupt status

MEM Offset (0000000) 0B07002F8h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:2 | RO             | 30'b0   | Reserved (RSV)   |           |             |
| 1:0  | RO             | 2'b0    | Status for IntSrcTran Interrupt (STATUS) Stores all interrupt events from channels after masking. One bit allocated per channel. Used to generate the DMAC interrupt signals |           |             |

# 16.3.1.35 Status for IntDstTran Interrupt (STATUS\_DST\_TRAN)

**Destination Transaction Complete Interrupt status** 

MEM Offset (0000000) 0B0700300h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:2 | RO             | 30'b0   | Reserved (RSV)   |           |             |
| 1:0  | RO             | 2'b0    | Status for IntDstTran Interrupt (STATUS) Stores all interrupt events from channels after masking. One bit allocated per channel. Used to generate the DMAC interrupt signals |           |             |



### 16.3.1.36 Status for Interr Interrupt (STATUS\_ERR)

Error Interrupt status

MEM Offset (0000000) 0B0700308h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:2 | RO             | 30'b0   | Reserved (RSV)  |           |             |
| 1:0  | RO             | 2'b0    | Status for IntErr Interrupt (STATUS)  Stores all interrupt events from channels after masking. One bit allocated per channel. Used to generate the DMAC interrupt signals |           |             |

#### 16.3.1.37 Mask for IntTfr Interrupt (MASK\_TFR)

DMA Transfer Complete Interrupt mask. The contents of the Raw Status register is masked with the contents of the Mask register.

**MEM Offset (0000000)** 0B0700310h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:10 | RO             | 22'b0   | Reserved (RSV2)  |           |             |
| 9:8   | RW             | 2'b0    | Interrupt Mask Write Enable (INT_MASK_WE)  0 = write disabled  1 = write enabled |           |             |
| 7:2   | RO             | 6'b0    | Reserved (RSV1)  |           |             |
| 1:0   | RW             | 2'b0    | Mask for the interrupt (INT_MASK)  |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | Written only if the corresponding mask write enable bit in the INT_MASK_WE field is asserted on the same AHB write transfer. This allows software to set a mask bit without performing a readmodified write operation.  0 = masked 1 = unmasked |           |             |

# 16.3.1.38 Mask for IntBlock Interrupt (MASK\_BLOCK)

Block Transfer Complete Interrupt mask. The contents of the Raw Status register is masked with the contents of the Mask register.

MEM Offset (0000000) 0B0700318h

Security\_PolicyGroup IntelRsvd False Size 32 bits Default 0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:10 | RO             | 22'b0   | Reserved (RSV2)  |           |             |
| 9:8   | RW             | 2'b0    | Interrupt Mask Write Enable (INT_MASK_WE)  0 = write disabled  1 = write enabled   |           |             |
| 7:2   | RO             | 6'b0    | Reserved (RSV1)  |           |             |
| 1:0   | RW             | 2'b0    | Mask for the interrupt (INT_MASK)  Written only if the corresponding mask write enable bit in the INT_MASK_WE field is asserted on the same AHB write transfer. This allows software to set a mask bit without performing a read- modified write operation.  0 = masked 1 = unmasked |           |             |

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## 16.3.1.39 Mask for IntSrcTran Interrupt (MASK\_SRC\_TRAN)

Source Transaction Complete Interrupt mask. The contents of the Raw Status register is masked with the contents of the Mask register.

**MEM Offset (0000000)** 0B0700320h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits      | Acces<br>s<br>Type | Defaul<br>t | Description   | PowerWe<br>II | ResetSign<br>al |
|-----------|--------------------|-------------|---|---------------|-----------------|
| 31:1<br>0 | RO                 | 22'b0       | Reserved (RSV2)   |               |                 |
| 9:8       | RW                 | 2'b0        | Interrupt Mask Write Enable (INT_MASK_WE)  0 = write disabled  1 = write enabled  |               |                 |
| 7:2       | RO                 | 6'b0        | Reserved (RSV1)   |               |                 |
| 1:0       | RW                 | 2'b0        | Mask for the interrupt (INT_MASK)  Written only if the corresponding mask write enable bit in the INT_MASK_WE field is asserted on the same AHB write transfer. This allows software to set a mask bit without performing a read-modified write operation.  0 = masked  1 = unmas ked |               |                 |



#### Mask for IntDstTran Interrupt (MASK\_DST\_TRAN)

Destination Transaction Complete Interrupt mask. The contents of the Raw Status register is masked with the contents of the Mask register.

MEM Offset (0000000) 0B0700328h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:10 | RO             | 22'b0   | Reserved (RSV2)  |           |             |
| 9:8   | RW             | 2'b0    | Interrupt Mask Write Enable (INT_MASK_WE)  0 = write disabled  1 = write enabled   |           |             |
| 7:2   | RO             | 6'b0    | Reserved (RSV1)  |           |             |
| 1:0   | RW             | 2'b0    | Mask for the interrupt (INT_MASK)  Written only if the corresponding mask write enable bit in the INT_MASK_WE field is asserted on the same AHB write transfer. This allows software to set a mask bit without performing a read- modified write operation.  0 = masked 1 = unmasked |           |             |

## 16.3.1.40 Mask for Interr Interrupt (MASK\_ERR)

Error Interrupt mask. The contents of the Raw Status register is masked with the contents of the Mask register.

MEM Offset (0000000) 0B0700330h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

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| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:10 | RO             | 22'b0   | Reserved (RSV2)  |           |             |
| 9:8   | RW             | 2'b0    | Interrupt Mask Write Enable (INT_MASK_WE)  0 = write disabled  1 = write enabled   |           |             |
| 7:2   | RO             | 6'b0    | Reserved (RSV1)  |           |             |
| 1:0   | RW             | 2'b0    | Mask for the interrupt (INT_MASK)  Written only if the corresponding mask write enable bit in the INT_MASK_WE field is asserted on the same AHB write transfer. This allows software to set a mask bit without performing a read- modified write operation.  0 = masked 1 = unmasked |           |             |

# 16.3.1.41 Clear for IntTfr Interrupt (CLEAR\_TFR)

DMA Transfer Complete Interrupt clear

MEM Offset (0000000) 0B0700338h

Security\_PolicyGroup IntelRsvd False Size 32 bits Default 0000\_0000h

| Bits | Access<br>Type | Default | Description                                | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:2 | RO             | 30'b0   | Reserved (RSV)                             |           |             |
| 1:0  | WO             | 2'b0    | Clear for Interrupt (CLEAR)  0 = no effect |           |             |
|      |                |         | 1 = clear interrupt                        |           |             |



#### 16.3.1.42 Clear for IntBlock Interrupt (CLEAR\_BLOCK)

Block Transfer Complete Interrupt clear

MEM Offset (0000000) 0B0700340h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:2 | RO             | 30'b0   | Reserved (RSV)  |           |             |
| 1:0  | WO             | 2'b0    | Clear for Interrupt (CLEAR)  0 = no effect  1 = clear interrupt |           |             |

## 16.3.1.43 Clear for IntSrcTran Interrupt (CLEAR\_SRC\_TRAN)

Source Transaction Complete Interrupt clear

MEM Offset (0000000) 0B0700348h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description                 | PowerWell | ResetSignal |
|------|----------------|---------|-----------------------------|-----------|-------------|
| 31:2 | RO             | 30'b0   | Reserved (RSV)              |           |             |
|      |                |         |                             |           |             |
| 1:0  | WO             | 2'b0    | Clear for Interrupt (CLEAR) |           |             |
|      |                |         | 0 = no effect               |           |             |
|      |                |         | 1 = clear interrupt         |           |             |

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#### 16.3.1.44 Clear for IntDstTran Interrupt (CLEAR\_DST\_TRAN)

Destination Transaction Complete Interrupt clear

MEM Offset (0000000) 0B0700350h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:2 | RO             | 30'b0   | Reserved (RSV)  |           |             |
| 1:0  | WO             | 2'b0    | Clear for Interrupt (CLEAR)  0 = no effect  1 = clear interrupt |           |             |

#### 16.3.1.45 Clear for Interr Interrupt (CLEAR\_ERR)

Error Interrupt clear

MEM Offset (0000000) 0B0700358h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:2 | RO             | 30'b0   | Reserved (RSV)   |           |             |
| 1:0  | WO             | 2'b0    | Clear for Interrupt (STATUS)  0 = no effect  1 = clear interrupt |           |             |



### 16.3.1.46 Combined Interrupt Status (STATUS\_INT)

The contents of each of the Status registers is ORed to produce a single bit for each interrupt type in this Combined Interrupt Status register.

MEM Offset (0000000) 0B0700360h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description                                | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:5 | RO             | 27'b0   | Reserved (RSV)                             |           |             |
| 4    | RO             | 1'b0    | OR of the contents of STATUS_ERR (ERR)     |           |             |
| 3    | RO             | 1'b0    | OR of the contents of STATUS_DSTT (DSTT)   |           |             |
| 2    | RO             | 1'b0    | OR of the contents of STATUS_SRCT (SRCT)   |           |             |
| 1    | RO             | 1'b0    | OR of the contents of STATUS_BLOCK (BLOCK) |           |             |
| 0    | RO             | 1'b0    | OR of the contents of STATUS_TFR (TFR)     |           |             |

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# 16.3.1.47 Source Software Transaction Request (REQ\_SRC\_REG)

MEM Offset (0000000) 0B0700368h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:10 | RO             | 22'b0   | Reserved (RSV1)   |           |             |
| 9:8   | RW             | 2'b0    | Source Software Transaction Request write enable (SRC_REQ_WE) 0 = write disabled 1 = write enabled  |           |             |
| 7:2   | RO             | 6'b0    | Reserved (RSV0)   |           |             |
| 1:0   | RW             | 2'b0    | Source Software Transaction Request register (SRC_REQ) This bit is written only if the corresponding channel write enable bit in the Write Enable field is asserted on the same AHB write transfer, and if the channel is enabled in the CH_EN_REG register |           |             |

# 16.3.1.48 Destination Software Transaction Request register (REQ\_DST\_REG)

MEM Offset (0000000) 0B0700370h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits  | Access<br>Type | Default | Description     | PowerWell | ResetSignal |
|-------|----------------|---------|-----------------|-----------|-------------|
| 31:10 | RO             | 22'b0   | Reserved (RSV1) |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 9:8  | RW             | 2'b0    | Destination Software Transaction Request write enable (DST_REQ_WE)  0 = write disabled  1 = write enabled   |           |             |
| 7:2  | RO             | 6'b0    | Reserved (RSV0)   |           |             |
| 1:0  | RW             | 2'b0    | Destination Transaction Request register (DST_REQ) This bit is written only if the corresponding channel write enable bit in the Write Enable field is asserted on the same AHB write transfer, and if the channel is enabled in the CH_EN_REG register |           |             |

# 16.3.1.49 Source Single Transaction Request (SGL\_REQ\_SRC\_REG)

MEM Offset (0000000) 0B0700378h

Security\_PolicyGroup IntelRsvd

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:10 | RO             | 22'b0   | Reserved (RSV1)   |           |             |
| 9:8   | RW             | 2'b0    | Source Single Transaction Request write enable (SRC_SGLREQ_WE)  0 = write disabled  1 = write enabled |           |             |
| 7:2   | RO             | 6'b0    | Reserved (RSV0)   |           |             |
| 1:0   | RW             | 2'b0    | Source Single Transaction<br>Request register<br>(SRC_SGLREQ)   |           |             |

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| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | This bit is written only if the corresponding channel write enable bit in the Write Enable field is asserted on the same AHB write transfer, and if the channel is enabled in the CH_EN_REG register |           |             |

# 16.3.1.50 Destination Single Software Transaction Request (SGL\_REQ\_DST\_REG)

**MEM Offset (0000000)** 0B0700380h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:10 | RO             | 22'b0   | Reserved (RSV1)   |           |             |
| 9:8   | RW             | 2'b0    | Destination Single Transaction Request write enable (DST_SGLREQ_WE) 0 = write disabled 1 = write enabled  |           |             |
| 7:2   | RO             | 6'b0    | Reserved (RSV0)   |           |             |
| 1:0   | RW             | 2'b0    | Destination Single Transaction Request register (DST_SGLREQ) This bit is written only if the corresponding channel write enable bit in the Write Enable field is asserted on the same AHB write transfer, and if the channel is enabled in the CH_EN_REG register |           |             |



### 16.3.1.51 Source Last Transaction Request (LST\_SRC\_REG)

MEM Offset (0000000) 0B0700388h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:10 | RO             | 22'b0   | Reserved (RSV1)  |           |             |
| 9:8   | RW             | 2'b0    | Source Last Transaction Request write enable (LSTSRC_WE) 0 = write disabled 1 = write enabled  |           |             |
| 7:2   | RO             | 6'b0    | Reserved (RSV0)  |           |             |
| 1:0   | RW             | 2'b0    | Source Last Transaction Request register (LSTSRC) This bit is written only if the corresponding channel write enable bit in the Write Enable field is asserted on the same AHB write transfer, and if the channel is enabled in the CH_EN_REG register |           |             |

# 16.3.1.52 Destination Single Transaction Request (LST\_DST\_REG)

MEM Offset (0000000) 0B0700390h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:10 | RO             | 22'b0   | Reserved (RSV1)  |           |             |
| 9:8   | RW             | 2'b0    | Destination Last Transaction Request write enable (LSTDST_WE) 0 = write disabled 1 = write enabled |           |             |

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| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 7:2  | RO             | 6'b0    | Reserved (RSV0)   |           |             |
| 1:0  | RW             | 2'b0    | Destination Last Transaction Request register (LSTDST) This bit is written only if the corresponding channel write enable bit in the Write Enable field is asserted on the same AHB write transfer, and if the channel is enabled in the CH_EN_REG register |           |             |

#### 16.3.1.53 DMA Configuration (DMA\_CFG\_REG)

Used to enable the DMA controller (DMAC), which must be done before any channel activity can begin.

If the global channel enable bit is cleared while any channel is still active, then DMA\_EN still returns 1 to indicate that there are channels still active until hardware has terminated all activity on all channels, at which point the DMA\_EN bit returns 0

MEM Offset (0000000) 0B0700398h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV)  |           |             |
| 0    | RW             | 1'b0    | DMA global enable (DMA_EN)  0 = disabled  1 = enabled |           |             |

#### 16.3.1.54 Channel Enable (CH\_EN\_REG)

Software can read this register in order to find out which channels are currently inactive if needs to set up a new channel. It can then enable an inactive channel with the required priority.

MEM Offset (0000000) 0B07003A0h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h



| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:10 | RO             | 22'b0   | Reserved (RSV1)   |           |             |
| 9:8   | WO             | 2'b0    | Channel enable register<br>(CH_EN_WE)   |           |             |
| 7:2   | RO             | 6'b0    | Reserved (RSV0)   |           |             |
| 1:0   | RW             | 2'b0    | Channel enable register (CH_EN)  Setting this bit enables a channel. Clearing this bit disables the channel.  0 = Disable the Channel  1 = Enable the Channel  The CH_EN_REG.CH_EN bit is automatically cleared by hardware to disable the channel after the last AMBA transfer of the DMA transfer to the destination has completed. Software can therefore poll this bit to determine when this channel is free for a new DMA transfer. |           |             |

## 16.3.1.55 DMA ID (DMA\_ID\_REG)

Reads back the coreConsultant configured hardcoded ID number

0B07003A8h

MEM Offset (0000000) Security\_PolicyGroup IntelRsvd False Size 32 bits Default 0000\_0000h

| Bits | Access<br>Type | Default | Description         | PowerWell | ResetSignal |
|------|----------------|---------|---------------------|-----------|-------------|
| 31:0 | RO             | 32'b0   | DMA ID (DMA_ID)     |           |             |
|      |                |         | Hardcoded ID number |           |             |

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#### 16.3.1.56 DMA Test (DMA\_TEST\_REG)

This register is used to put the AHB slave interface into test mode, during which the readback value of the writable registers match the value written. In normal operation, the readback value of some registers is a function of the DMA state and does not match the value written.

MEM Offset (0000000) 0B07003B0h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| 31:1 RO 31'b0 <b>Reserved (RSV)</b>  | etSignal |
|--|----------|
|  |          |
| O RW 1'b0 DMA Test register (TEST_SLV_IF) Puts the AHB slave interface into test mode. In this mode, the readback value of the writable registers always matches the value written. This bit does not allow writing to read-only registers.  O = Normal mode |          |

#### 16.3.1.57 DMA Component ID - LOWER (DMA\_COMP\_ID\_L)

Read-only register that specifies the version of the packaged component

MEM Offset (0000000) 0B07003F8h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault4457\_1110h

| Bits | Access<br>Type | Default      | Description   | PowerWell | ResetSignal |
|------|----------------|--------------|---|-----------|-------------|
| 31:0 | RO             | 32'h44571110 | DMA Component Version (DMA_COMP_TYPE) Version of the packaged component |           |             |



### 16.3.1.58 DMA Component ID - UPPER (DMA\_COMP\_ID\_U)

Read-only register that specifies the component type

MEM Offset (0000000) 0B07003FCh

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault3231\_382Ah

| Bit<br>s | Acces<br>s Type | Default          | Description  | PowerWel<br>I | ResetSigna<br>I |
|----------|-----------------|------------------|--|---------------|-----------------|
| 31:<br>0 | RO              | 32'h3231382<br>A | DMA Component identifier (DMA_COMP_VERSION ) Fixed value |               |                 |



# 17 General Purpose I/O (GPIO)

The SoC contains a single instance of the GPIO controller. The GPIO controller provides a total of 25 GPIOs.

## 17.1 Signal Descriptions

Please see Chapter 2, "Physical Interfaces" for additional details.

The signal description table has the following headings:

- Signal Name: The name of the signal/pin
- Direction: The buffer direction can be either input, output, or I/O (bidirectional)
- Type: The buffer type found in Chapter 4, "Electrical Characteristics"
- **Description**: A brief explanation of the signal's function

#### Table 40. Memory Signals

| Signal Name | Direction/<br>Type | Description            |
|-------------|--------------------|------------------------|
| GPIO[24:0]  | 1/0                | General Purpose IO:    |
|             | /IOVDD             | 25 General Purpose IOs |

**NOTE**: Signal Names are preliminary and are subject to changes when the "Physical Interfaces" Chapter is populated.

#### 17.2 Features

The following is a list of the GPIO controller features:

- 25 independently configurable GPIOs
- Separate data register bit and data direction control bit for each GPIO
- Metastability registers for GPIO read data
- Interrupt mode supported for all GPIOs, configurable as follows:
  - o Active High Level
  - Active Low Level
  - Rising Edge
  - Falling Edge
  - o Both Edge
- Debounce logic for interrupt sources

# 17.3 Memory Mapped IO Registers

Registers listed are for GPIO, starting at base address B0000C00h.



Table 41. Summary of GPIO Registers—0xB0000C00

| MEM Address | Default    | Instance Name      | Name                          |
|-------------|------------|--------------------|-------------------------------|
| 0xB0000C00  | 0000_0000h | GPIO_SWPORTA_DR    | Port A Data                   |
| 0xB0000C04  | 0000_0000h | GPIO_SWPORTA_DDR   | Port A Data Direction         |
| 0xB0000C08  | 0000_0000h | GPIO_SWPORTA_CTL   | Port A Data Source            |
| 0xB0000C30  | 0000_0000h | GPIO_INTEN         | Interrupt Enable              |
| 0xB0000C34  | 0000_0000h | GPIO_INTMASK       | Interrupt Mask                |
| 0xB0000C38  | 0000_0000h | GPIO_INTTYPE_LEVEL | Interrupt Type                |
| 0xB0000C3C  | 0000_0000h | GPIO_INT_POLARITY  | Interrupt Polarity            |
| 0xB0000C40  | 0000_0000h | GPIO_INTSTATUS     | Interrupt Status              |
| 0xB0000C44  | 0000_0000h | GPIO_RAW_INTSTATUS | Raw Interrupt Status          |
| 0xB0000C48  | 0000_0000h | GPIO_DEBOUNCE      | Debounce Enable               |
| 0xB0000C4C  | 0000_0000h | GPIO_PORTA_EOI     | Clear Interrupt               |
| 0xB0000C50  | 0000_0000h | GPIO_EXT_PORTA     | Port A External Port          |
| 0xB0000C60  | 0000_0000h | GPIO_LS_SYNC       | Synchronization Level         |
| 0xB0000C68  | 0000_0000h | GPIO_INT_BOTHEDGE  | Interrupt both edge type      |
| 0xB0000C70  | 0003_9C73h | GPIO_CONFIG_REG2   | GPIO Configuration Register 2 |
| 0xB0000C74  | 001F_70F6h | GPIO_CONFIG_REG1   | GPIO Configuration Register 1 |

#### 17.3.1.1 Port A Data (GPIO\_SWPORTA\_DR)

Contains the GPIO Port data bits

MEM Offset (B0000C00) 0B0000C00h Security\_PolicyGroup

IntelRsvd False Size 32 bits Default 0000\_0000h

| Bits  | Access<br>Type | Default | Description     | PowerWell | ResetSignal |
|-------|----------------|---------|-----------------|-----------|-------------|
| 31:26 | RO             | 6'b0    | Reserved (RSV0) |           |             |

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| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 25:0 | RW             | 26'b0   | Port Data<br>(GPIO_SWPORTA_DR)  |           |             |
|      |                |         | Values written to this register are output on the I/O signals for if the corresponding data direction bits are set to Output mode and the corresponding control bit for the Port is set to Software mode. The value read back is equal to the last value written to this register |           |             |

## 17.3.1.2 Port A Data Direction (GPIO\_SWPORTA\_DDR)

Used to control the GPIO Port bits data direction

MEM Offset (B0000C00) 0B0000C04h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:26 | RO             | 6'b0    | Reserved (RSV0)   |           |             |
| 25:0  | RW             | 26'b0   | Port Data Direction (GPIO_SWPORTA_DDR)  |           |             |
|       |                |         | Values written to this register independently control the direction of the corresponding data bit in the Port |           |             |
|       |                |         | - 0 Input (default)<br>- 1 Output   |           |             |



#### 17.3.1.3 Port A Data Source (GPIO\_SWPORTA\_CTL)

Used to control the GPIO Port Data Source

MEM Offset (B0000C00) 0B0000C08h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bit<br>s | Acces<br>s Type | Default           | Description  | PowerWel<br>I | ResetSigna<br>I |
|----------|-----------------|-------------------|--|---------------|-----------------|
| 31:<br>1 | RO              | 31'h0000_000<br>0 | RSVD (RSVD) Reserved   |               |                 |
| 0        | RW              | 1'b0              | Port A Data Source<br>(GPIO_SWPORTA_CTL  |               |                 |
|          |                 |                   | The data and control source for a signal can come from either software or            |               |                 |
|          |                 |                   | hardware; this bit selects<br>between them. The<br>default source is<br>configurable |               |                 |
|          |                 |                   | through the GPIO_DFLT_SRC_A configuration parameter.                                 |               |                 |
|          |                 |                   | 0 Software mode<br>(default)<br>1 Hardware mode                                      |               |                 |

#### 17.3.1.4 Interrupt Enable (GPIO\_INTEN)

Used to configured Port A bits as interrupt sources

MEM Offset (B0000C00) 0B0000C30h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits  | Access<br>Type | Default | Description     | PowerWell | ResetSignal |
|-------|----------------|---------|-----------------|-----------|-------------|
| 31:26 | RO             | 6'b0    | Reserved (RSV0) |           |             |

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| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 25:0 | RW             | 26'b0   | Interrupt Enable (GPIO_INTEN)  Allows each bit of Port A to be configured for interrupts. By default the generation of interrupts is disabled.  Whenever a 1 is written to a bit of this register, it configures the corresponding bit on Port A to become an interrupt; otherwise, Port A operates as a normal GPIO signal. Interrupts are disabled on the corresponding bits of Port A if the corresponding data direction register is set to Output.  O Configure Port A bit as normal GPIO signal (default)  1 Configure Port A bit as |           |             |
|      |                |         | interrupt  |           |             |

## 17.3.1.5 Interrupt Mask (GPIO\_INTMASK)

Controls masking for Port A bits configured as interrupt sources

MEM Offset (B0000C00) 0B0000C34h

Security\_PolicyGroup IntelRsvd False Size 32 bits Default 0000\_0000h

| Bits  | Access<br>Type | Default | Description                      | PowerWell | ResetSignal |
|-------|----------------|---------|----------------------------------|-----------|-------------|
| 31:26 | RO             | 6'b0    | Reserved (RSV0)                  |           |             |
| 25:0  | RW             | 26'b0   | Interrupt Mask<br>(GPIO_INTMASK) |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | Controls whether an interrupt on Port A can create an interrupt for the interrupt controller by not masking it. By default, all interrupts bits are unmasked. Whenever a 1 is written to a bit in this register, it masks the interrupt generation capability for this signal; otherwise interrupts are allowed through. The unmasked status can be read as well as the resultant status after masking.  O Interrupt bits are unmasked (default)  1 Mask interrupt |           |             |

## 17.3.1.6 Interrupt Type (GPIO\_INTTYPE\_LEVEL)

Controls the type of interrupt associated with Port A bits configured as interrupt source

MEM Offset (B0000C00) 0B0000C38h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:26 | RO             | 6'b0    | Reserved (RSV0)  |           |             |
| 25:0  | RW             | 26'b0   | Interrupt Type<br>(GPIO_INTYPE_LEVEL)  |           |             |
|       |                |         | Controls the type of interrupt that can occur on Port A. Whenever a 0 is written to a bit of this register, it configures the interrupt type to be level-sensitive; otherwise, it is edgesensitive.  O Level-sensitive (default)  1 Edge-sensitive |           |             |

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#### 17.3.1.7 Interrupt Polarity (GPIO\_INT\_POLARITY)

Controls the interrupt polarity associated with Port A bits configured as interrupt sources

MEM Offset (B0000C00) 0B0000C3Ch

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:26 | RO             | 6'b0    | Reserved (RSV0)  |           |             |
| 25:0  | RW             | 26'b0   | Interrupt Polarity<br>(GPIO_INT_POLARITY)  |           |             |
|       |                |         | Controls the polarity of edge or level sensitivity that can occur on input of Port A. Whenever a 0 is written to a bit of this register, it configures the interrupt type to falling-edge or active-low sensitive; otherwise, it is rising-edge or active-high sensitive.  O Active-low (default)  1 Active-high |           |             |

#### 17.3.1.8 Interrupt Status (GPIO\_INTSTATUS)

Stores the interrupt status after masking for Port A bits configured as interrupt sources

MEM Offset (B0000C00) 0B0000C40h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits  | Access<br>Type | Default | Description     | PowerWell | ResetSignal |
|-------|----------------|---------|-----------------|-----------|-------------|
| 31:26 | RO             | 6'b0    | Reserved (RSV0) |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 25:0 | RO             | 26'b0   | Interrupt Status<br>(GPIO_INTSTATUS)<br>After mask. See<br>GPIO_RAW_INTSTATUS for<br>raw interrupt values and<br>GPIO_INTMASK for interrupt<br>mask configuration |           |             |

#### 17.3.1.9 Raw Interrupt Status (GPIO\_RAW\_INTSTATUS)

MEM Offset (B0000C00) 0B0000C44h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:26 | RO             | 6'b0    | Reserved (RSV0)  |           |             |
| 25:0  | RO             | 26'b0   | Raw Interrupt Status (GPIO_RAW_INTSTATUS)              |           |             |
|       |                |         | Raw interrupt of status of<br>Port A (premasking bits) |           |             |

#### 17.3.1.10 Debounce Enable (GPIO\_DEBOUNCE)

Controls the debounce logic associated to a Port A bit configured as interrupt source

MEM Offset (B0000C00) 0B0000C48h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description                        | PowerWell | ResetSignal |
|-------|----------------|---------|------------------------------------|-----------|-------------|
| 31:26 | RO             | 6'b0    | Reserved (RSV0)                    |           |             |
| 25:0  | RW             | 26'b0   | Debounce Enable<br>(GPIO_DEBOUNCE) |           |             |

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| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | Controls whether an external signal that is the source of an interrupt needs to be debounced to remove any spurious glitches. Writing a 1 to a bit in this register enables the debouncing circuitry. A signal must be valid for two periods of an external clock before it is internally processed.  O No debounce (default)  1 Enable debounce |           |             |

## 17.3.1.11 Clear Interrupt (GPIO\_PORTA\_EOI)

Controls edge-type interrupt clearing

**MEM Offset (B0000C00)** 0B0000C4Ch

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:26 | RO             | 6'b0    | Reserved (RSV0)  |           |             |
| 25:0  | RO             | 26'b0   | Clear Interrupt<br>(GPIO_PORTA_EOI)  |           |             |
|       |                |         | Controls the clearing of edge type interrupts from Port A. When a 1 is written into a corresponding bit of this register, the interrupt is cleared. All interrupts are cleared when Port A is not configured for interrupts.  O No interrupt clear (default) Clear interrupt |           |             |



#### 17.3.1.12 Port A External Port (GPIO\_EXT\_PORTA)

Used by the software to read values from the GPIO Port bits

MEM Offset (B0000C00) 0B0000C50h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:26 | RO             | 6'b0    | Reserved (RSV0)  |           |             |
| 25:0  | RO             | 26'b0   | External Port (GPIO_EXT_PORTA) When the Port is configured as Input, then reading this location reads the values on the external signal. When the data direction is set as Output, reading this location reads the Port data register contents |           |             |

#### 17.3.1.13 Synchronization Level (GPIO\_LS\_SYNC)

Controls if a level-sensitive interrupt type need to be synchronized to the system clock

MEM Offset (B0000C00) 0B0000C60h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:1 | RO             | 31'b0   | Reserved (RSV)  |           |             |
| 0    | RW             | 1'b0    | Synchronization Level (GPIO_LS_SYNC) Writing a 1 to this register results in all level-sensitive interrupts being synchronized to the system clock.  O Not Synchronized (default)  1 Synchronized |           |             |

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### 17.3.1.14 Interrupt both edge type (GPIO\_INT\_BOTHEDGE)

Controls the edge type of interrupt that can occur on Port A

MEM Offset (B0000C00) 0B0000C68h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:26 | RO             | 6'b0    | Reserved (RSV0)   |           |             |
| 25:0  | RW             | 26'b0   | Interrupt both edge type<br>(GPIO_PWIDTH_A)                         |           |             |
|       |                |         | Controls the edge type of interrupt that can occur on Port A.       |           |             |
|       |                |         | Whenever a particular bit is programmed to 1, it enables the        |           |             |
|       |                |         | generation of interrupts on both the rising edge and the            |           |             |
|       |                |         | falling edge of an external input signal corresponding to that      |           |             |
|       |                |         | bit on port A.  |           |             |
|       |                |         | The values programmed in the registers gpio_intype_level            |           |             |
|       |                |         | and gpio_int_polarity for this particular bit are not               |           |             |
|       |                |         | considered when the corresponding bit of this register is set to 1. |           |             |
|       |                |         | Whenever a particular bit is programmed to 0, the interrupt         |           |             |
|       |                |         | type depends on the value of the corresponding bits in the          |           |             |
|       |                |         | gpio_inttype_level and gpio_int_polarity registers.                 |           |             |
|       |                |         | 0 - Active-low (default)  |           |             |
|       |                |         | 1 - Active-high   |           |             |



### 17.3.1.15 GPIO Configuration Register 2 (GPIO\_CONFIG\_REG2)

Stores the bit Port width minus one

 Register Offset
 0B0000C70h

 IntelRsvd
 True

 Size
 32 bits

 Default
 0003\_9C73h

**PowerWell** 

| Bits | Access<br>Type | Default    | Description             | PowerWell | ResetSignal |
|------|----------------|------------|-------------------------|-----------|-------------|
| 31:0 | RO             | 0003_9C73h | RSVD (RSVD)<br>Reserved |           |             |

## 17.3.1.16 GPIO Configuration Register 1 (GPIO\_CONFIG\_REG1)

Stores information on the GPIO controller configuration

 Register Offset
 0B0000C74h

 IntelRsvd
 True

 Size
 32 bits

 Default
 001F\_70F6h

**PowerWell** 

| Bits | Access<br>Type | Default    | Description             | PowerWell | ResetSignal |
|------|----------------|------------|-------------------------|-----------|-------------|
| 31:0 | RO             | 001F_70F6h | RSVD (RSVD)<br>Reserved |           |             |

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# 18 Timers and PWM

The Timer and Pulse Width Modulation (PWM) block allows individual control of the frequency and duty cycle of two output signals. The PWM block also supports use as a Timer block for the purposes of generating periodic interrupts.

## 18.1 Signal Descriptions

Please see Chapter 2, "Physical Interfaces" for additional details.

The signal description table has the following headings:

- **Signal Name:** The name of the signal/pin
- **Direction:** The buffer direction can be either input, output, or I/O (bidirectional)
- Type: The buffer type found in Chapter 4, "Electrical Characteristics"
- **Description:** A brief explanation of the signal's function

#### **Table 42. External Interface Signals**

| Signal Name | Direction/<br>Type | Description            |
|-------------|--------------------|------------------------|
| PWM[0]      | O /<br>IOVDD       | Output 0: PWM Output 0 |
| PWM[1]      | O /<br>IOVDD       | Output 1: PWM Output 1 |

**NOTE**: Signal Names are preliminary and are subject to changes when the "Physical Interfaces" Chapter is populated.

#### 18.2 Features

The following is a list of the PWM features:

- 2 Counters capable of operating in PWM Mode or Timer Mode
- PWM Mode
  - o Configurable High and Low times for each PWM Output
    - Minimum High and Low time of 2 32MHz clock periods

(8MHz)

 Maximum High and Low time of 2<sup>32</sup> 32MHz clock periods

(< 1Hz)

- $\circ$  High and Low time granularity of a single 32MHz clock period
- Interrupt generation always on both the rising and falling edges of the PWM Output
- o Interrupt Control per PWM Output:
  - Interrupt Generation only on both edges of the PWM Output



- Interrupt Mask Capability
- Timer Mode
  - o 32-bit Timer operating at 32MHz
    - Timer Periods from 1 32MHz clock period (31.25ns) to 2^32-1 32MHz clock periods (134s)
  - Interrupt Control per Timer:
    - Interrupt Generation on Timer Expiry
    - Interrupt Mask Capability

#### 18.2.1 **PMW Signaling**

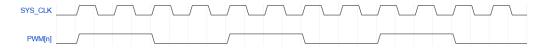
The Timer and PWM block supports the generation of PWM Output signals with configurable low and high times which allows both the duty cycle and frequency to be set.

Some example PWM Output signals are shown in the following figures.

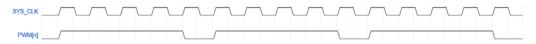
#### Figure 12. Duty Cycle of 20%



#### Figure 13. Duty Cycle of 50%



#### Figure 14. Duty Cycle of 80%



See Section 18.3.1 for details on configuring the low and high times.

#### 18.2.2 **Functional Operation**

Each counter is identical, has an associated PWM Output and can be individually configured with the following options:

- Enable
- PWM Mode or Timer Mode
- PWM Duty Cycle and Frequency
- Timer Timeout Period
- Interrupt Masking

In PMW Mode the high and low times can be configured as follows. This assumes a nominal system clock frequency of 32MHz, the values, in nanoseconds, will differ if the system clock frequency is changed.

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#### Table 43. PWM Timing

| Characteristic        | Value (System Clock Cycles) | Value (time)      |
|-----------------------|-----------------------------|-------------------|
| Low Time Granularity  | 1                           | 31.25ns           |
| Low Time Range        | 2 to 4294967296 (2^32)      | 62.5ns to 134.22s |
| High Time Granularity | 1                           | 31.25ns           |
| High Time Range       | 2 to 4294967296 (2^32)      | 62.5ns to 134.22s |

See Section 18.3.1 for details on configuring the low and high times.

PWM Mode supports the following maskable interrupt source:

• Both edges of the PWM Output signal.

In Timer Mode the timeout period can be configured as follows. This assumes a nominal system clock frequency of 32MHz, the values, in nanoseconds, will differ if the system clock frequency is changed.

#### Table 44. Timer Period

| Characteristic             | Value (System Clock Cycles) | Value (time) |
|----------------------------|-----------------------------|--------------|
| Timeout Period Granularity | 1                           | 31.25ns      |
| Timeout Period Range       | 0 to 4294967295 (2^32 -1)   | 0 to 134.22s |

See Section 18.3.2 for details on configuring the timeout period.

Timer Mode supports the following maskable interrupt source:

• Timer Expiry.

Interrupts are cleared by reading the Timer N End Of Interrupt register.

#### 18.3 Use

#### **18.3.1 PWM Mode**

Once enabled, the counter runs in free running mode and the associated PWM Output is set to 0.

The Low Time is determined by the Timer N Load Count register value which is loaded into counter upon enable, once the counter decrements to 0 the associated PWM Output toggles from 0 to 1 and the counter is loaded with the Timer N Load Count 2 register value which determines the High time.

When the counter subsequently decrements to 0 the associated PWM Output toggles from 1 to 0 and the timer is re-loaded with the Timer N Load Count register value and the process repeats.



#### 18.3.2 Timer Mode

When a timer counter is enabled after being reset or disabled, the count value is loaded from the TimerNLoadCount register; this occurs in both free-running and user-defined count modes.

When a timer counts down to 0, it loads one of two values, depending on the timer operating mode:

- User-defined count mode Timer loads the current value of TimerNLoadCount
  or TimerNLoadCount2 register alternatingly. One can program same value into
  TimerNLoadCount and TimerNLoadCount2 registers for same interrupt
  periodicity. Use this mode if a fixed periodic timed interrupt is needed.
- Free-running mode Timer loads the maximum value of 32-bits of all-ones. The timer counter wrapping to its maximum value allows time to reprogram or disable the timer before another interrupt occurs. Use this mode if a single timed interrupt is needed. After getting the interrupt, disable the timer so that it is stopped before it fires another interrupt after 2<sup>32</sup> timer clock ticks.

In both the timer operating modes, timer counter is always running/decrementing at every timer clock tick, unless timer is disabled. An interrupt is generated when the timer count changes from 0 to its maximum count value.

In Timer Mode the PWM Outputs are unused and associated pins can be freed up for alternative functions by reconfiguring the pin muxing.

## 18.4 Memory Mapped IO Registers

Registers listed are for Timers, starting at base address B0000800h.

Table 45. Summary of PWM Registers—0xB0000800

| MEM<br>Address | Default    | Instance Name      | Name                     |
|----------------|------------|--------------------|--------------------------|
| 0xB0000800     | 0000_0000h | Timer1LoadCount    | Timer 1 Load Count       |
| 0xB0000804     | 0000_0000h | Timer1CurrentValue | Timer 1 Current Value    |
| 0xB0000808     | 0000_0000h | Timer1ControlReg   | Timer 1 Control          |
| 0xB000080C     | 0000_0000h | Timer1EOI          | Timer 1 End Of Interrupt |
| 0xB0000810     | 0000_0000h | Timer1IntStatus    | Timer 1 Interrupt Status |
| 0xB0000814     | 0000_0000h | Timer2LoadCount    | Timer 2 Load Count       |
| 0xB0000818     | 0000_0000h | Timer2CurrentValue | Timer 2 Current Value    |
| 0xB000081C     | 0000_0000h | Timer2ControlReg   | Timer 2 Control          |
| 0xB0000820     | 0000_0000h | Timer2EOI          | Timer 2 End Of Interrupt |
| 0xB0000824     | 0000_0000h | Timer2IntStatus    | Timer 2 Interrupt Status |

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| 0xB00008A0 | 0000_0000h | TimersIntStatus    | Timers Interrupt Status                |
|------------|------------|--------------------|--|
| 0xB00008A4 | 0000_0000h | TimersEOI          | Timers End Of Interrupt                |
| 0xB00008A8 | 0000_0000h | TimersRawIntStatus | Timers Raw (unmasked) Interrupt Status |
| 0xB00008AC | 3230_392Ah | TimersCompVersion  | Timers Component Version               |
| 0xB00008B0 | 0000_0000h | Timer1LoadCount2   | Timer 1 Load Count 2                   |
| 0xB00008B4 | 0000_0000h | Timer2LoadCount2   | Timer 2 Load Count 2                   |

## 18.4.1.1 Timer 1 Load Count (Timer1LoadCount)

MEM Offset (B0000800) 0B0000800h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:0 | RW             | 32'h0   | Timer Load Count<br>(TimerLoadCount)   |           |             |
|      |                |         | In PWM mode, this register field controls the low period of pwm output pwm[0]. In timer mode, this is the value that the timer counter starts counting down from. Width of PWM LOW period = (TimerLoadCount + 1) * timer_N_clk clock period. Timer_N_clk is the peripheral clock connected to timer/pwm block. |           |             |

#### 18.4.1.2 Timer 1 Current Value (Timer1CurrentValue)

MEM Offset (B0000800) 0B0000804h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits | Access<br>Type | Default | Description                                | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:0 | RO             | 32'h0   | Timer Current Value<br>(TimerCurrentValue) |           |             |



| In both PWM and Timer mode, reading this register field returns the current value of the counter controlling the PWM/Timer.                        |  |
|--|--|
| If reading from this register outside of an interrupt service routine, software should first perform 2 dummy writes to another PWM/Timer register. |  |

## 18.4.1.3 Timer 1 Control (Timer1ControlReg)

MEM Offset (B0000800) 0B0000808h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0000h

| Bit<br>s | Acces<br>s Type | Defaul<br>t | Description  | PowerWel<br>I | ResetSigna<br>I |
|----------|-----------------|-------------|--|---------------|-----------------|
| 31:4     | RO              | 28'h0       | Reserved (RSVD1)<br>Reserved   |               |                 |
| 3        | RW              | 1'h0        | Timer PWM (TIMER_PWM) Select between PWM mode and Timer mode. 1 - PWM Mode 0 - Timer Mode  |               |                 |
| 2        | RW              | 1'h0        | Timer Interrupt Mask (TIMER_INTERRUPT_MASK ) Set to b1 to mask the interrupt from PWM/Timer  |               |                 |
| 1        | RW              | 1'h0        | Timer Mode (TIMER_MODE)  Select between free running and user defined count mode.  1 - user-defined count mode  0 - free-running mode  NOTE: PWM timer must be operated in user-defined count mode i.e. this field must be set to b1 |               |                 |
| 0        | RW              | 1'h0        | Timer Enable<br>(TIMER_ENABLE)<br>0 - Disable PWM/Timer<br>1 - Enable PWM/Timer  |               |                 |

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### 18.4.1.4 Timer 1 End Of Interrupt (Timer1EOI)

MEM Offset (B0000800) 0B000080Ch

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bit<br>s | Acces<br>s Type | Defaul<br>t | Description  | PowerWel<br>I | ResetSigna<br>I |
|----------|-----------------|-------------|--|---------------|-----------------|
| 31:<br>1 | RO              | 31'h0       | Reserved (RSVD1)<br>Reserved   |               |                 |
| 0        | RO              | 1'h0        | Timer End-of-Interrupt (TIMER_END_OF_INTERRUP T) Reading from this register returns b0, and clears the interrupt form PWM/Timer. |               |                 |

## 18.4.1.5 Timer 1 Interrupt Status (Timer1IntStatus)

MEM Offset (B0000800) 0B0000810h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bit<br>s | Acces<br>s Type | Defaul<br>t | Description   | PowerWel<br>I | ResetSigna<br>I |
|----------|-----------------|-------------|---|---------------|-----------------|
| 31:<br>1 | RO              | 31'h0       | Reserved (RSVD1)<br>Reserved  |               |                 |
| 0        | RO              | 1'h0        | Timer Interrupt Status (TIMER_INTERRUPT_STATU S)  A read of this register returns the post masking interrupt status of PWM/Timer.  If reading from this register outside of an interrupt service routine, software should first perform 2 dummy writes to another PWM/Timer register. |               |                 |

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### 18.4.1.6 Timer 2 Load Count (Timer2LoadCount)

MEM Offset (B0000800) 0B0000814h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW             | 32'h0   | Timer Load Count (TimerLoadCount) In PWM mode, this register field controls the low period of pwm_o. In timer mode, this is the value that the timer counter starts counting down from, and controls the high and low periods of pwm_o. |           |             |

#### 18.4.1.7 Timer 2 Current Value (Timer2CurrentValue)

**MEM Offset (B0000800)** 0B0000818h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:0 | RO             | 32'h0   | Timer Current Value (TimerCurrentValue)  |           |             |
|      |                |         | In both PWM and Timer mode, reading this register field returns the current value of the counter controlling the PWM/Timer.                        |           |             |
|      |                |         | If reading from this register outside of an interrupt service routine, software should first perform 2 dummy writes to another PWM/Timer register. |           |             |



### 18.4.1.8 Timer 2 Control (Timer2ControlReg)

MEM Offset (B0000800) 0B000081Ch

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0000h

| Bit<br>s | Acces<br>s Type | Defaul<br>t | Description  | PowerWel<br>I | ResetSigna<br>I |
|----------|-----------------|-------------|--|---------------|-----------------|
| 31:4     | RO              | 28'h0       | Reserved (RSVD1)<br>Reserved   |               |                 |
| 3        | RW              | 1'h0        | Timer PWM (TIMER_PWM) Select between PWM mode and Timer mode.  1 - PWM Mode 0 - Timer Mode   |               |                 |
| 2        | RW              | 1'h0        | Timer Interrupt Mask (TIMER_INTERRUPT_MASK ) Set to b1 to mask the interrupt from PWM/Timer  |               |                 |
| 1        | RW              | 1'h0        | Timer Mode (TIMER_MODE)  Select between free running and user defined count mode.  1 - user-defined count mode  0 - free-running mode  NOTE: PWM timer must be operated in user-defined count mode i.e. this field must be set to b1 |               |                 |
| 0        | RW              | 1'h0        | Timer Enable (TIMER_ENABLE) 0 - Disable PWM/Timer 1 - Enable PWM/Timer   |               |                 |

## 18.4.1.9 Timer 2 End Of Interrupt (Timer2EOI)

MEM Offset (B0000800) 0B0000820h

Security\_PolicyGroup

IntelRsvdFalseSize32 bits

Default 0000\_0000h

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| Bit<br>s | Acces<br>s Type | Defaul<br>t | Description  | PowerWel<br>I | ResetSigna<br>I |
|----------|-----------------|-------------|--|---------------|-----------------|
| 31:<br>1 | RO              | 31'h0       | Reserved (RSVD1)<br>Reserved   |               |                 |
| 0        | RO              | 1'h0        | Timer End-of-Interrupt (TIMER_END_OF_INTERRUP T) Reading from this register returns b0, and clears the interrupt form PWM/Timer. |               |                 |

## 18.4.1.10 Timer 2 Interrupt Status (Timer2IntStatus)

MEM Offset (B0000800) 0B0000824h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bit<br>s | Access<br>Type | Default | Description  | PowerWel<br>I | ResetSigna<br>I |
|----------|----------------|---------|--|---------------|-----------------|
| 31:<br>1 | RO             | 31'h0   | Reserved (RSVD1)<br>Reserved   |               |                 |
| 0        | RO             | 1'h0    | Timer Interrupt Status<br>(TIMER_INTERRUPT_STA<br>TUS)   |               |                 |
|          |                |         | A read of this register returns the post masking interrupt status of PWM/Timer.  |               |                 |
|          |                |         | If reading from this register outside of an interrupt service routine, software should first perform 2 dummy writes to another PWM/Timer register. |               |                 |



### 18.4.1.11 Timers Interrupt Status (TimersIntStatus)

MEM Offset (B0000800) 0B00008A0h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bit<br>s | Access<br>Type | Default | Description  | PowerWel<br>I | ResetSign<br>al |
|----------|----------------|---------|--|---------------|-----------------|
| 31:<br>8 | RO             | 24'h0   | Reserved (RSVD1)<br>Reserved   |               |                 |
| 7:0      | RO             | 8'h0    | Timers Interrupt Status<br>(TIMERS_INTERRUPT_STA<br>TUS)   |               |                 |
|          |                |         | A read of this register returns<br>the post masking interrupt<br>status of PWM/Timer's 0 to 7.<br>Bit corresponds to<br>PWM/Timer.                 |               |                 |
|          |                |         | If reading from this register outside of an interrupt service routine, software should first perform 2 dummy writes to another PWM/Timer register. |               |                 |

## 18.4.1.12 Timers End Of Interrupt (TimersEOI)

MEM Offset (B0000800) 0B00008A4h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bit<br>s | Acces<br>s<br>Type | Defaul<br>t | Description  | PowerWe<br>II | ResetSign<br>al |
|----------|--------------------|-------------|--|---------------|-----------------|
| 31:<br>8 | RO                 | 24'h0       | Reserved (RSVD1)<br>Reserved   |               |                 |
| 7:0      | RO                 | 8'h0        | Timers End-of-Interrupt Status (TIMERS_END_OF_INTERRUP T) A read of this register returns all 0's, and clears all active interrupts from all PWM/Timers. |               |                 |

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# 18.4.1.13 Timers Raw (unmasked) Interrupt Status (TimersRawIntStatus)

MEM Offset (B0000800) 0B00008A8h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bit<br>s | Acces<br>s<br>Type | Defau<br>It | Description   | PowerW<br>ell | ResetSign<br>al |
|----------|--------------------|-------------|---|---------------|-----------------|
| 31:<br>8 | RO                 | 24'h0       | Reserved (RSVD1)<br>Reserved  |               |                 |
| 7:0      | RO                 | 8'h0        | Timers Raw Interrupt Status (TIMERS_RAW_INTERRUPT_STATUS)  A read of this register returns the pre masking interrupt status of all PWM/Timers. Bit position corresponds to PWM/Timer.  If reading from this register outside of an interrupt service routine, software should first perform 2 dummy writes to another PWM/Timer register. |               |                 |

## 18.4.1.14 Timers Component Version (TimersCompVersion)

MEM Offset (B0000800) 0B00008ACh

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault3230\_392Ah

| Bit<br>s | Acces<br>s<br>Type | Default          | Description  | PowerW<br>ell | ResetSign<br>al |
|----------|--------------------|------------------|--|---------------|-----------------|
| 31:<br>0 | RO                 | 32'h323039<br>2a | Timers Component Version (TIMERS_COMPONENT_VERS ION)   |               |                 |
|          |                    |                  | A read of this register returns an ASCII string representing the version number of the Timers Logic. |               |                 |



#### 18.4.1.15 Timer 1 Load Count 2 (Timer1LoadCount2)

MEM Offset (B0000800) 0B00008B0h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31:0 | RW             | 32'h0   | Timer Load Count 2 (TimerLoadCount2) In PWM mode, this register field controls the high period of pwm_o. In timer mode, this register has no functional use. |           |             |

#### 18.4.1.16 Timer 2 Load Count 2 (Timer2LoadCount2)

MEM Offset (B0000800) 0B00008B4h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW             | 32'h0   | Timer Load Count 2<br>(TimerLoadCount2)   |           |             |
|      |                |         | In PWM mode, this register field controls the high period of pwm_o. In timer mode, this register has no functional use. |           |             |



# 19 Watchdog Timer

The Watchdog Timer can be used to trigger a Warm Reset in the event that the SoC has become unresponsive.

#### 19.1 Features

The following is a list of the Watchdog (WDT) features:

- Timer can be disabled (default state) or locked enabled (SoC Warm Reset required to disable)
- Selectable Timeout Value that ranges from 8us to ~60s (32MHz)
- Capability to have a different initial Timeout Value versus the reload Timeout Value
- 2 Timeout Response Modes as Follows:
  - o Request a SoC Warm Reset when a timeout occurs.
  - Generate an Interrupt when a timeout occurs and if the Interrupt is not serviced by the time a second timeout occurs then requests a SoC Warm Reset.

#### **19.1.1 WDT Enable**

The WDT\_CR.WDT\_EN register field must be set to 1 to enable the WDT, once set to 1 the WDT\_EN field can only be set back to 0 by an SoC Reset.

#### 19.1.2 WDT Timeout Capabilities

The timer uses a 32-bit down-counter which is loaded with the programmed Timeout Value.

The Initial Timeout Value is selected by the WDT\_TORR.TOP\_INIT register field (which is fixed to 0), this value gets loaded into the timer when the WDT is first enabled. The Reload Timeout Value is selected by the WDT\_TORR.TOP register field, this value gets loaded into the timer on subsequent reloads of the timer.

The values below are based off a 32 MHz System Clock and must be adjusted if the frequency is adjusted (see Clocking Section).

**Table 46. WDT Timeout Selection** 

| TOP_INIT / TOP | Clock Cycles    | Value (at 32MHz) |
|----------------|-----------------|------------------|
| 0              | 2 <sup>16</sup> | 2.048ms          |
| 1              | 2 <sup>17</sup> | 4.096ms          |
| 2              | 2 <sup>18</sup> | 8.192ms          |
| 3              | 2 <sup>19</sup> | 16.384ms         |
| 4              | 2 <sup>20</sup> | 32.768ms         |
| 5              | 2 <sup>21</sup> | 65.536ms         |
| 6              | 2 <sup>22</sup> | 131.072ms        |



| 2 <sup>23</sup> | 262.144ms   |
|-----------------|---|
| 2 <sup>24</sup> | 524.288ms   |
| 2 <sup>25</sup> | 1.049s  |
| 2 <sup>26</sup> | 2.097s  |
| 2 <sup>27</sup> | 4.194s  |
| 2 <sup>28</sup> | 8.389s  |
| 2 <sup>29</sup> | 16.777s   |
| 2 <sup>30</sup> | 33.554s   |
| 2 <sup>31</sup> | 67.109s   |
|                 | 2 <sup>24</sup> 2 <sup>25</sup> 2 <sup>26</sup> 2 <sup>27</sup> 2 <sup>28</sup> 2 <sup>29</sup> 2 <sup>30</sup> |

#### 19.2 Use

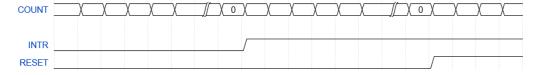
When enabled the timer starts counting down from the programmed Timeout Value. If the processor fails to reload the counter before it reaches zero (timeout) the WDT will do one of two things depending on the programmed Response Mode:

**Table 47. WDT Response Mode** 

| Response<br>Mode | Behaviour   |
|------------------|---|
| 0                | The WDT will request a SoC Warm Reset on a timeout.   |
| 1                | The WDT will generate an Interrupt on first timeout. If Interrupt has not been cleared by the second timeout the WDT will then request a SoC Warm Reset. See: Figure 54. WDT Behaviour for Response Mode of 1 |

NOTE: When the counter reaches zero it will wrap to the programmed Timeout Value and continue decrementing.

Figure 15. WDT Behaviour for Response Mode of 1



The counter is reloaded by writing 76h to the Counter Restart Register, this will also clear the WDT Interrupt.

The WDT Interrupt may also be cleared by reading the Interrupt Clear Register, however this will not reload the counter.

#### 19.3 **Memory Mapped IO Registers**

Registers listed are for the WDT, starting at base address B0000000h

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Table 48. Summary of WDT Registers—0xB0000000

| MEM Address | Default    | Instance Name    | Name                            |
|-------------|------------|------------------|---------------------------------|
| 0x0         | 0000_0002h | WDT_CR           | Control Register                |
| 0x4         | 0000_0000h | WDT_TORR         | Timeout Range Register          |
| 0x8         | 0000_FFFFh | WDT_CCVR         | Current Counter Value Register  |
| 0xC         | 0000_0000h | WDT_CRR          | Current Restart Register        |
| 0x10        | 0000_0000h | WDT_STAT         | Interrupt Status Register       |
| 0x14        | 0000_0000h | WDT_EOI          | Interrupt Clear Register        |
| 0xE4        | 0000_0000h | WDT_COMP_PARAM_5 | Component Parameters            |
| 0xE8        | 0000_0000h | WDT_COMP_PARAM_4 | Component Parameters            |
| OxEC        | 0000_0000h | WDT_COMP_PARAM_3 | Component Parameters            |
| 0xF0        | 0000_0000h | WDT_COMP_PARAM_2 | Component Parameters            |
| 0xF4        | 1000_0242h | WDT_COMP_PARAM_1 | Component Parameters Register 1 |
| 0xF8        | 3130_372Ah | WDT_COMP_VERSION | Component Version Register      |
| OxFC        | 4457_0120h | WDT_COMP_TYPE    | Component Type Register         |

# 19.3.1.1 Control Register (WDT\_CR)

MEM Offset (B000000) 0h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0002h

| Bits | Access<br>Type | Default | Description  | PowerWell |
|------|----------------|---------|--|-----------|
| 31:6 | RO             | 26'h0   | Reserved (RSVD1)<br>Reserved   |           |
| 5    | RW             | 1'h0    | NO_NAME (NO_NAME) Include for pin test purposes as it is the only R/W register bit that is in every configuratiopn of the Watchdog Controller.   |           |
| 4:2  | RW             | 3'h0    | Reset Pulse Width (RST_PULSE_WIDTH) Rest pulse length 000 - 2 pclk cycles 001 - 4 pclk cycles 010 - 8 pclk cycles 011 - 16 pclk cycles 100 - 32 pclk cycles 101 - 64 pclk cycles 110 - 128 pclk cycles 111 - 256 pclk cycles |           |
| 1    | RW             | 1'h1    | RMOD (RMOD)  |           |

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| Bits | Access<br>Type | Default | Description  | PowerWell |
|------|----------------|---------|--|-----------|
|      |                |         | Response mode 0 = Generate a system reset<br>1 = First generate interrupt if not cleared<br>generate reset |           |
| 0    | RW             | 1'h0    | WDT Enable (WDT_ENABLE) WDT Enable 0 = WDT Disable 1 = WDT Enable  |           |

# 19.3.1.2 Timeout Range Register (WDT\_TORR)

MEM Offset (B000000) 4h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell |
|------|----------------|---------|---|-----------|
| 31:8 | RO             | 24'h0   | Reserved (RSVD1) Reserved   |           |
| 7:4  | RW             | 4'h0    | Timeout period for initialization (TOP_INIT)  Writes to these register bits have no effect when the configuration parameter  WDT_HC_TOP = 1 or WDT_ALWAYS_EN = 1.  Used to select the timeout period that the watchdog counter restarts from for the first counter restart (kick). This register should be written after reset and before the WDT is enabled. |           |
| 3:0  | RW             | 4'h0    | Timeout period (TOP)  Writes have no effect when the configuration parameter WDT_HC_TOP = 1, thus making this register read-only. This field is used to select the timeout period from which the watchdog counter restarts. A change of the timeout period takes effect only after the next counter restart (kick).   |           |

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#### 19.3.1.3 Current Counter Value Register (WDT\_CCVR)

MEM Offset (B000000) 8h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_FFFFh

| Bits | Access<br>Type | Default  | Description  | PowerWell |
|------|----------------|----------|--|-----------|
| 31:0 | RW             | 32'hFFFF | Current Counter Value Register (WDT_CCVR)                            |           |
|      |                |          | This register when read is the current value of the internal counter |           |

#### 19.3.1.4 Current Restart Register (WDT\_CRR)

MEM Offset (B000000) 0Ch

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell |
|------|----------------|---------|--|-----------|
| 31:0 | RW             | 32'h0   | Current Restart Register (WDT_CRR)  This register is used to restart the WDT counter. as a safetly feature to pervent accidenctal restarts the value 0x76 must be written. A restart also clears the WDT interrupt. Reading this register returns zero |           |

#### 19.3.1.5 Interrupt Status Register (WDT\_STAT)

MEM Offset (B000000) 10h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell |
|------|----------------|---------|--|-----------|
| 31:1 | RO             | 31'h0   | Reserved (RSVD1)   |           |
|      |                |         | Reserved   |           |
| 0    | RO             | 1'h0    | Interrupt Status Register (WDT_STAT)  Theis register shows the interrupt status of the WDT 0 = interrupt is active 1 = interrupt is inactive |           |



#### 19.3.1.6 Interrupt Clear Register (WDT\_EOI)

MEM Offset (B000000) 14h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell |
|------|----------------|---------|---|-----------|
| 31:1 | RO             | 31'h0   | Reserved (RSVD1)<br>Reserved  |           |
| 0    | RO             | 1'h0    | Interrupt Clear Register (WDT_EOI) Clears the watchdog interrupt. This can be used to clear the interrupt without restarting the watchdog counter |           |

#### 19.3.1.7 Component Parameters (WDT\_COMP\_PARAM\_5)

 Register Offset
 0E4h

 IntelRsvd
 True

 Size
 32 bits

 Default
 0000\_0000h

**PowerWell** 

| Bits | Access<br>Type | Default    | Description             | PowerWell |
|------|----------------|------------|-------------------------|-----------|
| 31:0 | RO             | 0000_0000h | RSVD (RSVD)<br>Reserved |           |

#### 19.3.1.8 Component Parameters (WDT\_COMP\_PARAM\_4)

 Register Offset
 0E8h

 IntelRsvd
 True

 Size
 32 bits

 Default
 0000\_0000h

**PowerWell** 

| Bits | Access<br>Type | Default    | Description | PowerWell |
|------|----------------|------------|-------------|-----------|
| 31:0 | RO             | 0000_0000h | RSVD (RSVD) |           |
|      |                |            | Reserved    |           |



#### 19.3.1.9 Component Parameters (WDT\_COMP\_PARAM\_3)

 Register Offset
 0ECh

 IntelRsvd
 True

 Size
 32 bits

 Default
 0000\_0000h

 PowerWell

 
 Bits
 Access Type
 Default
 Description
 PowerWell

 31:0
 RO
 0000\_0000h
 RSVD (RSVD)

Reserved

#### 19.3.1.10 Component Parameters (WDT\_COMP\_PARAM\_2)

 Register Offset
 0F0h

 IntelRsvd
 True

 Size
 32 bits

 Default
 0000\_0000h

 PowerWell

 
 Bits
 Access Type
 Default
 Description
 PowerWell

 31:0
 RO
 0000\_0000h
 RSVD (RSVD) Reserved

#### 19.3.1.11 Component Parameters Register 1 (WDT\_COMP\_PARAM\_1)

 Register Offset
 0F4h

 IntelRsvd
 True

 Size
 32 bits

 Default
 1000\_0242h

 PowerWell

 
 Bits
 Access Type
 Default
 Description
 PowerWell

 31:0
 RO
 1000\_0242h
 RSVD (RSVD) Reserved



#### 19.3.1.12 Component Version Register (WDT\_COMP\_VERSION)

 Register Offset
 0F8h

 IntelRsvd
 True

 Size
 32 bits

 Default
 3130\_372Ah

**PowerWell** 

| Bits | Access<br>Type | Default    | Description | PowerWell |
|------|----------------|------------|-------------|-----------|
| 31:0 | RO             | 3130_372Ah | RSVD (RSVD) |           |
|      |                |            | Reserved    |           |

# 19.3.1.13 Component Type Register (WDT\_COMP\_TYPE)

Register OffsetOFChIntelRsvdTrueSize32 bitsDefault4457\_0120h

**PowerWell** 

| Bits | Access<br>Type | Default    | Description             | PowerWell |
|------|----------------|------------|-------------------------|-----------|
| 31:0 | RO             | 4457_0120h | RSVD (RSVD)<br>Reserved |           |



# 20 Real Time Clock (RTC)

The SoC contains a Real Time Clock for the purpose of keeping track of time. The RTC operates from 1 Hz to 32.768 kHz.

The RTC supports alarm functionality that allows scheduling an Interrupt / Wake Event for a future time.

The RTC operates in all SoC Power States. The RTC is powered from the same battery supply as the rest of the SOC and does not have its own dedicated supply.

# 20.1 Signal Descriptions

Please see Chapter 2, "Physical Interfaces" for additional details.

The signal description table has the following headings:

- **Signal Name:** The name of the signal/pin
- Direction: The buffer direction can be either input, output, or I/O (bidirectional)
- Type: The buffer type found in Chapter 4, "Electrical Characteristics"
- Description: A brief explanation of the signal's function

#### Table 49. Memory Signals

| Signal Name | Direction/<br>Type | Description  |
|-------------|--------------------|--|
| OSC32_IN    | I<br>Analog        | Crystal Input: This signal is connected to the 32.768 kHz Crystal.         |
| OSC32_OUT   | O<br>Analog        | <b>Crystal Output:</b> This signal is connected to the 32.768 kHz Crystal. |

**NOTE**: Signal Names are preliminary and are subject to changes when the "Physical Interfaces" Chapter is populated.

#### 20.2 Features

The following is a list of the RTC features:

- Programmable 32 bit binary Counter
- Counter increments on successive edges of a Counter Clock from 1 Hz to 32.768 kHz (derived from the 32.768 kHz Crystal Oscillator clock)
- Comparator for Interrupt / Wake Event generation based on the programmed Match Value
- Supports Interrupt / Wake Event generation when only the Counter Clock is running (Fabric Clock is off)



#### 20.2.1 RTC Clock

The RTC clock is the output of a 4bit prescaler (see Clocking Section) that is driven by the output of the 32.768 kHz Crystal Oscillator.

This allows a range of clock frequencies to be generated as shown in the table below:

Table 50. RTC Clock Scaling

| Scaling factor | Output Clock Frequency |
|----------------|------------------------|
| 0              | 32.768 kHz             |
| 1              | 16.384 kHz             |
| 2              | 8.192 kHz              |
| 3              | 4.096 kHz              |
| 4              | 2.048 kHz              |
| 5              | 1.024 kHz              |
| 6              | 512 Hz                 |
| 7              | 256 Hz                 |
| 8              | 128 Hz                 |
| 9              | 64 Hz                  |
| 10             | 32 Hz                  |
| 11             | 16 Hz                  |
| 12             | 8 Hz                   |
| 13             | 4 Hz                   |
| 14             | 2 Hz                   |
| 15             | 1 Hz                   |

# 20.2.2 Counter Functionality

The RTC contains a single 32bit up-counter, the counter starts to increment when the RTC is taken out of reset. The counter increments on successive edges of the RTC clock.

The counter Start Value is loaded by writing a 32bit value to the Counter Load Register. The Counter supports loading a Start Value while it is incrementing.

When the counter reaches its max value  $(2^{32}-1)$  it wraps to 0 and continues incrementing.

The RTC supports reading the Counter via the read-only Counter Value Register.



For accessing any registers in RTC block, both APN Clock (pclk) and counter clock (rtcclk) should be running and the frequency of the APB Bus clock must be greater than three times the frequency of the counter clock. If CCU\_SYS\_CLK\_SEL register in SCSS is configured to choose rtcclk for system clock, then CCU\_RTC\_CLK\_DIB register in SCSS shall be configured for div-by-4 or lower, in order to ensure that all register accesses to RTC block are properly synchronized to counter clock (rtcclk) domain.

After writing a register, firmware has to wait for atleast 1 rtcclk input before clock gating pclk. Interrupt status bit (rtc\_stat) in RTC\_STAT/RTC\_RSTAT register will get cleared 1 rtcclk period after reading RTC\_EOI register. Alternatively firmware can choose to ignore the interrupt status register and rely only on the rtc\_intr line interrupt for interrupt status, which gets cleared immediately after reading RTC\_EOI register.

#### 20.3 Use

The RTC allows the user to disable interrupt generation and also to mask a generated interrupt.

For accessing any registers in RTC block, both APN Clock (pclk) and counter clock (rtcclk) should be running and the frequency of the APB Bus clock must be greater than three times the frequency of the counter clock. If CCU\_SYS\_CLK\_SEL register in SCSS is configured to choose rtcclk for system clock, then CCU\_RTC\_CLK\_DIB register in SCSS shall be configured for div-by-4 or lower, in order to ensure that all register accesses to RTC block are properly synchronized to counter clock (rtcclk) domain.

After writing a register, firmware has to wait for atleast 1 rtcclk input before clock gating pclk. Interrupt status bit (rtc\_stat) in RTC\_STAT/RTC\_RSTAT register will get cleared 1 rtcclk period after reading RTC\_EOI register. Alternatively firmware can choose to ignore the interrupt status register and rely only on the rtc\_intr line interrupt for interrupt status, which gets cleared immediately after reading RTC\_EOI register.

#### 20.3.1 Clock and Calendar

The 32bit counter is intended to provide Clock and Calendar functionality, the capabilities differ depending on the chosen frequency of the RTC clock as described in the examples below.

Using a 1 Hz RTC clock the following capabilities are exposed:

- Counter increments every second
- Counter wraps in 2<sup>32</sup>-1 seconds (~136 years)
- Counter can be used to store Time and Date in the Unix Time format defined as the number of seconds since 00:00:00 UTC on 1 January 1970 (the epoch)

Using a 32.68 kHz RTC clock the following capabilities are exposed:

- Counter increments every 30.5 microsecond
- Counter wraps in 2<sup>32</sup>-1 \* 30.5 microsecond (~1.51 days)

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#### 20.3.2 Alarm

Alarm functionality is provided by the Match Value Register, the interrupt generation logic asserts the interrupt (if enabled) when the Counter reaches this Match Value.

The RTC allows the user to disable interrupt generation and also to mask a generated interrupt.

Additionally the RTC supports generation of an interrupt when only the RTC clock is running, this allows the interrupt to be generated when in the Deep Sleep state.

#### 20.3.3 Wake Event

The RTC supports waking the SoC from Low Power States, including Sleep.

The SoC use the RTC interrupt as the source of this wake event so interrupt generation must be enabled to facilitate this RTC wake capability.



# 20.4 Memory Mapped IO Registers

Registers listed are for RTC, starting at base address B000400h.

Table 51. Summary of RTC Registers—0xB0000400

| MEM Address | Default    | Instance Name    | Name                           |  |
|-------------|------------|------------------|--------------------------------|--|
| 0xB0000400  | 0000_0000h | RTC_CCVR         | Current Counter Value Register |  |
| 0xB0000404  | 0000_0000h | RTC_CMR          | Current Match Register         |  |
| 0xB0000408  | 0000_0000h | RTC_CLR          | Counter Load Register          |  |
| 0xB000040C  | 0000_0000h | RTC_CCR          | Counter Control Register       |  |
| 0xB0000410  | 0000_0000h | RTC_STAT         | Interrupt Status Register      |  |
| 0xB0000414  | 0000_0000h | RTC_RSTAT        | Interrupt Raw Status Register  |  |
| 0xB0000418  | 0000_0000h | RTC_EOI          | End of Interrupt Register      |  |
| 0xB000041C  | 3230_332Ah | RTC_COMP_VERSION | Component Version              |  |
|             |            |                  |                                |  |
|             |            |                  |                                |  |
|             |            |                  |                                |  |
|             |            |                  |                                |  |
|             |            |                  |                                |  |
|             |            |                  |                                |  |
|             |            |                  |                                |  |
|             |            |                  |                                |  |

# 20.4.1.1 Current Counter Value Register (RTC\_CCVR)

MEM Offset (B0000400) 0h Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h



| Bits | Access<br>Type | Default | Description   | PowerWell |
|------|----------------|---------|---|-----------|
| 31:0 | RO             | 32'h0   | Current Counter Value Register (RTC_CCVR)  This register when read is the current value of the internal counter |           |

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## 20.4.1.2 Current Match Register (RTC\_CMR)

MEM Offset (B0000400) 4h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell |
|------|----------------|---------|--|-----------|
| 31:0 | RW             | 32'h0   | Current Match Register (RTC_CMR)   |           |
|      |                |         | When the internal counter matches this register and interrupt is generated, provided interrupt generation is enabled |           |

#### 20.4.1.3 Counter Load Register (RTC\_CLR)

MEM Offset (B0000400) 8h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell |
|------|----------------|---------|--|-----------|
| 31:0 | RW             | 32'h0   | Counter Load Register (RTC_CLR)  Loaded into the counter as the loaded value which is written coherently |           |



#### 20.4.1.4 Counter Control Register (RTC\_CCR)

MEM Offset (B0000400) 0Ch

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell |
|------|----------------|---------|---|-----------|
| 31:4 | RO             | 28'h0   | Reserved (RSVD1) Reserved   |           |
| 3    | RW             | 1'h0    | RTC WEN (RTC_WEN)  This allows the user to force the counter to wrap when a match occurs instead of waiting for the max count |           |
| 2    | RW             | 1'h0    | RTC EN (RTC_EN)  Allows the user to control counting in the counter 0 = counter disabled 1 = counter enabled                  |           |
| 1    | RW             | 1'h0    | RTC MASK (RTC_MASK)  Allows the user to mask a generated interrrupt 0 = interrupt mask 1 = interrupt mask                     |           |
| 0    | RW             | 1'h0    | RTC IEN (RTC_IEN)  Allows the user to disable interruput generation 0 = interrupt disable 1 = interrupt enable                |           |

# 20.4.1.5 Interrupt Status Register (RTC\_STAT)

MEM Offset (B0000400) 10h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell |
|------|----------------|---------|--|-----------|
| 31:1 | RO             | 31'h0   | Reserved (RSVD1) Reserved  |           |
| 0    | RO             | 1'h0    | RTC STAT (RTC_STAT)  This register is the interrupt status 0 = interrupt is inactive 1 = interrupt is active |           |

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#### 20.4.1.6 Interrupt Raw Status Register (RTC\_RSTAT)

MEM Offset (B0000400) 14h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell |
|------|----------------|---------|--|-----------|
| 31:1 | RO             | 31'h0   | Reserved (RSVD1) Reserved  |           |
| 0    | RO             | 1'h0    | RTC RSTAT (RTC_RSTAT)  This register is the raw interrupt status 0 = interrupt is inactive 1 = interrupt is active |           |

# 20.4.1.7 End of Interrupt Register (RTC\_EOI)

**MEM Offset (B0000400)** 18h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description  | PowerWell |
|------|----------------|---------|--|-----------|
| 31:1 | RO             | 31'h0   | Reserved (RSVD1) Reserved  |           |
| 0    | RO             | 1'h0    | RTC EOI (RTC_EOI)  By reading this location the match interrupt is cleared |           |



# 20.4.1.8 End of Interrupt Register (RTC\_COMP\_VERSION)

 Register Offset
 1Ch

 IntelRsvd
 True

 Size
 32 bits

 Default
 0000\_0000h

**PowerWell** 

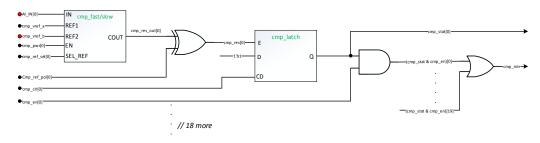
| Bits | Access<br>Type | Default    | Description             | PowerWell |
|------|----------------|------------|-------------------------|-----------|
| 31:0 | RO             | 0000_0000h | RSVD (RSVD)<br>Reserved |           |



# 21 Comparators

The SOC supports 19 Low power comparators which can be used to wake the system from low power states. Two types of comparators are supported, a Low power, low performance version and a high power high performance version. Analog Inputs [5:0] are connected to high performance comparators and Analog Inputs [18:6] are connected to low power comparators.

Each comparator can be powered down to achieve even lower power. Comparator reference supply is selectable between the internal VREF (0.95V +/- 10%) and an external user supplied reference (AR input).



# 21.1 Signal Descriptions

Table 52. Memory Signals

| Signal Name | Direction/<br>Type | Description                           |
|-------------|--------------------|---------------------------------------|
| AI[18:0]    | I                  | External Comparator input             |
| AR          | I                  | External Comparator reference voltage |



#### 21.2 Features

The following is a list of comparator features:

- 2.0V 3.63V AVDD operation
- 1.2V 1.98V DVDD operation
- Fast Asynchronous comparator
- 1 Positive and 2 negative inputs with selectable digital input
- Rail to rail input range
- CMPLP
  - o <3.8us propagation delay</p>
  - o <600nA static current
  - < 10mV hysteresis (6 mV typ)</p>
  - o <22nA power down current
- CMPHP
  - <0.25us propagation delay</li>
  - o <9.8uA static current
  - o <6.8mV hysteresis (4.6 mV typ)</p>
  - o <2.7nA power down current

#### 21.3 Use

The 19 comparators can be used in the following ways

- 1) To generate an interrupt to the processor
- 2) To generate a wake event to cause the PMU to exit a deep sleep condition.

The following sequence should be applied setting up the comparator control to generate an interrupt or wake event.

- 1) Set CMP\_REF\_SEL for each comparator
- 2) Set CMP\_REF\_POL for each comparator
- 3) Set CMP\_PWR for each comparator to '1'
- 4) Set CMP\_EN for each comparator to '1'

The comparator interrupt is a level triggered interrupt based on the polarity set in CMP\_REF\_POL. It is not edge triggered. Interrupt is latched when external analog input matches that of CMP\_REF\_POL and this latch is cleared using CMP\_STAT\_CLR. Interrupt persists as long as the external source maintains its signal state as that of CMP\_REF\_POL, and the particular comparator is enabled (CMP\_EN[x]=1).

The following sequence should be used when responding to an interrupt having being asserted.

1) Read CMP\_STAT\_CLR for each comparator

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2) Clear CMP\_STAT\_CLR for each firing comparator by writing a '1'

If the external analog input generates a pulse matching polarity level of CMP\_REF\_POL for sufficient duration greater than comparator's propagation delay, interrupt gets latched. If external input maintains its signal state to that of CMP\_REF\_POL, interrupt persists and is not cleared even if CMP\_STAT\_CLR is applied.

The comparators are directly connected to the PMU logic in the always on domain of the SOC. When a comparator activates the PMU will exit its low power wait or deep sleep states. (See <a href="Power management">Power management</a> for more details)

§



# 22 Analog to Digital Convertor (ADC)

The SoC implements a Successive-Approximation (SAR) Analog to Digital Convertor (ADC) which is capable of taking 19 single-ended analog inputs for conversion. ADC is characterized to operate over the AVDD (1.8 to 3.6 V) analog input range.

# 22.1 Signal Descriptions

Please see Chapter 2, "Physical Interfaces" for additional details.

The signal description table has the following headings:

- Signal Name: The name of the signal/pin
- Direction: The buffer direction can be either input, output, or I/O (bidirectional)
- Type: The buffer type found in Chapter 4, "Electrical Characteristics"
- Description: A brief explanation of the signal's function

#### Table 53. Memory Signals

| Signal Name | Direction/<br>Type | Description           |
|-------------|--------------------|-----------------------|
| ADC[18:0]   | I                  | Comparator/ADC inputs |

#### 22.2 Features

The following is a list of the ADC features:

- 19:1 multiplexed single-ended analog input channels, 6 high speed inputs and 13 low speed inputs.
- Selectable Resolution between 12, 10, 8 and 6-bit (12-bit at 2.28 MSps and 6 bits at 4 MSps).
  - o Max achievable sampling rate = (adc clock frequency) / (selres + 2).
- ADC Parameters:
  - o Differential Non-Linearity DNL = +/- 1.0 LSB
  - o Integral Non-Linearity INL = +/- 2.0 LSB
  - SINAD = 68 dBFS
  - Offset Error = +/- 2 LSB (calibration enabled), +/- 64 LSB (calibration disabled)
- · Latencies:
  - o Power-up time of <= 10 us
  - o 1 Conversion cycle = (resolution bits + 2) cycles
- Full-scale input range is 0 to AVDD.
  - o ADC Reference Voltage (Vrefp) of ADC HIP is connected to AVDD.

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- Current Consumption:
  - o ~18 uA at 10 kSPS
  - o ~240 uA at 1 MSPS
  - o ~1.1 mA at 5 MSPS
  - ~15 uA standby~2 uA powerdown

#### Notes:

- 1. ADC Hard macro takes in adcclk in the range of 140 kHz to 32 MHz. Minimum clock frequency is 140 kHz. adcclk is derived from system clock by configuring CCU\_PERIPH\_CLK\_DIV\_CTL0.CCU\_ADC\_CLK\_DIV register in SCSS.
- 2. ADC Hard macro at its max sampling rate takes selres resolution + 2 cycles. For 12-bit resolution, it takes 14 cycles to get a sample. To read the sample by processor/DMA, it takes 3 system clock cycles minimum. Depending on number of cycles spent by processor for interrupt servicing and to process a given set of samples, max achievable sampling rate at system level could be lesser than or equal to max possible sampling rate (12-bit at 2.28 MSps, 10-bit at 2.6 MSps, 8-bit at 3.2 MSps and 6 bits at 4 MSps).
- 3. Minimum sampling rate is a function of adclk's min frequency of 140 kHz = 140 kHz / (selres + 2). Additionally there is a sampling window SW[7:0] register to delay sampling. For any sampling rate below this limit, software has to time and then trigger conversion accordingly.

#### 22.3 Use

After powerup/cold reset, ADC is in deep power down state. Depending on current consumption and entry/exit latencies involved, firmware can put the ADC in different power states. When ADC is not in use, it is better to put it in low power states to reduce current consumption.

| Power<br>State | Definition   | Max<br>Current                                    | Entry<br>Latency | Exit<br>Latency  | How Triggered                   |
|----------------|--|---|------------------|------------------|---------------------------------|
| ON             | Normal Operation. ADC is enabled for conversation with optionally enabled internal LDO. Enadc=H, enIdo=H, disIvI=L. powerup time: 3-5-10 usec (min-typ-max).   | 220 uA<br>@ avdd,<br>20 uA @<br>dvdd at<br>1 MSps | -                | -                | Writing to ADC_OP_MODE register |
| STBY           | Standby Mode. ADC is disabled but ADC state is kept enabled by enabling internal LDO and retaining DVDD. Enadc=L, enldo=H, dislvl=L. Exit involves 1 conversion cycle.   | 15 uA @<br>avdd, 1<br>uA @<br>dvdd                | -                | 14 CLK<br>cycles | Writing to ADC_OP_MODE register |
| PD             | Power Down mode. ADC is disabled, calibration state is retained, DVDD is present, internal LDO is off. Enadc=L, enldo=L, dislvI=L. A calibrated conversion cycle can start immediately after internal LDO Power Up time. | 1 uA @<br>avdd, 1<br>uA @<br>dvdd                 | -                | 10 usec          | Writing to ADC_OP_MODE register |



| DPD | Deep Power Down mode. ADC is disabled, calibration state is lost, DVDD can be off. Enadc=L, enldo=L, dislvl=H. exit involves waiting for internal voltage regulator to start-up + recalibration + dummy conversion cycle. A complete calibration cycle lasts 81 clock cycles. A conversion cycle is 14 CLK cycles for 12-bit resolution. | 1 uA @<br>avdd,<br>0.5 uA @<br>dvdd | - | 10 usec<br>+ 95<br>CLK<br>cycles. | Writing to ADC_OP_MODE register |
|-----|--|-------------------------------------|---|-----------------------------------|---------------------------------|
|-----|--|-------------------------------------|---|-----------------------------------|---------------------------------|

Whenever exit from deep power down mode or at power up/cold reset, Calibration has to be performed to reduce offset error from +/- 64 LSB to +/- 2 LSB.

At Power-up / cold reset cycle / transitioning from any other power modes (Deep Power Down or Power Down or Standby) to normal mode (with calibration or without calibration), below steps are to be performed:

- Issue "Normal with/without calibration" command through ADC\_OP\_MODE register (OM="Normal with calibration" or "Normal Without Calibration", Delay = 500). Note that Calibration is required if offset error (+/- 64 LSB) has to be reduced to +/- 2 LSB.
- Issue "Start Calibration" command by writing ADC\_command = Start
  calibration in ADC Command Register. This step is optional if calibration is not
  required. Optionally "Load Calibration" command can be performed if previous
  calibration word is restored.
  (AND/OR)

Issue a dummy conversion cycle. Dummy conversion cycle is not required if "Start calibration" is performed. This is done by:

- a. Setting ADC channel sequence table with one entry (channel = 0).
- Issue ADC Command, with sampling window SW=0, Number of samples NS = 0 (1 sample), ADC\_command = Start Single Shot Conversion.
- 3. Use ADC as required.
- 4. Later on, depending on whether ADC is in use or not, power state can be lowered to standby/powerdown depending on required power saving and acceptable entry/exit latency. Before the soc/system is put into "Deep sleep" power state, ADC has to be put to "Deep Power Down" state.

For converting analog input to digital sample once ADC is in normal/ON power state with calibration completed, the programming sequence for doing either single shot conversion or continuous conversion is:

- 1. Setup ADC Interrupt Enable register.
- 2. Setup ADC Channel Sequence table based on channel inputs to be converted.
- 3. Issue ADC Command, with setting sampling window, resolution, ADC\_command = Start Single Conversion or Start Continuous Conversion. Number of Samples is used to stop single conversion once configured total number of samples (NS+1) are collected from channels as per channel sequence table. In case of continuous conversion, interrupt is raised every Ns number of samples are collected.

A continuous conversion can later be stopped by issuing ADC command with ADC\_command = Stop Continuous conversion.

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#### **Memory Mapped IO Registers** 22.4

Registers listed are for ADC, starting at base address B0004000h.

Table 54. Summary of ADC Registers—0xB0004000

| MEM<br>Address | Default    | Instance Name   | Name                          |
|----------------|------------|-----------------|-------------------------------|
| 0x0            | 8080_8080h | ADC_SEQ[0]      | ADC Channel Sequence Table    |
| 0x4            | 8080_8080h | ADC_SEQ[1]      | ADC Channel Sequence Table    |
| 0x8            | 8080_8080h | ADC_SEQ[2]      | ADC Channel Sequence Table    |
| 0xC            | 8080_8080h | ADC_SEQ[3]      | ADC Channel Sequence Table    |
| 0x10           | 8080_8080h | ADC_SEQ[4]      | ADC Channel Sequence Table    |
| 0x14           | 8080_8080h | ADC_SEQ[5]      | ADC Channel Sequence Table    |
| 0x18           | 8080_8080h | ADC_SEQ[6]      | ADC Channel Sequence Table    |
| 0x1C           | 8080_8080h | ADC_SEQ[7]      | ADC Channel Sequence Table    |
| 0x20           | 0000_0000h | ADC_CMD         | ADC Command Register          |
| 0x24           | 0000_0000h | ADC_INTR_STATUS | ADC Interrupt Status Register |
| 0x28           | 0000_0000h | ADC_INTR_ENABLE | ADC Interrupt Enable          |
| 0x2C           | 0000_0000h | ADC_SAMPLE      | ADC Sample Register           |
| 0x30           | 0000_0000h | ADC_CALIBRATION | ADC Calibraton Data Register  |
| 0x34           | 0000_0000h | ADC_FIFO_COUNT  | ADC FIFO Count Register       |
| 0x38           | 0000_0FA0h | ADC_OP_MODE     | ADC Operating Mode Register   |

#### ADC Channel Sequence Table (ADC\_SEQ [0..7]) 22.4.1.1

MEM Offset (0000000) [0]:0h [1]:4h [2]:8h [3]:0Ch

[4]:10h [5]:14h [6]:18h [7]:1Ch

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Security\_PolicyGroup

IntelRsvd False Size 32 bits 8080\_8080h Default

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31   | RW             | 1'h1    | Last[4N+3] (Last_3)  |           |             |
|      |                |         | Last Channel when set, this bit indicates that this is the last channel in the sequence. |           |             |



| Bits Access Type    Subsequent conversions will begin at the start of the table.  |       |                |         |   |           | 1           |
|---|-------|----------------|---------|---|-----------|-------------|
| begin at the start of the table.  30:29 RO 2'h0 RSVD (RSVD) Reserved  28:24 RW 5'h0 Channel [4N+3] (Channel_3) ADC Channel it his bit field defines the ADC channel to sample  23 RW 1'h1 Last[4N+2] (Last_2) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  22:21 RO 2'h0 RSVD (RSVD) Reserved  20:16 RW 5'h0 Channel[4N+2] (Channel_2) ADC Channel: this bit field defines the ADC channel to sample  15 RW 1'h1 Last[4N+1] (Last_1) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  14:13 RO 2'h0 RSVD (RSVD) Reserved  12:8 RW 5'h0 Channel[4N+1] (Channel_1) ADC Channel: this bit field defines the ADC channel to sample  7 RW 1'h1 Last[4N+0] (Last_0) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.   | Bits  | Access<br>Type | Default | Description                             | PowerWell | ResetSignal |
| Reserved  28:24 RW 5'ho Channel[4N+3] (Channel_3) ADC Channel: this bit field defines the ADC channel to sample  23 RW 1'h1 Last[4N+2] (Last_2) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  22:21 RO 2'ho RSVD (RSVD) Reserved  20:16 RW 5'ho Channel[4N+2] (Channel_2) ADC Channel: this bit field defines the ADC channel to sample  15 RW 1'h1 Last[4N+1] (Last_1) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  14:13 RO 2'ho RSVD (RSVD) Reserved  12:8 RW 5'ho Channel[4N+1] (Channel_1) ADC Channel: this bit field defines the ADC channel to sample  7 RW 1'h1 Last[4N+1] (Last_0) Last Channel when set, this bit indicates that this is the last channel to sample  1 Last[4N+1] (Last_0) Last Channel this bit field defines the ADC channel to sample  2 RW 1'h1 Last[4N+0] (Last_0) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table. |       |                |         | begin at the start of the               |           |             |
| 28:24 RW 5'ho Channel [4N+3] (Channel_3)  ADC Channel: this bit field defines the ADC channel to sample  23 RW 1'h1 Last[4N+2] (Last_2)  Last Channel when set, this bit indicates that this is the last channel in the sequence.  Subsequent conversions will begin at the start of the table.  22:21 RO 2'hO RSVD (RSVD)  Reserved  20:16 RW 5'hO Channel [4N+2] (Channel_2)  ADC Channel: this bit field defines the ADC channel to sample  15 RW 1'h1 Last[4N+1] (Last_1)  Last Channel when set, this bit indicates that this is the last channel in the sequence.  Subsequent conversions will begin at the start of the table.  14:13 RO 2'hO RSVD (RSVD)  Reserved  12:8 RW 5'hO Channel [4N+1] (Channel_1)  ADC Channel: this bit field defines the ADC channel to sample  7 RW 1'h1 Last[4N+0] (Last_0)  Last Channel when set, this bit indicates that this is the last channel when set, this bit indicates that this is the last channel when set, this bit indicates that this is the last channel when set, this bit indicates that this is the last channel in the sequence.  Subsequent conversions will begin at the start of the table.                  | 30:29 | RO             | 2'h0    | * *                                     |           |             |
| Channel_3  ADC Channel this bit field defines the ADC channel to sample   | 20.24 | DW             | FIL O   |   |           |             |
| defines the ADC channel to sample  23 RW 1'h1 Last[4N+2] (Last_2) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  22:21 RO 2'h0 RSVD (RSVD) Reserved  20:16 RW 5'h0 Channel[4N+2] (Channel_2) ADC Channel: this bit field defines the ADC channel to sample  15 RW 1'h1 Last[4N+1] (Last_1) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  14:13 RO 2'h0 RSVD (RSVD) Reserved  12:8 RW 5'h0 Channel[4N+1] (Channel_1) ADC Channel: this bit field defines the ADC channel to sample  7 RW 1'h1 Last[4N+0] (Last_0) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.   | 28:24 | RW             | 5 nu    |   |           |             |
| Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  22:21 RO 2'hO RSVD (RSVD) Reserved  20:16 RW 5'hO Channel[4N+2] (Channel_2) ADC Channel: this bit field defines the ADC channel to sample  15 RW 1'h1 Last[4N+1] (Last_1) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  14:13 RO 2'hO RSVD (RSVD) Reserved  12:8 RW 5'hO Channel[4N+1] (Channel_1) ADC Channel: this bit field defines the ADC channel to sample  7 RW 1'h1 Last[4N+0] (Last_0) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.   |       |                |         | defines the ADC channel to              |           |             |
| bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  22:21 RO 2'hO RSVD (RSVD) Reserved  20:16 RW 5'hO Channel[4N+2] (Channel_2) ADC Channel: this bit field defines the ADC channel to sample  15 RW 1'h1 Last[4N+1] (Last_1) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  14:13 RO 2'hO RSVD (RSVD) Reserved  12:8 RW 5'hO Channel[4N+1] (Channel_1) ADC Channel: this bit field defines the ADC channel to sample  7 RW 1'h1 Last[4N+0] (Last_0) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.   | 23    | RW             | 1'h1    | Last[4N+2] (Last_2)                     |           |             |
| begin at the start of the table.  22:21 RO 2'hO RSVD (RSVD) Reserved  20:16 RW 5'hO Channel[4N+2] (Channel_2) ADC Channel: this bit field defines the ADC channel to sample  15 RW 1'h1 Last[4N+1] (Last_1) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  14:13 RO 2'hO RSVD (RSVD) Reserved  12:8 RW 5'hO Channel[4N+1] (Channel_1) ADC Channel: this bit field defines the ADC channel to sample  7 RW 1'h1 Last[4N+0] (Last_0) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  |       |                |         | bit indicates that this is the          |           |             |
| Reserved  20:16 RW 5'h0 Channel[4N+2] (Channel_2) ADC Channel: this bit field defines the ADC channel to sample  15 RW 1'h1 Last[4N+1] (Last_1) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  14:13 RO 2'h0 RSVD (RSVD) Reserved  12:8 RW 5'h0 Channel[4N+1] (Channel_1) ADC Channel: this bit field defines the ADC channel to sample  7 RW 1'h1 Last[4N+0] (Last_0) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  |       |                |         | begin at the start of the               |           |             |
| 20:16 RW 5'h0 Channel[4N+2] (Channel_2) ADC Channel: this bit field defines the ADC channel to sample  15 RW 1'h1 Last[4N+1] (Last_1) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  14:13 RO 2'h0 RSVD (RSVD) Reserved  12:8 RW 5'h0 Channel[4N+1] (Channel_1) ADC Channel: this bit field defines the ADC channel to sample  7 RW 1'h1 Last[4N+0] (Last_0) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  | 22:21 | RO             | 2'h0    | RSVD (RSVD)                             |           |             |
| (Channel_2) ADC Channel: this bit field defines the ADC channel to sample  15 RW 1'h1 Last[4N+1] (Last_1) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  14:13 RO 2'hO RSVD (RSVD) Reserved  12:8 RW 5'hO Channel[4N+1] (Channel_1) ADC Channel: this bit field defines the ADC channel to sample  7 RW 1'h1 Last[4N+0] (Last_0) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  |       |                |         | Reserved                                |           |             |
| sample  15 RW 1'h1 Last[4N+1] (Last_1) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  14:13 RO 2'h0 RSVD (RSVD) Reserved  12:8 RW 5'h0 Channel[4N+1] (Channel_1) ADC Channel: this bit field defines the ADC channel to sample  7 RW 1'h1 Last[4N+0] (Last_0) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.   | 20:16 | RW             | 5'h0    | (Channel_2) ADC Channel: this bit field |           |             |
| Last Channel when set, this bit indicates that this is the last channel in the sequence.  Subsequent conversions will begin at the start of the table.  14:13 RO 2'hO RSVD (RSVD) Reserved  12:8 RW 5'hO Channel[4N+1] (Channel_1) ADC Channel: this bit field defines the ADC channel to sample  7 RW 1'h1 Last[4N+0] (Last_0) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.   |       |                |         |   |           |             |
| last channel in the sequence. Subsequent conversions will begin at the start of the table.  14:13 RO 2'hO RSVD (RSVD) Reserved  12:8 RW 5'hO Channel[4N+1] (Channel_1) ADC Channel: this bit field defines the ADC channel to sample  7 RW 1'h1 Last[4N+0] (Last_0) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.   | 15    | RW             | 1'h1    | Last Channel when set, this             |           |             |
| begin at the start of the table.  14:13 RO 2'h0 RSVD (RSVD) Reserved  12:8 RW 5'h0 Channel [4N+1] (Channel_1) ADC Channel: this bit field defines the ADC channel to sample  7 RW 1'h1 Last [4N+0] (Last_0) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.   |       |                |         |   |           |             |
| Reserved  12:8 RW 5'h0 Channel[4N+1] (Channel_1) ADC Channel: this bit field defines the ADC channel to sample  7 RW 1'h1 Last[4N+0] (Last_0) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.   |       |                |         | begin at the start of the               |           |             |
| 12:8 RW 5'h0 Channel[4N+1] (Channel_1) ADC Channel: this bit field defines the ADC channel to sample  7 RW 1'h1 Last[4N+0] (Last_0) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.   | 14:13 | RO             | 2'h0    | RSVD (RSVD)                             |           |             |
| (Channel_1)  ADC Channel: this bit field defines the ADC channel to sample  7 RW 1'h1 Last[4N+0] (Last_0)  Last Channel when set, this bit indicates that this is the last channel in the sequence.  Subsequent conversions will begin at the start of the table.   |       |                |         | Reserved                                |           |             |
| defines the ADC channel to sample  7 RW 1'h1 Last[4N+0] (Last_0) Last Channel when set, this bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.  | 12:8  | RW             | 5'h0    |   |           |             |
| Last Channel when set, this bit indicates that this is the last channel in the sequence.  Subsequent conversions will begin at the start of the table.  |       |                |         | defines the ADC channel to              |           |             |
| bit indicates that this is the last channel in the sequence. Subsequent conversions will begin at the start of the table.   | 7     | RW             | 1'h1    | Last[4N+0] (Last_0)                     |           |             |
| begin at the start of the table.  |       |                |         | bit indicates that this is the          |           |             |
| 6:5 RO 2'h0 <b>RSVD (RSVD)</b>  |       |                |         | begin at the start of the               |           |             |
|   | 6:5   | RO             | 2'h0    | RSVD (RSVD)                             |           |             |

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| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | Reserved   |           |             |
| 4:0  | RW             | 5'h0    | Channel[4N+0] (Channel_0)  ADC Channel: this bit field defines the ADC channel to sample |           |             |

# 22.4.1.2 ADC Command Register (ADC\_CMD)

**MEM Offset (0000000)** 20h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

This register returns 0x0 value when ADC Calibration & Conversion is in IDLE state waiting for a new command. When a command is written and is not completed yet (state machine not in IDLE state), then reading back this register returns value written as part of issuance of command.

| Bits | Acces<br>s<br>Type | Defau<br>It | Description   | PowerW<br>ell | ResetSign<br>al |
|------|--------------------|-------------|---|---------------|-----------------|
| 31:2 | RW                 | 8'h0        | sw - Sample Window (sw) when the ADC command is a conversion command, this bit field defines the length of the sample interval in ADC clocks. sel is held constant for the sample window defined here before soc is asserted. When repeated or continuous conversions are commanded, the next sample interval begins on the Nth + 2 ADC clock following start of conversion and ends after the first clock of the next conversion where N is the number of bits of precision. The sample interval should be lengthened in case of a high impedance source (see Synopsys ADC data book). This field is encoded thusly: sampleInterval=SW+2, sampleRate=adcFreq/(N+sampleInt erval) |               |                 |
| 23   | RO                 | 1'h0        | RSVD (RSVD)<br>Reserved   |               |                 |



| Bits      | Acces<br>s<br>Type | Defau<br>It | Description   | PowerW<br>ell | ResetSign<br>al |
|-----------|--------------------|-------------|---|---------------|-----------------|
| 22:1<br>6 | RW                 | 7'h0        | CDI - Calibration Data Input (CDI) when the ADC command is a load calibration command, this bit field defines the digital offset calibration data to be loaded.   |               |                 |
| 15:1<br>4 | RW                 | 2'h0        | Resolution (Resolution) This bit field defines the number of bits of precision. It is defined thusly: 0 - 6bits 1 - 8bits 2 - 10bits 3 - 12bits   |               |                 |
| 13:9      | RW                 | 5'h0        | CSTI - Channel Sequence Table Index (CSTI) when the ADC command is a start conversion command, this bit field defines the first entry in the channel sequence table to be sampled. If repeated or continuous conversions are commanded, subsequent conversions will follow the channel sequence table   |               |                 |
| 8:4       | RW                 | 5'h0        | NS - Number of Samples (NS) when the ADC command is start single conversion, this bit field defines the number of repeated conversions before stopping. When the ADC command is start continuous conversions, this bit field defines the number of conversion between interrupts. This bit field is ignored otherwise. It encoded thusly: numConversions=NS+1 |               |                 |
| 3         | RW                 | 1'h0        | IE - Interrupt Enable (IE) when set, this bit enables an interrupt on completion of the ADC operation.  |               |                 |
| 2:0       | RW                 | 3'h0        | ADC Command (ADC_Command) this bit field defines ADC operation. It is encoded thusly: 0 = Start single conversion 1 = Start continuous conversion 2 = Reset calibration 3 = Start calibration   |               |                 |

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| Bits | Acces<br>s<br>Type | Defau<br>It | Description                    | PowerW<br>ell | ResetSign<br>al |
|------|--------------------|-------------|--------------------------------|---------------|-----------------|
|      |                    |             | 4 = Load calibration           |               |                 |
|      |                    |             | 5 = Stop continuous conversion |               |                 |
|      |                    |             | 6 = No operation               |               |                 |
|      |                    |             | 7 = No operation               |               |                 |

# 22.4.1.3 ADC Interrupt Status Register (ADC\_INTR\_STATUS)

**MEM Offset (0000000)** 24h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default       | Description   | PowerWell | ResetSignal |
|------|----------------|---------------|---|-----------|-------------|
| 31:3 | RO             | 29'h0000_0000 | RSVD (RSVD)<br>Reserved   |           |             |
| 2    | RW/1C          | 1'h0          | Continuous Mode<br>Command Complete<br>for Ns Samples<br>(CONT_CC)  |           |             |
|      |                |               | when read, a 1 indicates that an ADC command complete for Ns samples in Continuous Mode has completed since the bit was last reset. When written, a 1 clears the bit. |           |             |
| 1    | RW/1C          | 1'h0          | FO - FIFO Overrun<br>(FO)<br>when read, a 1<br>indicates a FIFO<br>overrun. When written,<br>a 1 clears the bit.  |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 0    | RW/1C          | 1'h0    | CC - Command<br>Complete except for<br>Continuous Mode<br>(CC)  |           |             |
|      |                |         | when read, a 1 indicates that an ADC command except for Continuous Mode has completed since the bit was last reset. When written, a 1 clears the bit. |           |             |

# 22.4.1.4 ADC Interrupt Enable (ADC\_INTR\_ENABLE)

MEM Offset (0000000) 28h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default       | Description   | PowerWell | ResetSignal |
|------|----------------|---------------|---|-----------|-------------|
| 31:3 | RO             | 29'h0000_0000 | RSVD (RSVD)<br>Reserved   |           |             |
| 2    | RW             | 1'h0          | CONT_CC - Continuous Mode Command Complete (CONT_CC) 1 enables the interrupt. |           |             |
| 1    | RW             | 1'h0          | FO - FIFO Overrun<br>(FO)<br>1 enables the interrupt                          |           |             |
| 0    | RW             | 1'h0          | CC - Command<br>Complete (CC)<br>1 enables the interrupt.                     |           |             |

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#### 22.4.1.5 ADC Sample Register (ADC\_SAMPLE)

MEM Offset (0000000) 2Ch

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW             | 32'h0   | ADC Sample (Sample) when read, this bit-field contains the ADC sample. A read unloads one sample from the FIFO. The FIFO is flushed on a write. |           |             |

#### 22.4.1.6 ADC Calibraton Data Register (ADC\_CALIBRATION)

MEM Offset (0000000) 30h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default     | Description  | PowerWell | ResetSignal |
|------|----------------|-------------|--|-----------|-------------|
| 31:7 | RO             | 25'h0000000 | RSVD (RSVD)<br>Reserved  |           |             |
| 6:0  | RO             | 7'h0        | CDO- Calibration Data<br>Output (CDO)  |           |             |
|      |                |             | when read, this bit field contains the ADC digital offset calibration data output from ADC after calibration completion. |           |             |



#### 22.4.1.7 ADC FIFO Count Register (ADC\_FIFO\_COUNT)

MEM Offset (0000000) 34h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default     | Description  | PowerWell | ResetSignal |
|------|----------------|-------------|--|-----------|-------------|
| 31:6 | RO             | 26'h0000000 | RSVD (RSVD)<br>Reserved  |           |             |
| 5:0  | RO             | 6'h0        | ADC FIFO Count<br>(FifoCount)<br>when read, this bit-field<br>contains the number of<br>samples stored in the ADC<br>FIFO. Writing has no<br>effect. |           |             |

# 22.4.1.8 ADC Operating Mode Register (ADC\_OP\_MODE)

MEM Offset (0000000) 38h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0FA0h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:28 | RO             | 4'h0    | RSVD (RSVD)   |           |             |
|       |                |         | Reserved  |           |             |
| 27    | RW             | 1'h0    | Interrupt Enable (IE) writing a 1 to this bit enables an interrupt at the completion of the operating mode change. Reading this bit returns the current interrupt enable setting. |           |             |
| 26:24 | RW             | 3'h0    | Enctrl - Enable Direct Control (Enctrl) writing a non-zero value places the ADC into special test mode. Set this field to zero for normal operation.                              |           |             |

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| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 23:16 | RO             | 8'h00   | RSVD (RSVD)<br>Reserved  |           |             |
| 15:3  | RW             | 13'd500 | Delay (Delay) writing to this bit field along with operating mode sets the delay between mode transitions in system clock cycles. Reading this bit field returns the current delay value.  |           |             |
| 2:0   | RW             | 3'h0    | OM - Operating Mode (OM) writing to this bit field along with delay initiates a change in the operating mode. Reading this bit field returns the current operating mode. It is encoded thusly:  0 = Deep power down  1 = Power down  2 = Standby  3 = Normal w/calibration  4 = Normal wo/calibration  5 = No change  6 = No change  7 = No change |           |             |



# 23 Interrupt Routing

The Interrupt Routing consists of several elements:

- 1. Internal Host Processor Interrupts
- 2. SoC Interrupts with configurable routing to Processor
- 3. Capability for SoC Interrupts to trigger a Processor Halt for Debug
- 4. Capability for SoC Interrupts to trigger a Warm Reset

# 23.1 Interrupt Routing

## **23.1.1 Host Processor Interrupts**

The Interrupt Vector Assignments for the Host Processor are described in Table 53:

**Table 55. Host Processor Interrupt Vector Assignments** 

| Vector No. | Description              | Туре           |
|------------|--------------------------|----------------|
| 0          | Divide Error             | Exception      |
| 1          | Debug Exception          | Exception/Trap |
| 2          | NMI Interrupt            | Interrupt      |
| 3          | Breakpoint               | Trap           |
| 4          | Overflow                 | Trap           |
| 5          | BOUND Range Exceeded     | Exception      |
| 6          | Invalid Opcode           | Exception      |
| 7          | Device Not Available     | Exception      |
| 8          | Double Fault             | Abort          |
| 9          | Intel Reserved.          | N/A            |
| 10         | Invalid TSS              | Exception      |
| 11         | Segment Not Present      | Exception      |
| 12         | Stack-Segment Fault      | Exception      |
| 13         | General Protection Fault | Exception      |
| 14         | Intel Reserved.          | N/A            |
| 15         | Intel Reserved.          | N/A            |
| 16         | Intel Reserved.          | N/A            |
| 17         | Alignment Check          | Exception      |
| 18-31      | Intel Reserved.          | N/A            |
| 32-255     | User Defined Interrupts  | Interrupt      |

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Interrupt Vectors 0 to 31 are due to events internal to the Host Processor, interrupts due to SoC events are routed through the User Defined Interrupts.

The User Defined Interrupts are delivered to the Host Processor via the PIC which maps particular Interrupt Inputs (IRQs) to configured Interrupt Vectors before presenting the interrupt to the Processor. The SoC Interrupt table shows the IRQ number into the PIC rather than the hardwired Interrupt Vector.

## 23.1.2 SoC Interrupts and Routing

Unused IRQs (63-51) in Table 54 are Reserved. Interrupts have fixed high priority. Higher the IRQ number, higher is its priority.

Table 56. SoC Interrupt List and Routing Capability

| Interrupt<br>Source   | Interrupt<br>Source   | Description  | Host<br>Processor<br>IRQ No. | Host<br>Processor<br>Halt for<br>Debug |  |
|-----------------------|-----------------------|--|------------------------------|--|--|
| I2C MST 0             | I2C MST 0             | I2C Master 0 Single<br>Interrupt   | 36                           | Y                                      |  |
| SPI MST 0             | SPI MST 0             | SPI Master 0 Single<br>Interrupt   | 39                           | Y                                      |  |
| SPI SLV               | SPI SLV               | SPI Slave Single<br>Interrupt  | 37                           | Y                                      |  |
| UART 0                | UART 0                | UART 0 Single<br>Interrupt   | 40                           | Y                                      |  |
| UART 1                | UART 1                | UART 1 Single<br>Interrupt   | 38                           | Y                                      |  |
| GPIO                  | GPIO                  | GPIO Single Interrupt  | 47                           | Υ                                      |  |
| Timer                 | Timer                 | Timer Single Interrupt   | 43                           | Υ                                      |  |
| RTC                   | RTC                   | RTC Single Interrupt   | 34                           | Y                                      |  |
| Watchdog              | Watchdog              | Watchdog Interrupt   | 48                           | Y                                      |  |
| DMA<br>Channel 0      | DMA<br>Channel 0      | DMA Channel 0 Single<br>Interrupt  | 45                           | Y                                      |  |
| DMA<br>Channel 1      | DMA<br>Channel 1      | DMA Channel 1 Single<br>Interrupt  | 44                           | Y                                      |  |
| Comparators<br>[18:0] | Comparators<br>[18:0] | 19 Comparators<br>Routed to Single<br>Interrupt with 19bit<br>Mask per Destination                   | 46                           | Y                                      |  |
| System                | System                | LMT Host AHB Bus<br>Error  | 33                           | Y                                      |  |
| DMA<br>Error[1:0]     | DMA<br>Error[1:0]     | 2 DMA Channel Error<br>Interrupts Routed to<br>Single Interrupt with<br>8bit Mask per<br>Destination | 32                           | Y                                      |  |

#### Interrupt Routing



| Interrupt<br>Source        | Interrupt<br>Source        | Description  | Host<br>Processor<br>IRQ No. | Host<br>Processor<br>Halt for<br>Debug |  |
|----------------------------|----------------------------|--|------------------------------|--|--|
| Int. SRAM<br>Controller    | Int. SRAM<br>Controller    | Internal SRAM<br>Memory Protection<br>Error Single Interrupt                                     | 49                           | Y                                      |  |
| Int. Flash<br>Controller 0 | Int. Flash<br>Controller 0 | Internal Flash Controller 0 Memory Protection Error or Program/Erase completion Single Interrupt | 50                           | Y                                      |  |
| AON Timer                  | AON Timer                  | Always-On Timer<br>Interrupt   | 35                           | Y                                      |  |
| ADC Power                  | ADC Power                  | ADC power sequence done  | 51                           | Y                                      |  |
| ADC<br>Calibration         | ADC<br>Calibration         | ADC<br>Conversion/Calibration<br>done  | 41                           | Y                                      |  |
| LVTTIMER                   | LVTTIMER                   | LVT Timer inside LMT<br>CPU (connected<br>internal to CPU)                                       | 42                           | Y                                      |  |



# 24 System Control Subsystem

The System Control Subsystem (SCSS) contains functional blocks that control power sequencing, clock generation, reset generation, interrupt routing and pin muxing.

#### 24.1 Features

The following is a list of the System Control Subsystem (SCSS) features:

- Clock Generation and Control
- Reset Generation
- Interrupt Routing
- Pin Mux Control
- SoC Configuration Registers
- Always-On Counter
- Always-On Periodic Timer



# 24.2 Memory Mapped IO Registers

Registers listed are for the SCSS, starting at base address B0800000h.

Table 57. Summary of SCSS Registers—0xB0800000

| MEM Address | Default    | Instance Name           | Name  |
|-------------|------------|-------------------------|---|
| 0xB0800000  | 0000_0000h | OSCO_CFG0               | Hybrid Oscillator Configuration 0             |
| 0xB0800004  | 0000_0000h | OSCO_STAT1              | Hybrid Oscillator status 1                    |
| 0xB0800008  | 0000_0302h | OSCO_CFG1               | Hybrid Oscillator configuration 1             |
| 0xB080000C  | 0000_0000h | OSC1_STATO              | RTC Oscillator status 0                       |
| 0xB0800010  | 0000_0000h | OSC1_CFG0               | RTC Oscillator Configuration 0                |
| 0xB0800018  | 00CF_7DB5h | CCU_PERIPH_CLK_GATE_CTL | Peripheral Clock Gate Control                 |
| 0xB080001C  | 0000_0001h | CCU_PERIPH_CLK_DIV_CTL0 | Peripheral Clock Divider Control 0            |
| 0xB0800020  | 0000_0003h | CCU_GPIO_DB_CLK_CTL     | Peripheral Clock Divider Control 1            |
| 0xB0800024  | 0000_0007h | CCU_EXT_CLOCK_CTL       | External Clock Control Register               |
| 0xB080002C  | 0001_F000h | CCU_LP_CLK_CTL          | System Low Power Clock Control                |
| 0xB0800030  | FFFF_FFFFh | WAKE_MASK               | Wake Mask register                            |
| 0xB0800034  | 0000_0014h | CCU_MLAYER_AHB_CTL      | AHB Control Register                          |
| 0xB0800038  | 0000_0087h | CCU_SYS_CLK_CTL         | System Clock Control Register                 |
| 0xB080003C  | 0000_0000h | OSC_LOCK_0              | Clocks Lock Register                          |
| 0xB0800040  | 0000_0000h | SOC_CTRL                | SoC Control Register                          |
| 0xB0800044  | 0000_0000h | SOC_CTRL_LOCK           | SoC Control Register Lock                     |
| 0xB0800100  | 0000_0000h | GPS0                    | General Purpose Sticky Register 0             |
| 0xB0800104  | 0000_0000h | GPS1                    | General Purpose Sticky Register 1             |
| 0xB0800108  | 0000_0000h | GPS2                    | General Purpose Sticky Register 2             |
| 0xB080010C  | 0000_0000h | GPS3                    | General Purpose Sticky Register 3             |
| 0xB0800114  | 0000_0000h | GP0                     | General Purpose Scratchpad Register 0         |
| 0xB0800118  | 0000_0000h | GP1                     | General Purpose Scratchpad Register 1         |
| 0xB080011C  | 0000_0000h | GP2                     | General Purpose Scratchpad Register 2         |
| 0xB0800120  | 0000_0000h | GP3                     | General Purpose Scratchpad Register 3         |
| 0xB0800130  | 0000_0000h | WO_SP                   | Write-Once Scratchpad Register                |
| 0xB0800134  | 0000_0000h | WO_ST                   | Write Once Sticky Register                    |
| 0xB0800300  | 0000_0000h | CMP_EN                  | Comparator enable                             |
| 0xB0800304  | 0000_0000h | CMP_REF_SEL             | Comparator reference select                   |
| 0xB0800308  | 0000_0000h | CMP_REF_POL             | Comparator reference polarity select register |
| 0xB080030C  | 0000_0000h | CMP_PWR                 | Comparator power enable register              |

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| MEM Address | Default    | Instance Name                      | Name                                     |
|-------------|------------|------------------------------------|--|
| 0xB0800328  | 0000_0000h | CMP_STAT_CLR                       | Comparator clear register                |
| 0xB0800448  | 0001_0001h | INT_I2C_MST_0_MASK                 | Host Processor Interrupt Routing Mask 0  |
| 0xB0800454  | 0001_0001h | INT_SPI_MST_0_MASK                 | Host Processor Interrupt Routing Mask 2  |
| 0xB080045C  | 0001_0001h | INT_SPI_SLV_MASK                   | Host Processor Interrupt Routing Mask 4  |
| 0xB0800460  | 0001_0001h | INT_UART_0_MASK                    | Host Processor Interrupt Routing Mask 5  |
| 0xB0800464  | 0001_0001h | INT_UART_1_MASK                    | Host Processor Interrupt Routing Mask 6  |
| 0xB080046C  | 0001_0001h | INT_GPIO_MASK                      | Host Processor Interrupt Routing Mask 8  |
| 0xB0800470  | 0001_0001h | INT_TIMER_MASK                     | Host Processor Interrupt Routing Mask 9  |
| 0xB0800478  | 0001_0001h | INT_RTC_MASK                       | Host Processor Interrupt Routing Mask 11 |
| 0xB080047C  | 0001_0001h | INT_WATCHDOG_MASK                  | Host Processor Interrupt Routing Mask 12 |
| 0xB0800480  | 0001_0001h | INT_DMA_CHANNEL_O_MASK             | Host Processor Interrupt Routing Mask 13 |
| 0xB0800484  | 0001_0001h | INT_DMA_CHANNEL_1_MASK             | Host Processor Interrupt Routing Mask 14 |
| 0xB08004A8  | 0007_FFFFh | INT_COMPARATORS_HOST_HAL<br>T_MASK | Host Processor Interrupt Routing Mask 23 |
| 0xB08004B0  | 0007_FFFFh | INT_COMPARATORS_HOST_MAS K         | Host Processor Interrupt Routing Mask 25 |
| 0xB08004B4  | 0001_0001h | INT_HOST_BUS_ERR_MASK              | Host Processor Interrupt Routing Mask 26 |
| 0xB08004B8  | 0003_0003h | INT_DMA_ERROR_MASK                 | Host Processor Interrupt Routing Mask 27 |
| 0xB08004BC  | 0001_0001h | INT_SRAM_CONTROLLER_MASK           | Host Processor Interrupt Routing Mask 28 |
| 0xB08004C0  | 0001_0001h | INT_FLASH_CONTROLLER_0_MA<br>SK    | Host Processor Interrupt Routing Mask 29 |
| 0xB08004C8  | 0001_0001h | INT_AON_TIMER_MASK                 | Host Processor Interrupt Routing Mask 31 |
| 0xB08004CC  | 0001_0001h | INT_ADC_PWR_MASK                   | Host Processor Interrupt Routing Mask 32 |
| 0xB08004D0  | 0001_0001h | INT_ADC_CALIB_MASK                 | Host Processor Interrupt Routing Mask 33 |
| 0xB08004D8  | 0000_0000h | LOCK_INT_MASK_REG                  | Interrupt Mask Lock Register             |
| 0xB0800540  | 0000_0010h | AON_VR                             | AON Voltage Regulator                    |
| 0xB0800558  | 0000_000Fh | PM_WAIT                            | Power Management Wait                    |
| 0xB0800560  | 0000_0000h | P_STS                              | Processor Status                         |
| 0xB0800570  | 0000_0000h | RSTC                               | Reset Control                            |
| 0xB0800574  | 0000_0000h | RSTS                               | Reset Status                             |
| 0xB0800594  | 0000_0000h | PM_LOCK                            | Power Management Lock                    |
| 0xB0800700  | 0000_0000h | AONC_CNT                           | Always on counter register               |
| 0xB0800704  | 0000_0001h | AONC_CFG                           | Always on counter enable                 |
| 0xB0800708  | 0000_0000h | AONPT_CNT                          | Always on periodic timer                 |
| 0xB080070C  | 0000_0001h | AONPT_STAT                         | Always on periodic timer status register |
| 0xB0800710  | 0000_0000h | AONPT_CTRL                         | Always on periodic timer control         |
|             |            |                                    |  |

#### System Control Subsystem



|             |            |                  | 1   |
|-------------|------------|------------------|---|
| MEM Address | Default    | Instance Name    | Name  |
| 0xB0800714  | 0000_0000h | AONPT_CFG        | Always on periodic timer configuration register |
| 0xB0800804  | 0000_0000h | PERIPH_CFG0      | Peripheral Configuration                        |
| 0xB0800810  | 0000_0000h | CFG_LOCK         | Configuration Lock                              |
| 0xB0800900  | 00D0_0000h | PMUX_PULLUP      | Pin Mux Pullup                                  |
| 0xB0800910  | 0000_0000h | PMUX_SLEW        | Pin Mux Slew Rate                               |
| 0xB0800920  | 03FF_FFFFh | PMUX_IN_EN       | Pin Mux Input Enable                            |
| 0x930       | 0000_0000h | PMUX_SEL[0]      | Pin Mux Select                                  |
| 0x934       | 0000_0000h | PMUX_SEL[1]      | Pin Mux Select                                  |
| 0xB080094C  | 0000_0000h | PMUX_PULLUP_LOCK | Pin Mux Pullup Lock                             |
| 0xB0800950  | 0000_0000h | PMUX_SLEW_LOCK   | Pin Mux Slew Rate Lock                          |
| 0xB0800954  | 0000_0000h | PMUX_SEL_0_LOCK  | Pin Mux Select Lock 0                           |
| 0xB0800960  | 0000_0000h | PMUX_IN_EN_LOCK  | Pin Mux Slew Rate Lock                          |
| 0xB0801000  | 0000_0010h | ID               | Identification Register                         |
| 0xB0801004  | 0000_0000h | REV              | Revision Register                               |
| 0xB0801008  | 0000_0024h | FS               | Flash Size Register                             |
| 0xB080100C  | 0000_0008h | RS               | RAM Size Register                               |
| 0xB0801010  | 0000_0008h | COTPS            | Code OTP Size Register                          |
| 0xB0801014  | 0000_0004h | DOTPS            | Data OTP Size Register                          |

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# 24.3 Register Detailed Description

# 24.3.1.1 Hybrid Oscillator Configuration 0 (OSCO\_CFG0)

MEM Offset (0000000) 0h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:24 | RW/P/L         | 8'h0    | Test Mode Inputs<br>(OSCO_HYB_SET_REG4)<br>OSCO_CFG0[31:28]:<br>Unused   |           |             |
|       |                |         | OSCO_CFG0[27]:  Ob: Gate output of oscillator with LOCK signal  1b: Give out oscillator output directly  |           |             |
|       |                |         | OSCO_CFGO[26:25]:  O0b: Silicon oscillator counter test mode bits 32M/16M/8M count value = 44/22/6(default)  O1b: Count value=68/34/17  10b: Count value=24/12/3  11b: No output   |           |             |
| 23:16 | RW/P/L         | 8'h0    | Test Mode Inputs (OSC0_HYB_SET_REG3)  OSC0_CFG0[23]: Ob: Default decrease RDAC code for retention mode 1b: Disable this option and feed the same code  OSC0_CFG0[22:21]: O0b: crystal oscillator counter test bits; Count value: 3327 (default) O1b: Count value: 1279 10b: Count value: 7423 11b: Count value: 5375 |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | OSCO_CFG0[20:19]:  O0b: Default bias current to Gm mos in crystal oscillator  O1b: Increase bias current by 23%  10b: Decrease bias current by 23%  11b: Increase bias current by 46%  |           |             |
|      |                |         | OSCO_CFGO[18:17]: O0b: Default fixed cap in cap trim array crystal oscillator O1b: Increase fixed cap by 19% 10b: Decrease fixed cap by 38% 11b: Increase fixed cap by   |           |             |
|      |                |         | OSC0_CFG0[16]: Unused  |           |             |
| 15:8 | RW/P/L         | 8'h0    | Test Mode Inputs (OSCO_HYB_SET_REG2)  OSCO_CFGO[15:14]:  O0b: Default POR generation in silicon oscillator  O1b: Delay POR generation in silicon oscillator  10b: Generate POR signal earlier than default  11b: Default start up of PTAT current reference  OSCO_CFGO[13:12]:  O0b: Default bias current to biasgen block for VREF generation  O1b: Zero bias current  10b: Make the bias current  1.5 times its default value  11b: Make the bias current  O.5 times its default value |           |             |
|      |                |         | OSC0_CFG0[11:10]:  00b: Default bias current to biasgen block amp  |           |             |





| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | 01b: Zero bias current                                     |           |             |
|      |                |         | 10b: Make the bias current 1.5 times its default value     |           |             |
|      |                |         | 11b: Make the bias current<br>0.5 times its default value  |           |             |
|      |                |         | OSC0_CFG0[9:8]:  |           |             |
|      |                |         | 00b: Default bias current to comparator                    |           |             |
|      |                |         | 01b: Zero bias current                                     |           |             |
|      |                |         | 10b: Make the bias current 1.5 times its default value     |           |             |
|      |                |         | 11b: Make the bias current<br>0.5 times its default value  |           |             |
| 7:0  | RW/P/L         | 8'h0    | Test Mode Inputs<br>(OSCO_HYB_SET_REG1)                    |           |             |
|      |                |         | OSC0_CFG0[7]:  |           |             |
|      |                |         | Ob: Default Gate output of                                 |           |             |
|      |                |         | crystal oscillator with LOCK  1b: Bypass LOCK and give     |           |             |
|      |                |         | out clock output directly                                  |           |             |
|      |                |         | OSC0_CFG0[6]:  |           |             |
|      |                |         | Ob: Default start up of PTAT current reference             |           |             |
|      |                |         | 1b: External start up for PTAT current reference           |           |             |
|      |                |         | OSC0_CFG0[5]:  |           |             |
|      |                |         | Ob: Default start up of compensated current reference      |           |             |
|      |                |         | 1b: External start up for compensated current reference    |           |             |
|      |                |         | OSCO_CFG0[4]:  |           |             |
|      |                |         | Ob: Default start up of PTAT current reference             |           |             |
|      |                |         | 1b: Select external start up<br>for PTAT current reference |           |             |
|      |                |         | OSCO_CFG0[3]:  |           |             |
|      |                |         | Ob: Default start up of compensated current reference      |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | 1b: Select external start up for compensated current reference |           |             |
|      |                |         | OSCO_CFG0[2]: Ob: Default cut start up                         |           |             |
|      |                |         | current of both current references                             |           |             |
|      |                |         | 1b: Disable cutting the start up branch current                |           |             |
|      |                |         | OSCO_CFG0[1]:  |           |             |
|      |                |         | Ob: Normal operation of silicon oscillator                     |           |             |
|      |                |         | 1b: Trimming operation of silicon oscillator                   |           |             |
|      |                |         | OSC0_CFG0[0]:  |           |             |
|      |                |         | 0b: silicon oscillator works in normal mode (supply = 1.8V)    |           |             |
|      |                |         | 1b: silicon oscillator works in retention mode (supply = 1.2V) |           |             |

### 24.3.1.2 Hybrid Oscillator status 1 (OSCO\_STAT1)

MEM Offset (0000000) 4h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0000h

| Bits | Access<br>Type | Default       | Description  | PowerWell | ResetSignal |
|------|----------------|---------------|--|-----------|-------------|
| 31:2 | RO             | 30'h0000_0000 | RSVD (RSVD)<br>Reserved  |           |             |
| 1    | RO/V           | 1'h0          | Oscillator 0 Lock<br>(OSCO_LOCK_XTAL)<br>High output indicates<br>crystal oscillator output<br>is stable |           |             |
| 0    | RO/V           | 1'h0          | Oscillator 1 Lock<br>(OSCO_LOCK_SI)<br>High output indicates<br>silicon oscillator output<br>is stable   |           |             |

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# 24.3.1.3 Hybrid Oscillator configuration 1 (OSCO\_CFG1)

MEM Offset (0000000) 8h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0302h

| Bits  | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-------|----------------|---------|--|-----------|-------------|
| 31:30 | RO             | 2'h0    | RSVD (RSVD)  |           |             |
|       |                |         | Reserved   |           |             |
| 29:20 | RW/P/L         | 10'h0   | Trim Code<br>(OSCO_FTRIMOTP)   |           |             |
|       |                |         | 10 bit trim code from OTP  |           |             |
| 19:16 | RW/P/L         | 4'h0    | Crystal oscillator trim bits (OSCO_FADJ_XTAL)  |           |             |
|       |                |         | Trim Code corresponding to load capacitance on board. 10 pF is the default load cap and the corresponding default trim code is 0000. |           |             |
|       |                |         | 0111b: 5.55 pF   |           |             |
|       |                |         | 0110b: 6.18 pF   |           |             |
|       |                |         | 0101b: 6.82 pF   |           |             |
|       |                |         | 0100b: 7.45 pF   |           |             |
|       |                |         | 0011b: 8.08 pF   |           |             |
|       |                |         | 0010b: 8.71 pF   |           |             |
|       |                |         | 0001b: 9.34 pF   |           |             |
|       |                |         | 0000b: 10 pF   |           |             |
|       |                |         | 1111b: 10.61 pF  |           |             |
|       |                |         | 1110b: 11.24 pF  |           |             |
|       |                |         | 1101b: 11.88 pF  |           |             |
|       |                |         | 1100b: 12.51 pF  |           |             |
|       |                |         | 1011b: 13.14 pF  |           |             |
|       |                |         | 1010b: 13.77 pF  |           |             |
|       |                |         | 1001b: 14.4 pF   |           |             |
|       |                |         | 1000b: 15.03 pF  |           |             |
| 15    | RO             | 1'h0    | RSVD (RSVD)<br>Reserved  |           |             |



| Bits  | Access | Default | Description  | PowerWell | ResetSignal |
|-------|--------|---------|--|-----------|-------------|
|       | Туре   |         |  |           |             |
| 14:13 | RW/P/L | 2'h0    | Oscillator 0 Temperature Control (OSCO_TEMPCOMPPRG)  |           |             |
|       |        |         | Bits to control the temperature compensation of silicon oscillator   |           |             |
|       |        |         | 00b: Default temperature compensation  |           |             |
|       |        |         | 01b: Default temperature compensation  |           |             |
|       |        |         | 10b: Reduce PTAT current in temperature compensation   |           |             |
|       |        |         | 11b: Increase PTAT current in temperature compensation   |           |             |
| 12:10 | RW/P/L | 3'h0    | Oscillator 0 bias current<br>Control (OSCO_IBIASPRG)   |           |             |
|       |        |         | Bits to control the bias current of the silicon oscillator   |           |             |
| 9:8   | RW/P   | 2'h3    | Oscillator frequency<br>selection bits<br>(OSCO_SI_FREQ_SEL)<br>00b: 32mHz<br>01b: 16MHz<br>10b: 8MHz<br>11b: 4MHz |           |             |
| 7:5   | RW/P/L | 3'h0    | Oscillator O start-up<br>(OSCO_START_UP)<br>Bits to control the start-up of<br>silicon oscillator core             |           |             |
| 4     | RW/P/L | 1'h0    | Oscillator 0 Bypass Mode<br>Enable (OSCO_BYP_XTAL)   |           |             |
|       |        |         | Port to enable bypass mode for crystal oscillator  |           |             |
|       |        |         | 1b: enable Ob: disable   |           |             |
|       |        |         |  |           |             |
| 3     | RW/P   | 1'h0    | Oscillator 0 Mode Select<br>(OSC0_MODE_SEL)  |           |             |
|       |        |         | Selects between crystal and silicon oscillator output:   |           |             |
|       |        |         | 0b: Silicon oscillator output  |           |             |
|       |        |         | 1b: Crystal oscillator output  |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 2    | RW/P/L         | 1'h0    | Oscillator 0 Power-down control (OSCO_PD)  Ob: Oscillator in active mode  1b: Oscillator in power down mode |           | pwr_rst_n   |
| 1    | RW/P           | 1'h1    | Silicon Oscillator Enable<br>(OSCO_EN_SI_OSC)<br>When High Enables The<br>Silicon Oscillator                |           |             |
| 0    | RW/P           | 1'h0    | Crystal Oscillator Enable<br>(OSCO_EN_CRYSTAL)<br>When High Enables The<br>Crystal Oscillator               |           |             |

### 24.3.1.4 RTC Oscillator status 0 (OSC1\_STAT0)

MEM Offset (0000000) 0Ch

Security\_PolicyGroup IntelRsvd False Size 32 bits Default 0000\_0000h

| Bit<br>s | Access<br>Type | Default           | Description  | PowerWel<br>I | ResetSign<br>al |
|----------|----------------|-------------------|--|---------------|-----------------|
| 31:<br>1 | RO             | 31'h0000_00<br>00 | RSVD (RSVD)<br>Reserved  |               |                 |
| 0        | RO/V           | 1'h0              | Oscillator 1 Lock (OSC1_LOCK_XTAL_OS C) High output indicates CLKOUT of RTC has stabilized |               |                 |



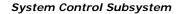
# 24.3.1.5 RTC Oscillator Configuration 0 (OSC1\_CFG0)

MEM Offset (0000000) 10h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits      | Access<br>Type | Default      | Description  | PowerWell | ResetSignal |
|-----------|----------------|--------------|--|-----------|-------------|
| 31:1<br>8 | RO             | 14'h000<br>0 | RSVD (RSVD)<br>Reserved  |           |             |
| 17:1<br>0 | RW/P/L         | 8'h0         | Debug mode test bits<br>(OSC1_XTAL_32K_SET_RE<br>G2)   |           |             |
|           |                |              | OSC1_CFG0[17:10]<br>Unused   |           |             |
| 9:2       | RW/P/L         | 8'h0         | Debug mode test bits<br>(OSC1_XTAL_32K_SET_RE<br>G1)   |           |             |
|           |                |              | OSC1_CFG0[9:7]:  000b: Default bias current to Gm MOS  010b: Increase bias current by 50%  011b: Increase bias current by 75%  110b: Decrease bias current by 50%  111b: Decrease bias current by 50%  11b: Decrease bias current by 25%  OSC1_CFG0[6:4]:  000b: Counter TM bits: Default Count: - 9011 Cycles(275ms)  001b: Count 25395 cycles (775ms)  010b: Count 13107 cycles (400ms)  011b: Count 29491 cycles (900ms)  100b: Count 819 cycles (25ms)  101b: Count 17203 cycles (525ms) |           |             |





| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | 110b: Count 4915 cycles (150ms)                    |           |             |
|      |                |         | 111b: Count 21299 cycles (650ms)                   |           |             |
|      |                |         | OSC1_CFG0[3]:                                      |           |             |
|      |                |         | Ob: Gate output of oscillator with LOCK signal     |           |             |
|      |                |         | 1b: Give out oscillator output directly            |           |             |
|      |                |         | OSC0_CFG0[2]:                                      |           |             |
|      |                |         | Unused   |           |             |
| 1    | RW/P/L         | 1'h0    | Power down signal for crystal oscillator (OSC1_PD) |           | pwr_rst_n   |
|      |                |         | 1b: disable  |           |             |
|      |                |         | Ob: enable   |           |             |
| 0    | RW/P/L         | 1'h0    | RTC Enable Bypass mode (OSC1_BYP_XTAL_UP)          |           |             |
|      |                |         | 1b: enable   |           |             |
|      |                |         | 0b: disable  |           |             |

# 24.3.1.6 Peripheral Clock Gate Control (CCU\_PERIPH\_CLK\_GATE\_CTL)

MEM Offset (0000000) 18h Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault00CF\_7DB5h

| Bits      | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|-----------|----------------|---------|--|-----------|-------------|
| 31:2<br>4 | RO             | 8'h00   | RSVD (RSVD)<br>Reserved  |           |             |
| 23        | RW/P           | 1'b1    | ADC pclk clock gate enable (CCU_ADC_PCLK_EN_SW)  1b: enable  0b: disable |           |             |
| 22        | RW/P           | 1'b1    | ADC Clock Enable (CCU_ADC_CLK_EN)  1b: enable  0b: disable               |           |             |

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| Bits      | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-----------|----------------|---------|---|-----------|-------------|
| 21:2<br>0 | RO             | 2'h0    | RSVD (RSVD)<br>Reserved   |           |             |
| 19        | RW/P           | 1'b1    | I2C master 0 pclk clock gate enable (CCU_I2C_M0_PCLK_EN_S W) 1b: enable 0b: disable |           |             |
| 18        | RW/P           | 1'b1    | UART B pclk clock gate enable (CCU_UARTB_PCLK_EN_SW ) 1b: enable Ob: disable        |           |             |
| 17        | RW/P           | 1'b1    | UART A pclk clock gate enable (CCU_UARTA_PCLK_EN_SW ) 1b: enable 0b: disable        |           |             |
| 16        | RW/P           | 1'b1    | SPI slave pclk clock gate enable (CCU_SPI_PCLK_EN_SW) 1b: enable 0b: disable        |           |             |
| 15        | RO             | 1'h0    | RSVD (RSVD)<br>Reserved   |           |             |
| 14        | RW/P           | 1'b1    | SPI master 0 pclk clock gate enable (CCU_SPI_MO_PCLK_EN_S W) 1b: enable 0b: disable |           |             |
| 13        | RW/P           | 1'b1    | GPIO pclk clock gate enable (CCU_GPIO_PCLK_EN_SW)  1b: enable  Ob: disable          |           |             |
| 12        | RW/P           | 1'b1    | Timer pclk clock gate enable (CCU_TIMER_PCLK_EN_SW)  1b: enable  Ob: disable        |           |             |
| 11        | RW/P           | 1'b1    | RTC pclk clock gate enable (CCU_RTC_PCLK_EN_SW)  1b: enable  0b: disable            |           |             |

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| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 10   | RW/P           | 1'b1    | Watch Dog Timer clock gate enable (CCU_WDT_PCLK_EN_SW)  1b: enable  0b: disable   |           |             |
| 9    | RO             | 1'h0    | RSVD (RSVD)<br>Reserved   |           |             |
| 8    | RW/P           | 1'b1    | General Purpose IO Debounce Clock Enable (CCU_PERIPH_GPIO_DB_CL K_EN) 1b: enable Ob: disable  |           |             |
| 7    | RW/P           | 1'b1    | General Purpose IO interrupt Clock Enable (CCU_GPIO_INTR_CLK_EN) 1b: enable Ob: disable   |           |             |
| 6    | RO             | 1'h0    | RSVD (RSVD)   |           |             |
|      |                |         | Reserved  |           |             |
| 5    | RW/P           | 1'b1    | SPI Master 0 clock enable (CCU_SPI_MO_CLK_EN)  1b: enable  0b: disable  |           |             |
| 4    | RW/P           | 1'b1    | SPI Slave Clock Enable (CCU_SPI_S_CLK_EN)  1b: enable  0b: disable  |           |             |
| 3    | RO             | 1'h0    | RSVD (RSVD)<br>Reserved   |           |             |
| 2    | RW/P           | 1'b1    | I2C Master 0 Clock enable (CCU_I2C_M0_CLK_EN)  1b: enable  0b: disable  |           |             |
| 1    | RW/P           | 1'b0    | Peripheral clock enable (CCU_PERIPH_CLK_EN) This controls the peripheral clock trunk. By default clocks to peripheral Subsytem is disable. 1b: enable Ob: disable |           |             |
|      |                |         |   |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 0    | RW/P           | 1'b1    | PERIPH_HCLK_EN<br>(CCU_PERIPH_HCLK_EN)   |           |             |
|      |                |         | This controls the peripheral hclk clock which is given to periph icm & AHB2APB Bridge. |           |             |
|      |                |         | 1b: enable<br>0b: disable  |           |             |

### 24.3.1.7 Peripheral Clock Divider Control 0 (CCU\_PERIPH\_CLK\_DIV\_CTLO)

MEM Offset (0000000) 1Ch

Security\_PolicyGroup IntelRsvd False Size 32 bits Default 0000\_0001h

| Bits      | Acces<br>s<br>Type | Default      | Description   | PowerWe<br>II | ResetSign<br>al |
|-----------|--------------------|--------------|---|---------------|-----------------|
| 31:2<br>6 | RO                 | 6'h00        | RSVD (RSVD)<br>Reserved   |               |                 |
| 25:1<br>6 | RW/P               | 10'h0        | ADC Clock divider (divisor is N+1) (CCU_ADC_CLK_DIV) Od: divide by 1 1d: divide by 2 2d: divide by 3 1023d: divide by 1024        |               |                 |
| 15:3      | RO                 | 13'h000<br>0 | RSVD (RSVD)<br>Reserved   |               |                 |
| 2:1       | RW/P               | 2'h0         | Peripheral Clock divider<br>(CCU_PERIPH_PCLK_DIV)<br>00b: divide by 1<br>01b: divide by 2<br>10b: divide by 4<br>11b: divide by 8 |               |                 |
| 0         | RW/P               | 1'b1         | Peripheral Clock divider enable (CCU_PERIPH_PCLK_DIV_E N) This bit must be written from 0 -> 1 to apply the value                 |               |                 |

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# 24.3.1.8 Peripheral Clock Divider Control 1 (CCU\_GPIO\_DB\_CLK\_CTL)

**MEM Offset (0000000)** 20h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0003h

| Bit<br>s | Acces<br>s<br>Type | Default         | Description  | PowerWe<br>II | ResetSign<br>al |
|----------|--------------------|-----------------|--|---------------|-----------------|
| 31:<br>5 | RO                 | 27'h000000<br>0 | RSVD (RSVD)<br>Reserved  |               |                 |
| 4:2      | RW/P               | 3'h0            | General Purpose IO debounce clock divider (CCU_GPIO_DB_CLK_DIV)  000b: divide by 1  001b: divide by 2  010b: divide by 4  011b: divide by 8  100b: divide by 16  101b: divide by 32  110b: divide by 64  111b: divide by 128 |               |                 |
| 1        | RW/P               | 1'b1            | General Purpose IO debounce clock divider enable (CCU_GPIO_DB_CLK_DIV_ EN) This bit must be written from 0 -> 1 to apply the value   |               |                 |
| 0        | RW/P               | 1'b1            | General Purpose IO Debounce Clock Enable (CCU_GPIO_DB_CLK_EN) 1b: enable Ob: disable   |               |                 |



# 24.3.1.9 External Clock Control Register (CCU\_EXT\_CLOCK\_CTL)

MEM Offset (0000000) 24h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0007h

| Bit<br>s | Acces<br>s Type | Default         | Description  | PowerWel<br>I | ResetSigna<br>I |
|----------|-----------------|-----------------|--|---------------|-----------------|
| 31:5     | RO              | 27'h000000<br>0 | RSVD (RSVD)<br>Reserved  |               |                 |
| 4:3      | RW/P            | 2'h0            | External clock divider (CCU_EXT_CLK_DIV)  O0b: divide by 1  O1b: divide by 2  10b: divide by 4  11b: divide by 8 |               |                 |
| 2        | RW/P            | 1'b1            | External clock divider enable (CCU_EXT_CLK_DIV_EN) This bit must be written from 0 -> 1 to apply the value       |               |                 |
| 1        | RW/P            | 1'b1            | External Clock Enable (CCU_EXT_CLK_EN)  1b: enable  0b: disable  |               |                 |
| 0        | RW/P            | 1'b1            | External RTC enable (CCU_EXT_RTC_EN)  1b: enable  Ob: disable  |               |                 |



# 24.3.1.10 System Low Power Clock Control (CCU\_LP\_CLK\_CTL)

MEM Offset (0000000) 2Ch

Security\_PolicyGroup

Size

Default

IntelRsvd False 32 bits 0001\_F000h

| Bits      | Acces<br>s<br>Type | Defaul<br>t  | Description   | PowerW<br>ell | ResetSign<br>al |
|-----------|--------------------|--------------|---|---------------|-----------------|
| 31:1<br>7 | RO                 | 15'h000<br>0 | RSVD (RSVD)<br>Reserved   |               |                 |
| 16        | RW/P               | 1'b1         | Clock gate Enable for AON_CNT (CCU_AON_TMR_CNT_CLK_EN _SW) Clock gate Enable for AON_CNT. 1b: Clock is Enabled Ob: Clock is disabled  |               |                 |
| 15        | RW/P               | 1'b1         | Latch Enable for the RTC Osc PD Latch (RTC_OSC_PD_LATCH_EN) Latch Enable for the RTC Osc PD Latch.  1b: OSC1_CFG0.OSC1_PD register value is passed to RTC Osc immediaetly  0b: OSC1_CFG0.OSC1_PD register value is passed to RTC Osc only when CPU is halted            |               |                 |
| 14        | RW/P               | 1'b1         | Latch Enable for the Hybrid Osc PD Latch (HYB_OSC_PD_LATCH_EN) Latch Enable for the Hybrid Osc PD Latch.  1b: OSCO_CFG1.OSCO_PD register value is passed to Hybrid Osc immediaetly Ob: OSCO_CFG1.OSCO_PD register value is passed to Hybrid Osc only when CPU is halted |               |                 |
| 13        | RW/P               | 1'b1         | Wake Mask for Probe Mode (WAKE_PROBE_MODE_MASK) Wake Mask Enable for Probe Mode irq source. If enabled, probe mode irq source will act as the wake source to exit from low power state.  1b: Wake source is Masked Ob: Wake source is Enabled                           |               |                 |



| Bits | Acces     | Defaul       | Description   | PowerW | ResetSign |
|------|-----------|--------------|---|--------|-----------|
| Dits | s<br>Type | t            | Везаприон   | ell    | al        |
| 12:8 | RW/P      | 5'b1000<br>0 | CCU CPU Halt Clock Count (CCU_CPU_HALT_CLK_CNT) This defines the number of clock cycles clock can be gated whenever cpu executes halt instruction.  |        |           |
| 7:5  | RO        | 3'h0         | RSVD (RSVD)<br>Reserved   |        |           |
| 4    | RW/P      | 1'b0         | CCU LP Exit to Hybrid Oscillator (CCU_EXIT_TO_HYBOSC)  This is provided to control the mux between hybrid oscillator and RTC oscillator for sys_clk at the time of exiting low power state.  Ob: No operation. sys_clk mux is controlled by CCU_SYS_CLK_SEL.  1b: CCU_SYS_CLK_SEL is overridden to select hybrid oscillator at the time of low power state exit when wake event occurs.   |        |           |
| 3    | RW/P      | 1'b0         | CCU Memory Subsystem Halt Enable (CCU_MEM_HALT_EN) This defines how the clock to the Memory Subsystem (SRAM, Flash) is controlled in SoC active state. Ob: Clock to SRAM & Flash are controlled by respective SW clock enables.  1b: Clock to SRAM & Flash runs whenever the clock to host processor is running. In this mode, SW clock enables are ignored.                              |        |           |
| 2    | RW/P      | 1'b0         | CCU CPU Halt Enable (CCU_CPU_HALT_EN)  This defines how the clock to the Host Processor Subsystem (CPU core, Local APIC and IOAPIC) is controlled in SoC active state.  Ob: Host Processor Subsytem clock is kept enabled irrespective of halt execution.  1b: Host Processor Subsytem clock is disabled when cpu executes halt instuction. And is reenabled when interrupt event occurs. |        |           |
| 1:0  | RO        | 2'h0         | RSVD (RSVD)<br>Reserved   |        |           |



### 24.3.1.11 Wake Mask register (WAKE\_MASK)

MEM Offset (0000000) 30h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default FFFF\_FFFFh

| Bits | Access<br>Type | Default              | Description  | PowerWell | ResetSignal |
|------|----------------|----------------------|--|-----------|-------------|
| 31:0 |                | Default  32'hFFFFFFF | Wake Mask register (WAKE_MASK) Wake Mask Enable for corresponding 32 irq sources. [31:19]: RESERVED [18]: FLASH_CONTROLLER_0 [17]: SRAM_CONTROILER [16]: WATCHDOG [15]: GPIO [14]: COMPARATORS   | PowerWell | ResetSignal |
|      |                |                      | [13]: DMA_CHANNEL_0 [12]: DMA_CHANNEL_1 [11]: TIMER [10]: ADC_POWER [9]: ADC_CALIBRATION [8]: UART_0 [7]: SPI_MST_0 [6]: UART_1 [5]: SPI_SLV [4]: I2C_MST_0 [3]: AON_TIMER [2]: RTC [1]: HOST_BUS_ERR [0]: DMA_ERROR If enabled, respective irq source will act as the wake source to exit from low power state. |           |             |
|      |                |                      | 1b: Wake source is<br>Masked<br>Ob: Wake source is<br>Enabled  |           |             |



### 24.3.1.12 AHB Control Register (CCU\_MLAYER\_AHB\_CTL)

MEM Offset (0000000) 34h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0014h

| Bits | Access<br>Type | Default         | Description   | PowerWell | ResetSignal |
|------|----------------|-----------------|---|-----------|-------------|
| 31:7 | RO             | 25'h000000<br>0 | RSVD (RSVD)<br>Reserved   |           |             |
| 6    | RW/P           | 1'b0            | DMA Clock enable (CCU_DMA_CLK_EN) This controls clock to DMA Controller. By default clock to DMA controller is disabled. 1b: enable Ob: disable |           |             |
| 5    | RO             | 1'h0            | RSVD (RSVD)<br>Reserved   |           |             |
| 4    | RW/P           | 1'b1            | SRAM Clock Enable<br>(CCU_SRAM_CLK_EN)<br>1b: enable<br>0b: disable   |           |             |
| 3    | RO             | 1'h0            | RSVD (RSVD)<br>Reserved   |           |             |
| 2    | RW/P           | 1'b1            | FLASH 0 Clock Enable<br>(CCU_FLASH0_CLK_EN<br>)<br>1b: enable<br>0b: disable  |           |             |
| 1:0  | RO             | 2'h0            | RSVD (RSVD)<br>Reserved   |           |             |



# 24.3.1.13 System Clock Control Register (CCU\_SYS\_CLK\_CTL)

MEM Offset (0000000) 38h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0087h

| Bits  | Access<br>Type | Default        | Description  | PowerWell | ResetSignal |
|-------|----------------|----------------|--|-----------|-------------|
| 31:11 | RO             | 21'h0000<br>00 | RSVD (RSVD)<br>Reserved  |           |             |
| 10:8  | RW/P           | 3'h0           | System Clock Divider (CCU_SYS_CLK_DIV) 000b: divide by 1   |           |             |
|       |                |                | 001b: divide by 2<br>010b: divide by 4   |           |             |
|       |                |                | 011b: divide by 8 100b: divide by 16   |           |             |
|       |                |                | 101b: divide by 32<br>110b: divide by 64<br>111b: divide by 128  |           |             |
| 7     | RW/P           | 1'b1           | System Clock Divider Enable (CCU_SYS_CLK_DIV_EN )  |           |             |
|       |                |                | This bit must be written from 0 -> 1 to apply the value  |           |             |
| 6:3   | RW/P/L         | 4'h0           | RTC Clock Divider (CCU_RTC_CLK_DIV)  0000b: divide by 1  0001b: divide by 2  0010b: divide by 4  0011b: divide by 8  0100b: divide by 16  0101b: divide by 32  0110b: divide by 64  0111b: divide by 128  1000b: divide by 512  1010b: divide by 512  1010b: divide by 1024  1011b: divide by 2048  1100b: divide by 4096  1101b: divide by 8192  1110b: divide by 16384  1111b: divide by 32768 |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 2    | RW/P/L         | 1'b1    | RTC Clock Divider Enable (CCU_RTC_CLK_DIV_EN ) This bit must be written from 0 -> 1 to apply the value       |           |             |
| 1    | RW/P/L         | 1'b1    | RTC Clock Enable (CCU_RTC_CLK_EN) 1b: enable 0b: disable   |           |             |
| 0    | RW/P           | 1'b1    | Select Clock<br>(CCU_SYS_CLK_SEL)<br>0b: 32 kHz RTC Crystal<br>Oscillator<br>1b: 32 MHz Hybrid<br>Oscillator |           |             |

# 24.3.1.14 Clocks Lock Register (OSC\_LOCK\_0)

MEM Offset (0000000) 3Ch

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31   | RW/1S          | 1'h0    | Test Mode Input 4 Lock (OSCO_HYB_SET_REG4_LOC K) 1b: Lock |           | pwr_rst_n   |
| 30   | RW/1S          | 1'h0    | Test Mode Input 3 Lock (OSCO_HYB_SET_REG3_LOC K) 1b: Lock |           | pwr_rst_n   |
| 29   | RW/1S          | 1'h0    | Test Mode Input 2 Lock (OSCO_HYB_SET_REG2_LOC K) 1b: Lock |           | pwr_rst_n   |
| 28   | RW/1S          | 1'h0    | Test Mode Input 1 Lock (OSCO_HYB_SET_REG1_LOC K) 1b: Lock |           | pwr_rst_n   |

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| Bits      | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-----------|----------------|---------|---|-----------|-------------|
| 27        | RW/1S          | 1'h0    | 10 bit trim code from OTP<br>Lock<br>(OSCO_FTRIMOTP_LOCK)<br>1b: Lock               |           | pwr_rst_n   |
| 26        | RW/1S          | 1'h0    | Crystal oscillator trim bits Lock (OSCO_FADJ_XTAL_LOCK) 1b: Lock                    |           | pwr_rst_n   |
| 25        | RW/1S          | 1'h0    | Oscillator 0 Temperature Control Lock (OSCO_TEMPCOMPPRG_LOCK ) 1b: Lock             |           | pwr_rst_n   |
| 24        | RW/1S          | 1'h0    | Oscillator 0 bias current Control Lock (OSCO_IBIASPRG_LOCK) 1b: Lock                |           | pwr_rst_n   |
| 23        | RW/1S          | 1'h0    | Oscillator 0 start-up Lock (OSCO_START_UP_LOCK)  1b: Lock                           |           | pwr_rst_n   |
| 22        | RW/1S          | 1'h0    | Oscillator O Bypass Mode Enable Lock (OSCO_BYP_XTAL_LOCK)  1b: Lock                 |           | pwr_rst_n   |
| 21        | RO             | 1'h0    | RSVD (RSVD)<br>Reserved   |           |             |
| 20        | RW/1S          | 1'h0    | Debug mode test bits Reg 2<br>Lock<br>(OSC1_XTAL_32K_SET_REG2<br>_LOCK)<br>1b: Lock |           | pwr_rst_n   |
| 19        | RW/1S          | 1'h0    | Debug mode test bits Reg 1 Lock (OSC1_XTAL_32K_SET_REG1 _LOCK) 1b: Lock             |           | pwr_rst_n   |
| 18        | RW/1S          | 1'h0    | RTC Enable Bypass mode Lock (OSC1_BYP_XTAL_UP_LOCK) 1b: Lock                        |           | pwr_rst_n   |
| 17:1<br>4 | RO             | 4'h0    | RSVD (RSVD)<br>Reserved   |           |             |
| 13        | RW/1S          | 1'h0    | RTC Divider Lock (RTC_DIV_LOCK)  1b: Lock   |           | pwr_rst_n   |



| Bits | Access<br>Type | Default | Description                                       | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 12   | RW/1S          | 1'h0    | OSC1 Powerdown Lock<br>(OSC1_PD_LOCK)<br>1b: Lock |           | pwr_rst_n   |
| 11   | RW/1S          | 1'h0    | OSCO Powerdown Lock<br>(OSCO_PD_LOCK)<br>1b: Lock |           | pwr_rst_n   |
| 10:0 | RO             | 11'h000 | RSVD (RSVD)<br>Reserved                           |           |             |

### 24.3.1.15 SoC Control Register (SOC\_CTRL)

MEM Offset (0000000) 40h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0000h

| Bits | Access<br>Type | Default           | Description   | PowerWell | ResetSignal |
|------|----------------|-------------------|---|-----------|-------------|
| 31:1 | RO             | 31'h0000_000<br>0 | RSVD (RSVD)<br>Reserved   |           |             |
| 0    | RW/P/L         | 1'b0              | Override OTP Security (OVR_OTP_SEC) If 8KB OTP area is OTPed, then JTAG access to HVM tap, LMT tap is not allowed (Intel Orange access). This is a lockable register bit after cold reset, which is written by boot FW to override OTP bit (On-time- programmed bit in Flash) based security restrictions (example: Disabling JTAG access to Flash). Ob: Security restrictions based on OTP bit is enforced. 1b: Override OTP bit based security restrictions |           |             |

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### 24.3.1.16 SoC Control Register Lock (SOC\_CTRL\_LOCK)

MEM Offset (0000000) 44h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bit<br>s | Access<br>Type | Default           | Description  | PowerWell | ResetSignal |
|----------|----------------|-------------------|--|-----------|-------------|
| 31:<br>1 | RO             | 31'h0000_00<br>00 | RSVD (RSVD)<br>Reserved  |           |             |
| 0        | RW/1S          | 1'b0              | Override OTP Security Lock (OVR_OTP_SEC_LOCK ) Lock OVR_OTP_SEC Field in OVR_OTP_SEC register. |           | pwr_rst_n   |

### 24.3.1.17 General Purpose Sticky Register 0 (GPS0)

**MEM Offset (0000000)** 100h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW/P           | 32'h0   | Sticky Scratchpad 0 (GPS0) Cleared on POR or COLD reset |           |             |



#### 24.3.1.18 General Purpose Sticky Register 1 (GPS1)

MEM Offset (0000000) 104h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW/P           | 32'h0   | Sticky scratchpad 1 (GPS1) Cleared on POR or COLD reset |           |             |

### 24.3.1.19 General Purpose Sticky Register 2 (GPS2)

MEM Offset (0000000) 108h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW/P           | 32'h0   | Sticky scratchpad 2 (GPS2) Cleared on POR or COLD reset |           |             |

#### 24.3.1.20 General Purpose Sticky Register 3 (GPS3)

**MEM Offset (0000000)** 10Ch

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW/P           | 32'h0   | Sticky scratchpad 3 (GPS3) Cleared on POR or COLD reset |           |             |

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# 24.3.1.21 General Purpose Scratchpad Register 0 (GP0)

MEM Offset (0000000) 114h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description                                       | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW             | 32'h0   | General Purpose<br>Scratchpad Register 0<br>(GP0) |           |             |
|      |                |         | Cleared on POR or COLD or WARM reset              |           |             |

#### 24.3.1.22 General Purpose Scratchpad Register 1 (GP1)

MEM Offset (0000000) 118h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description                                       | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW             | 32'h0   | General Purpose<br>Scratchpad Register 1<br>(GP1) |           |             |
|      |                |         | Cleared on POR or COLD or WARM reset              |           |             |

#### 24.3.1.23 General Purpose Scratchpad Register 2 (GP2)

MEM Offset (0000000) 11Ch

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default | Description                                       | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW             | 32'h0   | General Purpose<br>Scratchpad Register 2<br>(GP2) |           |             |
|      |                |         | Cleared on POR or COLD or WARM reset              |           |             |



#### 24.3.1.24 General Purpose Scratchpad Register 3 (GP3)

MEM Offset (0000000) 120h

Security\_PolicyGroup

IntelRsvd False Size 32 bits Default 0000\_0000h

| Bits | Access<br>Type | Default | Description                                       | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW             | 32'h0   | General Purpose<br>Scratchpad Register 3<br>(GP3) |           |             |
|      |                |         | Cleared on POR or COLD or WARM reset              |           |             |

#### 24.3.1.25 Write-Once Scratchpad Register (WO\_SP)

MEM Offset (0000000) 130h

Security\_PolicyGroup

IntelRsvd False Size 32 bits Default 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW/1S          | 32'h0   | Write-Once Scratchpad<br>Register (WO_SP)                                     |           |             |
|      |                |         | This field provides Read/Write-<br>One-to-Set behavior on a per<br>bit basis. |           |             |

#### 24.3.1.26 Write Once Sticky Register (WO\_ST)

MEM Offset (0000000) 134h

Security\_PolicyGroup

IntelRsvd False Size 32 bits Default 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW/1S          | 32'h0   | Write Once Sticky Register (WO_ST)  |           | pwr_rst_n   |
|      |                |         | This field provides sticky<br>Read/Write-One-to-Set<br>behavior on a per bit basis. |           |             |

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#### 24.3.1.27 Comparator enable (CMP\_EN)

MEM Offset (0000000) 300h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default  | Description  | PowerWell | ResetSignal |
|-------|----------------|----------|--|-----------|-------------|
| 31:19 | RO             | 13'h0000 | RSVD (RSVD)<br>Reserved  |           |             |
| 18:0  | RW/P           | 19'h0    | Comparator enable (CMP_EN) If en: Ob comparator interrupt will not fire. |           |             |

#### 24.3.1.28 Comparator reference select (CMP\_REF\_SEL)

MEM Offset (0000000) 304h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits  | Access<br>Type | Default  | Description  | PowerWell | ResetSignal |
|-------|----------------|----------|--|-----------|-------------|
| 31:19 | RO             | 13'h0000 | RSVD (RSVD)<br>Reserved  |           |             |
| 18:0  | RW/P           | 19'h0    | Comparator reference select (CMP_REF_SEL)  |           |             |
|       |                |          | Ob: Selects Reference from external voltage reference (AR pin).                                |           |             |
|       |                |          | 1b: Selects Reference from internal voltage reference output of voltage regulator (0.95V typ). |           |             |



# 24.3.1.29 Comparator reference polarity select register (CMP\_REF\_POL)

MEM Offset (0000000) 308h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default  | Description  | PowerWell | ResetSignal |
|-------|----------------|----------|--|-----------|-------------|
| 31:19 | RO             | 13'h0000 | RSVD (RSVD)<br>Reserved  |           |             |
| 18:0  | RW/P           | 19'h0    | Comparator reference polarity select register (CMP_REF_POL)  Ob: Comparator monitors if Analog input voltage is greater than voltage reference.  1b: Comparator monitors if Analog input voltage is lesser than voltage reference. |           |             |

### 24.3.1.30 Comparator power enable register (CMP\_PWR)

MEM Offset (0000000) 30Ch

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default  | Description   | PowerWell | ResetSignal |
|-------|----------------|----------|---|-----------|-------------|
| 31:19 | RO             | 13'h0000 | RSVD (RSVD)<br>Reserved   |           |             |
| 18:0  | RW/P           | 19'h0    | Comparator power enable register (CMP_PWR)  Each Bit of This Register Manages Over One Out of Nineteen Comparators. For Each Comparator:  1b: Normal Operation mode.  Ob: Power-Down/Shutdown mode. |           |             |

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# 24.3.1.31 Comparator clear register (CMP\_STAT\_CLR)

**MEM Offset (0000000)** 328h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits  | Access<br>Type | Default  | Description  | PowerWell | ResetSignal |
|-------|----------------|----------|--|-----------|-------------|
| 31:19 | RO             | 13'h0000 | RSVD (RSVD)<br>Reserved  |           |             |
| 18    | RW/1C/V/P      | 1'h0     | Comparator status clear register (CMP_STAT_CLR_18) The current status of the latched value of the  |           |             |
|       |                |          | comparator. Software must clear the latch before another interrupt.  |           |             |
|       |                |          | Each Bit of This Register Manages Over One Out of Nineteen Comparators. For Each Comparator:  1b: clear  |           |             |
| 17    | RW/1C/V/P      | 1'h0     | Comparator status clear register (CMP_STAT_CLR_17) The current status of the latched value of the comparator. Software must clear the latch before another interrupt. Each Bit of This Register Manages Over One Out of Nineteen Comparators. For Each Comparator: 1b: clear |           |             |
| 16    | RW/1C/V/P      | 1'h0     | Comparator status clear register (CMP_STAT_CLR_16) The current status of the latched value of the comparator. Software must clear the latch before another interrupt. Each Bit of This Register Manages Over One Out of Nineteen Comparators. For Each Comparator: 1b: clear |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 15   | RW/1C/V/P      | 1'h0    | Comparator status clear register (CMP_STAT_CLR_15) The current status of the latched value of the comparator. Software must clear the latch before another interrupt. Each Bit of This Register Manages Over One Out of Nineteen Comparators. For Each Comparator: 1b: clear |           |             |
| 14   | RW/1C/V/P      | 1'h0    | Comparator status clear register (CMP_STAT_CLR_14) The current status of the latched value of the comparator. Software must clear the latch before another interrupt. Each Bit of This Register Manages Over One Out of Nineteen Comparators. For Each Comparator: 1b: clear |           |             |
| 13   | RW/1C/V/P      | 1'h0    | Comparator status clear register (CMP_STAT_CLR_13) The current status of the latched value of the comparator. Software must clear the latch before another interrupt. Each Bit of This Register Manages Over One Out of Nineteen Comparators. For Each Comparator: 1b: clear |           |             |
| 12   | RW/1C/V/P      | 1'h0    | Comparator status clear register (CMP_STAT_CLR_12) The current status of the latched value of the comparator. Software must clear the latch before another interrupt.  |           |             |





| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | Each Bit of This Register Manages Over One Out of Nineteen Comparators. For Each Comparator: 1b: clear   |           |             |
| 11   | RW/1C/V/P      | 1'h0    | Comparator status clear register (CMP_STAT_CLR_11) The current status of the latched value of the comparator. Software must clear the latch before another interrupt. Each Bit of This Register Manages Over One Out of Nineteen Comparators. For Each Comparator: 1b: clear |           |             |
| 10   | RW/1C/V/P      | 1'h0    | Comparator status clear register (CMP_STAT_CLR_10) The current status of the latched value of the comparator. Software must clear the latch before another interrupt. Each Bit of This Register Manages Over One Out of Nineteen Comparators. For Each Comparator: 1b: clear |           |             |
| 9    | RW/1C/V/P      | 1'h0    | Comparator status clear register (CMP_STAT_CLR_9) The current status of the latched value of the comparator. Software must clear the latch before another interrupt. Each Bit of This Register Manages Over One Out of Nineteen Comparators. For Each Comparator: 1b: clear  |           |             |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 8    | RW/1C/V/P      | 1'h0    | Comparator status clear register (CMP_STAT_CLR_8) The current status of the latched value of the comparator. Software must clear the latch before another interrupt. Each Bit of This Register Manages Over One Out of Nineteen Comparators. For Each Comparator: 1b: clear |           |             |
| 7    | RW/1C/V/P      | 1'h0    | Comparator status clear register (CMP_STAT_CLR_7) The current status of the latched value of the comparator. Software must clear the latch before another interrupt. Each Bit of This Register Manages Over One Out of Nineteen Comparators. For Each Comparator: 1b: clear |           |             |
| 6    | RW/1C/V/P      | 1'h0    | Comparator status clear register (CMP_STAT_CLR_6) The current status of the latched value of the comparator. Software must clear the latch before another interrupt. Each Bit of This Register Manages Over One Out of Nineteen Comparators. For Each Comparator: 1b: clear |           |             |
| 5    | RW/1C/V/P      | 1'h0    | Comparator status clear register (CMP_STAT_CLR_5) The current status of the latched value of the comparator. Software must clear the latch before another interrupt.  |           |             |





| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | Each Bit of This Register<br>Manages Over One Out of<br>Nineteen Comparators.<br>For Each Comparator:<br>1b: clear  |           |             |
| 4    | RW/1C/V/P      | 1'h0    | Comparator status<br>clear register<br>(CMP_STAT_CLR_4)   |           |             |
|      |                |         | The current status of the latched value of the comparator. Software must clear the latch before another interrupt.  |           |             |
|      |                |         | Each Bit of This Register Manages Over One Out of Nineteen Comparators. For Each Comparator:  |           |             |
|      |                |         | 1b: clear   |           |             |
| 3    | RW/1C/V/P      | 1'h0    | Comparator status clear register (CMP_STAT_CLR_3) The current status of the latched value of the comparator. Software must clear the latch before another interrupt. Each Bit of This Register  |           |             |
|      |                |         | Manages Over One Out of<br>Nineteen Comparators.<br>For Each Comparator:<br>1b: clear   |           |             |
| 2    | RW/1C/V/P      | 1'h0    | Comparator status clear register (CMP_STAT_CLR_2) The current status of the latched value of the comparator. Software must clear the latch before another interrupt. Each Bit of This Register Manages Over One Out of Nineteen Comparators. For Each Comparator: 1b: clear |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 1    | RW/1C/V/P      | 1'h0    | Comparator status clear register (CMP_STAT_CLR_1)  |           |             |
|      |                |         | The current status of the latched value of the comparator. Software must clear the latch before another interrupt. |           |             |
|      |                |         | Each Bit of This Register Manages Over One Out of Nineteen Comparators. For Each Comparator:  1b: clear            |           |             |
| 0    | RW/1C/V/P      | 1'h0    | Comparator status<br>clear register<br>(CMP_STAT_CLR_0)  |           |             |
|      |                |         | The current status of the latched value of the comparator. Software must clear the latch before another interrupt. |           |             |
|      |                |         | Each Bit of This Register Manages Over One Out of Nineteen Comparators. For Each Comparator:                       |           |             |
|      |                |         | 1b: clear  |           |             |

# 24.3.1.32 Host Processor Interrupt Routing Mask 0 (INT\_I2C\_MST\_0\_MASK)

MEM Offset (0000000) 448h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0001\_0001h

| Bits      | Access<br>Type | Default      | Description  | PowerWell | ResetSignal |
|-----------|----------------|--------------|--|-----------|-------------|
| 31:1<br>7 | RO             | 15'h000<br>0 | RSVD (RSVD)<br>Reserved  |           |             |
| 16        | RW/P/L         | 1'b1         | I 2C Master 0 Host Halt interrupt mask (INT_I2C_MST_0_HOST_HAL T_MASK)                                     |           |             |
|           |                |              | O: Interrupt Event triggers a warm reset or entry into probe mode based on P_STS.HALT_INT_REDIR  1: Masked |           |             |



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| Bits | Access<br>Type | Default      | Description  | PowerWell | ResetSignal |
|------|----------------|--------------|--|-----------|-------------|
| 15:1 | RO             | 15'h000<br>0 | RSVD (RSVD)<br>Reserved  |           |             |
| 0    | RW/P/L         | 1'b1         | I 2C Master 0 Host interrupt mask (INT_I2C_MST_0_HOST_MAS K) 0: Interrupt Event triggers interrupt to host processor 1: Masked |           |             |

# 24.3.1.33 Host Processor Interrupt Routing Mask 2 (INT\_SPI\_MST\_0\_MASK)

MEM Offset (0000000) 454h

Security\_PolicyGroup

| Bits      | Access<br>Type | Default      | Description   | PowerWell | ResetSignal |
|-----------|----------------|--------------|---|-----------|-------------|
| 31:1<br>7 | RO             | 15'h000<br>0 | RSVD (RSVD)<br>Reserved   |           |             |
| 16        | RW/P/L         | 1'b1         | SPI Master 0 interrupt mask (INT_SPI_MST_0_HOST_HAL T_MASK)  0: Interrupt Event triggers a warm reset or entry into probe mode based on P_STS.HALT_INT_REDIR  1: Masked |           |             |
| 15:1      | RO             | 15'h000<br>0 | RSVD (RSVD)<br>Reserved   |           |             |
| 0         | RW/P/L         | 1'b1         | SPI Master 0 Halt interrupt mask (INT_SPI_MST_0_HOST_MAS K) 0: Interrupt Event triggers interrupt to host processor 1: Masked   |           |             |



### 24.3.1.34 Host Processor Interrupt Routing Mask 4 (INT\_SPI\_SLV\_MASK)

MEM Offset (0000000) 45Ch

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0001\_0001h

| Bits      | Access<br>Type | Default      | Description   | PowerWell | ResetSignal |
|-----------|----------------|--------------|---|-----------|-------------|
| 31:1<br>7 | RO             | 15'h000<br>0 | RSVD (RSVD)<br>Reserved   |           |             |
| 16        | RW/P/L         | 1'b1         | SPI Slave Host Halt interrupt mask (INT_SPI_SLV_HOST_HALT_MASK)  O: Interrupt Event triggers a warm reset or entry into probe mode based on P_STS.HALT_INT_REDIR  1: Masked |           |             |
| 15:1      | RO             | 15'h000<br>0 | RSVD (RSVD)<br>Reserved   |           |             |
| 0         | RW/P/L         | 1'b1         | SPI Slave Host interrupt mask (INT_SPI_SLV_HOST_MASK) 0: Interrupt Event triggers interrupt to host processor 1: Masked   |           |             |

## 24.3.1.35 Host Processor Interrupt Routing Mask 5 (INT\_UART\_0\_MASK)

MEM Offset (0000000) 460h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0001\_0001h

| Bi  | ts  | Access<br>Type | Default  | Description             | PowerWell | ResetSignal |
|-----|-----|----------------|----------|-------------------------|-----------|-------------|
| 31: | :17 | RO             | 15'h0000 | RSVD (RSVD)<br>Reserved |           |             |

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| Bits | Access<br>Type | Default  | Description   | PowerWell | ResetSignal |
|------|----------------|----------|---|-----------|-------------|
| 16   | RW/P/L         | 1'b1     | UARTO Master Halt interrupt mask (INT_UART_O_HOST_HAL T_MASK)  O: Interrupt Event triggers a warm reset or entry into probe mode based on P_STS.HALT_INT_REDIR  1: Masked |           |             |
| 15:1 | RO             | 15'h0000 | RSVD (RSVD)<br>Reserved   |           |             |
| 0    | RW/P/L         | 1'b1     | UARTO Master interrupt mask (INT_UART_O_HOST_MAS K) 0: Interrupt Event triggers interrupt to host processor 1: Masked   |           |             |

# 24.3.1.36 Host Processor Interrupt Routing Mask 6 (INT\_UART\_1\_MASK)

MEM Offset (0000000) 464h

Security\_PolicyGroup

| Bits  | Access<br>Type | Default      | Description  | PowerWell | ResetSignal |
|-------|----------------|--------------|--|-----------|-------------|
| 31:17 | RO             | 15'h000<br>0 | RSVD (RSVD)<br>Reserved  |           |             |
| 16    | RW/P/L         | 1'b1         | UART1 Master Halt interrupt mask (INT_UART_1_HOST_HALTMASK)  |           |             |
|       |                |              | O: Interrupt Event triggers a warm reset or entry into probe mode based on P_STS.HALT_INT_REDIR  1: Masked |           |             |
| 15:1  | RO             | 15'h000<br>0 | RSVD (RSVD)<br>Reserved  |           |             |
| 0     | RW/P/L         | 1'b1         | UART1 Master interrupt mask (INT_UART_1_HOST_MASK )  |           |             |



| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
|      |                |         | O: Interrupt Event triggers interrupt to host processor     Hasked |           |             |

# 24.3.1.37 Host Processor Interrupt Routing Mask 8 (INT\_GPIO\_MASK)

MEM Offset (0000000) 46Ch

Security\_PolicyGroup

| Bits  | Acce<br>ss<br>Type | Defaul<br>t  | Description   | PowerWe<br>II | ResetSign<br>al |
|-------|--------------------|--------------|---|---------------|-----------------|
| 31:17 | RO                 | 15'h000<br>0 | RSVD (RSVD)<br>Reserved   |               |                 |
| 16    | RW/P<br>/L         | 1'b1         | General Purpose I/O Host Halt interrupt Mask (INT_GPIO_HOST_HALT_MA SK)  0: Interrupt Event triggers a warm reset or entry into probe mode based on P_STS.HALT_INT_REDIR  1: Masked |               |                 |
| 15:1  | RO                 | 15'h000<br>0 | RSVD (RSVD)<br>Reserved   |               |                 |
| 0     | RW/P<br>/L         | 1'b1         | General Purpose I/O host interrupt Mask (INT_GPIO_HOST_MASK) 0: Interrupt Event triggers interrupt to host processor 1: Masked  |               |                 |



## 24.3.1.38 Host Processor Interrupt Routing Mask 9 (INT\_TIMER\_MASK)

MEM Offset (0000000) 470h

Security\_PolicyGroup

| Bits      | Acces<br>s<br>Type | Defaul<br>t  | Description  | PowerWe<br>II | ResetSign<br>al |
|-----------|--------------------|--------------|--|---------------|-----------------|
| 31:1<br>7 | RO                 | 15'h000<br>0 | RSVD (RSVD)<br>Reserved  |               |                 |
| 16        | RW/P/<br>L         | 1'b1         | Timer Host Halt interrupt mask (INT_TIMER_HOST_HALT_MA SK) 0: Interrupt Event triggers a warm reset or entry into probe mode based on P_STS.HALT_INT_REDIR 1: Masked |               |                 |
| 15:1      | RO                 | 15'h000<br>0 | RSVD (RSVD)<br>Reserved  |               |                 |
| 0         | RW/P/<br>L         | 1'b1         | Timer Host interrupt mask (INT_TIMER_HOST_MASK)  0: Interrupt Event triggers interrupt to host processor  1: Masked  |               |                 |



### 24.3.1.39 Host Processor Interrupt Routing Mask 11 (INT\_RTC\_MASK)

MEM Offset (0000000) 478h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0001\_0001h

| Bits      | Acces<br>s<br>Type | Default      | Description  | PowerWe<br>II | ResetSign<br>al |
|-----------|--------------------|--------------|--|---------------|-----------------|
| 31:1<br>7 | RO                 | 15'h000<br>0 | RSVD (RSVD)<br>Reserved  |               |                 |
| 16        | RW/P/L             | 1'b1         | RTC Host Halt interrupt mask (INT_RTC_HOST_HALT_MAS K) 0: Interrupt Event triggers a warm reset or entry into probe mode based on P_STS.HALT_INT_REDIR 1: Masked |               |                 |
| 15:1      | RO                 | 15'h000<br>0 | RSVD (RSVD)<br>Reserved  |               |                 |
| 0         | RW/P/L             | 1'b1         | RTC Host interrupt mask (INT_RTC_HOST_MASK)  0: Interrupt Event triggers interrupt to host processor  1: Masked  |               |                 |

### 24.3.1.40 Host Processor Interrupt Routing Mask 12 (INT\_WATCHDOG\_MASK)

**MEM Offset (0000000)** 47Ch

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0001\_0001h

| Bits      | Acce<br>ss<br>Type | Defaul<br>t  | Description             | PowerW<br>ell | ResetSig<br>nal |
|-----------|--------------------|--------------|-------------------------|---------------|-----------------|
| 31:1<br>7 | RO                 | 15'h00<br>00 | RSVD (RSVD)<br>Reserved |               |                 |

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| Bits | Acce<br>ss<br>Type | Defaul<br>t  | Description  | PowerW<br>ell | ResetSig<br>nal |
|------|--------------------|--------------|--|---------------|-----------------|
| 16   | RW/P/<br>L         | 1'b1         | Watchog Host Halt interrupt mask (INT_WATCHDOG_HOST_HALT_ MASK) 0: Interrupt Event triggers a warm                       |               |                 |
|      |                    |              | reset or entry into probe mode based on P_STS.HALT_INT_REDIR  1: Masked  |               |                 |
| 15:1 | RO                 | 15'h00<br>00 | RSVD (RSVD)<br>Reserved  |               |                 |
| 0    | RW/P/<br>L         | 1'b1         | Watchog Host interrupt mask (INT_WATCHDOG_HOST_MASK)  0: Interrupt Event triggers interrupt to host processor  1: Masked |               |                 |

# 24.3.1.41 Host Processor Interrupt Routing Mask 13 (INT\_DMA\_CHANNEL\_O\_MASK)

MEM Offset (0000000) 480h

Security\_PolicyGroup

| Bit<br>s  | Acce<br>ss<br>Type | Defau<br>It  | Description   | PowerW<br>ell | ResetSig<br>nal |
|-----------|--------------------|--------------|---|---------------|-----------------|
| 31:<br>17 | RO                 | 15'h00<br>00 | RSVD (RSVD)<br>Reserved   |               |                 |
| 16        | RW/P<br>/L         | 1'b1         | DMA channel 0 Host Halt interrupt mask (INT_DMA_CHANNEL_0_HOST_HALT_MASK) 0: Interrupt Event triggers a warm reset or entry into probe mode based on P_STS.HALT_INT_REDIR 1: Masked |               |                 |
| 15:<br>1  | RO                 | 15'h00<br>00 | RSVD (RSVD)<br>Reserved   |               |                 |
| 0         | RW/P<br>/L         | 1'b1         | DMA channel 0 Host interrupt mask (INT_DMA_CHANNEL_0_HOST_MA SK)  |               |                 |



| 0: Interrupt Event triggers interrupt to host processor |  |
|---|--|
| 1: Masked   |  |

# 24.3.1.42 Host Processor Interrupt Routing Mask 14 (INT\_DMA\_CHANNEL\_1\_MASK)

MEM Offset (0000000) 484h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0001\_0001h

| Bit<br>s  | Acce<br>ss<br>Type | Defau<br>It  | Description  | PowerW<br>ell | ResetSig<br>nal |
|-----------|--------------------|--------------|--|---------------|-----------------|
| 31:<br>17 | RO                 | 15'h00<br>00 | RSVD (RSVD)<br>Reserved  |               |                 |
| 16        | RW/P<br>/L         | 1'b1         | DMA channel 1 Host Halt interrupt mask (INT_DMA_CHANNEL_1_HOST_HA LT_MASK) 0: Interrupt Event triggers a warm reset or entry into probe mode based on P_STS.HALT_INT_REDIR 1: Masked |               |                 |
| 15:<br>1  | RO                 | 15'h00<br>00 | RSVD (RSVD)<br>Reserved  |               |                 |
| 0         | RW/P<br>/L         | 1'b1         | DMA channel 1 Host interrupt mask (INT_DMA_CHANNEL_1_HOST_MA SK)  0: Interrupt Event triggers interrupt to host processor  1: Masked   |               |                 |

### 24.3.1.43 Host Processor Interrupt Routing Mask 23 (INT\_COMPARATORS\_HOST\_HALT\_MASK)

**MEM Offset (0000000)** 4A8h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0007\_FFFFh

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| Bits      | Acce<br>ss<br>Type | Defau<br>It   | Description  | PowerW<br>ell | ResetSig<br>nal |
|-----------|--------------------|---------------|--|---------------|-----------------|
| 31:1<br>9 | RO                 | 13'h00<br>00  | RSVD (RSVD)<br>Reserved  |               |                 |
| 18:0      | RW/P/<br>L         | 19'h7ff<br>ff | Comparators Host Halt interrupt mask (INT_COMPARATORS_HOST_HALT _MASK)                                     |               |                 |
|           |                    |               | O: Interrupt Event triggers a warm reset or entry into probe mode based on P_STS.HALT_INT_REDIR  1: Masked |               |                 |

# 24.3.1.44 Host Processor Interrupt Routing Mask 25 (INT\_COMPARATORS\_HOST\_MASK)

MEM Offset (0000000) 4B0h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0007\_FFFFh

| Bits      | Acces<br>s<br>Type | Defaul<br>t   | Description  | PowerW<br>ell | ResetSign<br>al |
|-----------|--------------------|---------------|--|---------------|-----------------|
| 31:1<br>9 | RO                 | 13'h000<br>0  | RSVD (RSVD)<br>Reserved  |               |                 |
| 18:0      | RW/P/<br>L         | 19'h7fff<br>f | Comparators Host interrupt mask (INT_COMPARATORS_HOST_M ASK) 0: Interrupt Event triggers interrupt to host processor 1: Masked |               |                 |



#### 24.3.1.45 Host Processor Interrupt Routing Mask 26 (INT\_HOST\_BUS\_ERR\_MASK)

MEM Offset (0000000) 4B4h

Security\_PolicyGroup

IntelRsvd False Size 32 bits Default 0001\_0001h

| Bit<br>s  | Acce<br>ss<br>Type | Defau<br>It  | Description  | PowerW<br>ell | ResetSig<br>nal |
|-----------|--------------------|--------------|--|---------------|-----------------|
| 31:1<br>7 | RO                 | 15'h00<br>00 | RSVD (RSVD)<br>Reserved  |               |                 |
| 16        | RW/P/<br>L         | 1'b1         | Host Processor Bus Error Host Halt mask (INT_HOST_BUS_ERR_HOST_HAL T_MASK) 0: Interrupt Event triggers a warm reset or entry into probe mode based on P_STS.HALT_INT_REDIR 1: Masked |               |                 |
| 15:1      | RO                 | 15'h00<br>00 | RSVD (RSVD)<br>Reserved  |               |                 |
| 0         | RW/P/<br>L         | 1'b1         | Host Processor Bus Error Host mask (INT_HOST_BUS_ERR_HOST_MAS K)  0: Interrupt Event triggers interrupt to host processor  1: Masked   |               |                 |

### 24.3.1.46 Host Processor Interrupt Routing Mask 27 (INT\_DMA\_ERROR\_MASK)

MEM Offset (0000000) 4B8h

Security\_PolicyGroup

IntelRsvd False Size 32 bits Default 0003\_0003h

| Bits      | Acce<br>ss<br>Type | Defaul<br>t  | Description             | PowerW<br>ell | ResetSig<br>nal |
|-----------|--------------------|--------------|-------------------------|---------------|-----------------|
| 31:1<br>8 | RO                 | 14'h00<br>00 | RSVD (RSVD)<br>Reserved |               |                 |

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| Bits      | Acce<br>ss<br>Type | Defaul<br>t  | Description   | PowerW<br>ell | ResetSig<br>nal |
|-----------|--------------------|--------------|---|---------------|-----------------|
| 17:1<br>6 | RW/P/<br>L         | 2'b11        | DMA Error Host Halt Mask - 2 bits (INT_DMA_ERROR_HOST_HALT_ MASK) 0: Interrupt Event triggers a warm reset or entry into probe mode based on P_STS.HALT_INT_REDIR 1: Masked |               |                 |
| 15:2      | RO                 | 14'h00<br>00 | RSVD (RSVD)<br>Reserved   |               |                 |
| 1:0       | RW/P/<br>L         | 2'b11        | DMA Error Host Mask - 2 bits (INT_DMA_ERROR_HOST_MASK)  0: Interrupt Event triggers interrupt to host processor  1: Masked  |               |                 |

## 24.3.1.47 Host Processor Interrupt Routing Mask 28 (INT\_SRAM\_CONTROLLER\_MASK)

**MEM Offset (0000000)** 4BCh

Security\_PolicyGroup

| Bit<br>s  | Acce<br>ss<br>Type | Defau<br>It  | Description  | Power<br>Well | ResetSig<br>nal |
|-----------|--------------------|--------------|--|---------------|-----------------|
| 31:<br>17 | RO                 | 15'h00<br>00 | RSVD (RSVD)<br>Reserved  |               |                 |
| 16        | RW/P<br>/L         | 1'b1         | SRAM Controller Host Halt mask (INT_SRAM_CONTROLLER_HOST_H ALT_MASK)  0: Interrupt Event triggers a warm reset or entry into probe mode based on P_STS.HALT_INT_REDIR  1: Masked |               |                 |
| 15:<br>1  | RO                 | 15'h00<br>00 | RSVD (RSVD)<br>Reserved  |               |                 |
| 0         | RW/P<br>/L         | 1'b1         | SRAM Controller Host mask (INT_SRAM_CONTROLLER_HOST_M ASK)  0: Interrupt Event triggers interrupt to host processor  1: Masked   |               |                 |



### 24.3.1.48 Host Processor Interrupt Routing Mask 29 (INT\_FLASH\_CONTROLLER\_0\_MASK)

MEM Offset (0000000) 4C0h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0001\_0001h

| Bit<br>s  | Acce<br>ss<br>Type | Defa<br>ult  | Description   | Power<br>Well | ResetSi<br>gnal |
|-----------|--------------------|--------------|---|---------------|-----------------|
| 31:<br>17 | RO                 | 15'h00<br>00 | RSVD (RSVD)<br>Reserved   |               |                 |
| 16        | RW/P<br>/L         | 1'b1         | Flash Controller 0 Host Halt interrupt mask (INT_FLASH_CONTROLLER_0_HOST_HALT_MASK) 0: Interrupt Event triggers a warm reset or entry into probe mode based on P_STS.HALT_INT_REDIR 1: Masked |               |                 |
| 15:<br>1  | RO                 | 15'h00<br>00 | RSVD (RSVD)<br>Reserved   |               |                 |
| 0         | RW/P<br>/L         | 1'b1         | Flash Controller 0 Host interrupt mask (INT_FLASH_CONTROLLER_0_HOST_MASK)  0: Interrupt Event triggers interrupt to host processor  |               |                 |
|           |                    |              | 1: Masked   |               |                 |

# 24.3.1.49 Host Processor Interrupt Routing Mask 31 (INT\_AON\_TIMER\_MASK)

**MEM Offset (0000000)** 4C8h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0001\_0001h

| Bits      | Acce<br>ss<br>Type | Defaul<br>t  | Description             | PowerW<br>ell | ResetSig<br>nal |
|-----------|--------------------|--------------|-------------------------|---------------|-----------------|
| 31:1<br>7 | RO                 | 15'h00<br>00 | RSVD (RSVD)<br>Reserved |               |                 |

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| Bits | Acce<br>ss<br>Type | Defaul<br>t  | Description  | PowerW<br>ell | ResetSig<br>nal |
|------|--------------------|--------------|--|---------------|-----------------|
| 16   | RW/P/<br>L         | 1'b1         | Always-On Timer Host Halt Interrupt Mask (INT_AON_TIMER_HOST_HALT_ MASK)  0: Interrupt Event triggers a warm reset or entry into probe mode based on P_STS.HALT_INT_REDIR  1: Masked |               |                 |
| 15:1 | RO                 | 15'h00<br>00 | RSVD (RSVD)<br>Reserved  |               |                 |
| 0    | RW/P/<br>L         | 1'b1         | Always-On Timer Host Interrupt Mask (INT_AON_TIMER_HOST_MASK) 0: Interrupt Event triggers interrupt to host processor 1: Masked  |               |                 |

### 24.3.1.50 Host Processor Interrupt Routing Mask 32 (INT\_ADC\_PWR\_MASK)

4CCh

MEM Offset (0000000) Security\_PolicyGroup IntelRsvd False Size 32 bits Default 0001\_0001h

| 0001_000111 |                    |              |  |               |                 |
|-------------|--------------------|--------------|--|---------------|-----------------|
| Bits        | Acces<br>s<br>Type | Defaul<br>t  | Description  | PowerW<br>ell | ResetSign<br>al |
| 31:1<br>7   | RO                 | 15'h00<br>00 | RSVD (RSVD)<br>Reserved  |               |                 |
| 16          | RW/P/<br>L         | 1'b1         | ADC Power int Host Halt Interrupt Mask (INT_ADC_PWR_HOST_HALT_M ASK) 0: Interrupt Event triggers a warm reset or entry into probe mode based on P_STS.HALT_INT_REDIR 1: Masked |               |                 |
| 15:1        | RO                 | 15'h00<br>00 | RSVD (RSVD)<br>Reserved  |               |                 |
| 0           | RW/P/<br>L         | 1'b1         | ADC Power int Host Interrupt Mask (INT_ADC_PWR_HOST_MASK) 0: Interrupt Event triggers interrupt to host processor 1: Masked  |               |                 |



### 24.3.1.51 Host Processor Interrupt Routing Mask 33 (INT\_ADC\_CALIB\_MASK)

MEM Offset (0000000) 4D0h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0001\_0001h

| Bits      | Acce<br>ss<br>Type | Defaul<br>t  | Description   | PowerW<br>ell | ResetSig<br>nal |
|-----------|--------------------|--------------|---|---------------|-----------------|
| 31:1<br>7 | RO                 | 15'h00<br>00 | RSVD (RSVD)<br>Reserved   |               |                 |
| 16        | RW/P/<br>L         | 1'b1         | ADC Conversion/Calibration int Host Halt Interrupt Mask (INT_ADC_CALIB_HOST_HALT_ MASK)  0: Interrupt Event triggers a warm reset or entry into probe mode based on P_STS.HALT_INT_REDIR  1: Masked |               |                 |
| 15:1      | RO                 | 15'h00<br>00 | RSVD (RSVD)<br>Reserved   |               |                 |
| 0         | RW/P/<br>L         | 1'b1         | ADC Conversion/Calibration int Host Interrupt Mask (INT_ADC_CALIB_HOST_MASK) 0: Interrupt Event triggers interrupt to host processor 1: Masked  |               |                 |

### 24.3.1.52 Interrupt Mask Lock Register (LOCK\_INT\_MASK\_REG)

**MEM Offset (0000000)** 4D8h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bit<br>s | Acces<br>s<br>Type | Default           | Description             | PowerWe<br>II | ResetSign<br>al |
|----------|--------------------|-------------------|-------------------------|---------------|-----------------|
| 31:<br>3 | RO                 | 29'h0000_000<br>0 | RSVD (RSVD)<br>Reserved |               |                 |



| Bit<br>s | Acces<br>s<br>Type | Default | Description  | PowerWe<br>II | ResetSign<br>al |
|----------|--------------------|---------|--|---------------|-----------------|
| 2        | RW/1S              | 1'b0    | Lock All Host Processor<br>Halt Mask Fields<br>(LOCK_HOST_HALT_MAS<br>K) |               | pwr_rst_n       |
| 1        | RO                 | 1'h0    | RSVD (RSVD)<br>Reserved  |               |                 |
| 0        | RW/1S              | 1'b0    | Lock All Host Processor<br>Interrupt Mask Fields<br>(LOCK_HOST_MASK)     |               | pwr_rst_n       |

### 24.3.1.53 AON Voltage Regulator (AON\_VR)

**MEM Offset (0000000)** 540h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0010h

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:16 | WO             | 16'h0   | Pass Code for AON_VR (VR_PASS_CODE) When written with a value of 16'h9DC4, the write to this register is performed, any other value inhibits write operation.                       |           |             |
| 15    | RO/V           | 1'h0    | eSR Volatge Regulator<br>status (ROK_BUF_VREG)<br>0: eSR Switching Regulator<br>has not attained 1.8V<br>regulation.<br>1: eSR Switching Regulator<br>has attained 1.8V regulation. |           |             |
| 14:10 | RO             | 5'h00   | RSVD (RSVD)<br>Reserved   |           |             |
| 9     | RW/P/L         | 1'h0    | Mask for ROK_BUF_VREG. (ROK_BUF_VREG_MASK)  0: No Mask.  1: Mask ROK_BUF_VREG.  |           |             |



| Bits | Access | Default  | Description   | PowerWell | ResetSignal |
|------|--------|----------|---|-----------|-------------|
|      | Туре   | 411-0    | Walatan Banalatan Calast  |           |             |
| 8    | RW/P/L | 1'h0     | Volatge Regulator Select during low power state. (VREG_SEL)   |           |             |
|      |        |          | 0: eSR Switching Regulator is kept enabled during low power state.  |           |             |
|      |        |          | <ol> <li>eSR Switching Regulator<br/>disabled and qLR Linear<br/>Regulator enabled (retention<br/>mode)</li> </ol>  |           |             |
| 7:6  | RO     | 2'h0     | RSVD (RSVD)<br>Reserved   |           |             |
| 5    | RW/P/L | 1'h0     | Voltage Select Strobe (VSTRB)   |           |             |
|      |        |          | Enables output voltage programming using VSEL, minimum high pulse width requirement is 1us.   |           |             |
|      |        |          | The VSEL value is strobed only on a rising edge of VSTRB  |           |             |
| 4:0  | RW/P/L | 5'b10000 | Voltage Select (VSEL) These control bits are used to program the output voltage in conjunction with VSTRB 01000b: 1.20V 01001b: 1.25V 01010b: 1.30V 01011b: 1.35V 01100b: 1.40V 01101b: 1.50V 01111b: 1.70V 10000b: 1.80V 10010b: 2.00V 10011b: 2.30V 10110b: 2.30V 10110b: 2.40V 10111b: 2.50V 11000b: 2.60V 11001b: 2.70V 11010b: 2.80V 11010b: 2.80V |           |             |





| Bits | Access<br>Type | Default | Description                                   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
|      |                |         | 11100b : 3.00V                                |           |             |
|      |                |         | 11101b: 3.10V                                 |           |             |
|      |                |         | 11110b: 3.20V                                 |           |             |
|      |                |         | 11111b: 3.30V                                 |           |             |
|      |                |         | Values between 00000b and 00111b are illegal. |           |             |

### 24.3.1.54 Power Management Wait (PM\_WAIT)

MEM Offset (0000000) 558h

Security\_PolicyGroup IntelRsvd False Size 32 bits Default 0000\_000Fh

| Bits | Access<br>Type | Default    | Description  | PowerWell | ResetSignal |
|------|----------------|------------|--|-----------|-------------|
| 31:8 | RO             | 24'h000000 | RSVD (RSVD)<br>Reserved  |           |             |
| 7:0  | RW/L           | 8'h0f      | Voltage Strobe Wait Duration (VSTRB_WAIT)  Determines the number of clock cycles the hardware state machine waits after using voltage strobe to program a new output voltage for the AON regulator.  When the voltage value is changed, this field allows time for the new voltage level to be reached before the AON domain is released from reset.  The delay is added by loading a counter that runs off a sys_clk and then waiting for the counter to expire.  Ooh: Wait 0 Clock Cycles O1h: Wait 1 Clock Cycles O2h: Wait 2 Clock Cycles  FEh: Wait 65,534 Clock Cycles FFh: Wait 65,535 Clock Cycles |           | por_rst_n   |



### 24.3.1.55 Processor Status (P\_STS)

MEM Offset (0000000) 560h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0000h

| Bits  | Access<br>Type | Default    | Description   | PowerWell | ResetSignal |
|-------|----------------|------------|---|-----------|-------------|
| 31:27 | RO             | 5'h00      | RSVD (RSVD)<br>Reserved   |           |             |
| 26    | RW/P/L         | 1'h0       | Halt Interrupt Redirection (HALT_INT_REDIR) When an enabled host halt interrupt occurs, this bit determines if the interrupt event triggers a warm reset or an entry into Probe Mode. Ob: Warm Reset 1b: Probe Mode Entry   |           |             |
| 25:4  | RO             | 22'h000000 | RSVD (RSVD)   |           |             |
|       |                |            | Reserved  |           |             |
| 3     | RW/1C/V        | 1'h0       | Processor Bus Error Interrupt Status (BUS_ERR) Interrupt Status bit indicating that an error response has been observed on the processor bus. Ob: No Bus Error Response Observed 1b: Bus Error Response Observed, if bus error is programmed to cause warm reset, this bit gets cleared at warm reset otherwise software has to clear this bit for this interrupt clearing. |           |             |

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| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 2    | RW/1C/V/P      | 1'h0    | Processor Shutdown (SHDWN)   |           |             |
|      |                |         | Status bit indicating the processor has issued a Shutdown special cycle.   |           |             |
|      |                |         | A Shutdown special cycle is generated when the processor incurs a double fault. The processor remains in Shutdown mode until it is reset. This bit is set when the Shutdown special cycle is issued and can only be cleared by software. Ob: No Shutdown Special Cycle Issued 1b: Shutdown Special Cycle Issued Cycle Issued |           |             |
| 1    | RO             | 1'h0    | RSVD (RSVD) Reserved   |           |             |
| 0    | RW/1C/V/P      | 1'h0    | Processor Halt (HLT) Status bit indicating the processor has entered the Halt state. When a HLT instruction is executed, the processor transitions to the Halt state. Ob: Processor not in Halt State 1b: Processor was in Halt State  |           |             |

#### 24.3.1.56 Reset Control (RSTC)

A write to this register with RSTC.COLD or RSTC.WARM set initiates a reset. Software must only write to one of these bits at a time, else the behavior is undefined. These bits automatically clear once the reset occurs, so there is no need for software to clear them.

**MEM Offset (0000000)** 570h

Security\_PolicyGroup
IntelRsvd False
Size 32 bits
Default 0000\_0000h



| Bits | Access<br>Type | Default     | Description  | PowerWell | ResetSignal |
|------|----------------|-------------|--|-----------|-------------|
| 31:4 | RO             | 28'h0000000 | RSVD (RSVD)<br>Reserved  |           |             |
| 3    | RW/P           | 1'h0        | Cold Reset (COLD) When this bit is set, the SoC performs a cold reset. |           |             |
| 2    | RO             | 1'h0        | RSVD (RSVD)<br>Reserved  |           |             |
| 1    | RW             | 1'h0        | Warm Reset (WARM) When this bit is set, the SoC performs a warm reset. |           |             |
| 0    | RO             | 1'h0        | RSVD (RSVD)<br>Reserved  |           |             |



### 24.3.1.57 Reset Status (RSTS)

MEM Offset (0000000) 574h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default         | Description  | PowerWel<br>I | ResetSigna<br>I |
|------|----------------|-----------------|--|---------------|-----------------|
| 31:6 | RO             | 26'h000000<br>0 | RSVD (RSVD)<br>Reserved  |               |                 |
| 5    | RW/1C/V/<br>P  | 1'h0            | Processor Bus Error<br>(BUS_ERR)   |               |                 |
|      |                |                 | Status bit indicating that an error response has been observed on the processor bus.   |               |                 |
|      |                |                 | 0b : No Bus Error<br>Response Observed   |               |                 |
|      |                |                 | 1b : Bus Error<br>Response Observed  |               |                 |
| 4    | RO             | 1'h0            | RSVD (RSVD) Reserved   |               |                 |
| 3    | RW/1C/V/<br>P  | 1'h0            | Host Processor Halt<br>Interrupt Triggered<br>Warm Reset<br>(HOST_HALT_WRST)<br>When this bit is set, it<br>indicates that an<br>enabled Host Halt<br>interrupt triggered a<br>warm reset. |               |                 |
| 2    | RO             | 1'h0            | RSVD (RSVD)<br>Reserved  |               |                 |
| 1    | RW/1C/V/<br>P  | 1'h0            | Watchdog Timer<br>Triggered Warm<br>Reset (WDG_WRST)   |               |                 |
|      |                |                 | When this bit is set, it indicates that Watchdog Timer in the Peripheral block triggered a warm reset.   |               |                 |



| Bits | Access<br>Type | Default | Description  | PowerWel<br>I | ResetSigna<br>I |
|------|----------------|---------|--|---------------|-----------------|
| 0    | RW/1C/V/<br>P  | 1'h0    | Software Initiated<br>Warm Reset<br>(SW_WRST)  |               |                 |
|      |                |         | When this bit is set, it indicates that warm reset was initiated by software writing to RSTC.WARM. |               |                 |

### 24.3.1.58 Power Management Lock (PM\_LOCK)

MEM Offset (0000000) 594h

Security\_PolicyGroup IntelRsvd False Size 32 bits Default 0000\_0000h

| Bits  | Access<br>Type | Default  | Description  | PowerWell | ResetSignal |
|-------|----------------|----------|--|-----------|-------------|
| 31:18 | RO             | 14'h0000 | RSVD (RSVD)<br>Reserved  |           |             |
| 17    | RW/1S          | 1'h0     | Wake Mask Wait Lock<br>(WAKE_MASK_LOCK)<br>Lock bit for<br>WAKE_MASK.WAKE_MASK<br>Ob: Unlocked<br>1b: Locked     |           | pwr_rst_n   |
| 16    | RW/1S          | 1'h0     | Power Management Wait<br>Lock (PM_WAIT_LOCK)<br>Lock bit for<br>PM_WAIT.VSTRB_WAIT<br>Ob: Unlocked<br>1b: Locked |           | pwr_rst_n   |
| 15:0  | RO             | 16'h0000 | RSVD (RSVD)<br>Reserved  |           |             |

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### 24.3.1.59 Always on counter register (AONC\_CNT)

MEM Offset (0000000) 700h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits | Access<br>Type | Default | Description                                     | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RO/V/P         | 32'h0   | Always on count (AONC_CNT) 32 Bit Counter value |           |             |

### 24.3.1.60 Always on counter enable (AONC\_CFG)

MEM Offset (0000000) 704h

Security\_PolicyGroup

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:1 | RO             | 31'h0   | Reserved (RSV)  |           |             |
| 0    | RW/P           | 1'h1    | Always on count enable (AONC_CNT_EN)  1b: enable  0b: disable |           |             |



### 24.3.1.61 Always on periodic timer (AONPT\_CNT)

MEM Offset (0000000) 708h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RO/V/P         | 32'h0   | Periodic Always On Timer<br>(AONPT_CNT)<br>32 Bit Always On Timer Value |           |             |

### 24.3.1.62 Always on periodic timer status register (AONPT\_STAT)

MEM Offset (0000000) 70Ch

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0001h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:1 | RO             | 31'h0   | Reserved (RSV)  |           |             |
| 0    | RO/V/P         | 1'h1    | Periodic always on timer status (AONPT_STAT)  1b: always on periodic timer has wrapped and an alarm indication has been generated.  This must be cleared before a subsequent alarm indication can be triggered. |           |             |



### 24.3.1.63 Always on periodic timer control (AONPT\_CTRL)

MEM Offset (0000000) 710h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:2 | RO             | 30'h0   | Reserved (RSV)  |           |             |
| 1    | RW/V/P         | 1'b0    | Periodic always on timer reset (AONPT_RST)  |           |             |
|      |                |         | 1b: always on periodic timer is reset to the value contained in the always on periodic timer configuration register |           |             |
| 0    | RW/V/P         | 1'h0    | Periodic always on timer alarm clear (AONPT_CLR)  |           |             |
|      |                |         | 1b is written to this register to clear the periodic always on timer alarm.   |           |             |



## 24.3.1.64 Always on periodic timer configuration register (AONPT\_CFG)

MEM Offset (0000000) 714h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 31:0 | RW/P           | 32'h0   | Periodic always on time out configuration (AONPT_CFG)   |           |             |
|      |                |         | 0000h: Periodic Always On<br>Counter Disabled.  |           |             |
|      |                |         | When Set To a Non 0000h Value The Periodic Always On Counter is Loaded With The Configured Time Out Value and down-counts From the Configured Value to 0000h. |           |             |
|      |                |         | When it Reaches 0000h an Interrupt is Generated and the Counter Reloads to the Configured Time Out Value.   |           |             |

### 24.3.1.65 Peripheral Configuration (PERIPH\_CFG0)

MEM Offset (0000000) 804h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits | Access<br>Type | Default       | Description   | PowerWell | ResetSignal |
|------|----------------|---------------|---|-----------|-------------|
| 31:2 | RO             | 30'h0000_0000 | RSVD (RSVD)<br>Reserved                             |           |             |
| 1    | RW/P/L         | 1'h0          | Watchdog Clock<br>Enable<br>(WDT_CLK_EN)            |           |             |
|      |                |               | Enables the clock for<br>the peripheral<br>watchdog |           |             |
|      |                |               | 0b : Watchdog Clock<br>Disabled                     |           |             |
|      |                |               | 1b : Watchdog Clock<br>Enabled                      |           |             |





| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 0    | RW/P/L         | 1'h0    | Watchdog Speed Up<br>(WDT_SPEED_UP)                               |           |             |
|      |                |         | Debug mode allowing<br>the watchdog time-out<br>to be accelerated |           |             |
|      |                |         | 0b : Watchdog Speed<br>Up Disabled                                |           |             |
|      |                |         | 1b : Watchdog Speed<br>Up Enabled                                 |           |             |

### 24.3.1.66 Configuration Lock (CFG\_LOCK)

**MEM Offset (0000000)** 810h

Security\_PolicyGroup

IntelRsvd False
Size 32 bits
Default 0000\_0000h

| Bit<br>s | Acces<br>s<br>Type | Default           | Description   | PowerWe<br>II | ResetSign<br>al |
|----------|--------------------|-------------------|---|---------------|-----------------|
| 31:<br>2 | RO                 | 30'h0000_00<br>00 | RSVD (RSVD)<br>Reserved   |               |                 |
| 1        | RW/1S              | 1'h0              | Watchdog Clock Enable Lock (WDT_CLK_EN_LOCK) Lock bit for PERIPH_CFGO.WDT_CLK_EN Ob: Unlocked 1b: Locked                    |               | pwr_rst_n       |
| 0        | RW/1S              | 1'h0              | Watchdog Speed Up Lock<br>(WDT_SPEED_UP_LOCK)<br>Lock bit for<br>PERIPH_CFGO.WDT_SPEED_<br>UP<br>Ob: Unlocked<br>1b: Locked |               | pwr_rst_n       |



### 24.3.1.67 Pin Mux Pullup (PMUX\_PULLUP)

MEM Offset (0000000) 900h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 00D0\_0000h

| Bits  | Access<br>Type | Default     | Description                           | PowerWell | ResetSignal |
|-------|----------------|-------------|---------------------------------------|-----------|-------------|
| 31:26 | RO             | 6'h00       | RSVD (RSVD)<br>Reserved               |           |             |
| 25:0  | RW/P/L         | 26'h0D00000 | Pin Mux Pullup Enable<br>(PMUX_PU_EN) |           |             |
|       |                |             | 0b: disable pull-up                   |           |             |
|       |                |             | 1b: enables pull-<br>up(49kOhms typ)  |           |             |

#### 24.3.1.68 Pin Mux Slew Rate (PMUX\_SLEW)

**MEM Offset (0000000)** 910h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bits  | Access<br>Type | Default | Description                          | PowerWell | ResetSignal |
|-------|----------------|---------|--------------------------------------|-----------|-------------|
| 31:26 | RO             | 6'h00   | RSVD (RSVD)<br>Reserved              |           |             |
| 25:0  | RW/P/L         | 26'h0   | Pin mux slew rate (PMUX_SLEW_EN)     |           |             |
|       |                |         | 0b: 12 mA driver<br>1b: 16 mA driver |           |             |

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### 24.3.1.69 Pin Mux Input Enable (PMUX\_IN\_EN)

MEM Offset (0000000) 920h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault03FF\_FFFFh

| Bits  | Access<br>Type | Default     | Description   | PowerWell | ResetSignal |
|-------|----------------|-------------|---|-----------|-------------|
| 31:26 | RO             | 6'h00       | RSVD (RSVD)<br>Reserved   |           |             |
| 25:0  | RW/P/L         | 26'h3FFFFFF | Pin mux input enable (PMUX_IN_EN)  Ob: disable input pad  1b: enables input pad |           |             |

#### 24.3.1.70 Pin Mux Select (PMUX\_SEL [0..1])

MEM Offset (0000000) [0]:930h [1]:934h

Security\_PolicyGroup

| Bits  | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|-------|----------------|---------|---|-----------|-------------|
| 31:30 | RW/P/L         | 2'h0    | Pin Mux Select 15 (PMUX_SEL15)  00b: Select User Mode 0 |           |             |
|       |                |         | 01b: Select User Mode 1                                 |           |             |
|       |                |         | 10b: Select User Mode 2<br>11b: Select User Mode 3      |           |             |
| 29:28 | RW/P/L         | 2'h0    | Pin Mux Select 14<br>(PMUX_SEL14)                       |           |             |
|       |                |         | 00b: Select User Mode 0                                 |           |             |
|       |                |         | 01b: Select User Mode 1                                 |           |             |
|       |                |         | 10b: Select User Mode 2                                 |           |             |
|       |                |         | 11b: Select User Mode 3                                 |           |             |
| 27:26 | RW/P/L         | 2'h0    | Pin Mux Select 13<br>(PMUX_SEL13)                       |           |             |
|       |                |         | 00b: Select User Mode 0                                 |           |             |
|       |                |         | 01b: Select User Mode 1                                 |           |             |
|       |                |         | 10b: Select User Mode 2                                 |           |             |
|       |                |         | 11b: Select User Mode 3                                 |           |             |



| Bits  | Access<br>Type | Default | Description                       | PowerWell | ResetSignal |
|-------|----------------|---------|-----------------------------------|-----------|-------------|
| 25:24 | RW/P/L         | 2'h0    | Pin Mux Select 12<br>(PMUX_SEL12) |           |             |
|       |                |         | 00b: Select User Mode 0           |           |             |
|       |                |         | 01b: Select User Mode 1           |           |             |
|       |                |         | 10b: Select User Mode 2           |           |             |
|       |                |         | 11b: Select User Mode 3           |           |             |
| 23:22 | RW/P/L         | 2'h0    | Pin Mux Select 11<br>(PMUX_SEL11) |           |             |
|       |                |         | 00b: Select User Mode 0           |           |             |
|       |                |         | 01b: Select User Mode 1           |           |             |
|       |                |         | 10b: Select User Mode 2           |           |             |
|       |                |         | 11b: Select User Mode 3           |           |             |
| 21:20 | RW/P/L         | 2'h0    | Pin Mux Select 10<br>(PMUX_SEL10) |           |             |
|       |                |         | 00b: Select User Mode 0           |           |             |
|       |                |         | 01b: Select User Mode 1           |           |             |
|       |                |         | 10b: Select User Mode 2           |           |             |
|       |                |         | 11b: Select User Mode 3           |           |             |
| 19:18 | RW/P/L         | 2'h0    | Pin Mux Select 9<br>(PMUX_SEL9)   |           |             |
|       |                |         | 00b: Select User Mode 0           |           |             |
|       |                |         | 01b: Select User Mode 1           |           |             |
|       |                |         | 10b: Select User Mode 2           |           |             |
|       |                |         | 11b: Select User Mode 3           |           |             |
| 17:16 | RW/P/L         | 2'h0    | Pin Mux Select 8<br>(PMUX_SEL8)   |           |             |
|       |                |         | 00b: Select User Mode 0           |           |             |
|       |                |         | 01b: Select User Mode 1           |           |             |
|       |                |         | 10b: Select User Mode 2           |           |             |
|       |                |         | 11b: Select User Mode 3           |           |             |
| 15:14 | RW/P/L         | 2'h0    | Pin Mux Select 7<br>(PMUX_SEL7)   |           |             |
|       |                |         | 00b: Select User Mode 0           |           |             |
|       |                |         | 01b: Select User Mode 1           |           |             |
|       |                |         | 10b: Select User Mode 2           |           |             |
|       |                |         | 11b: Select User Mode 3           |           |             |
| 13:12 | RW/P/L         | 2'h0    | Pin Mux Select 6<br>(PMUX_SEL6)   |           |             |
|       |                |         | 00b: Select User Mode 0           |           |             |
|       |                |         | 01b: Select User Mode 1           |           |             |
|       |                |         | 10b: Select User Mode 2           |           |             |
|       |                |         | 11b: Select User Mode 3           |           |             |





| Bits  | Access<br>Type | Default | Description                     | PowerWell | ResetSignal |
|-------|----------------|---------|---------------------------------|-----------|-------------|
| 11:10 | RW/P/L         | 2'h0    | Pin Mux Select 5<br>(PMUX_SEL5) |           |             |
|       |                |         | 00b: Select User Mode 0         |           |             |
|       |                |         | 01b: Select User Mode 1         |           |             |
|       |                |         | 10b: Select User Mode 2         |           |             |
|       |                |         | 11b: Select User Mode 3         |           |             |
| 9:8   | RW/P/L         | 2'h0    | Pin Mux Select 4<br>(PMUX_SEL4) |           |             |
|       |                |         | 00b: Select User Mode 0         |           |             |
|       |                |         | 01b: Select User Mode 1         |           |             |
|       |                |         | 10b: Select User Mode 2         |           |             |
|       |                |         | 11b: Select User Mode 3         |           |             |
| 7:6   | RW/P/L         | 2'h0    | Pin Mux Select 3<br>(PMUX_SEL3) |           |             |
|       |                |         | 00b: Select User Mode 0         |           |             |
|       |                |         | 01b: Select User Mode 1         |           |             |
|       |                |         | 10b: Select User Mode 2         |           |             |
|       |                |         | 11b: Select User Mode 3         |           |             |
| 5:4   | RW/P/L         | 2'h0    | Pin Mux Select 2<br>(PMUX_SEL2) |           |             |
|       |                |         | 00b: Select User Mode 0         |           |             |
|       |                |         | 01b: Select User Mode 1         |           |             |
|       |                |         | 10b: Select User Mode 2         |           |             |
|       |                |         | 11b: Select User Mode 3         |           |             |
| 3:2   | RW/P/L         | 2'h0    | Pin Mux Select 1<br>(PMUX_SEL1) |           |             |
| 1     |                |         | 00b: Select User Mode 0         |           |             |
| 1     |                |         | 01b: Select User Mode 1         |           |             |
| 1     |                |         | 10b: Select User Mode 2         |           |             |
|       |                |         | 11b: Select User Mode 3         |           |             |
| 1:0   | RW/P/L         | 2'h0    | Pin Mux Select 0<br>(PMUX_SEL0) |           |             |
| 1     |                |         | 00b: Select User Mode 0         |           |             |
| 1     |                |         | 01b: Select User Mode 1         |           |             |
| 1     |                |         | 10b: Select User Mode 2         |           |             |
|       |                |         | 11b: Select User Mode 3         |           |             |



### 24.3.1.71 Pin Mux Pullup Lock (PMUX\_PULLUP\_LOCK)

MEM Offset (0000000) 94Ch

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_000h

| Bit<br>s | Acces<br>s Type | Default           | Description   | PowerWel<br>I | ResetSigna<br>I |
|----------|-----------------|-------------------|---|---------------|-----------------|
| 31:<br>1 | RO              | 31'h0000_000<br>0 | RSVD (RSVD)<br>Reserved   |               |                 |
| 0        | RW/1S           | 1'h0              | Pin Mux Pullup 0 Enable Lock (PMUX_PUO_EN_LOCK ) 1b: Lock pull-up |               | pwr_rst_n       |

### 24.3.1.72 Pin Mux Slew Rate Lock (PMUX\_SLEW\_LOCK)

**MEM Offset (0000000)** 950h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0000h

| Bit<br>s | Acces<br>s<br>Type | Default           | Description   | PowerWe<br>II | ResetSign<br>al |
|----------|--------------------|-------------------|---|---------------|-----------------|
| 31:<br>1 | RO                 | 31'h0000_000<br>0 | RSVD (RSVD)<br>Reserved   |               |                 |
| 0        | RW/1S              | 1'h0              | Pin Mux Slew Rate 0 Lock (PMUX_SLEWO_EN_LOC K) 1b: Lock Slew Rate |               | pwr_rst_n       |



### 24.3.1.73 Pin Mux Select Lock 0 (PMUX\_SEL\_0\_LOCK)

MEM Offset (0000000) 954h

Security\_PolicyGroup

| Bits | Access<br>Type | Default | Description  | PowerWell | ResetSignal |
|------|----------------|---------|--|-----------|-------------|
| 31   | RW/1S          | 1'h0    | Pin Mux Select Lock 15<br>(PMUX_SEL15)<br>1b: Lock Pmux Select |           | pwr_rst_n   |
| 30   | RW/1S          | 1'h0    | Pin Mux Select Lock 14 (PMUX_SEL14)  1b: Lock Pmux Select      |           | pwr_rst_n   |
| 29   | RW/1S          | 1'h0    | Pin Mux Select Lock 13<br>(PMUX_SEL13)<br>1b: Lock Pmux Select |           | pwr_rst_n   |
| 28   | RW/1S          | 1'h0    | Pin Mux Select Lock 12<br>(PMUX_SEL12)<br>1b: Lock Pmux Select |           | pwr_rst_n   |
| 27   | RW/1S          | 1'h0    | Pin Mux Select Lock 11<br>(PMUX_SEL11)<br>1b: Lock Pmux Select |           | pwr_rst_n   |
| 26   | RW/1S          | 1'h0    | Pin Mux Select Lock 10<br>(PMUX_SEL10)<br>1b: Lock Pmux Select |           | pwr_rst_n   |
| 25   | RW/1S          | 1'h0    | Pin Mux Select Lock 9<br>(PMUX_SEL9)<br>1b: Lock Pmux Select   |           | pwr_rst_n   |
| 24   | RW/1S          | 1'h0    | Pin Mux Select Lock 8 (PMUX_SEL8)  1b: Lock Pmux Select        |           | pwr_rst_n   |
| 23   | RW/1S          | 1'h0    | Pin Mux Select Lock 7<br>(PMUX_SEL7)<br>1b: Lock Pmux Select   |           | pwr_rst_n   |
| 22   | RW/1S          | 1'h0    | Pin Mux Select Lock 6<br>(PMUX_SEL6)<br>1b: Lock Pmux Select   |           | pwr_rst_n   |
| 21   | RW/1S          | 1'h0    | Pin Mux Select Lock 5 (PMUX_SEL5)  1b: Lock Pmux Select        |           | pwr_rst_n   |
| 20   | RW/1S          | 1'h0    | Pin Mux Select Lock 4 (PMUX_SEL4)  1b: Lock Pmux Select        |           | pwr_rst_n   |



| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 19   | RW/1S          | 1'h0    | Pin Mux Select Lock 3 (PMUX_SEL3)  1b: Lock Pmux Select         |           | pwr_rst_n   |
| 18   | RW/1S          | 1'h0    | Pin Mux Select Lock 2<br>(PMUX_SEL2)<br>1b: Lock Pmux Select    |           | pwr_rst_n   |
| 17   | RW/1S          | 1'h0    | Pin Mux Select Lock 1 (PMUX_SEL1)  1b: Lock Pmux Select         |           | pwr_rst_n   |
| 16   | RW/1S          | 1'h0    | Pin Mux Select Lock 0 (PMUX_SEL0)  1b: Lock Pmux Select         |           | pwr_rst_n   |
| 15   | RW/1S          | 1'h0    | Pin Mux Select Lock 15 (PMUX_SELY15)  1b: Lock Pmux Select      |           | pwr_rst_n   |
| 14   | RW/1S          | 1'h0    | Pin Mux Select Lock 14<br>(PMUX_SELY14)<br>1b: Lock Pmux Select |           | pwr_rst_n   |
| 13   | RW/1S          | 1'h0    | Pin Mux Select Lock 13<br>(PMUX_SELY13)<br>1b: Lock Pmux Select |           | pwr_rst_n   |
| 12   | RW/1S          | 1'h0    | Pin Mux Select Lock 12<br>(PMUX_SELY12)<br>1b: Lock Pmux Select |           | pwr_rst_n   |
| 11   | RW/1S          | 1'h0    | Pin Mux Select Lock 11<br>(PMUX_SELY11)<br>1b: Lock Pmux Select |           | pwr_rst_n   |
| 10   | RW/1S          | 1'h0    | Pin Mux Select Lock 10<br>(PMUX_SELY10)<br>1b: Lock Pmux Select |           | pwr_rst_n   |
| 9    | RW/1S          | 1'h0    | Pin Mux Select Lock 9<br>(PMUX_SELY9)<br>1b: Lock Pmux Select   |           | pwr_rst_n   |
| 8    | RW/1S          | 1'h0    | Pin Mux Select Lock 8<br>(PMUX_SELY8)<br>1b: Lock Pmux Select   |           | pwr_rst_n   |
| 7    | RW/1S          | 1'h0    | Pin Mux Select Lock 7<br>(PMUX_SELY7)<br>1b: Lock Pmux Select   |           | pwr_rst_n   |
| 6    | RW/1S          | 1'h0    | Pin Mux Select Lock 6<br>(PMUX_SELY6)<br>1b: Lock Pmux Select   |           | pwr_rst_n   |

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| Bits | Access<br>Type | Default | Description   | PowerWell | ResetSignal |
|------|----------------|---------|---|-----------|-------------|
| 5    | RW/1S          | 1'h0    | Pin Mux Select Lock 5 (PMUX_SELY5)  1b: Lock Pmux Select      |           | pwr_rst_n   |
| 4    | RW/1S          | 1'h0    | Pin Mux Select Lock 4 (PMUX_SELY4)  1b: Lock Pmux Select      |           | pwr_rst_n   |
| 3    | RW/1S          | 1'h0    | Pin Mux Select Lock 3 (PMUX_SELY3)  1b: Lock Pmux Select      |           | pwr_rst_n   |
| 2    | RW/1S          | 1'h0    | Pin Mux Select Lock 2<br>(PMUX_SELY2)<br>1b: Lock Pmux Select |           | pwr_rst_n   |
| 1    | RW/1S          | 1'h0    | Pin Mux Select Lock 1 (PMUX_SELY1)  1b: Lock Pmux Select      |           | pwr_rst_n   |
| 0    | RW/1S          | 1'h0    | Pin Mux Select Lock 0 (PMUX_SELYO)  1b: Lock Pmux Select      |           | pwr_rst_n   |

#### 24.3.1.74 Pin Mux Slew Rate Lock (PMUX\_IN\_EN\_LOCK)

MEM Offset (0000000) 960h Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

Bit Acces Default **Description PowerWel** ResetSigna s Type 31'h0000\_000 RSVD (RSVD) 31: RO Reserved 0 RW/1S 1'h0 Pin Mux Input enable pwr\_rst\_n 0 Lock (PMUX\_INO\_EN\_LOCK ) 1b: Lock Input Enable



### 24.3.1.75 Identification Register (ID)

MEM Offset (0000000) 1000h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0010h

| Bits | Access<br>Type | Default    | Description   | PowerWell | ResetSignal |
|------|----------------|------------|---|-----------|-------------|
| 31:8 | RO             | 24'h000000 | RSVD (RSVD)<br>Reserved   |           |             |
| 7:0  | RO             | 8'h10      | Major Revision ID (ID) Identifies SoC revision. 10h: Revision 1.0 |           |             |

### 24.3.1.76 Revision Register (REV)

MEM Offset (0000000) 1004h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0000h

| Bits | Access<br>Type | Default    | Description   | PowerWell | ResetSignal |
|------|----------------|------------|---|-----------|-------------|
| 31:8 | RO             | 24'h000000 | RSVD (RSVD)<br>Reserved   |           |             |
| 7:0  | RO             | 8'h00      | Minor Revision ID (REV) Read-Only Revision register at fixed location in Memory map |           |             |

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### 24.3.1.77 Flash Size Register (FS)

MEM Offset (0000000) 1008h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0024h

| Bits  | Access<br>Type | Default  | Description   | PowerWell | ResetSignal |
|-------|----------------|----------|---|-----------|-------------|
| 31:16 | RO             | 16'h0000 | RSVD (RSVD)<br>Reserved                             |           |             |
| 15:0  | RO             | 16'h0024 | Flash Size Register (FS) Indicates Flash Size in KB |           |             |

### 24.3.1.78 RAM Size Register (RS)

MEM Offset (0000000) 100Ch

Security\_PolicyGroup

| Bits  | Access<br>Type | Default  | Description                                     | PowerWell | ResetSignal |
|-------|----------------|----------|---|-----------|-------------|
| 31:16 | RO             | 16'h0000 | RSVD (RSVD)<br>Reserved                         |           |             |
| 15:0  | RO             | 16'h0008 | RAM Size Register (RS) Indicates RAM Size in KB |           |             |



### 24.3.1.79 Code OTP Size Register (COTPS)

MEM Offset (0000000) 1010h

Security\_PolicyGroup

 IntelRsvd
 False

 Size
 32 bits

 Default
 0000\_0008h

| Bits  | Access<br>Type | Default  | Description   | PowerWell | ResetSignal |
|-------|----------------|----------|---|-----------|-------------|
| 31:16 | RO             | 16'h0000 | RSVD (RSVD)<br>Reserved   |           |             |
| 15:0  | RO             | 16'h0008 | Code OTP Size Register<br>(COTPS)<br>Indicates Code OTP Size in<br>KB |           |             |

### 24.3.1.80 Data OTP Size Register (DOTPS)

MEM Offset (0000000) 1014h

Security\_PolicyGroup

IntelRsvdFalseSize32 bitsDefault0000\_0004h

| Bits  | Access<br>Type | Default  | Description   | PowerWell | ResetSignal |
|-------|----------------|----------|---|-----------|-------------|
| 31:16 | RO             | 16'h0000 | RSVD (RSVD)<br>Reserved   |           |             |
| 15:0  | RO             | 16'h0004 | Data OTP Size Register<br>(DOTPS)<br>Indicates Data OTP Size in<br>KB |           |             |



### 25 AON Counters

The SOC supports 2 Always On (AON) counters.

The first counter is an always on free running counter running off the 32kHz RTC clock. The second is a periodic counter which allows a timer value to be loaded, and an interrupt to fire when the timer expires.

### 25.1 Features

#### 25.1.1 AON Counter

The following is a list of AON counters features:

- A free running up counter running off the 32,768Hz clock
- Can be enabled/disabled via software
- Can be used as a general purpose timer
- Can be used by SW for time-stamping samples received from the sensors/ADC

#### 25.1.2 AON Periodic Timer

The following is a list of AON periodic timer features:

- Periodic counter running off the 32,768Hz clock
- AON Periodic Timer continuously decrements from a configured value
- AON Periodic Timer expires when the counter reaches 0
- When the AON Periodic Timer expires it reloads a configured value and decrements
- The AON Periodic Timer is disabled by loading a value of 0, it is enabled by loading a non 0 value
- Generates an alarm when the timer expires

The AON Control & Status registers are described in the previous chapter on the <a href="System Control Subsystem">System Control Subsystem</a>. The AON Periodic Timer configuration comes from the system clock domain – the AON Periodic Timer is clocked using the RTC clock, so it will take a number of core clocks for the AON Periodic Timer configuration to propagate into the RTC clock domain. To program the AON Periodic Timer (i.e. clear an alarm via the AONPT\_CTRL.AONPT\_CLR register bit or reset the counter value via the AONPT\_CTRL.AONPT\_RST) the relevant control bit must be set by software and then polled until it is cleared by hardware. At this point the desired configuration has taken effect.

AON Periodic timer runs on RTC Clock. Whenever power is cycled, RTC Oscillator takes time to lock and its lock time (< 2ms) is typically higher than Hybrid Oscillator (< 2 us) that provides the system clock. Thus CPU may start to execute much earlier, before RTC oscillator has attained lock. For AON Periodic timer to be started through AONPT\_RST=1, RTC Clock has to be running already.



Before setting AONPT\_RST register to 1, check if RTC OSC has attained lock and is running. This is achieved by checking for non-zero value of AON Counter, which freeruns on RTC clock if enabled.

The counter can the reset to the value contained in (AONPT\_CFG) by writing to 1 to (AONPT\_RST). (AONPT\_RST) is self-clearing however due to clock domain crossing of register value from the slow to the fast domain, it needs to be polled to ensure the reset has occurred.

- Check if RTC Clock is running by polling for non-zero value on AON Counter. Wait till AON Counter is non-zero (assumption is that AON Counter is already enabled by AONC\_CFG. AONC\_CNT\_EN = 1).
- 2. Write the timeout value to (AONPT\_CFG) to stop the counter
- 3. Write 1 to (AONPT\_RST) to apply the counter value.
- 4. Poll (AONPT\_RST) till it clears to 0 to ensure the operation has complete.
- 5. At this time AONPT Counter in RTC Clock domain has started running.

AON Periodic Timer is running in RTC Clock domain. It will take 1 RTC clock cycle to get reflected in AONPT\_CNT read data. So AONPT\_CNT read data value (in system clock domain) at any time would be 1 RTC clock cycle old value of AONPT counter in RTC clock domain.

Note step (3) can take a number of 32kHz clocks (1000's of 32MHz clocks to complete)

The sequence for clearing an interrupt should be as follows

- 1. Interrupt asserted
- 2. Write 0 to the (AONPT\_CFG) to stop the counter
- 3. Write 1 to (AONPT\_CLR) to clear the interrupt
- 4. Poll (AONPT\_CLR) to ensure the operation has complete

Note step (3) can take a number of 32kHz clocks (1000's of 32MHz clocks to complete)

In addition, if both AON Counter and AON Periodic timer is not used, in order to conserve power, the clocks to these block can be gated by resetting CCU\_LP\_CLK\_CTL.CCU\_AON\_TMR\_CNT\_CLK\_EN\_SW register bit to 0 in SCSS.

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Компания «Океан Электроники» предлагает заключение долгосрочных отношений при поставках импортных электронных компонентов на взаимовыгодных условиях!

#### Наши преимущества:

- Поставка оригинальных импортных электронных компонентов напрямую с производств Америки, Европы и Азии, а так же с крупнейших складов мира;
- Широкая линейка поставок активных и пассивных импортных электронных компонентов (более 30 млн. наименований);
- Поставка сложных, дефицитных, либо снятых с производства позиций;
- Оперативные сроки поставки под заказ (от 5 рабочих дней);
- Экспресс доставка в любую точку России;
- Помощь Конструкторского Отдела и консультации квалифицированных инженеров;
- Техническая поддержка проекта, помощь в подборе аналогов, поставка прототипов;
- Поставка электронных компонентов под контролем ВП;
- Система менеджмента качества сертифицирована по Международному стандарту ISO 9001;
- При необходимости вся продукция военного и аэрокосмического назначения проходит испытания и сертификацию в лаборатории (по согласованию с заказчиком);
- Поставка специализированных компонентов военного и аэрокосмического уровня качества (Xilinx, Altera, Analog Devices, Intersil, Interpoint, Microsemi, Actel, Aeroflex, Peregrine, VPT, Syfer, Eurofarad, Texas Instruments, MS Kennedy, Miteq, Cobham, E2V, MA-COM, Hittite, Mini-Circuits, General Dynamics и др.);

Компания «Океан Электроники» является официальным дистрибьютором и эксклюзивным представителем в России одного из крупнейших производителей разъемов военного и аэрокосмического назначения «JONHON», а так же официальным дистрибьютором и эксклюзивным представителем в России производителя высокотехнологичных и надежных решений для передачи СВЧ сигналов «FORSTAR».



**«JONHON»** (основан в 1970 г.)

Разъемы специального, военного и аэрокосмического назначения:

(Применяются в военной, авиационной, аэрокосмической, морской, железнодорожной, горно- и нефтедобывающей отраслях промышленности)

«**FORSTAR**» (основан в 1998 г.)

ВЧ соединители, коаксиальные кабели, кабельные сборки и микроволновые компоненты:

(Применяются в телекоммуникациях гражданского и специального назначения, в средствах связи, РЛС, а так же военной, авиационной и аэрокосмической отраслях промышленности).



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